

### 1. Exercise 1

Link the shiny inputs to the model inputs (initial conditions and parameters) such that the plot updates when you change the inputs in the app.

### 2. Exercise 2

Add a “Run model” button in the app such that the plot only updates when the run model button is clicked.

### 3. Exercise 3

Use the plotly package to make the plot interactive.

### 4. Exercise 4

Replace the single card containing the model plot with a `navset_card_underline()` with two panels, one containing the model plot and the other containing a table of the model results. Use the `reactable` package for the table.

### 5. Exercise 5

Use an accordion to group the model inputs into three sections; **Human parameters**, **Mosquito Parameters** and **Initial Conditions**

### 6. Exercise 6

Source the `model.R` script into the `app.R` script and complete the code to generate the `model_output` reactive in the server.

### 7. Exercise 7

Guided session on downloading data and a report from the app.