Kieler Kaffee Klub K^3 Project*

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Abstract

Dies ist eine kurze Zusammenfassung der Inhalte des in deutscher Sprache verfassten Dokuments.

 $[{]m ^*No}$ procrastination

Contents

1	System Requirements	4
2	Requirement 2.1 User Requirements 2.1.1 User Types 2.1.2 User Stories	4 4 4 6
3	Mini-Stories	12
4	SiteLang Specification 4.1 SiteLang Functionality by Scene	13 18
5	HERM-Schema 5.1 HERM-Translation 5.1.1 Description 5.1.2 Entity 5.1.3 Cluster 5.1.4 Relationship 5.1.5 Integerity Constraints 5.1.6 Data Types 5.2 Constraints Handling	20 20 21 22 23 24 27
6	Quantity Analysis	28
7	BPMN 7.1 Assumptions 7.2 Content-Manager: CRUD Content 7.3 Actor: Login 7.4 Actor: Search CoffeeShop from Landingpage	30 31 32 33
8	Technology Stack	34
9	Framework	34
10	Obstacles	34
11	Outlook	34

WORKING TITLE::KAFFEESATT

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Scope and Specifications of the Project

To provide miscellaneous information about coffee localities through a web application with students, inbound tourists and coffee fanatics in Kiel.

VISION

Our Vision is that everyone know where they can find their suitable beverage place.

MISSION

Provide a sophisticated web application for students, inbound tourists or coffee fanatics to discover a place to relax and enjoy their favorite coffee and supply themselves with coffee making utensil.

W^*H

Who will be using the system?

Students, coffee fanatics and inbound tourists that are in Kiel.

When will be the system be used?

Breaks and Lunches.

Where is the information system used?

Desktop and Mobile at home, at work, on the go, in the city, near sights.

What is represented in the system?

Available coffee sorts, price-range, picture gallery, ratings from *Google* etc., direct links to places, misc. information about coffee (fair trade, preparation process, quality criteria, provenance etc..)

How will the system be used?

Desktop and Mobile via web browser.

Why is the system used?

To find the place to enjoy coffee or buy coffee accessories.

What is the policy, intention, goal, and aim of the provider?

To share our love and knowledge of coffee with coffee drinkers, coffee providers and coffee makers in Kiel.

User & Scenarios Outline

Students much free time, high mobility in the area of Kiel (Student Ticket), bicycle routes, price sensitive

Student thirst for coffee at the university during lectures.

Inbound Tourist no knowledge of Kiel, high price tolerance.

Tourist is in the middle of the city during a day trip and want to relax with a coffee.

Coffee fanatics want to know everything about the coffee or the coffee supplements high expectation, high demand of information, At home and want to explore novel coffee localities.

1 System Requirements

Speed

- Navigation < 3 second response time.
- Filtering shops and equipment categories < 5 second response time

Product Environment

- The client must be connected with the internet during use of application
- Application works only on the following browsers Firefox, Chrome, Edge, Safari.

Privacy Policy

- Delete permanently on request user account and his reviews.
- Must allowed cookie to locate the user location.
- Password are encrypted.

Localizability

- User interface components are in mostly german or rather in language which is used by the younger people of germany.
- Accept german specific language as input.

2 Requirement

2.1 User Requirements

2.1.1 User Types

Possible properties of every user type: vegan, possibility to use own mug, reusable mug, can speak and read German, every user can paid by cash, age 16-35.

Roles {Content Provider(Admin, ContentManager), User (All user types)}

Admin

Preferences: List of registered user and List of content

Behavior: Interact through desktop with web application for various task Constraints:

Demands: Access to all content and user information possibility to delete user and add content manager.

Tasks: {CRUD of all content and user account}

Content Manager

Preferences: Concrete and specific input options. (saved options)

Behavior: Want to upload a bulk of content and previews his inputs. Watch out for changes in the coffee shops.

Constraints: must have preview of create or edit content

Demands: Input pages for various content.

Tasks: {CRUD content}

Students

Preferences: Cheap coffee, place with wlan, near bus station, buy with bitcoin Behavior: User for orientation mobile devices and get to the locations mainly with bicycle or bus

Constraints: low funds, short on time.

Demands: Student wants to drink coffee and possibly a place to work.

Tasks: {filtering, search, look up, navigation, delete own profile, change own mail, rate shops}

Coffee fanatics

Preferences: High quality coffee, parking lot, wlan, preferable possibility to see coffee making process, have a list of favorites

Behavior: User desktop and mobile devices to find misc. information about coffee shops in Kiel. Is content with paying more than average coffee price for high quality coffee.

Always looking for new shops and coffee beverages.

Constraints: No big companies or franchises.

Demands: Fanatics to experience novel coffee specialities in kiel and buy coffee making utensils.

Tourists

Preferences: Nearby current location, card payment

Behaviour: Use mobile devices to find coffee shops in Kiel to relax and drink

coffee. Is usually near sights.

Constraints: Low mobility, doesn't know localities, short on time, no big com-

panies or franchises.

