

Packet Tracer - Connect to a Web Server

Objectives

Observe how packets are sent across the Internet using IP addresses.

Instructions

Part 1: Verify connectivity to the web server

- Open the source host command prompt window. Select **PC0**.
- Select the Desktop Tab > Command Prompt.
- Verify connectivity to the web server. At the command prompt, ping the IP address of the web server by entering **ping 172.33.100.50**.

```
PC> ping 172.33.100.50
```

```
Pinging 172.33.100.50 with 32 bytes of data:
```

```
Reply from 172.33.100.50: bytes=32 time=0ms TTL=127
```

```
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```

```
Ping statistics for 172.33.100.50:
```

```
Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),
```

```
Approximate round trip times in milli-seconds:
```

```
Minimum = 0ms, Maximum = 0ms, Average = 0ms
```

A reply verifies connectivity from the client to the destination web server. The reply may time out initially while devices load and ARP is performed.

- Close the command prompt window only, by selecting the x within the command prompt window. Be sure to leave the PC0 configuration window open.

Part 2: Connect to the Web Server via the web client

- In the Desktop tab on PC0, select **Web Browser**.
- Enter **172.33.100.50** into the URL and click **Go**. The web client will connect to the web server via the IP address, and open the web page.

What messages did you see after the web page has finished loading?

```
Welcome to the Learn IP Web Site
```

```
You were able to reach this website because you had the IP address of the web server. The connecting PC also had a web client running on the device.
```