

Gift Exchange App Developer Meeting One Outline

- 1. Recap of tutor feedback** (5 minutes)
 - a. Updated user stories
 - b. Revisit timeline and redo schedule
- 2. Discuss added UI examples** (5 minutes)
 - a. Good basis on where to end up
 - b. Excellent content to show during client meeting
- 3. Breakup user stories into tasks/scenarios** (20 minutes)
 - a. How will users navigate the app?
 - b. What are the use cases?
 - c. What functionality can wait?
- 4. Assign tasks to specific group members** (10 minutes)
 - a. What do members feel strongest on?
 - b. Make sure everyone has equal weight (we all have midterms/other classes)
 - c. Accountability? Remember about feedback forms...
- 5. Talk about implementation** (15 minutes)
 - a. Classes- how are we actually implementing these features
 - b. Data structures- how are we storing them
 - c. Naming conventions/style
- 6. Where should we be next week?** (5 minutes)
 - a. Benchmarks
 - b. Slack!

Total Time: 60 minutes