

Generics in Java

- The **Java Generics** programming is introduced in J2SE 5 to deal with type-safe objects.
- It makes the code stable by detecting the bugs at compile time.
- we can store any type of objects in the collection, i.e., non-generic.
- Now generics force the java programmer to store a specific type of objects.
- The Java Generics allows us to create a single class, interface, and method that can be used with different types of data (objects).

Note: Generics does not work with primitive types (int, float, char, etc..).

Advantage of Java Generics

- There are mainly 3 advantages of generics.

1) Type-safety: We can hold only a single type of objects in generics. It does not allow to store other objects.

Example:

```
List list = new ArrayList();
```

```
list.add(10);
```

```
list.add("10");
```

➤ With Generics, it is required to specify the type of object we need to store.

```
List<Integer> list = new ArrayList<Integer>();
```

```
list.add(10);
```

```
list.add("10");// compile-time error
```

2)Type casting is not required: There is no need to typecast the object.

- **Example:**

```
List list = new ArrayList();
```

```
list.add("hello");
```

```
String s = (String) list.get(0);//typecasting
```

After Generics, we don't need to typecast the object.

```
List<String> list = new ArrayList<String>();
```

```
list.add("hello");
```

```
String s = list.get(0);
```

3) Compile-Time Checking: It is checked at compile time so problem will not occur at runtime. The good programming strategy says it is far better to handle the problem at compile time than runtime.

Example:

```
List<String> list = new ArrayList<String>();  
list.add("hello");  
list.add(32); //Compile Time Error
```

Example of Generics in Java

```
import java.util.*;                                System.out.println(itr.next());

class TestGenerics1 {                               }

public static void main(String args[]) {           }

ArrayList<String> list=new ArrayList              }
<String>();

list.add("rahul");

list.add("jai");

//list.add(32);//compile time error

String s=list.get(1);//type casting is not required

System.out.println("element is: "+s);

Iterator<String> itr=list.iterator();

while(itr.hasNext()){
```

```
C:\Users\nhrao\Desktop>javac TestGenerics1.java
```

```
C:\Users\nhrao\Desktop>java TestGenerics1
element is: jai
rahul
jai
```

Java Generics using Map

```
import java.util.*;

class TestGenerics2{
    public static void main(String args[]){
        Map<Integer,String> map=new HashMap<Integer,String>();
        map.put(1,"vijay");
        map.put(4,"umesh");
        map.put(2,"ankit");

        //Now use Map.Entry for Set and Iterator
        Set<Map.Entry<Integer,String>> set=map.entrySet();

        Iterator<Map.Entry<Integer,String>> itr=set.iterator();
        while(itr.hasNext()){
            Map.Entry e=itr.next();//no need to typecast
            System.out.println(e.getKey()+" "+e.getValue());
        }
    }
}
```

1 vijay
2 ankit
4 umesh

Java Generics Class

We can create a class that can be used with any type of data. Such a class is known as Generics Class.

Java Generics Method

```
class Main {  
    public static void main(String[] args) {  
  
        // initialize the class with Integer data  
        DemoClass demo = new DemoClass();  
  
        // generics method working with String  
        demo.<String>genericsMethod("Java  
Programming");  
  
        // generics method working with  
        integer  
        demo.<Integer>genericsMethod(25);  
    }  
}  
  
class DemoClass {  
    // create a generics method  
    public <T> void genericsMethod(T data)  
    {  
        System.out.println("Generics  
Method:");  
        System.out.println("Data Passed: " +  
data);  
    }  
}
```

Generics Method: Data Passed:
Java Programming
Generics Method:
Data Passed: 25

Example

// initialize generic class with Integer data

```
GenericsClass<Integer> intObj = new GenericsClass<>(5);
```

```
System.out.println("Generic Class returns: " + intObj.getData());
```

// initialize generic class with String data

```
GenericsClass<String> stringObj = new GenericsClass<>("Java  
Programming");
```

```
System.out.println("Generic Class returns: " + stringObj.getData());
```

```
}
```

```
}
```