Demands: Local cafe shops that are nearby

2.1.2 User Stories

Table 1: User Story: User filtering options

User Story ID:	1		
User Story Name:	Search coffee place through filtering		
Created by:	KKK	Date created: June 20, 2019	
Roles	Students Coffee fanatic Tourists		
Description:	The User is on the website and use the presented filtering options to look up shops.		
Preconditions:	1. Know what filtering options mean.		
Postconditions: Is presented list of shops		shops	
Trigger: Search button			
Flow: 1. Click on available filtering options 2. filtering results are showed 3. browse through list		ts are showed	

Table 2: User story detail

User Story ID:	2		
User Story Name:	User quick search		
Created by:	KKK	Date created: June 20, 2019	

Table 2-Continued on $next\ page$

Table $2-Continued\ from\ previous\ page$

Roles	Student Tourist	
Description:	User is on a break and are looking for a nearby coffee shop and use quick search function	
Preconditions:	 Is on our landing page Click quick search button 	
Postconditions:	Get a list of nearby coffee shops	
Trigger:	Search button	
Normal flow:	1. the user clicked on the search button;	

Table 3: User Story Evaluation

User Story ID:	3	
User Story Name:	Evaluate coffee shop	
Created by:	KKK	Date created: June 20, 2019
Roles	Student Coffee fanatic	
Description:	Evaluate Coffee shops and write a review	
Preconditions:	1. The user is logged in.	
Postconditions:	Can see his evaluation about the shop.	
Trigger:	Star symbol	
Normal flow:	1. Click on a specific shop. 2. Click on star symbol.	

Table 4: User Story: Search equipment

User Story ID: 4

Table 4 – Continued on next page

Table 4 - Continued from previous page

User Story Name:	Search equipment	
Created by:	KKK	Date created: June 20, 2019
Roles	Coffee fanatic	
Description:	Is on the equipment	nt subpage and select filtering options.
Preconditions:	1. Is on the equipment subpage	
Postconditions:	Show shops that fits the selected filtering options.	
Trigger:	Filtering options	
Flow:	1. Select filtering options	

Table 5: User story detail

User Story ID:	5		
User Story Name:	Edit review		
Created by:	KKK	Date created: June 20, 2019	
Roles	All		
Description:	User edit reviews		
Preconditions:	1. The user is logged in 2. He has given reviews		
Postconditions:	Review was edited		
Trigger:	Star symbol on the shop page		
Normal flow:	1. User clicked on star symbol.		

Table 6: User Story Manage Content

User Story ID:	6
User Story Name:	Manage Content

Table 6 – Continued on next page

Table 6 – Continued from previous page

Created by:	KKK	Date created: June 20, 2019
Roles	Content-Manager Admin	
Description:	The Actor can add, edit or remove content {shop, equipment, informations, events} (do CreateReadUpdateDelete operations on content)	
Preconditions:	 The user is logged in. Is on the input page. 	
Postconditions:	Selected CRUD executed on database	
Trigger:	CRUD button	
Flow:	 Fill the input forms. Click either on save, delete or publish. 	

Table 7: User story detail

User Story ID:	7	
User Story Name:	Login	
Created by:	KKK	Date created: June 20, 2019
Roles	Student Coffee fanatic Tourist Content-Manager Admin	
Description:	The user give in the account information and presses the login button.	
Preconditions:	 user is not logged in user is registered account data is correct 	

Table 7 – Continued on next page

Table 7 – Continued from previous page

Postconditions:	User is logged in the system and is redirect to account last page. And has access to the corresponding functionality.	
Trigger:	Login button	
Normal flow:	1. Give account data 2. click on login	

Table 8: User story detail

User Story ID:	8	
User Story Name:	Registration	
Created by:	KKK	Date created: June 20, 2019
Roles	Student Tourist Coffee fanatic	
Description:	User register on the website.	
Preconditions:	 Is on the registration page. Fill out formula with correct data 	
Postconditions:	Is registered	
Trigger:	Register button	
Flow:	 Fill out input forms system checked input click on registration button 	

Table 9: User story detail

User Story ID:	9		
User Story Name:	Delete account		
Created by:	KKK	Date created: June 20, 2019	

Table $9-Continued\ on\ next\ page$

Table 9 – Continued from previous page

Roles	User Admin	
Description:	User delete account	
Preconditions:	1. User has account 2. User is logged in	
Postconditions:	Is automatic logged out of application and all reviews of the user are deleted.	
Trigger:	Delete button	
Flow:	 User clicked on delete button. Verify in popup his deletion request. Click delete button. 	

Table 10: User story detail

User Story ID:	10	
User Story Name:	Manage registered user	
Created by:	KKK	Date created: June 20, 2019
Roles	Admin	
Description:	Admin create content-manager and delete every other account	
Preconditions:	1. User has account 2. User is logged in	
Postconditions:	DELETE operation on database on selected user account and his reviews.	
Trigger:	Button corresponding to the action	

Table $10-Continued\ on\ next\ page$

Table 10 - Continued from previous page

Flow:	 Select user account Click delete button 	
	3. Popup 4. Select yes	

Table 11: User Story: Logout

User Story ID:	11	
User Story Name:	Logout	
Created by:	KKK	Date created: June 20, 2019
Roles	All	
Description:	The User is on the website and use the logout button	
Preconditions:	1. User is logged in	
Postconditions:	Is logout	
Trigger:	Logout button	
Flow:	1. user clicked on the logout button.	

