

Analyzing the worst case

```
boolean find( String[] theList, String toFind ) {  
    for ( int i = 0; i < theList.length; i++ ) {  
        if ( theList[i].equals(toFind) )  
            return true;  
    }  
    return false;  
}
```

```
boolean fastFind( String[] theList, String toFind ) {  
    return false;  
}
```

Which method is faster?

- A. find
- B. fastFind
- C. They are about the same

Running time: What version of the problem are you analyzing

- One part of figuring out how long a program takes to run is figuring out how “lucky” you got in your input.
 - You might get lucky (**best case**), and require the least amount of time possible
 - You might get unlucky (**worst case**) and require the most amount of time possible
 - Or you might want to know “on average” (**average case**) if you are neither lucky or unlucky, how long does an algorithm take.

Almost always, what we care about is the **WORST CASE** or the **AVERAGE CASE**.
Best case is usually not that interesting, unless we can prove it's slow!

In CSE 12 when we do analysis, we are doing **WORST CASE** analysis unless otherwise specified.

Big-O

We say a function $f(n)$ is “**big-O**” of another function $g(n)$, and write $f(n) = \mathbf{O}(g(n))$, if there are positive constants c and n_0 such that:

- $f(n) \leq c g(n)$ for all $n \geq n_0$.

In other words, for large n , can you multiply $g(n)$ by a constant and have it always be bigger than or equal to $f(n)$

n is the “size of your problem”

Steps for calculating the Big O (Theta, Omega) bound on code or algorithms

1. Identify the assumptions you're making about input and the case you're studying – best, worst, average?
2. Count the number of instructions in your code (or algorithm) as precisely as possible as a function the size of your input (e.g. the length of the array). Call this $f(n)$
3. Summarize your findings by relating $f(n)$ to a simpler $g(n)$ such that $f(n) = O(g(n))$

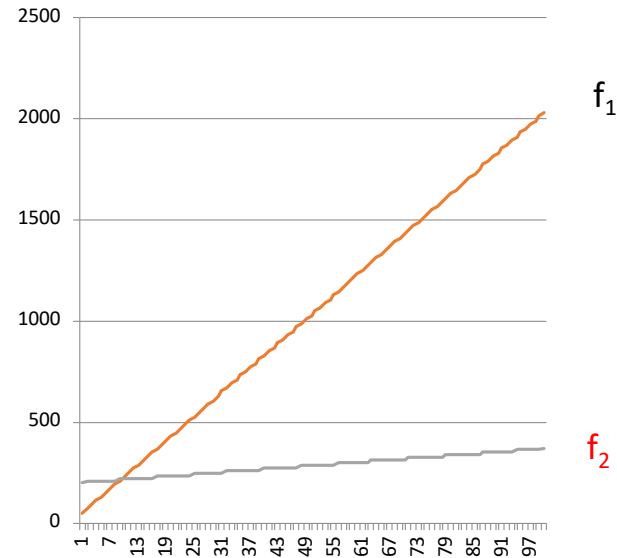
f_2 is $O(f_1)$

$f(n) = O(g(n))$, if there are positive constants c and n_0 such that $f(n) \leq c \cdot g(n)$ for all $n \geq n_0$.

A. TRUE

B. FALSE

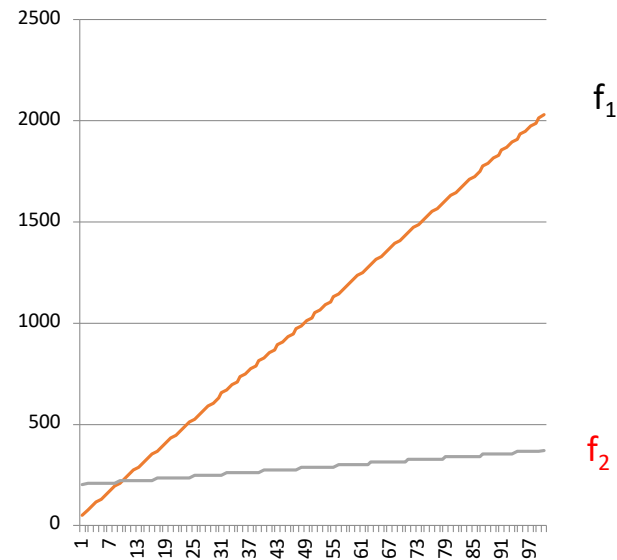
Why or why not?



