Object Oriented Programming with C++.-DSA0136

Programs:

```
1) Write aC++ProgramtoprintYourName.
#include<iostream>
using namespace std;
int main()
{
    cout<<"udaykumar\n";
}</pre>
```

Output:

```
udaykumar
------Process exited after 0.0364 seconds with return value 0
Press any key to continue . . . _
```

2) Write a C++ Program to find the mathematical Operations.

```
#include<iostream>
using namespace std;
int main()
{
    int a,b,c,d,e,f,g;
    cout<<"Enter the value of A = ";
    cin>>a;
    cout<<"Enter the value of B = ";
    cin>>b;
    c=a+b;
    d=a-b;
```

```
e=a*b;
f=a/b;
g=a%b;
cout<<"\nsum of A and B = "<<c;
cout<<"\ndifference of A and B = "<<d;
cout<<"\nproduct of A and B = "<<e;
cout<<"\ndivision of A and B = "<<f;
cout<<"\ndivision of A and B = "<<f;
return 0;
}</pre>
```

3) Write a C++ program to find the biggest of two numbers.

Program:

```
<u>#include<iostream></u>
```

using namespace std;

intmain()

{

<u>inta,b;</u>

cout<<"enter two numbers";

```
enter two numbers56 78
b is greater
------
cProcess exited after 6.159 seconds with return value 0
Press any key to continue . . .
u
i
```

4) Write a C++ program to find the given number is Odd or Even.

```
#include<iostream>
using namespace std;
int main()
{
   int n;
   cout<<"Enter the value of N = ";
   cin>>n;
   if(n%2==0)
   {
```

```
cout<<"The given value if Even";
}
else
{
    cout<<"The given value if Odd";
}
return 0;</pre>
```

```
Enter an integer: 46
46 is even.
-----
Process exited after 4.204 seconds with return value 0
Press any key to continue . . . _
```

5) Write a C++ Program to find the person is eligible for voting or not:

```
#include<iostream>
using namespace std;
int main()
{
    float a;
    int r;
    cout<<"Enter your age = ";
    cin>>a;
```

```
r=a/1;
if(a>0)
        if(a>=0 \&&r*1==a)
                 if(a>=18)
                         cout<<"You are eligible";
                 else
                         cout<<"You are not Eligible for voting";</pre>
        else
                 cout<<"Invalid input";</pre>
else
        cout<<"Invalid Input";</pre>
return 0;
```

```
eligible to vote
------
Process exited after 3.854 seconds with return value 0
Press any key to continue . . . _
```

```
Enter your age = 12
You are not Eligible for voting
------
Process exited after 8.703 seconds with return value 0
Press any key to continue . . . <u>-</u>
```

```
Enter your age = 45.6
Invalid input
------Process exited after 6.489 seconds with return value 0
Press any key to continue . . . _
```

6) Write a C++ program to print the student report using the given Inputs:

```
#include<iostream>
using namespace std;
int main()
{
   int r,r1,r2,r3;
   char name[10];
```

```
float a,b,c,tot,avg;
cout<<"Enter the value of M1 = ";</pre>
cin>>a;
cout<<"Enter the value of M2 = ";</pre>
cin>>b;
cout<<"Enter the value of M3 = ";</pre>
cin>>c;
r1=a/1;
r2=b/1;
r3=c/1;
if(a>0&&b>0&&c>0)
       if(a>=0 \&\&r1*1==a \&\&b>=0 \&\&r2*1==b \&\&c>=0 \&\&r3*1==c)
               if(a>50 && a<=100 && b>50 && c<=100 && a>50 && a<=100)
                       tot=a+b+c;
                       avg=tot/3;
                       cout<<"total = "<<tot;
                       if(avg>90)
                               cout<<"\nAvg="<<avg<<"\nGrade:S";
                       elseif(avg>80&&avg<=90)
                               cout<<"Avg="<<avg<<"\nGrade:A";
```

```
elseif(avg>70&&avg<=80)
                      cout<<"Avg ="<<avg<<"\nGrade:B";
               elseif(avg>60&&avg<=70)
                      cout<<"Avg ="<<avg<<"\nGrade:C";
               elseif(avg>50&&avg<=60)
                      cout<<"Avg ="<<avg<<"\nGrade:D";
               else
                      cout<"No Grade is Alloted";</pre>
       else
               cout<<"You FailedorInvalid input";</pre>
else
       cout<<"\nInvalid Input";</pre>
```

```
}
}
else
{
    cout<<"\nInvalid Input";
}
return 0;
</pre>
```

```
Enter the value of M1 = 95
Enter the value of M2 = 90
Enter the value of M3 = 97
total = 282
Avg = 94
Grade: A++

Process exited after 11.84 seconds with return value 0
Press any key to continue . . . _
```