

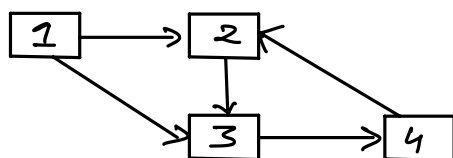
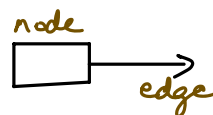
Welcome 😊

Agenda: Graph
Basis
Store
Traverse
1 quesⁿ

Contest Topic → untill DP

Graphs

⇒ Graph is a collection of nodes & edges.

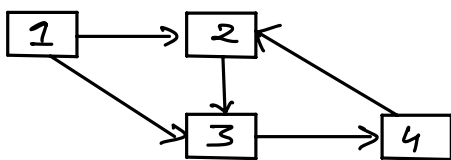


nodes = 4

edges = 5

How graphs are stored ?

1) Adjacency Matrix

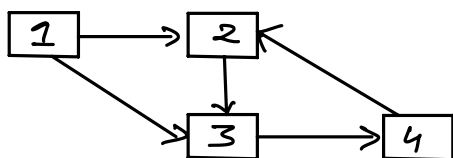


S.C = $O(N^2)$

	1	2	3	4
1	0	1	1	0
2	0	0	1	0
3	0	0	0	1
4	0	1	0	0

$A[i][j] \begin{cases} \rightarrow 1, & i \rightarrow j \\ \rightarrow 0, & \text{no edge.} \end{cases}$

2) Adjacency List



List of list

Array of list

1 → { 2, 3 }

2 → { 3 }

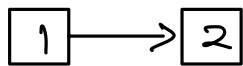
3 → { 4 }

4 → { 2 }

S.C $O(N+E)$

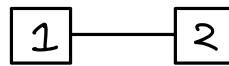
Properties of Graph

1) Directed

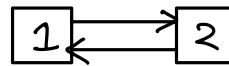


travel only
from 1 to 2

Undirected.

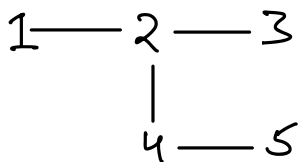


Same as.

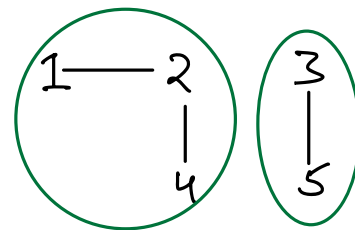


travel from
1 to 2 &
from 2 to 1

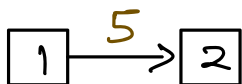
2) Connected



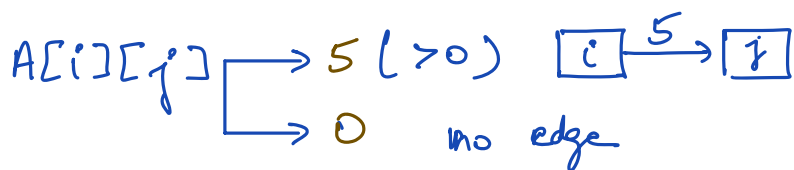
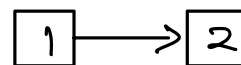
Disconnected.



3) Weighted

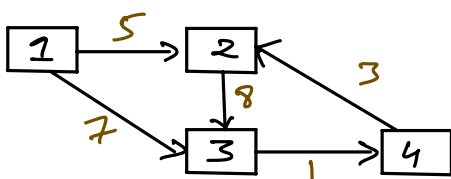


Unweighted.



$A[i][j] \Rightarrow$ weight over edge $i \rightarrow j$.

$Adj[i] \rightarrow$ list of pairs (j, wt)



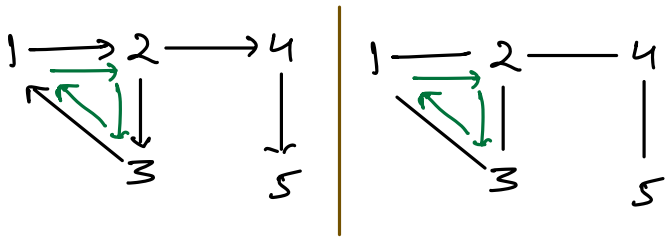
$1 \rightarrow \{(2, 5), (3, 7)\}$

$2 \rightarrow \{(3, 8)\}$

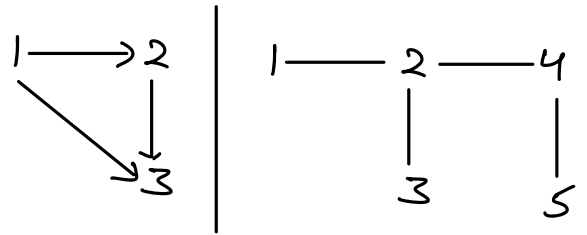
$3 \rightarrow \{(4, 1)\}$

$4 \rightarrow \{(2, 3)\}$

4) Cyclic

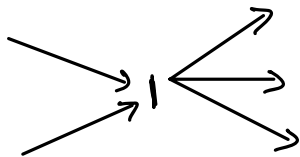


Ayclic



Undirected graphs \rightarrow cycle of min. 3 nodes will be considered.

