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ROUND ROBIN SCHEDULING

Aim:

To implement the Round Robin (RR) scheduling technique

Algorithm:

- 1. Declare the structure and its elements.
- 2. Get number of processes and Time quantum as input from the user.
- 3. Read the process name, arrival time and burst time
- 4. Create an array rem_bt[] to keep track of remaining burst time of processes which is initially copy of bt[] (burst times array)
- 5. Create another array wt[] to store waiting times of processes. Initialize this array as 0. 6. Initialize time: t = 0
- 7. Keep traversing the all processes while all processes are not done. Do following for i'th process if it is not done yet.

```
a- If rem_bt[i] > quantum (i) t = t
+ quantum (ii) bt_rem[i] -=
quantum; b- Else // Last cycle for
this process
(i) t = t + bt_rem[i];
(ii) wt[i] = t - bt[i]
(iii) bt_rem[i] = 0; // This process is over
```

- 8. Calculate the waiting time and turnaround time for each process.
- 9. Calculate the average waiting time and average turnaround time.
- 10. Display the results.

```
Program Code:
#include <stdio.h>
int main() {
    int n, quantum, i, t = 0, x, done;
    printf("Enter number of processes and time quantum: ");
    scanf("%d %d", &n, &quantum);
    int at[n], bt[n], rem_bt[n], wt[n], tat[n];
    x = n;
    printf("Enter arrival time and burst time for each process:\n");
    for (i = 0; i < n; i++) {         scanf("%d %d", &at[i], &bt[i]);
    }
}</pre>
```

```
rem_bt[i] = bt[i];
wt[i] = 0;
  }
   printf("\nProcess\tAT\tBT\tWT\tTAT\n");
   int total wt = 0, total tat = 0;
for (t = 0, i = 0; x! = 0;) {
  (rem_bt[i] > 0 \&\& at[i] <= t) {
   if (rem_bt[i] > quantum) {
  t += quantum;
   rem_bt[i] -= quantum;
   } else {
  t += rem_bt[i];
  wt[i] = t - at[i] - bt[i];
  tat[i] = t - at[i];
  total_wt += wt[i];
   total_tat += tat[i];
   rem_bt[i] = 0;
  X--;
          i = (i + 1) \% n;
  printf("\nAverage WT: %.2f\nAverage TAT: %.2f\n", (float)total_wt / n, (float)total_tat /
n);
  return 0;
}
```

OUTPUT:

```
Enter number of processes and time quantum: 4 3
Enter arrival time and burst time for each process:
0 4
1 7
2 5
3 6
Process AT BT
                     WT
                            TAT
P1
       0
             4
                     9
                            13
           5
P3
      2
                     11
                            16
P4
       3
             6
                     12
                            18
P2
     1
                     14
                            21
Average WT: 11.50
Average TAT: 17.00
```

RESULT:

Hence, RoundRobin CPU Scheduling has been executed successfully.