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## Azure Bicep – The Modern IaC Language for Azure

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### ♦ 1. What is Bicep?

- Bicep = **Domain-Specific Language (DSL)** for deploying Azure resources.
- It's a **replacement for writing raw ARM JSON templates**.
- Bicep files **compile into ARM templates** behind the scenes.
- File extension: `.bicep`.

👉 Think of Bicep as **“ARM templates, but human-friendly.”**

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### ♦ 2. Why Bicep?

Problems with ARM JSON:

- ❌ Too verbose and complex.
- ❌ Hard to read, modify, and debug.
- ❌ Nested objects and functions are messy.

Benefits of Bicep:

- ✅ **Simpler syntax** (like writing code, not JSON).

-  **Modular** → break into smaller files.
  -  **Idempotent** → safe to redeploy.
  -  **Type-safe & IntelliSense** in VS Code.
  -  **Automatic dependency management.**
  -  **No need to learn JSON** → easier for DevOps engineers.
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### ♦ 3. How Bicep Works

1. You write a **Bicep file** (**.bicep**).
2. Azure CLI/PowerShell **compiles it into ARM JSON**.
3. Azure Resource Manager (ARM) **deploys resources** from it.

👉 Bicep is **just a friendlier layer over ARM**.

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### ♦ 4. Installing Bicep

#### Via Azure CLI

az bicep install  
az bicep upgrade

#### Verify installation

az bicep version

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## ♦ 5. Deployment Methods

Deploy using **Azure CLI**:

```
az deployment group create \  
  --resource-group MyRG \  
  --template-file main.bicep \  
  --parameters storageName=mystorage123
```

Or using **PowerShell**:

```
New-AzResourceGroupDeployment `  
  -ResourceGroupName MyRG `  
  -TemplateFile main.bicep `  
  -storageName mystorage123
```

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## ♦ 6. Bicep Syntax (Basic Example)

**Storage Account in ARM JSON:**

```
{  
  "type": "Microsoft.Storage/storageAccounts",  
  "apiVersion": "2023-01-01",  
  "name": "mystorage123",  
  "location": "eastus",  
  "sku": { "name": "Standard_LRS" },  
  "kind": "StorageV2",  
  "properties": {}  
}
```

**Same thing in Bicep:**

```
resource storage 'Microsoft.Storage/storageAccounts@2023-01-01' = {  
  name: 'mystorage123'  
  location: 'eastus'  
  sku: {  
    name: 'Standard_LRS'  
  }  
  kind: 'StorageV2'  
}
```

👉 Much cleaner!

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## ◆ 7. Bicep File Structure

- **Parameters** → external inputs.
- **Variables** → reusable values.
- **Resources** → actual Azure resources.
- **Outputs** → values returned post-deployment.

Example:

```
param storageName string  
param location string = resourceGroup().location
```

```
resource storage 'Microsoft.Storage/storageAccounts@2023-01-01' = {  
  name: storageName  
  location: location  
  sku: {  
    name: 'Standard_LRS'  
  }  
}
```

```
kind: 'StorageV2'
}
```

```
output blobEndpoint string = storage.properties.primaryEndpoints.blob
```

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## ◆ 8. Parameters in Bicep

Parameters allow dynamic values:

```
param adminUsername string
param adminPassword string {
  secure: true
}
param vmSize string = 'Standard_B1s'
```

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## ◆ 9. Variables in Bicep

Variables help reuse values:

```
var storageSku = 'Standard_LRS'
var uniqueName = 'storage${uniqueString(resourceGroup().id)}'

resource storage 'Microsoft.Storage/storageAccounts@2023-01-01' = {
  name: uniqueName
  location: resourceGroup().location
  sku: {
    name: storageSku
  }
  kind: 'StorageV2'
}
```

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## ♦ 10. Outputs

Return info after deployment:

```
output storageld string = storage.id
```

```
output blobUrl string = storage.properties.primaryEndpoints.blob
```

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## ♦ 11. Modules in Bicep

You can break large templates into **modules** for reusability.

**Example – `vm.bicep` (module):**

```
param vmName string
```

```
param adminUsername string
```

```
param adminPassword string
```

```
resource vm 'Microsoft.Compute/virtualMachines@2023-03-01' = {  
  name: vmName  
  location: resourceGroup().location  
  properties: {  
    hardwareProfile: {  
      vmSize: 'Standard_B1s'  
    }  
    osProfile: {  
      computerName: vmName  
      adminUsername: adminUsername  
      adminPassword: adminPassword  
    }  
  }  
}
```

**Main file (`main.bicep`):**

```

module myVM './vm.bicep' = {
  name: 'myVMmodule'
  params: {
    vmName: 'myVM'
    adminUsername: 'azureuser'
    adminPassword: 'P@ssw0rd123!'
  }
}

```

👉 Encourages **modularity & code reuse**.

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## ♦ 12. Loops in Bicep

You can deploy multiple resources with loops:

```

param locations array = [ 'eastus', 'westus', 'centralus' ]

```

```

resource storages 'Microsoft.Storage/storageAccounts@2023-01-01' = [for location in
locations: {
  name: 'storage${uniqueString(location)}'
  location: location
  sku: {
    name: 'Standard_LRS'
  }
  kind: 'StorageV2'
}]

```

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## ♦ 13. Bicep vs ARM Templates

Feature	ARM Template (JSON)	Bicep (DSL)
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Format	JSON	Simplified DSL
Readability	Hard	Easy
File Size	Large	Compact
Reusability	Limited	Modules
IntelliSense	Limited	Full support
Debugging	Manual	Easy

👉 **Bicep = Easier way to write ARM** (Azure itself still uses ARM behind the scenes).

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#### ♦ 14. When to Use Bicep?

✅ Best for:

- Deploying **repeatable environments**.
  - **CI/CD pipelines** (Azure DevOps, GitHub Actions).
  - **Multi-resource deployments** (VM + Network + Storage).
  - Teams that want **laC without Terraform**.
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 **Summary Notes**



- **Bicep = DSL for Azure IaC** → Compiles to ARM JSON.
  - **Advantages:** Cleaner, easier, modular, loops, IntelliSense.
  - **Sections:** Parameters, Variables, Resources, Outputs, Modules.
  - **Deployment:** Via CLI, PowerShell, or CI/CD pipelines.
  - **Real-world use:** Automate infra provisioning (VMs, Storage, AKS, Networking).
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