

Agenda : Recursion ?

How to write recursive code / tracing

TC/SC of recursive code → Wednesday's session

Why recursion ?

- ① Binary tree / BST / Segment Trees / Tries
- ② Dynamic Prog
- ③ Back
- ④ Graphs

Recursion : Function calling itself is c/a Recursion.

\Rightarrow Solving problem, using smaller instance of same problem.
 c/a subproblem.

eg: $\text{sum}(N) = 1 + 2 + 3 + \dots + N-1 + N$

$$\text{sum}(N) = \underline{\text{sum}(N-1)} + N$$

\hookrightarrow smaller instance of same problem } subproblem.

② How to write recursive code ?

- 1) Assumption \Rightarrow decide what your function does
- 2) Main Logic \Rightarrow solve assumption using subproblems.
- 3) Base condⁿ \Rightarrow Inputs for which we need to stop.

and RETURN
?

Q1 `int sum(N)` [Ass: Given N, calculate sum of N natural numbers.]

```

{
    if (n == 1) return 1;
    return sum(N-1) + N;
}

```

↳ sum of 1st (N-1) natural numbers.

$$\text{fact}(4) = 4 \times 3 \times 2 \times 1$$

$$\text{fact}(3) = 3 \times 2 \times 1$$

Q2 `int fact(N)` [Ass: calc. & return N!]

```

{
    if (n == 1) return 1;
    return fact(N-1) * N;
}

```

Function call Tracing

```

int add(int n, int y)
{
    return n+y;
}

```

```

int mul(n, y)
{
    return n*y;
}

```

```

int sub(n, y)
{
    return n-y;
}

```

```

main()
{

```

```

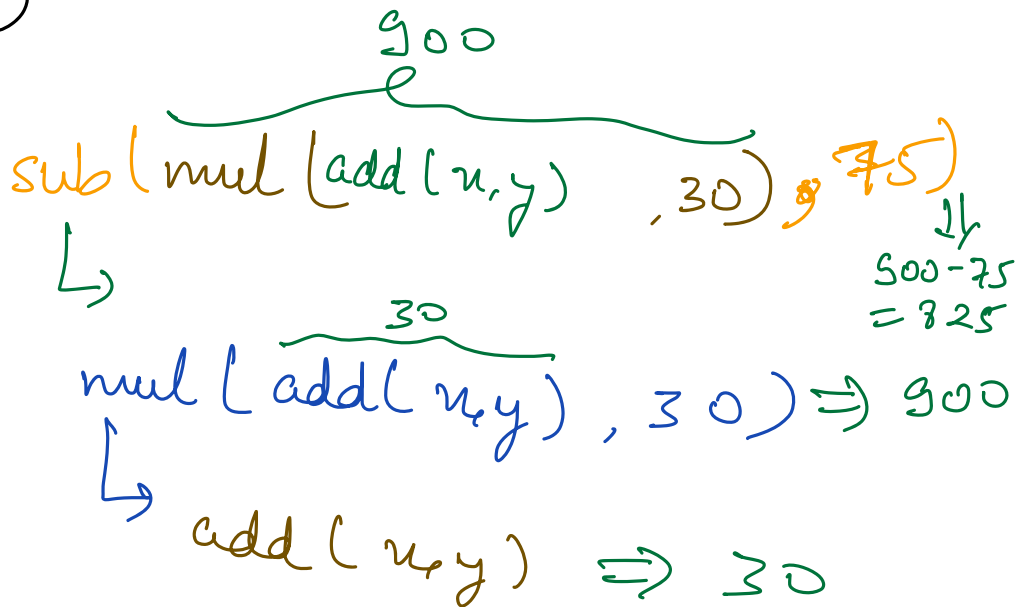
    n = 10    y = 20

```

```

    print(sub(mul(add(n, y), 30), 75));
}

```



$\text{add}(n, y)$ ^{10 20} return 30 // once returned, it will come out.

