
Azure Bicep – The Modern IaC Language for Azure

- ◆ **1. What is Bicep?**

- **Bicep = Domain-Specific Language (DSL)** for deploying Azure resources.
- It's a **replacement for writing raw ARM JSON templates**.
- Bicep files **compile into ARM templates** behind the scenes.
- File extension: **.bicep**.

👉 Think of Bicep as “**ARM templates, but human-friendly**.”

- ◆ **2. Why Bicep?**

Problems with ARM JSON:

- **✗ Too verbose and complex.**
- **✗ Hard to read, modify, and debug.**
- **✗ Nested objects and functions are messy.**

Benefits of Bicep:

- **✓ Simpler syntax** (like writing code, not JSON).

- **✓ Modular** → break into smaller files.
 - **✓ Idempotent** → safe to redeploy.
 - **✓ Type-safe & IntelliSense** in VS Code.
 - **✓ Automatic dependency management.**
 - **✓ No need to learn JSON** → easier for DevOps engineers.
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- ◆ **3. How Bicep Works**

1. You write a **Bicep file (.bicep)**.
2. Azure CLI/PowerShell **compiles it into ARM JSON**.
3. Azure Resource Manager (ARM) **deploys resources** from it.

👉 Bicep is **just a friendlier layer over ARM**.

- ◆ **4. Installing Bicep**

Via Azure CLI

```
az bicep install  
az bicep upgrade
```

Verify installation

```
az bicep version
```

- ◆ **5. Deployment Methods**

Deploy using **Azure CLI**:

```
az deployment group create \
--resource-group MyRG \
--template-file main.bicep \
--parameters storageName=mystorage123
```

Or using **PowerShell**:

```
New-AzResourceGroupDeployment ` 
-ResourceGroupName MyRG ` 
-TemplateFile main.bicep ` 
-storageName mystorage123
```

- ◆ **6. Bicep Syntax (Basic Example)**

Storage Account in ARM JSON:

```
{
  "type": "Microsoft.Storage/storageAccounts",
  "apiVersion": "2023-01-01",
  "name": "mystorage123",
  "location": "eastus",
  "sku": { "name": "Standard_LRS" },
  "kind": "StorageV2",
  "properties": {}}
```

Same thing in Bicep:

```
resource storage 'Microsoft.Storage/storageAccounts@2023-01-01' = {
    name: 'mystorage123'
    location: 'eastus'
    sku: {
        name: 'Standard_LRS'
    }
    kind: 'StorageV2'
}
```

👉 Much cleaner!

- ◆ **7. Bicep File Structure**

- **Parameters** → external inputs.
- **Variables** → reusable values.
- **Resources** → actual Azure resources.
- **Outputs** → values returned post-deployment.

Example:

```
param storageName string
param location string = resourceGroup().location

resource storage 'Microsoft.Storage/storageAccounts@2023-01-01' = {
    name: storageName
    location: location
    sku: {
        name: 'Standard_LRS'
    }
}
```

```
kind: 'StorageV2'  
}  
  
output blobEndpoint string = storage.properties.primaryEndpoints.blob
```

◆ 8. Parameters in Bicep

Parameters allow dynamic values:

```
param adminUsername string  
param adminPassword string {  
    secure: true  
}  
param vmSize string = 'Standard_B1s'
```

◆ 9. Variables in Bicep

Variables help reuse values:

```
var storageSku = 'Standard_LRS'  
var uniqueName = 'storage${uniqueString(resourceGroup().id)}'  
  
resource storage 'Microsoft.Storage/storageAccounts@2023-01-01' = {  
    name: uniqueName  
    location: resourceGroup().location  
    sku: {  
        name: storageSku  
    }  
    kind: 'StorageV2'  
}
```

- ◆ **10. Outputs**

Return info after deployment:

```
output storageId string = storage.id  
output blobUrl string = storage.properties.primaryEndpoints.blob
```

- ◆ **11. Modules in Bicep**

You can break large templates into **modules** for reusability.

Example – `vm.bicep` (module):

```
param vmName string  
param adminUsername string  
param adminPassword string  
  
resource vm 'Microsoft.Compute/virtualMachines@2023-03-01' = {  
    name: vmName  
    location: resourceGroup().location  
    properties: {  
        hardwareProfile: {  
            vmSize: 'Standard_B1s'  
        }  
        osProfile: {  
            computerName: vmName  
            adminUsername: adminUsername  
            adminPassword: adminPassword  
        }  
    }  
}
```

Main file (`main.bicep`):

```
module myVM './vm.bicep' = {
    name: 'myVMmodule'
    params: {
        vmName: 'myVM'
        adminUsername: 'azureuser'
        adminPassword: 'P@ssw0rd123!'
    }
}
```

👉 Encourages **modularity & code reuse**.

- ◆ **12. Loops in Bicep**

You can deploy multiple resources with loops:

```
param locations array = [ 'eastus', 'westus', 'centralus' ]

resource storages 'Microsoft.Storage/storageAccounts@2023-01-01' = [for location in
locations: {
    name: 'storage${uniqueString(location)}'
    location: location
    sku: {
        name: 'Standard_LRS'
    }
    kind: 'StorageV2'
}]
```

- ◆ **13. Bicep vs ARM Templates**

Feature	ARM Template	Bicep (DSL)
	(JSON)	

Format	JSON	Simplified DSL
Readability	Hard	Easy
File Size	Large	Compact
Reusability	Limited	Modules
IntelliSense	Limited	Full support
Debugging	Manual	Easy

👉 **Bicep = Easier way to write ARM** (Azure itself still uses ARM behind the scenes).

♦ **14. When to Use Bicep?**

✓ Best for:

- Deploying **repeatable environments**.
 - **CI/CD pipelines** (Azure DevOps, GitHub Actions).
 - **Multi-resource deployments** (VM + Network + Storage).
 - Teams that want **IaC without Terraform**.
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Summary Notes

- **Bicep = DSL for Azure IaC** → Compiles to ARM JSON.
 - **Advantages:** Cleaner, easier, modular, loops, IntelliSense.
 - **Sections:** Parameters, Variables, Resources, Outputs, Modules.
 - **Deployment:** Via CLI, PowerShell, or CI/CD pipelines.
 - **Real-world use:** Automate infra provisioning (VMs, Storage, AKS, Networking).
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