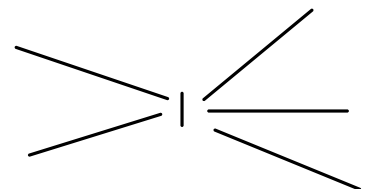
5) Indegree / Outdegree.



$$\text{in}[1] = 2$$

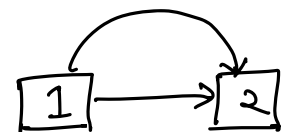
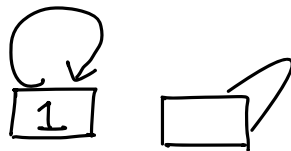
$$\text{out}[1] = 3$$

Degree



$$\text{degree}[1] = 5$$

6) Simple Graph \rightarrow connected graph without self edge. & multiedges.



not multiedge \rightarrow

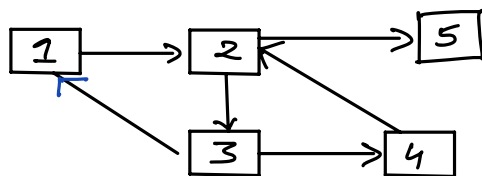
Traversal

1) Depth First Search.

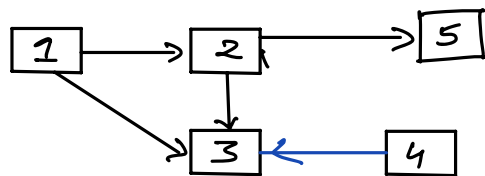
→ Go deep till it is possible.
Once a path is completed,
backtrack and try alternate
path.

```
forall i vst[i] = false.  
for (i → 1 to N)  
{  
    if (!vst[i]) dfs(i)  
}
```

```
void dfs (u)  
{  
    vst[u] = True  
    print (u)  
    for (v : adj[u])..  
    {  
        if (!vst[v]) dfs(v)  
    }  
}
```



- 1) Travel all the nodes only once.
- 2) Keep track of visited nodes.
- 3) Check if all nodes are travelled before exit.

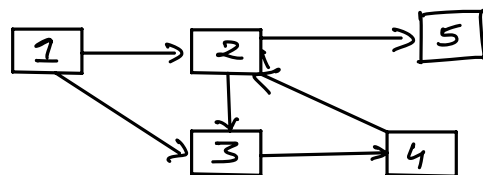


visited recursion.
S.C → $O(N + N)$
T.C → $O(N + E)$

2) Breadth First Traversal (BFS)

1 2 3 5 4

o/p 1 2 3 5 4



```

{
    if (!visited[i]) bfs(i)
}

```

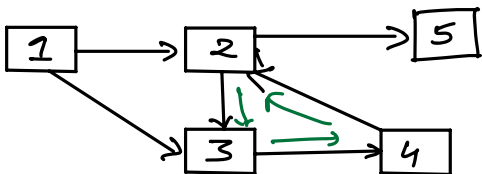
- 2) Keep track of visited nodes.

```
void bfs(u)
```

S.C $\rightarrow O(N + N)$
 \downarrow \searrow
 visited queue.

visited → queue.

Q Check if a simple directed graph has a cycle or not?



If a visited node is travelled again \Rightarrow cycle X

If a visited node in same path is \Rightarrow cycle ✓
travelled again

travel a path \Rightarrow DFS

Code

```

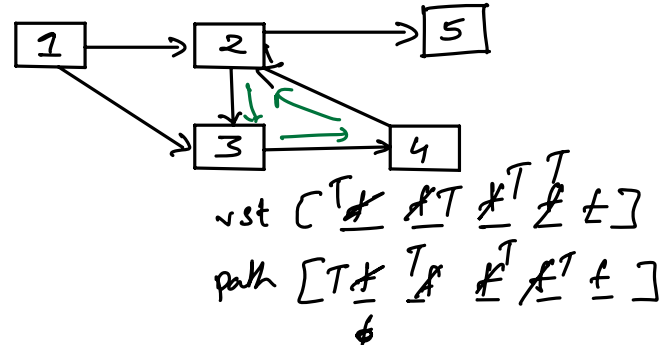
forall i vst[i] = false.
for ( i  $\rightarrow$  1 to N )
{
    if ( !vst[i] && dfs(u) ) return True.
}

```

```

bool dfs ( u )
{
    vst[u] = True
    path[u] = True
    for ( v : adj[u] ) ..
    {
        if ( path[v] == True ) return True.
        if ( !vst[v] ) {
            if ( dfs(v) ) return True.
        }
    }
    path[u] = False.
    return false.
}

```



$dfs(1)$
 $dfs(2)$
 $dfs(3)$
 $dfs(4)$

$T.C \Rightarrow O(N+E)$
 $S.C \Rightarrow O(N+N+N)$