



SonarQube Installation & Java Application Code Analysis Guide

Document Purpose:

This document provides a complete step-by-step guide to install and configure **SonarQube** (using the built-in H2 database), connect it with a **Java-based application**, and perform **static code analysis** to identify bugs, vulnerabilities, and code smells.



1. Prerequisites

Component	Requirement
OS	Ubuntu 22.04 LTS / Amazon Linux 2 / Windows Server
RAM	Minimum 4 GB (8 GB recommended)
Java	Java 17 (LTS version required by SonarQube 9.x and above)
Database	Embedded H2 Database (default, no external DB setup required)

User Privileges sudo privileges required

Application Code Java-based project (Maven or Gradle build)

2. SonarQube Installation Steps

Step 1: Install Java

```
sudo apt update
```

```
sudo apt install openjdk-17-jdk -y
```

```
java -version
```

Step 2: Create a SonarQube User

```
sudo useradd -m -d /opt/sonarqube -r -s /bin/bash sonar
```

Step 3: Download and Configure SonarQube

```
cd /opt
```

```
sudo apt install wget unzip -y
```

```
sudo wget  
https://binaries.sonarsource.com/Distribution/sonarqube/sonarqube-10.6.0.92116.zip  
  
sudo unzip sonarqube-10.6.0.92116.zip  
  
sudo mv sonarqube-10.6.0.92116 sonarqube  
  
sudo chown -R sonar:sonar /opt/sonarqube
```

Edit the SonarQube configuration file:

```
sudo nano /opt/sonarqube/conf/sonar.properties
```

Update configuration to use the **embedded H2 database** (default).

Ensure these lines are **commented out**:

```
# sonar.jdbc.username=  
  
# sonar.jdbc.password=  
  
# sonar.jdbc.url=
```

Enable external access if required:

```
sonar.web.host=0.0.0.0  
  
sonar.web.port=9000
```

Save and exit (**CTRL+O, CTRL+X**).

Step 4: Create a SonarQube System Service

```
sudo nano /etc/systemd/system/sonarqube.service
```

Paste the following configuration:

[Unit]

Description=SonarQube service

After=network.target

[Service]

Type=forking

User=sonar

Group=sonar

ExecStart=/opt/sonarqube/bin/linux-x86-64/sonar.sh start

ExecStop=/opt/sonarqube/bin/linux-x86-64/sonar.sh stop

Restart=always

LimitNOFILE=65536

LimitNPROC=4096

[Install]

WantedBy=multi-user.target

Enable and start SonarQube:

```
sudo systemctl daemon-reload  
sudo systemctl enable sonarqube  
sudo systemctl start sonarqube  
sudo systemctl status sonarqube
```

Step 5: Access the SonarQube Dashboard

Open your web browser and navigate to:

<http://<server-ip>:9000>

Default credentials:

Username: admin

Password: admin

You'll be prompted to change the password on first login.



3. Configure Java Application for SonarQube Analysis

Assume you have a **Maven-based Java project** (e.g., *Currency Converter*).

Step 1: Install Sonar Scanner

```
sudo apt install unzip -y  
cd /opt  
sudo wget  
https://binaries.sonarsource.com/Distribution/sonar-scanner-cli/sonar-scanner-6.2.0.61181-linux.zip  
sudo unzip sonar-scanner-6.2.0.61181-linux.zip  
sudo mv sonar-scanner-6.2.0.61181-linux sonar-scanner
```

Add the scanner to your PATH:

```
sudo nano /etc/profile.d/sonar-scanner.sh
```

Add:

```
export PATH=$PATH:/opt/sonar-scanner/bin
```

Apply and verify:

```
source /etc/profile.d/sonar-scanner.sh
```

```
sonar-scanner -v
```

Step 2: Generate a Sonar Token

Login to SonarQube → **My Account** → **Security** → **Generate Tokens**

- Name: `maven-analysis`
 - Copy and store the token safely.
-

Step 3: Add Sonar Configuration to Maven Project

In your project root, create a file named:

`sonar-project.properties`

Add:

`sonar.projectKey=CurrencyConverter`

`sonar.projectName=Currency Converter Java App`

`sonar.projectVersion=1.0`

`sonar.sources=src`

`sonar.language=java`

`sonar.java.binaries=target/classes`

`sonar.host.url=http://<sonarqube-server-ip>:9000`

`sonar.login=<your-generated-token>`

Step 4: Build and Run Sonar Analysis

Option 1 — Using Sonar Scanner:

```
mvn clean install
```

```
sonar-scanner
```

Option 2 — Directly via Maven:

Example using your token and server IP (<http://18.218.37.139:9000>):

```
mvn clean verify sonar:sonar \
```

```
-Dsonar.projectKey=my-java-app \
```

```
-Dsonar.host.url=http://18.218.37.139:9000 \
```

```
-Dsonar.login=squ_c2e738e7a1dd54a92d75a005513b313fe21e656c
```

4. Verify SonarQube Analysis Results

Login to the SonarQube dashboard → **Projects** → **Your App**

You'll find metrics such as:

-  **Code Smells**
-  **Bugs**
-  **Vulnerabilities**
-  **Duplications**
-  **Test Coverage** (if tests are included)



5. Optional — Integrate SonarQube with Jenkins CI/CD

Jenkins Plugin Setup:

1. Go to **Manage Jenkins → Manage Plugins → Available**
2. Search for **SonarQube Scanner**
3. Install & restart Jenkins

Configure Jenkins:

1. **Manage Jenkins → Configure System**
2. Add **SonarQube Server URL**
3. Add **Authentication Token**

Add Stage in Jenkinsfile:

```
stage('SonarQube Analysis') {  
    steps {  
        script {  
            withSonarQubeEnv('SonarQubeServer') {  
                sh 'mvn clean verify sonar:sonar'  
            }  
        }  
    }  
}
```

```
 }  
 }
```



6. Common Troubleshooting

Issue	Possible Cause	Fix
SonarQube not starting	Insufficient memory	Increase VM RAM (\geq 4GB)
“Java not found”	Wrong JAVA_HOME	Export correct JAVA_HOME
Scanner fails	Invalid token or wrong URL	Recheck token and SonarQube URL
Port 9000 busy	Another service using it	Change <code>sonar.web.port</code> in <code>sonar.properties</code>



7. Validation Checklist

Step	Description	Status
		s

Java Installed	<code>java -version</code>	✓
SonarQube Running	<code>systemctl status sonarqube</code>	✓
Web Access	<code>http://<ip>:9000</code>	✓
Sonar Scanner Installed	<code>sonar-scanner -v</code>	✓
Java Project Analyzed	Results visible in dashboard	✓



8. Summary

SonarQube provides deep **static code analysis** for continuous improvement in **code quality, security, and maintainability**.

Using its **embedded database** setup, you can quickly deploy SonarQube for **training, testing, and CI/CD integrations** — without requiring an external PostgreSQL instance.

It seamlessly integrates with:

- Maven / Gradle
- Jenkins / CI pipelines

- 🧠 Developers' workflows via real-time feedback.