Natural Numbers: Implementation

Church numerals: a number N is encoded as a combinator that calls a function on an argument N times

```
let \frac{\partial F}{\partial x} = \frac{\partial F}{\partial x} + \frac{\partial F}{\partial x}

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```

QUIZ: Church Numerals

Which of these is a valid encoding of ZERO?

- A: let ZERO = \f x -> x
 - B: let ZERO = \f x -> f
 - C: let ZERO = \f x -> f x
- D: let ZERO = \(x -> x \)
 - E: None of the above

let
$$N = If \times \rightarrow f \dots (f(f \times))$$
 $N-Himes$

Does this function look familiar?

$$(n f x) = f \dots f(f x)$$

N times

λ-calculus: Increment

let INC =
$$\n \rightarrow (\f \times \rightarrow ???)$$
 $\n f \times \rightarrow f (nf \times)$

" $n+1$ " $\n f \times \rightarrow nf (f \times)$
"the $\f + eim$ corresp to $\n + 1$ "

How to "all" $\f + on \times \ensuremath{ \mbox{exactly}} \ensuremath{ \mbox{exactly}} \ensuremath{ \mbox{n'}} \ensuremath{ \mbox{hmes}} ?$

$$f(nfx)$$
 $+ n-times$

Example:

```
eval inc_zero :
    INC ZERO
    =d> (\n f x -> f (n f x)) ZERO
    =b> \f x -> f (ZERO f x)
    =*> \f x -> f x
    =d> ONE
```

EXERCISE

Fill in the implementation of ADD so that you get the following behavior

Click here to try this exercise (https://goto.ucsd.edu/elsa/index.html#?demo=permalink%2F1585436042_24449.lc)

let ZERO = \f x -> x

let ONE = \f x -> f x

let TWO = $\f x \rightarrow f (f x)$

let INC = \n f x -> f (n f x)

let ADD = fill_this_in

eval add_zero_zero:

ADD ZERO ZERO =~> ZERO

eval add zero one:

ADD ZERO ONE =~> ONE

eval add_zero_two:

ADD ZERO TWO =~> TWO

eval add_one_zero:

ADD ONE ZERO =~> ONE

eval add_one_zero:

ADD ONE ONE =~> TWO

eval add_two_zero:

ADD TWO ZERO =~> TWO

QUIZ

How shall we implement ADD?

A. let ADD = n -> n INC m

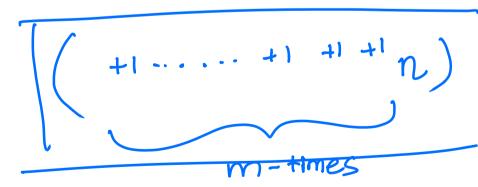
B. let ADD = n - INC n m

EXERCISE

 $ADD = \ln m \rightarrow ????$ "n+m"



INC +1



M+n

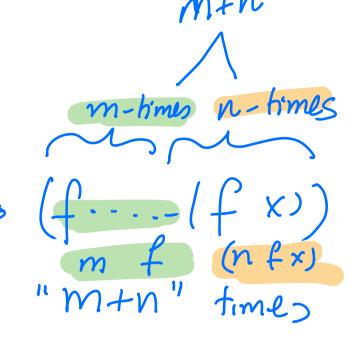
+1 +1

N+M 10/1/20, 9:18 AM

C. let
$$ADD = \n m -> n m INC$$

D. let ADD =
$$\n$$
 m -> n (m INC)

E. let ADD =
$$\n$$
 m -> n (INC m)



 λ -calculus: Addition

Example:

```
ADD expects 2 args

MULT TWO ZERO => 2800

TWO DNE => 5NE

How shall we implement MULT? TWO TWO => COURT

A. let MULT = \n m -> n ADD m

(ADD m) ZERO

(ADD m)

M + m + m + 0 = n x m

(ADD m -> m)

E. let MULT = \n m -> n (ADD m) ZERO

(ADD m -> m)

ADD m ZERO

ADD expects 2 args

but given 1
```

λ-calculus: Multiplication

```
-- Call `f` on `x` exactly `n * m` times
let MULT = \n m -> n (ADD m) ZERO
```

Example:

```
eval two_times_three :
   MULT TWO ONE
   =~> TWO
```

Programming in λ -calculus

- Booleans [done]
- Records (structs, tuples) [done]
- Numbers [done]
 - Lists DatatypesFunctions [we got those] • Lists

 - Recursion

λ-calculus: Lists

Lets define an API to build lists in the λ -calculus.

An Empty List

NIL

'empty' /null

Constructing a list

A list with 4 elements

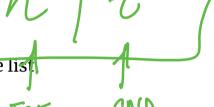
CONS apple (CONS banana (CONS cantaloupe (CONS dragon NIL)))

intuitively CONS h t creates a new list with

- head h
- tail t

Destructing a list

- HEAD l returns the first element of the list
- TAIL 1 returns the *rest* of the list



HEAD (CONS apple (CONS banana (CONS cantaloupe (CONS dragon N
IL))))

=~> apple

TAIL (CONS apple (CONS banana (CONS cantaloupe (CONS dragon N IL))))

=~> CONS banana (CONS cantaloupe (CONS dragon NIL)))

λ-calculus: Lists

```
let NIL = ???
let CONS = ???
let HEAD = ???
let TAIL = ???

eval exHd:
    HEAD (CONS apple (CONS banana (CONS cantaloupe (CONS dragon NIL))))
    =~> apple

eval exTl
    TAIL (CONS apple (CONS banana (CONS cantaloupe (CONS dragon NIL))))
    =~> CONS banana (CONS cantaloupe (CONS dragon NIL))))
```

EXERCISE: Nth