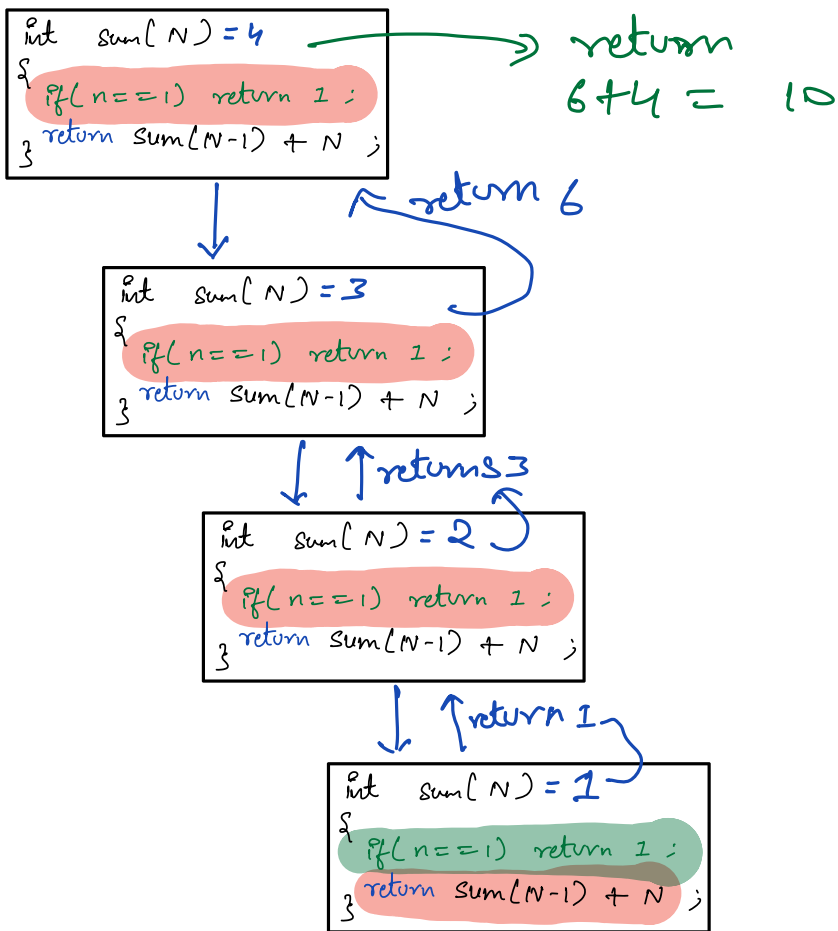
$\text{mul}(\text{add}(n, y), 30)$ return 900 // once returned, it will come out.

$\text{sub}(\text{mul}(\text{add}(n, y), 30), 75)$ return 825

obs 1 : \rightarrow Whenever function calls, insert it a top

obs 2 : \rightarrow Whenever function returns, come out of stack.

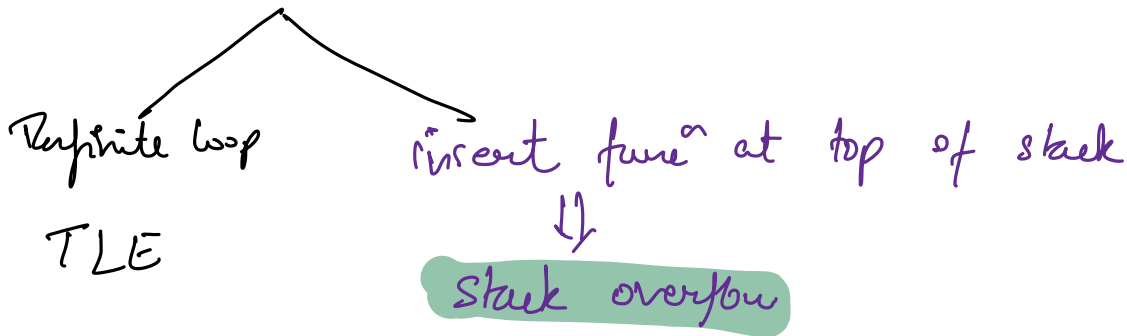
obs 3 \Rightarrow Insert at top, delete from top. c/a Stack.



