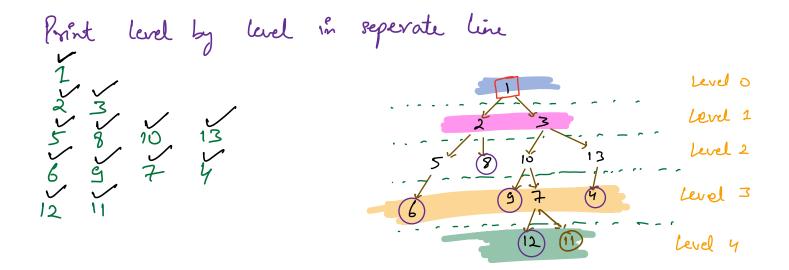
Melcome 😊 Agenda: Level order Transmal duestion Top View / Bottom View Type of trees 1 quistion. Iterative PreOrder / PostOrder. Level Order Fraversal. level 2 (4) Level 3 (12) (1) Level 4 10 13 6 9 7 4 12 11 Level by level => Overe DS 1238888844 XX q. en queve (root) TIL > O(N) while (!q. is Emptyl)) SC > O(N) n = g. dequevel); Print (n. data) if (n. left! = NULC) que enqueue (n. left) if (n. right! = NULL) & enqueue (n. right)



```
228810 1268XXXXXX

q. enqueve (root)

last = root

while (!q. istroptyl))

n = q. dequeve();

print (n. data)

if (n.left!= noue) q. enqueve (n. left)

if (n. right!= noue) q. enqueve (n. right)

if (n = = last &d !q. is Empty ()) {

print (" \n")

last = q. rear()
```

Print right view of binary tree.

D => 1 3 13 4 11

Soln > print last mode of every level

12 11

q. enqueve (root)

last = root

while (!q. isEmptyl)) n = q. dequeve();if (n.left!= Nouc) q. enqueve (n. left)

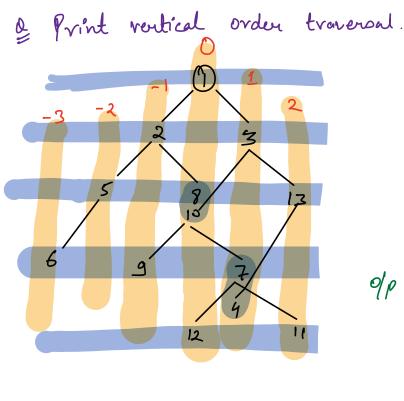
if (n.right!= Nouc) q. enqueve (n. right)

if (n == last) {

print (n. data)

if (!q. is Empty ()) last = q. rearl)

q



3) Drodap - first print data from left of then from right 3) Print from top to bottom

1) Need to know distance of node from root node.

-> Use Hashmap

2) Use level order browneral.

(node, ds)

Vertried de

[1,0] [2,1] [3,1] [5,-2] [8,0] [10,0]

navirdais min land d man level

(6,7) -2

Top View ? -> last node for each vertical
Bottom View? -> last node for each
vertical distance.

Key Value
Vortical de list < Nole>
1, 8, 10, 12
2, 3, 7, 4
-2 2, 3, 7, 4
-3 6

Type of trees

- 1) Proper binary tree -> Every mude has either 0 or 2 children.
- 2) Complete brisary tree -> Prey mode has 2 children encept maybe the last level. All modes of last level are as left as possible.

3) Perfect Binary Tree - All levels are complete

All are also complete Brisary Tree

Also Proper Free.

EST W