3 Mini-Stories

Search coffee shop through filtering(all)

Landing page, search page Preconditions: free access

Actions: select preferences to filter the shops

PostCond: shop list is updated corresponding to the selected options

Evaluate coffee shop first time(registered user

 $Every\ page$

Preconditions: Free access

Actions: Skip to login, log as corresponding role Postconditions: Is logged as user, stayed on shop site

Content[shop]

Preconditions: (Logged in) Action: (Evaluate shop)

Postconditions: (Evaluation of user saved to user account and recalculate aver-

age rating)

Manage Content (admin, content manager)

Every page

PreCondition:Free access

Actions: Skip to login, log as corresponding role PostCond: Is logged in, is on account management

Account Management Preconditions (logged in)

Actions: (Skip to Content Management)
Postconditions: (Is on content management)

Content Management
Preconditions: (Logged in)

Actions: (CRUD action on content)

Postcondition: (Corresponding crud action on content)

4 SiteLang Specification

The following figures show various and distinct flow, structure and behaviour of the web information system from KAFFEESATT web application. Specifications: On every page there is the navigation bar. Furthermore it is possible to login or logout on every page as well. If user is not log in and want to use a log in feature he will be directed to the login input form.

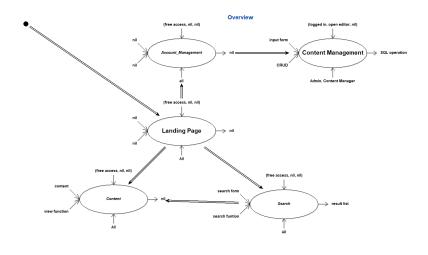


Figure 1: Overview of KAFFEESATT

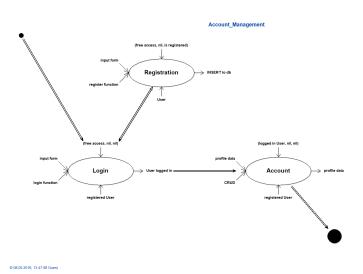
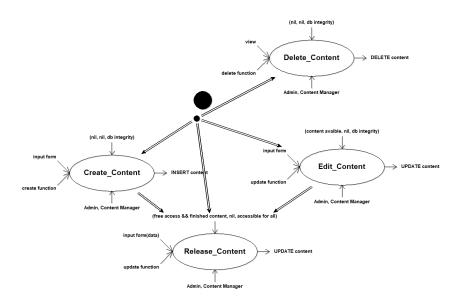


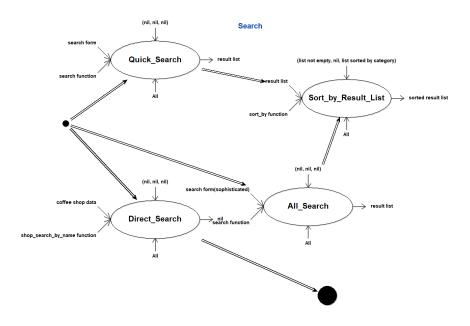
Figure 2: Account Management of KAFFEESATT

Content_Management



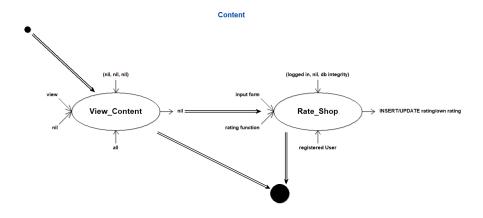
© 07.05.2019, 16:40:07 Guest

Figure 3: Content Management of KAFFEESATT



© 07.05.2019, 16:42:14 Guest

Figure 4: Search of KAFFEESATT



© 07.05.2019, 16:35:00 Guest

Figure 5: Content KAFFEESATT

4.1 SiteLang Functionality by Scene

Defintions

\mathbf{SETs}

- ullet Content are the following entities $C := \{Shop\}$ with their following attributes.
- Article are the following entities $A := \{Blend, Beans, Coffee_Drink, Equipment\}.$
- User are the following entity $U := \{User \text{ and their specialization}\}.$

FUNCTIONs

- $filter :: (C \times filterContent) \to Boolean : x \mapsto \text{if Content satisfied filter flags: return true; else false;}$
- $filter :: (A \times filterArticle) \rightarrow Boolean : x \mapsto \text{if Article satisfied filter flags: return true; else false;}$
- $filterContent :: C \rightarrow Value : \{C.Attributes\} = \{poi, workstation, equipment, wlan, outdoor, fair_trade, child_friendly, disabled_friendly, latte_-art, pet_friendly, food, franchise, price_class \}$
- $filterArticle :: A \rightarrow Value : \{A.Attributes\} = \{category, sub category\}$
- $reduced(filterContent) :: \{quickserch(X)|X \in C.Attributes\} = \{POI, Workstation, Rösterei\}$
- $id: (C \cup A) > id: x >$ give the primary key of x
- Result List(X): List of members of Set X
- Result(X): specific member of Set X

