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#include <iostream>
#include <vector>
using namespace std;

/* ====== LINKED LIST ===== */

struct Node {
    int data;
    Node* next;
};

Node* head = NULL;

void insertNode(int value) {
    Node* newNode = new Node();
    newNode->data = value;
    newNode->next = NULL;

    if (head == NULL) {
        head = newNode;
    } else {
        Node* temp = head;
        while (temp->next != NULL)
            temp = temp->next;
        temp->next = newNode;
    }
    cout << "Node inserted successfully.\n";
}

void deleteNode(int value) {
    Node* temp = head;
    Node* prev = NULL;

    if (temp != NULL && temp->data == value) {
        head = temp->next;
        delete temp;
        cout << "Node deleted successfully.\n";
        return;
    }

    while (temp != NULL && temp->data != value) {
        prev = temp;
        temp = temp->next;
    }
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}

if (temp == NULL) {
    cout << "Value not found.\n";
    return;
}

prev->next = temp->next;
delete temp;
cout << "Node deleted successfully.\n";
}

void displayList() {
    if (head == NULL) {
        cout << "Linked List is empty.\n";
        return;
    }

    Node* temp = head;
    cout << "Linked List: ";
    while (temp != NULL) {
        cout << temp->data << " -> ";
        temp = temp->next;
    }
    cout << "NULL\n";
}

/* ===== MERGE SORT ===== */

void merge(vector<int>& arr, int left, int mid, int right) {
    vector<int> temp;
    int i = left, j = mid + 1;

    while (i <= mid && j <= right) {
        if (arr[i] <= arr[j])
            temp.push_back(arr[i++]);
        else
            temp.push_back(arr[j++]);
    }

    while (i <= mid) temp.push_back(arr[i++]);
    while (j <= right) temp.push_back(arr[j++]);
}

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        for (int k = 0; k < temp.size(); k++)
            arr[left + k] = temp[k];
    }

void mergeSort(vector<int>& arr, int left, int right) {
    if (left < right) {
        int mid = (left + right) / 2;
        mergeSort(arr, left, mid);
        mergeSort(arr, mid + 1, right);
        merge(arr, left, mid, right);
    }
}

/* ====== QUICK SORT ====== */

int partition(vector<int>& arr, int low, int high) {
    int pivot = arr[high];
    int i = low - 1;

    for (int j = low; j < high; j++) {
        if (arr[j] < pivot) {
            i++;
            swap(arr[i], arr[j]);
        }
    }
    swap(arr[i + 1], arr[high]);
    return i + 1;
}

void quickSort(vector<int>& arr, int low, int high) {
    if (low < high) {
        int pi = partition(arr, low, high);
        quickSort(arr, low, pi - 1);
        quickSort(arr, pi + 1, high);
    }
}

/* ====== BINARY SEARCH ====== */

int binarySearch(vector<int>& arr, int key) {
    int low = 0, high = arr.size() - 1;

    while (low <= high) {

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int mid = (low + high) / 2;

if (arr[mid] == key)
    return mid;
else if (arr[mid] < key)
    low = mid + 1;
else
    high = mid - 1;
}
return -1;
}

/* ====== MAIN MENU ===== */
int main() {
vector<int> arr;
int choice, value, n, key;

do {
    cout << "\n===== MENU =====\n";
    cout << "1. Insert into Linked List\n";
    cout << "2. Delete from Linked List\n";
    cout << "3. Display Linked List\n";
    cout << "4. Enter Array Elements\n";
    cout << "5. Merge Sort\n";
    cout << "6. Quick Sort\n";
    cout << "7. Binary Search\n";
    cout << "8. Exit\n";
    cout << "Enter your choice: ";
    cin >> choice;

    switch (choice) {
case 1:
    cout << "Enter value: ";
    cin >> value;
    insertNode(value);
    break;

case 2:
    cout << "Enter value to delete: ";
    cin >> value;
    deleteNode(value);
    break;
}
}

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case 3:  
    displayList();  
    break;  
  
case 4:  
    cout << "Enter number of elements: ";  
    cin >> n;  
    arr.clear();  
    for (int i = 0; i < n; i++) {  
        cin >> value;  
        arr.push_back(value);  
    }  
    break;  
  
case 5:  
    mergeSort(arr, 0, arr.size() - 1);  
    cout << "Array sorted using Merge Sort.\n";  
    break;  
  
case 6:  
    quickSort(arr, 0, arr.size() - 1);  
    cout << "Array sorted using Quick Sort.\n";  
    break;  
  
case 7:  
    cout << "Enter element to search: ";  
    cin >> key;  
    value = binarySearch(arr, key);  
    if (value != -1)  
        cout << "Element found at index " << value << endl;  
    else  
        cout << "Element not found.\n";  
    break;  
  
case 8:  
    cout << "Exiting program.\n";  
    break;  
  
default:  
    cout << "Invalid choice.\n";  
}  
} while (choice != 8);
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    return 0;  
}
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