* You can't actually tell if you don't know the function, because it could do something crazy just off the graph, but we'll assume it doesn't.

$f(n) = O(g(n))$, if there are positive constants c and n_0 such that $f(n) \leq c * g(n)$ for all $n \geq n_0$.

- Obviously $f_2 = O(f_1)$ because $f_1 > f_2$ (after about $n=10$, so we set $n_0 = 10$)
- f_1 is clearly an *upper bound* on f_2 and that's what big-O is all about



f_1 is $O(f_2)$

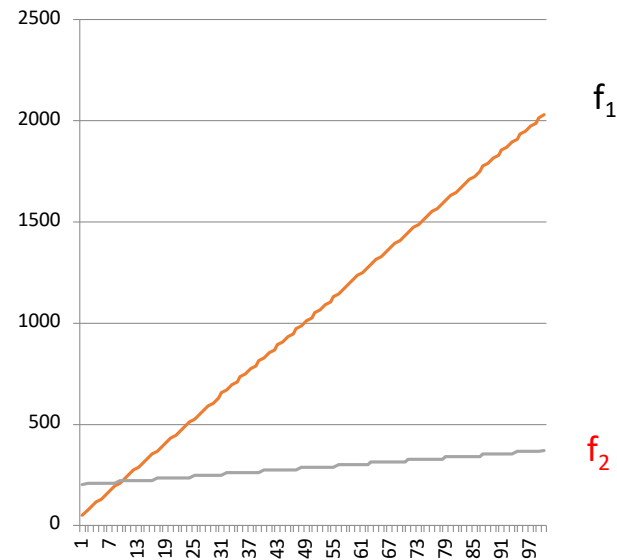
$f(n) = O(g(n))$, if there are positive constants c and n_0 such that $f(n) \leq c \cdot g(n)$ for all $n \geq n_0$.

A. TRUE

B. FALSE

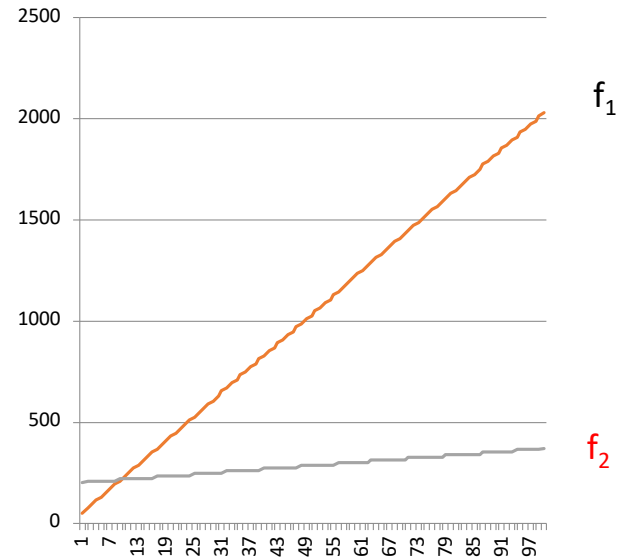
Why or why not?

In other words, for large n , can you multiply f_2 by a constant and have it always be bigger than f_1 for large enough n ?



$f(n) = O(g(n))$, if there are positive constants c and n_0 such that $f(n) \leq c * g(n)$ for all $n \geq n_0$.

- Obviously $f_2 = O(f_1)$ because $f_1 > f_2$ (after about $n=10$, so we set $n_0 = 10$)
 - f_1 is clearly an *upper bound* on f_2 and that's what big-O is all about
- But $f_1 = O(f_2)$ as well!
 - We just have to use the " c " to adjust so f_2 that it moves above f_1