Functionality by Scence

Overview

Scene (Content-Management)

View (in) Input-Form(C || A)

View (out) Execute corresponding SQL command

Scene (Search)

View (in) Input-Form(C)

View (out) Result-List(C)

Scene (Content-Management)

View (in) Input-Form(C)

View (out) INSERT/READ/UPDATE/DELETE(C)

Scene (Content) View (in) Content

Content Managment

Scene (Create Content)

View (in) Input-Form(C || A)

View (out) INSERT (C || A)

Scene (Release_Content)

View (in) Input-Form(C || A)

View (out) UPDATE(C || A)

Scene (Edit Content)

View (in) Input-Form(C || A)

View (out) UPDATE(C || A)

Scene (Delete Content)

View (in) View(C || A)

View (out) Delete(C || A)

Content

Scene (View Content)

View (in) View(C || A)

Scene (Rate_Shop)

View (in) Input-Form(C.Rating)

View (out) INSERT/UPDATE(C.Rating)

Search

Page(LandingPage)

Scene (Quick Search)

View (in) Input-Form(reduced (filterContent))

View (out) Result-List $(x|x \in C, filter(x) = true)$

Page(Wiki, Coffee Shop)

Scene (Direct Search)

View (in) Input-Form(C.Name++C.Address || A.Name)

View (out) Result(C) || Result(A)

Page(Coffee Shop, Wiki)

Scene (Elaborate Search)

View (in) Input-Form(filter)

```
View (out) Result-List (x|x \in C||A, filter(x) = true)
```

 $Page(Coffee_Shop,Wiki)$

Scene (Sort by Result)

View (in) Result-List(C || A)

 $View\ (out)\ Result-List(sort_by(C\ ||\ A))$

Account Management

Scene (Login)

View (in) Input-Form(U)

Scene (Account)

View (in) Input-Form(U)

View (out) READ/UPDATE(U)

Scene (Registration)

View (in) Input-Form(U)

View (out) INSERT(U)

5 HERM-Schema

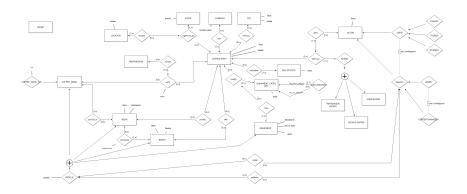


Figure 6: Simplify domain model

5.1 HERM-Translation

5.1.1 Descripition

Higher-Order

Located was translate by taken the primary key of LOCATION as well as the

primary keys from the relationship of organised by.

Rated_By was translated by

Includes was translate by taken the primary key of PREPARATION as well as the primary keys from the relationship of serves.

Sells was translated by taken the primary key of EQUIPMENT as well as the primary keys from the relationship supplies.

The ARTICLE cluster with the connection to the following entites: EQUIP-MENT, COFFEE_DRINK, BEAN and BLEND was transformed by using the separation approach where the middle table are collapsed. Separation was used to keep so that the keys of the connected entites are the natural one.

The RATING cluster with the connection to the following entities: GOOGLE-RATING, USER-RATING, TRIPADVISER-RATING was transformed by using the full participation approach because there is no common key in the entites.

5.1.2 Entity

```
(EQUIPMENT (Manufacturer, Year of origin, Name)
(Manufacturer, Year of origin, Name))
(EVENT(EventID, Time, Name, Access fee, Description)(EventID))
(COFFEE-SHOP(Name, Address, Outdoor, Fair trade, Disabled friendly, De-
scription, Wlan, Child friendly, Website, Fouding year, Pet friendly, Latte -
art, Seats, Workstation, Food, Price class, Franchise)(Name, Address))
(BUS-STATION(Name, Line)(Name, Line))
(COMPANY (Name) (Name))
(BEAN(Name, Manufacturer, Provenance, Fair trade, Type)
(Name, Manufacturer))
(POI(Name, Address, Description)(Name, Address))
(GOOGLE-RATING()())
(USER-RATING()())
(TRIPADVICER-RATING()())
(BLEND (Name, Manufacturer, Provenance, Price range) (Name, Manufacturer))
(LOCATION(Address, Description)(Address))
(EQUIPMENT CATEGORY(Name)(Name))
(ACTOR(Email, Actor Name, Password)(Email))
(PREPARATION(Name, Description, Type)(Name))
(COFFEE DRINK(Name, Description)(Name))
(OPENING-TIME(Close, Open, Weekday)(Close, Open, Weekday))
(USER(Email)(Email))
(STUDENT(Email)(Email))
(TOURIST(Email)(Email))
(FANATIC(Email)(Email))
(ADMIN(Email)(Email))
(CONTENT-MANAGER(Email)(Email))
```

