CSE 12 — Basic Data Structures and Object-Oriented Design Lecture 1

Greg Miranda, Spring 2021

Fair Notice of Class Recording Announcement

• Each class online lecture for CSE 12, including this one, will be recorded and made available to students asynchronously.



Greg Miranda

- Started at UCSD in Summer 2018
 - Taught at private colleges (AICASD, UAT) before UCSD
- Teaching Background:
 - CSE 5A/8B/11/12
 - Game Programming, Game Design, Web Programming
- Background:
 - CE graduate from UCSD in '96
 - 20+ years as a Software Engineer
- When I'm not teaching:
 - Consulting
 - Taekwondo

Announcements

- Discussion starts Friday @ 1pm
- Quiz 1 due Wednesday @ 12pm
- PAO released today set up Java development environment
- PA1 released Wednesday due 4/7, open collaboration

Topics

- Syllabus
- Canvas
- Questions?