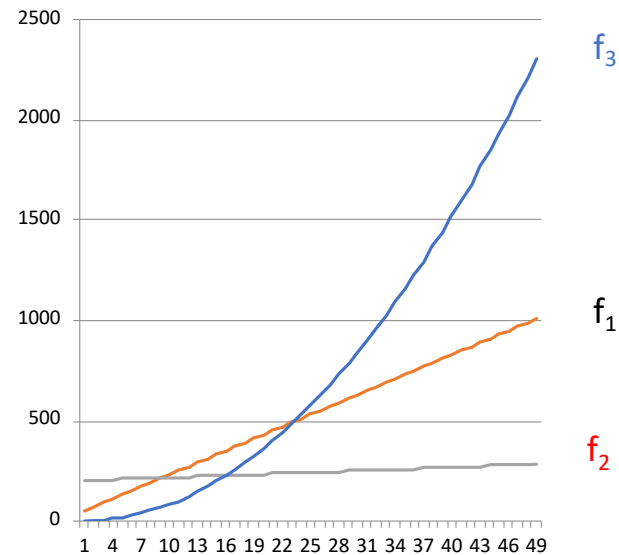
$f(n) = O(g(n))$, if there are positive constants c and n_0 such that $f(n) \leq c * g(n)$ for all $n \geq n_0$.

f_1 is $O(f_3)$

A. TRUE

B. FALSE

Why or why not?

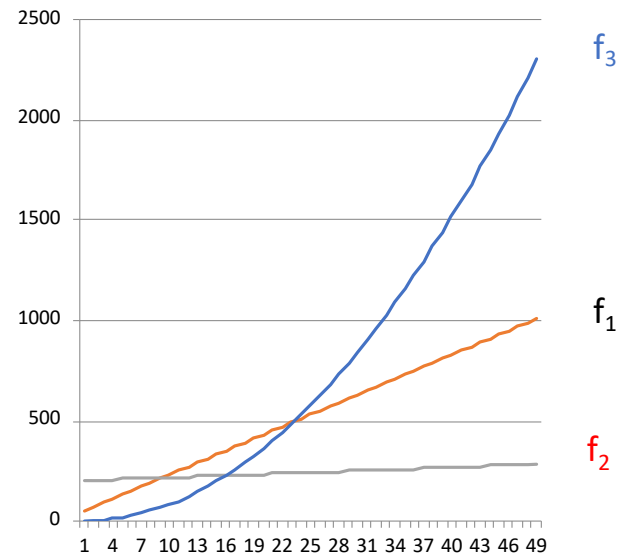


$f(n) = O(g(n))$, if there are positive constants c and n_0 such that $f(n) \leq c * g(n)$ for all $n \geq n_0$.

f_3 is $O(f_1)$

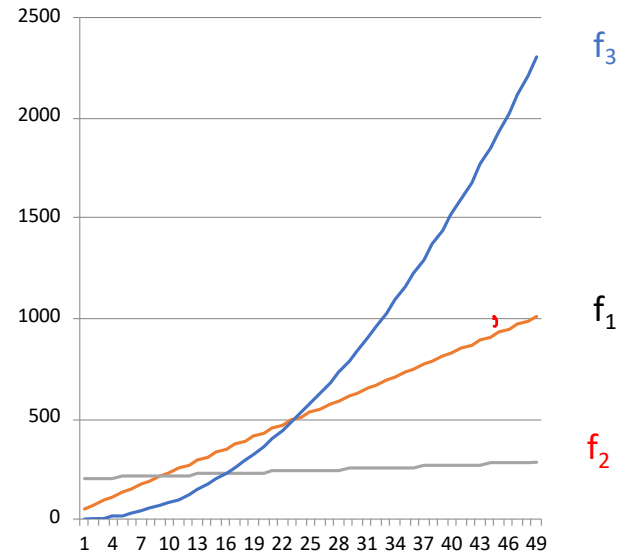
- A. TRUE
- B. FALSE

Why or why not?



$$f_1 = O(f_3) \text{ but } f_3 \neq O(f_1)$$

- There is no way to pick a c that would make an $O(n)$ function (f_1) stay above an $O(n^2)$ function (f_3).



Common Big-O confusions when trying to argue that f_2 is $O(f_1)$:

- What if we multiply f_2 by a large constant, so that $c \cdot f_2$ is larger than f_1 ? Doesn't that mean that f_2 is not $O(f_1)$?

No, because we get to control the constants to our advantage, and only on f_1 .

- What about when n is less than 10? Isn't f_2 larger than f_1 ?

Remember, we get to pick our n_0 , and only consider n larger than n_0 .