5.1.3 Cluster

```
(RATING(RatingID,RATINGId)(RatingID, RATINGId))
(GOOGLE-RATING(RatingID, RATINGId)(RatingID, RATINGId))
(USER-RATING(RatingID, RATINGId)(RatingID, RATINGId))
(TRIPADVICER-RATING(RatingID, RATINGId)(RatingID, RATINGId))

(ARTICLE(ArticleID)(ArticleID)) (ARTICLEEQUIPMENT(ArticleID, Manufacturer, Year_of_origin, Name, Exposition)(ArticleID))
(ARTICLEBLEND(ArticleID, Name, Manufacturer, Exposition)(ArticleID))
(ARTICLEBLEND(ArticleID, Name, Manufacturer, Exposition)(ArticleID))
(ARTICLEBLEND(ArticleID, Name, Exposition)(ArticleID))
```

5.1.4 Relationship

```
(consists of (Name, Manufacturer, Name) (Name, Manufacturer, Name))
(serves(Name, Address, Name, vegan)(Name, Address, Name))
(near by(Name, Address, Name, Address)(Name, Address, Name, Address))
(reachable(Name, Name, Address)(Name, Name, Address))
(owns(Name, Address, Name)(Name, Address))
(supplies(Name, Name, Address)(Name, Name, Address))
(provides(Name, Address, Name, Manufacturer)(Name, Address, Name, Manu-
facturer))
(composed (Name, Manufacturer, Name, Manufacturer, Proportion) (Name, Man-
ufacturer, Name, Manufacturer))
(offers(Name, Manufacturer, Name, Address)(Name, Manufacturer, Name, Ad-
dress))
(organised by (Name, Address, EventID) (Name, Address, EventID))
(OPERATOR(Email)(Email))
(SUB-CATEGORY (Name) (Name))
(COFFEE DRINK TYP(Name, Typ)(Name))
(belongs to (Manufacturer, Year of origin, Name, Name) (Manufacturer, Year -
of origin, Name))
(Opens(Name, Address, Close, Open, Weekday)(Name, Address, Close, Open,
Weekday))
(includes(Name, Address, Name, Name)(Name, Address, Name, Name))
(rated by(RatingID, RATINGId, Name, Address)(RatingID, RATINGId))
(located(Address, Name, Address, EventID)(Address, Name, Address, Even-
tID))
(sells (Manufacturer, Year of origin, Name, Name, Name, Address) (Manufacturer,
Year of origin, Name, Name, Name, Address))
(creates(Email, ArticleID)(Email, ArticleID))
(publishes(Email, ArticleID)(Email, ArticleID))
```

5.1.5 Integerity Constraints

```
EVENT[EventID]⊆organised by[EventID]
BUS-STATION[Name] ⊆ reachable [Name]
COMPANY[Name]⊆owns[Name]
POI[Name, Address]⊆near by[Name, Address]
LOCATION[Address] \subseteq located[Address]
COFFEE DRINK[Name] ⊆ consists of [Name]
USER[Email]⊆ACTOR[Email]
consists of[Name, Manufacturer]⊆BEAN[Name, Manufacturer]
consists of[Name] ⊂ COFFEE DRINK[Name]
serves[Name, Address]⊆COFFEE-SHOP[Name, Address]
serves[Name] \subseteq COFFEE DRINK[Name]
near by [Name, Address] ⊆ COFFEE-SHOP [Name, Address]
near by[Name, Address]⊆POI[Name, Address]
reachable[Name, Line] CBUS-STATION[Name, Line]
reachable[Name, Address]⊆COFFEE-SHOP[Name, Address]
owns
[Name, Address] \subseteq COFFEE-SHOP
[Name, Address]
owns[Name] \subseteq COMPANY[Name]
supplies[Name] \subseteq EQUIPMENT CATEGORY[Name]
supplies[Name, Address] \subseteq COFFEE-SHOP[Name, Address]
provides[Name, Address]⊆COFFEE-SHOP[Name, Address]
provides[Name, Manufacturer]⊆BEAN[Name, Manufacturer]
composed[Name, Manufacturer]⊆BEAN[Name, Manufacturer]
composed[Name, Manufacturer]⊆BLEND[Name, Manufacturer]
offers[Name, Manufacturer] \subseteq BLEND[Name, Manufacturer]
offers[Name, Address]⊆COFFEE-SHOP[Name, Address]
organised by [Name, Address] COFFEE-SHOP[Name, Address]
organised by[EventID]⊆EVENT[EventID]
OPERATOR[Email] ⊂ ACTOR[Email]
SUB-CATEGORY[Name]⊆EQUIPMENT CATEGORY[Name]
SUB-CATEGORY Name CEQUIPMENT CATEGORY Name
COFFEE DRINK TYP[Name] COFFEE DRINK[Name]
belongs to[Name]⊂EQUIPMENT CATEGORY[Name]
belongs to Manufacturer, Year of origin, Name CEQUIPMENT Manufacturer,
Year of origin, Name
Opens[Name, Address]⊆COFFEE-SHOP[Name, Address]
Opens[Close, Open, Weekday] Copening-Time[Close, Open, Weekday]
includes[Name, Address, Name]⊆serves[Name, Address, Name]
includes[Name] \subseteq PREPARATION[Name]
rated by [Name, Address] ⊆ COFFEE-SHOP [Name, Address]
rated by [RatingID, RATINGId] \subseteq RATING[RatingID, RATINGId]
located[Address] \subseteq LOCATION[Address]
located [Name, Address, EventID] ⊆organised by [Name, Address, EventID]
```

```
sells[Manufacturer, Year of origin, Name] \subseteq belongs to [Manufacturer, Year -
of origin, Name
sells[Name, Name, Address]⊆supplies[Name, Name, Address]
STUDENT[Email]⊆USER[Email]
TOURIST[Email] ⊆ USER[Email]
FANATIC[Email]⊆USER[Email]
ADMIN[Email]⊆OPERATOR[Email]
CONTENT-MANAGER[Email] COPERATOR[Email]
creates[Email] ⊂ OPERATOR[Email]
creates[ArticleID] CARTICLEEQUIPMENT[ArticleID]
creates[ArticleID] \subset ARTICLEBLEND[ArticleID]
creates[ArticleID] \subseteq ARTICLEBEAN[ArticleID]
creates[ArticleID] 

ARTICLECOFFEE DRINK[ArticleID]
publishes[Email] ⊂ OPERATOR[Email]
publishes[ArticleID] \subseteq ARTICLEEQUIPMENT[ArticleID]
publishes[ArticleID] CARTICLEBLEND[ArticleID]
publishes[ArticleID]⊆ARTICLEBEAN[ArticleID]
publishes[ArticleID] 

ARTICLECOFFEE DRINK[ArticleID]
rates[RatingID, RATINGId]⊆rated by[RatingID, RATINGId]
rates[Email] \subseteq ACTOR[Email]
ARTICLEEQUIPMENT[ArticleID] || ARTICLEBLEND[ArticleID] || ARTICLE-
BEAN[ArticleID]||
ARTICLECOFFEE DRINK[ArticleID]
```