Stack Trace

$$\begin{aligned}
 \text{sum}(1) &\Rightarrow \text{return } 1 \\
 \text{sum}(2) &= \text{sum}(1) + 2 \\
 \text{sum}(3) &= \text{sum}(2) + 3 \\
 \text{sum}(4) &= \text{sum}(3) + 4 \\
 &\quad \downarrow \\
 &\quad 10
 \end{aligned}$$

Without Base condition, funⁿ will not stop.



Note: In recursion, if your code gives memory limit exceeded, that means code is not properly stopped. Verify base condⁿ.

Q3 Fibonacci series

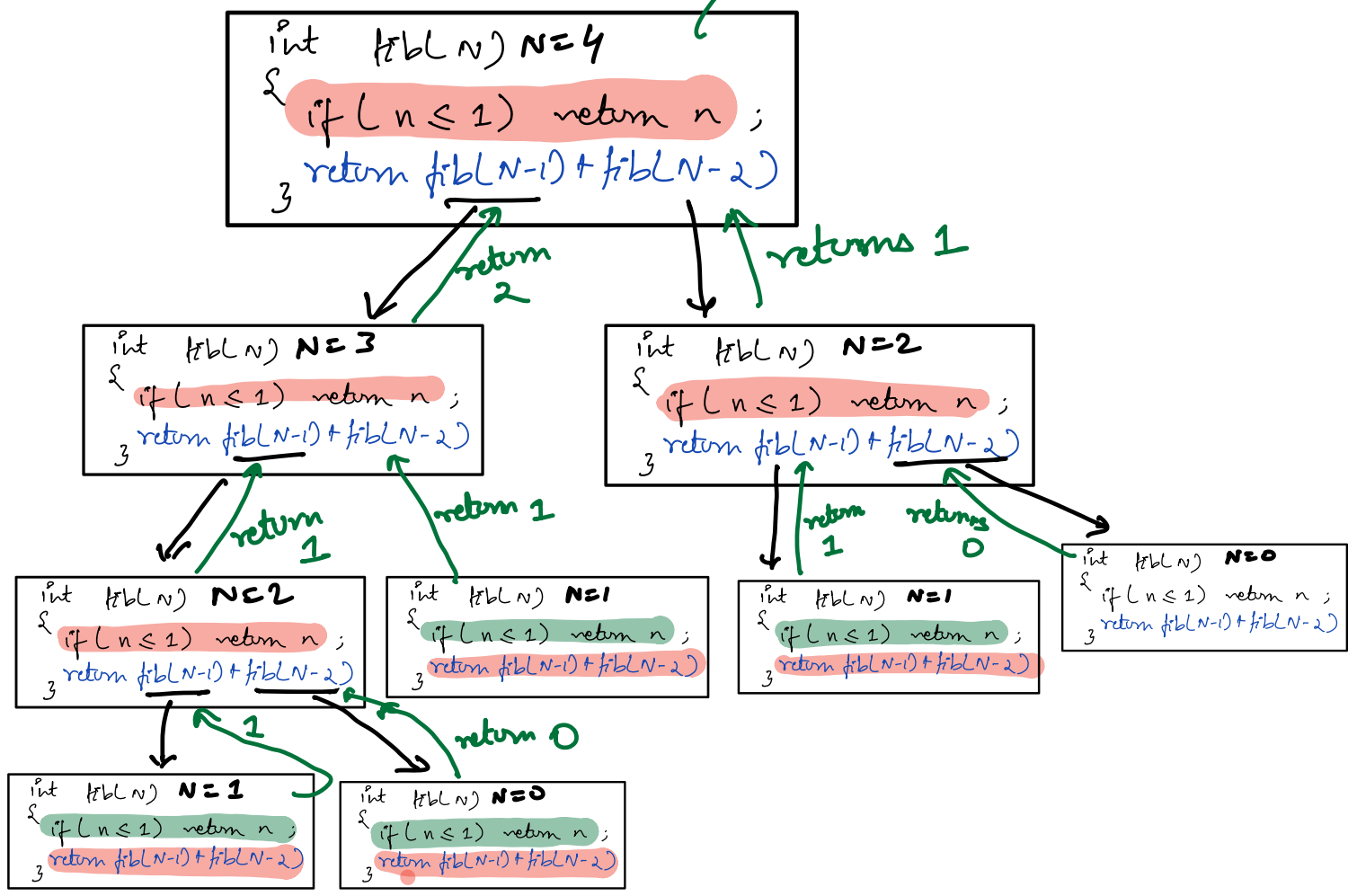
i/p	0	1	2	3	4	5	6
Fib()	0	1	1	2	3	5	8

int fib(N) Ass: find & return Nth fibonacci number.

{ if (n <= 1) return n ;

return fib(N-1) + fib(N-2)

3 return 2 + 1 = 3



Stack Trace → 70100

Q Given N , print all numbers from $1 \rightarrow N$ in increasing order.

$\text{Inc}(3) \Rightarrow 1 \quad 2 \quad 3$

$\text{Inc}(4) \Rightarrow 1 \quad 2 \quad 3 \quad 4$

$\text{Inc}(N) \Rightarrow 1 \quad 2 \quad 3 \quad \dots \quad N-1 \quad N$

~~$\text{print}(N)$~~ ~~$\text{Inc}(N-1)$~~
 ~~$\text{Inc}(N-1)$~~ $\text{print}(N)$
↓
will print in
descending order.

void $\text{Inc}(N)$ Ass: Given N , print all numbers from $1 \rightarrow N$
{
 if ($N==1$) { $\text{print}(1)$; return; }
 $\text{Inc}(N-1)$
 $\text{print}(N)$
}

void $\text{Inc}(N)$ $N=4$
{
 if ($N==1$) { $\text{print}(1)$; return; }
 $\text{Inc}(N-1)$
 $\text{print}(N)$
}

void $\text{Inc}(N)$ $N=3$
{
 if ($N==1$) { $\text{print}(1)$; return; }
 $\text{Inc}(N-1)$
 $\text{print}(N)$
}

void $\text{Inc}(N)$ $N=2$
{
 if ($N==1$) { $\text{print}(1)$; return; }
