
What is Jenkins?

Jenkins is an **open-source automation server** used to automate parts of the **software development lifecycle (SDLC)**, such as:

- Building
- Testing
- Delivering
- Deploying software

It enables **Continuous Integration (CI)** and **Continuous Delivery (CD)** — often called **CI/CD**.

Jenkins allows developers to automatically build, test, and deploy their code every time changes are made, reducing manual work and speeding up development cycles.

Key Features

Feature	Description
 Continuous Integration	Automatically builds and tests code when pushed to version control (e.g., Git)
 Plugin-based	Over 1,800 plugins support tools like Git, Maven, Docker, Kubernetes, etc.
 Web Interface	Easy-to-use dashboard to manage jobs, pipelines, and configurations
 Extensible	You can write custom plugins or scripts
 Pipeline as Code	Supports Jenkinsfile to define build pipelines using code (declarative or scripted)
 Scheduling	Cron-like scheduling for tasks
 Reporting	Generates test reports, code coverage, and build status



CI/CD with Jenkins

1. Continuous Integration (CI)

- Developers push code to a shared repository (e.g., GitHub, GitLab).
- Jenkins detects changes and:
 - Pulls the new code
 - Compiles/builds it
 - Runs automated tests (unit/integration)
 - Notifies developers of success/failure

2. Continuous Delivery (CD)

- After successful testing, Jenkins can:
 - Package the application (e.g., into a Docker image)
 - Deploy it to staging or production environments
 - Integrate with cloud platforms or Kubernetes



How Jenkins Works

1. Master-Agent Architecture

- **Master:** Coordinates jobs, schedules builds, sends tasks to agents.
- **Agents (Slaves):** Run the jobs (builds/tests) on remote or local machines.

2. Jobs

A *job* is a task, such as building a project, running tests, or deploying an app. Types of jobs:

- Freestyle project
- Pipeline
- Multibranch Pipeline
- External job

3. Pipeline (**Jenkinsfile**)

Written in Groovy-like syntax:

```
pipeline {  
    agent any  
    stages {  
        stage('Build') {  
            steps {  
                echo 'Building...'  
            }  
        }  
        stage('Test') {  
            steps {  
                echo 'Testing...'  
            }  
        }  
        stage('Deploy') {  
            steps {  
                echo 'Deploying...'  
            }  
        }  
    }  
}
```

This file is usually committed to the root of your project repository.



Common Jenkins Integrations

Tool

Use Case

Git/GitHub	Source code versioning
Maven/Gradle	Java project builds
Docker	Containerization
Kubernetes	Container orchestration
Slack/Email	Notifications
SonarQube	Code quality analysis
Selenium	UI test automation
Ansible	Configuration management & deployment

📍 Where Jenkins Fits in DevOps

Jenkins is at the **core of DevOps pipelines**:

[Code] → [Build] → [Test] → [Package] → [Release] → [Deploy] → [Operate] → [Monitor]
↑----- Jenkins automates this -----↑

✅ Pros of Jenkins

- Mature and widely adopted
 - Huge plugin ecosystem
 - Strong community support
 - Flexibility across languages and environments
 - Scalable with distributed builds
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⚠️ Challenges with Jenkins

- Complex setup for large projects
 - Plugin dependency issues
 - UI can feel outdated
 - Requires manual management unless configured with tools like Docker/Kubernetes
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Jenkins in Modern DevOps

In modern setups, Jenkins is often:

- Run inside **Docker** containers
 - Managed via **Infrastructure as Code**
 - Integrated with **Kubernetes** and **cloud-native tools**
 - Paired with tools like **GitHub Actions** or **GitLab CI** when needed
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