5.1.6 Data Types

Citext is a data type of postgres that behave like the text data type when it is not used for comparison.

If a attribute is used for comparison it will lower case all chars in the data. We use it for faster and easer comparison.

We have one complex data type is address which is a combination of the following attributes: StreetNr, StreetName, Postal Code and Place.

```
EQUIPMENT.Manufacturer::citext

EQUIPMENT.Year_of_origin::VARCHAR(n)

EQUIPMENT.Name::citext

EVENT.EventID::INTEGER EVENT.Time::INTEGER EVENT.Name::VARCHAR(n)

EVENT.Access_fee::INTEGER EVENT.Description::text

COFFEE-SHOP.Name::citext

COFFEE-SHOP.Address::text

COFFEE-SHOP.Outdoor::BOOLEAN COFFEE-SHOP.Fair_trade::BOOLEAN

COFFEE-SHOP.Disabled_friendly::BOOLEAN COFFEE-SHOP.Description::text

COFFEE-SHOP.Wlan::BOOLEAN COFFEE-SHOP.Child_friendly::BOOLEAN

COFFEE-SHOP.Website::text
```

COFFEE-SHOP.Fouding year::INTEGER COFFEE-SHOP.Pet friendly::BOOLEAN

 $COFFEE\text{-}SHOP.Latte_art::text$

COFFEE-SHOP.Seats::text

 $COFFEE-SHOP. Workstation::BOOLEAN\ COFFEE-SHOP. Food:: text$

COFFEE-SHOP.Price class::text

COFFEE-SHOP.Franchise::BOOLEAN BUS-STATION.Name::citext

 $\begin{array}{l} {\bf BUS\text{-}STATION.Line::text} \\ {\bf COMPANY.Name::citext} \end{array}$

BEAN.Name::citext

BEAN.Manufacturer::citext BEAN.Provenance::citext

BEAN.Fair trade::BOOLEAN BEAN.Type::text

POI.Name::citext POI.Address::text

POI.Description::CHARACTER(n)

BLEND.Name::citext

BLEND.Manufacturer::citext BLEND.Provenance::text

BLEND.Price range::INTEGER LOCATION.Address::text

LOCATION. Description:: text

EQUIPMENT CATEGORY.Name::citext

ACTOR.Email::citext ACTOR.Actor Name::text

ACTOR.Password::text

PREPARATION.Description::text

PREPARATION. Type::text

PREPARATION. Name:: citext

COFFEE_DRINK.Name::citext

 $COFFEE \quad DRINK. Description :: text$

OPENING-TIME.Close::INTEGER OPENING-TIME.Open::INTEGER OPENING-

TIME.Weekday::text USER.Email::citext

RATING.RatingID::INTEGER RATING.RATINGId::INTEGER consists of.Name::citext

 $consists \quad of. Manufacturer :: citext$

consists of.Name::citext

 $serves.vegan::BOOLEAN\ serves.Name::citext$

serves.Address::text serves.Name::citext near_by.Name::citext near_by.Address::text near_by.Name::citext