 $\text{Inc}(N-1)$
 $\text{print}(N)$
}

1 2 3 4

Note: When funcⁿ is completely executed, it will automatically return to funcⁿ which call.

```

void Inc(N) N=1
{
    if (N==1) { print(1); return; }
    Inc(N-1);
    print(N);
}

```

Q5 Given a substring, check if it is a palindrome or not.

eg: good dad ✓ s=4 s=6 return true

eg. gooddd s=2 s=6 return false.

eg:

s s+1 - - - e-1 e
To check ch[s, e]

check ch[s] == ch[e]
 &&

isPal(ch, s+1, e-1) should be palindrome

Ass: return if given substring [s, e] is palindrome or not.
bool isPal(char ch[], int s, int e)

{

if (s > e) { return true; }

if (ch[s] == ch[e]

 &&
 isPal(ch, s+1, e-1))

{

 return true;

}

return false.

}

mp = maddam

s = 0 e = 5

```
bool isPal (char ch[], int s, int e)
{
    if (s > e) { return true; }
    if (ch[s] == ch[e])
        isPal (ch, s+1, e-1)
    {
        return true;
    }
    return false;
}
```

return true.

↓ ↑ true

```
bool isPal (char ch[], int s, int e)
{
    if (s > e) { return true; }
    if (ch[s] == ch[e])
        isPal (ch, s+1, e-1)
    {
        return true;
    }
    return false;
}
```

↓ ↑ true.

```
bool isPal (char ch[], int s, int e)
{
    if (s > e) { return true; }
    if (ch[s] == ch[e])
        isPal (ch, s+1, e-1)
    {
        return true;
    }
    return false;
}
```

↓ ↑ true

```
bool isPal (char ch[], int s, int e)
{
    if (s > e) { return true; }
    if (ch[s] == ch[e])
        isPal (ch, s+1, e-1)
    {
        return true;
    }
    return false;
}
```