```
Write an implementation of GetNth such that
   • GetNth n l returns the n-th element of the list l
Assume that 1 has n or more elements
            num
 let GetNth = ???
 eval nth1:
   GetNth ZERO (CONS apple (CONS banana (CONS cantaloupe NI
 L)))
      /apple
 eval nth1:
   GetNth ONE (CONS apple (CONS banana (CONS cantaloupe NIL)))
   =~> banana
 eval nth2:
   GetNth TWO (CONS apple (CONS banana (CONS cantaloupe NIL)))
   =~> cantaloupe
Click here to try this in elsa (https://goto.ucsd.edu
/elsa/index.html#?demo=permalink%2F1586466816 52273.lc)
→ more "cursor" n times to right "tail"

→ then take "head"
                              head (n tail l)
```

λ-calculus: Recursion

I want to write a function that sums up natural numbers up to n:

```
let SUM = \n -> \dots -0 + 1 + 2 + \dots + n
```

such that we get the following behavior

```
eval exSum0: SUM ZERO =~> ZERO (6)
eval exSum1: SUM ONE =~> ONE (O+1)
eval exSum2: SUM TWO =~> THREE (O+1+2)
eval exSum3: SUM THREE =~> SIX (O+1+2+3)
```

Can we write sum using Church Numerals? This AT HOME!

Click here to try this in Elsa (https://goto.ucsd.edu /elsa/index.html#?demo=permalink%2F1586465192_52175.lc)

You can write SUM using numerals but its tedious.

Is this a correct implementation of SUM?

- A. Yes
- B. No

def sum(n):

ZERO

(ADD'n (SUM (DEC'n)))

else:

return D

else:

return n+ sum(n-1)

No!

- Named terms in Elsa are just syntactic sugar
- To translate an Elsa term to λ -calculus: replace each name with its definition

```
\n -> ITE (ISZ n)
        ZERO
        (ADD n (SUM (DEC n))) -- But SUM is not yet defined!
```

Recursion:

- Inside this function
- Want to call the same function on DEC n

Looks like we can't do recursion!

- Requires being able to refer to functions by name,
- But λ -calculus functions are **anonymous**.

Right?

λ-calculus: Recursion

Think again!

Recursion:

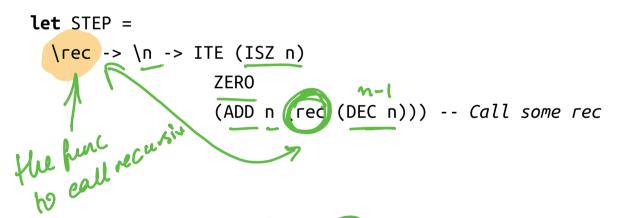
Instead of

• Inside this function I want to call the same function on DEC n

Lets try

- Inside this function I want to call some function rec on DEC n
- And BTW, I want rec to be the same function

Step 1: Pass in the function to call "recursively"



Step 2: Do some magic to STEP, so rec is itself

That is, obtain a term MAGIC such that

MAGIC =*> STEP MAGIC

MAGIC -> SUBODY MARIC

λ-calculus: Fixpoint Combinator

Wanted: a λ -term FIX such that

• FIX STEP calls STEP with FIX STEP as the first argument:

(In math: a *fixpoint* of a function f(x) is a point x, such that f(x) = x)

Once we have it, we can define:

Then by property of FIX we have:

```
(FIX STEP)
                             STEP
SUM
            FIX STEP
and so now we compute:
                                     Sum
eval sum_two:
  SUM TWO
  =*> STEP SUM TWO
  =*> ITE (ISZ TWO) ZERO (ADD TWO (SUM (DEC TWO)))
  =*> ADD TWO (SUM (DEC TWO))
  =*> ADD TWO (SUM ONE)
  =*> ADD TWO (STEP SUM ONE)
  =*> ADD TWO (ITE (ISZ ONE) ZERO (ADD ONE (SUM (DEC ONE))))
  =*> ADD TWO (ADD ONE (SUM (DEC ONE)))
  =*> ADD TWO (ADD ONE (SUM ZERO))
  =*> ADD TWO (ADD ONE (ITE (ISZ ZERO) ZERO (ADD ZERO (SUM DE
C ZERO)))
  =*> ADD_TWO (ADD ONE (ZERO))
      THREE
How should we define FIX ??
```



Remember Ω ?

$$(\x -> x x) (\x -> x x)$$

=b> $(\x -> x x) (\x -> x x)$

This is *self-replcating code*! We need something like this but a bit more involved...

The Y combinator discovered by Haskell Curry:

How does it work?

eval fix_step:

FIX STEP

=d> (\stp -> (\x -> stp (x x)) (\x -> stp (x x))) STEP

=b> $(\langle x \rangle + \langle x \rangle +$

=b> STEP (($\langle x \rangle$ -> STEP ($\langle x \rangle$)) ($\langle x \rangle$ -> STEP ($\langle x \rangle$))

-- ^^^^^^^^ this is FIX STEP ^^^^^^^

FIXSTER STEP (FIX STE

That's all folks, Haskell Curry was very clever. THUS

Next week: We'll look at the language named after him (Haskell)

Generated by Hakyll (http://jaspervdj.be/hakyll), template by Armin Ronacher (http://lucumr.pocoo.org), suggest improvements here (https://github.com/ucsd-progsys/liquidhaskell-blog/).

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