 $near_by.Address::text$ reachable.Name::citext

reachable.Name::citext

reachable.Address::text

owns.Name::citext

owns.Address::text
owns.Name::citext
supplies.Name::citext
supplies.Name::citext
supplies.Address::text
provides.Name::citext
provides.Address::text
provides.Name::citext

provides.Manufacturer::citext composed.Propotion::text

composed.Name::citext

composed. Manufacturer :: citext

composed.Name::citext

composed.Manufacturer::citext

offers.Name::citext

offers. Manufacturer:: citext

 $offers. Name:: citext\\ offers. Address:: text$

 $organised_by. Name:: citext$

organised_by.Address::text

 $organised_by. EventID::INTEGER\ OPERATOR. Email::citext$

 $SUB\text{-}CATEGORY.Name::CHAR\ COFFEE_DRINK_TYP.Typ::text$

COFFEE DRINK TYP.Name::citext

 $belongs_to. Manufacturer :: citext$

 $belongs_to. Year_of_origin::text$

 $\begin{array}{c} belongs_to.Name::citext\\ belongs_to.Name::citext \end{array}$

Opens.Name::citext Opens.Address::text

Opens.Close::INTEGER Opens.Open::INTEGER Opens.Weekday::text

 $RATINGGOOGLE-RATING.RatingID::INTEGER\ RATINGGOOGLE-RATING.RATINGId::INTEGER\ RATINGGOOGLE-RATINGRATINGID::INTEGER\ RATINGRATINGID::INTEGER\ RATINGRATIN$

RATINGUSER-RATING.RatingID::INTEGER RATINGUSER-RATING.RATINGId::INTEGER

RATINGTRIPADVICER-RATING.RatingID::INTEGER RATINGTRIPADVICER-

 $RATING.RATINGId::INTEGER\ ARTICLEEQUIPMENT.ArticleID::INTEGER$

ARTICLEEQUIPMENT.Manufacturer::text ARTICLEEQUIPMENT.Year of origin::text

ARTICLEEQUIPMENT.Name::text

ARTICLEEQUIPMENT. Exposition::CHARACTER(n)

ARTICLEBLEND. ArticleID::INTEGER ARTICLEBLEND. Name::text

ARTICLEBLEND. Manufacturer::text

ARTICLEBLEND. Exposition:: CHARACTER(n)

 $ARTICLEBEAN. Article ID:: INTEGER\ ARTICLEBEAN. Name:: text$

ARTICLEBEAN.Manufacturer::text

ARTICLEBEAN.Exposition::CHARACTER(n)

ARTICLECOFFEE DRINK.ArticleID::INTEGER ARTICLECOFFEE DRINK.Name::text

 $ARTICLECOFFEE_DRINK. Exposition :: CHARACTER(n)$

includes.Name::citext includes.Address::text includes.Name::citext includes.Name::citext

rated by.RatingID::INTEGER rated by.RATINGId::INTEGER rated by.Name::citext

rated_by.Address::text located.Address::text located.Name::citext located.Address::text

 $located. Event ID:: INTEGER\ sells. Manufacturer:: citext$

sells. Year of origin::text

sells.Name::citext sells.Name::citext sells.Name::citext sells.Address::text

STUDENT.Email::citext TOURIST.Email::citext FANATIC.Email::citext ADMIN.Email::citext

CONTENT-MANAGER.Email::citext

creates.Email::text

creates.ArticleID::INTEGER publishes.Email::text

 $publishes. Article ID::INTEGER\ rates. Rating ID::INTEGER\ rates. Rating$

rates.Email::text

5.2 Constraints Handling

Referential constraints are enforced through the database management system by adding constraint to the tables which have the corresponding references. The majority of the referential constraints are foreign keys.

Integrity of concrete input of some tables are enforces through checks.

6 Quantity Analysis

The given numbers besides the entity- and relationshiptyps is a guess of the data volume which our database will store.

ENTITY

• SHOP: 50

• USER: 300

• COMPANY: 30

• COFFEE DRINK: 100

• SHOP: 50

• BLEND: 100

• BEANS: 50

• EVENT: 300

• BUSSTATION:60

• POI:15

RELATIONSHIP A CoffeeShop belongs to excatly 1 Company. Also it has 7 OpeningTimes for each day of the week. We assume an average amount of 3 BusStations and 2 POIs for each CoffeeShop. It severs about 30 beverages and offers 10 Beans, 20 Blends and 4 EquipmentCategories. For futur profe we provide a sells Table where Shops can offer specific Equipment models, but we do not consider it yet.

A CoffeeShop can organize several Events, we calculate with a average about 5 Events per year. We do not delete expired Events yet, this might be implemented in later work.