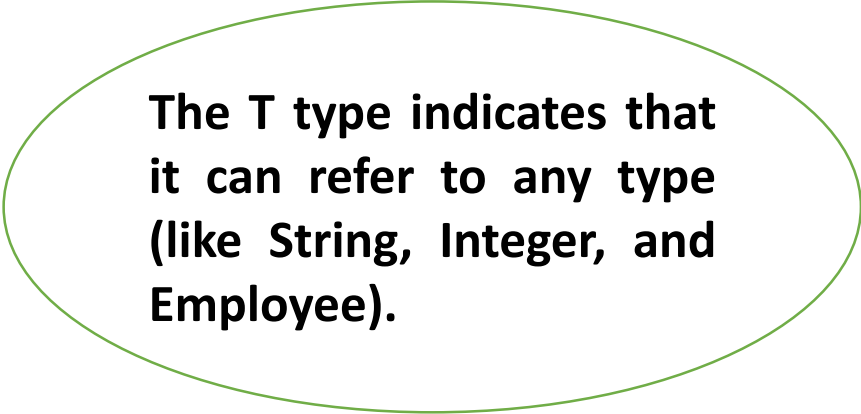
Generic class

- A class that can refer to any type is known as a generic class. Here, we are using the T type parameter to create the generic class of specific type.

Example:

Creating a generic class:

```
class MyGen<T>{  
    T obj;  
    void add(T obj){this.obj=obj;}  
    T get(){return obj;}  
}
```



The T type indicates that it can refer to any type (like String, Integer, and Employee).

Generic Example to find max values from the list

- public class MaximumTest {
 // determines the largest of three Comparable
 objects

```
public static <T extends Comparable<T>> T  
maximum(T x, T y, T z) {  
    T max = x; // assume x is initially the largest  
  
    if(y.compareTo(max) > 0) {  
        max = y; // y is the largest so far  
    }  
  
    if(z.compareTo(max) > 0) {  
        max = z; // z is the largest now  
    }  
    return max; // returns the largest object  
}
```

```
public static void main(String args[]) {  
    System.out.printf("Max of %d, %d and %d is  
%d\n\n",  
        3, 4, 5, maximum( 3, 4, 5 ));  
  
    System.out.printf("Max of %.1f,%.1f and %.1f is  
%.1f\n\n",  
        6.6, 8.8, 7.7, maximum( 6.6, 8.8, 7.7 ));  
  
    System.out.printf("Max of %s, %s and %s is  
%s\n", "pear",  
        "apple", "orange", maximum("pear", "apple",  
"orange"));  
}
```

output

```
C:\Users\nhrao\Desktop>javac MaximumTest.java
```

```
C:\Users\nhrao\Desktop>java MaximumTest
```

```
Max of 3, 4 and 5 is 5
```

```
Max of 6.6,8.8 and 7.7 is 8.8
```

```
Max of pear, apple and orange is pear
```

Generic Example to find max and min values from the list

```
class MyClass<T extends Comparable<T>>
{
    T[] vals;

    MyClass(T[] o)
    {
        vals = o;
    }

    public T min()
    {
        T v = vals[0];
        for(int i=1; i < vals.length; i++)
            if(vals[i].compareTo(v) < 0)
                v = vals[i];
        return v;
    }

    public T max()
    {
        T v = vals[0];
        for(int i=1; i < vals.length;i++)
            if(vals[i].compareTo(v) > 0)
                v = vals[i];
        return v;
    }
}
```

```

}

class GenDemo
{
    public static void main(String args[])
    {
        int i;

        Integer inums[]={10,2,5,4,6,1};

        Character chs[]={'v','p','s','a','n','h'};

        Double d[]={20.2,45.4,71.6,88.3,54.6,10.4};

        MyClass<Integer> iob = new MyClass<Integer>(inums);
        MyClass<Character> cob = new MyClass<Character>(chs);
        MyClass<Double>dob = new MyClass<Double>(d);

        System.out.println("Max value in inums: " + iob.max());
        System.out.println("Min value in inums: " + iob.min());
        System.out.println("Max value in chs: " + cob.max());
        System.out.println("Min value in chs: " + cob.min());
        System.out.println("Max value in chs: " + dob.max());
        System.out.println("Min value in chs: " + dob.min());
    }
}
```

output

```
C:\Users\nhrao\Desktop>javac GenDemo.java
```

```
C:\Users\nhrao\Desktop>java GenDemo
```

```
Max value in inums: 10
```

```
Min value in inums: 1
```

```
Max value in chs: v
```

```
Min value in chs: a
```

```
Max value in chs: 88.3
```

```
Min value in chs: 10.4
```