

CSE 12 – Basic Data Structures and Object-Oriented Design

Lecture 1

Greg Miranda, Spring 2021

Fair Notice of Class Recording Announcement

- Each class online lecture for CSE 12, including this one, will be recorded and made available to students asynchronously.

Greg Miranda



- **Started at UCSD in Summer 2018**
 - Taught at private colleges (AICASD, UAT) before UCSD
- **Teaching Background:**
 - CSE 5A/8B/11/12
 - Game Programming, Game Design, Web Programming
- **Background:**
 - CE graduate from UCSD in '96
 - 20+ years as a Software Engineer
- **When I'm not teaching:**
 - Consulting
 - Taekwondo

Announcements

- Discussion starts Friday @ 1pm
- Quiz 1 due Wednesday @ 12pm → *gradescope*
- PA0 released today – set up Java development environment
- PA1 released Wednesday – due 4/7, open collaboration

Topics

- Syllabus
- Canvas
- Questions?