CLUSTER

• ARTICLE: 100

• ARTICLE BEAN: 100

• ARTICLE_DRINK: 100

• ARTICLE BLEND: 100

• GOOGLE-RATING:50

• TRIPADVISOR-RATING:50

• USER-RATING:400

Function Calls Frequency of usage of functionality differentiated between content-manager and regular user:

${\bf Content\text{-}Manger}$

• Create: 300 per year

• Update: 1000 per year

• Delete: 50 per year

\mathbf{User}

• Search: 400 per day

• Filter: 300 per day

$7 \quad BPMN$

7.1 Assumptions

Website

Endpoints are always possible. Therefor we leave out the modeling of it to not overload the models.

Web-Application

The Web-Application consist of the back-end as well as the front-end. It is always listening for events, for that reason the Web-Application has a unconditional starting point.

Web-Application non reachability

We assume the system is allays reachable, for the point the system is not reachable we model in BPMN *Content* for the login a work flow. This could happen in a Web-Application at any point, therefore we do not consider it farther in the models. Also we usually not consider that the Actor can went through its history and can so revisited sites.

Communication

The communication between back-end and front-end uses a restful Api through sending JSON datas.

Roles

The behavior of the Content-Manager is known, from the general Actor not. The pool in the BPMN Model *CRUD Content* of the Content-Manager is not a black box. The pool in the BPMN Model *Search CoffeeShop from Landingpage* of the Actor is a black box.

7.2 Content-Manager: CRUD Content

The Content-Manager (CM) is on the login page. The CM sends the Input-Form for the login to the Web-Application (WA). The System processes the data and eventually sends a response back. Meanwhile the Content-Manager waits for the response. The time for the WA might be to long and the CM gets a server error. This presents an endpoint.

Otherwise, if the CM gets a response back from the WA and it is a valid input the CM can proceed, or exclusively the response is not valid and the CM can try to enter the input data again. The WA checks the input until it accept the login data.

The CM can now chooses which kind of content{CoffeeShop, Article, Bean, Blend, BusStation, POI, Events } he/she/it wants to processed by clicking on a corresponding tab. The WA gets the choice and renders the response for the CM.

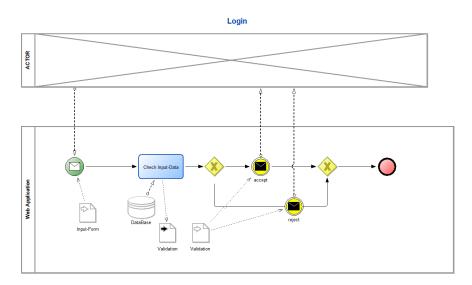
The Content-Manager fills out the Input-Form of the tab and sends it to the WA. It might be a search request for a Content to edit or delete, as well as newly created content. The WA (here the front-end) checks validate the input data. It gives a feedback and let the CM edit the input data to resend it if the input data is not valid. Otherwise, the WA response positive: this could be the Content to edit, or just that the input data is valid. The CM can keep editing and let the WA validate the new input, this process is presented in the finish? loop. In the last cycle the CM sends the safe command and the WA executes the corresponding data base operation. It sends back a response about the success status of the operation to the CM.

The Content-Manager can chooses other Content to work on or end the Process. The log out process is not model here.

Figure 7: BPMN: Content CRUD Process

7.3 Actor: Login

The Web-Application is awaiting an *Input-Form* from the *Actor*. After receiving the input, it will check the data with the *DataBase*. Based on the return result it wills reject or accept the *Actor* input and sent the result back to the *Actor*



© 18.06.2019, 17:57:32 Guest

Figure 8: BPMN: Login Process

7.4 Actor: Search CoffeeShop from Landingpage

The modeled search process starts at the Landingpage of the Website. The Web-Application(WA) waits for a search option. At this point it can be a request for *Direct-Search*(Search for a CoffeeShop name) or a *Quick-Search*(Search with reduced input parameters).

For the Direct-Search the input can be just some characters. The WA searches in the data base for all CoffeeShops which starts with the characters. It returns it as list to the Actor. The Actor can change the input and so let the WA search for the changed input. Alternative the Actor can request one of the CoffeeShops from the list. Than the WA gets the CoffeeShop from the data base and sends it to the Actor.

For the Quick-Search the Actor sends a *Input-Form* with parameters. The WA queries the data base for it and returns a list of CoffeeShops, it also presents the Actor the *Elaborate-Search* with all search parameters.

The Actor can now select a CoffeeShop from the list or add further search parameters. If the Actor change search parameters. The WA evaluate the search parameter and sent a list of matching CoffeeShops to the Actor. If the Actor send a select request, the WA send the corresponding shop site back. From this point the Actor can begin a new search with pressing the back button or the *Kaffee* button in the nav bar.

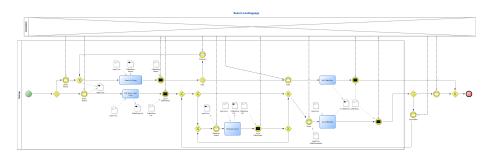


Figure 9: BPMN: Search Process from Landingpage

- 8 Technology Stack
- 9 Framework
- 10 Obstacles
- 11 Outlook