

```

1 #include <string.h>
2 #include <stdio.h>
3
4 // Takes two strings a and b, and changes result to have the concatenation of a
5 // and b stored in it
6
7 // ASSUMES that result has length strlen(a) + strlen(b) + 1
8 void concat(char a[], char b[], char result[]) {
9     int alen = strlen(a), blen = strlen(b);
10    for(int i = 0; i < alen; i += 1) {
11        result[i] = a[i];
12    }
13    for(int i = 0; i < blen; i += 1) {
14
15        result[alen + i] = b[i];
16
17    }
18
19    result[alen + blen] = '\0';
20
21 }
22
23
24 }
25
26
27 int main() {
28     char str1[] = "Hello";
29     char str2[] = "CSE29";
30
31     char result[
32         concat(str1, str2, result);
33     printf("%s\n", result);
34 }

```

$\text{strlen}(\text{"Hello"})$ is 6
 str1 array is 7 bytes long
 $\text{strlen}(\text{str1}) + \text{strlen}(\text{str2}) + 1$ *
 → what should print?
 Hello_CSE29

* could use sizeof as well


```

[jpolitz@ieng6-202]:10-10-w2f-concat:501$ gcc concat.c -o concat
concat.c:8:5: error: expected identifier or '(' before '[' token
   8 | char[] concat(char a[], char b[]) {
      |          ^
concat.c: In function 'main':
concat.c:25:18: warning: implicit declaration of function 'concat' [-Wimplicit-function-declaration]
   25 |     printf("%s\n", concat(str1, str2));
      |                   ^~~~~~
concat.c:25:12: warning: format '%s' expects argument of type 'char *', but argument 2 has type 'int' [-Wformat=]
   25 |     printf("%s\n", concat(str1, str2));
      |                   ^~
      |                   |
      |                   char *
      |                   %d
      |                   int
[jpolitz@ieng6-202]:10-10-w2f-concat:502$
<202.ucsd.edu/home/linux/ieng6/CSE29_FA25_A00/public/lecture/10-10-w2f-concat] 1,1
// ASSUMES that result has length strlen(a) + strlen(b) + 1
char[] concat(char a[], char b[]) {
    char result[strlen(a) + strlen(b) + 1];
    int alen = strlen(a), blen = strlen(b);
    for(int i = 0; i < alen; i += 1) {
        result[i] = a[i];
    }
    for(int i = 0; i < blen; i += 1) {
        result[alen + i] = b[i];
    }
    result[alen + blen] = 0;
    return result;
}

```

→ cannot return array-typed value from a function in C

```
// Takes two strings a and b, and changes result to have the concatenation of a  
// and b stored in it
```

```
// ASSUMES that result has length strlen(a) + strlen(b) + 1
```

```
void concat(char a[], char b[], char result[]) {
```

```
    int alen = strlen(a), blen = strlen(b);
```

```
    for(int i = 0; i < alen; i += 1) {
```

```
        result[i] = a[i];
```

```
    }
```

```
    for(int i = 0; i < blen; i += 1) {
```

```
        result[alen + i] = b[i];
```

```
    }
```

```
    result[alen + blen] = 0;
```

```
}
```

→ "out parameter"

result argument

strcpy(char dest[], char src[])

strncpy

encode_utf8(int cp, char result[])

Addresses in memory where arrays are stored
See them with %p

```
[jpolitz@ieng6-202]:10-10-w2f-concat:504$ gcc concat.c -o concat
[jpolitz@ieng6-202]:10-10-w2f-concat:505$ ./concat
0x7ffeea640fe1 0x7ffeea640fdb 0x7ffeea640fb0
Hello CSE29
0x7ffeea640fe1 0x7ffeea640fdb 0x7ffeea640fb0
[jpolitz@ieng6-202]:10-10-w2f-concat:506$ █
```

<202.ucsd.edu:/home/linux/ieng6/CSE29_FA25_A00/public/lecture/10-1

```
// ASSUMES that result has length strlen(a) + strlen(b) + 1
void concat(char a[], char b[], char result[]) {
    printf("%p %p %p\n", a, b, result);
    int alen = strlen(a), blen = strlen(b);
    for(int i = 0; i < alen; i += 1) {
        result[i] = a[i];
    }
    for(int i = 0; i < blen; i += 1) {
        result[alen + i] = b[i];
    }
    result[alen + blen] = 0;
}

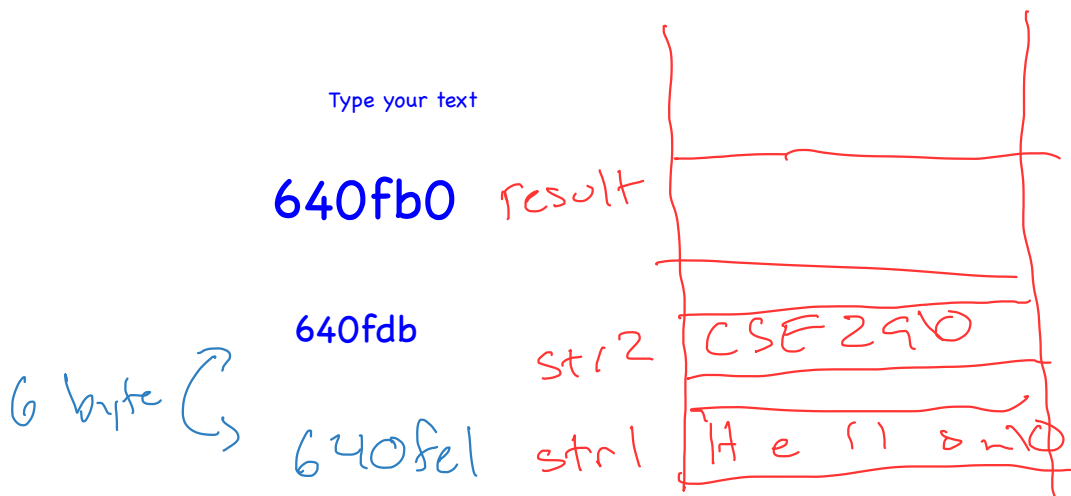
int main() {
    char str1[] = "Hello ";
    char str2[] = "CSE29";

    char result[strlen(str1) + strlen(str2) + 1];

    concat(str1, str2, result);

    printf("%s\n", result);

    printf("%p %p %p\n", str1, str2, result);
}
```



db
dc
dd
de
df
e0
e1

1

b0 } 15 bytes
bf
c0 } 15
cf
d0
d1
d2
d3
...