

## Operator:

Operator is a symbol that performs certain operations.

Java provides the following set of operators

1. Arithmetic operators
2. Increment and decrement operators
3. Relational or comparison operators
4. Bitwise operators, Shift operators
5. Short circuit Logical operators
6. Assignment operators
7. Conditional (?:) operator

### 1. Arithmetic operators:

+	<b>addition</b>
-	<b>subtraction</b>
*	<b>multiplication</b>
/	<b>Division operator</b>
%	<b>Modulo operator</b>

If we apply any arithmetic operation b/w 2 variables a & b, the result type is always

**max ( int, type of a , type of b)**

Ex:

byte + byte = int  
byte + short = int  
short + short = int  
short + long = long  
double + float = double  
int + double = double  
char + char = int  
char + int = int  
char + int = int  
char + double = double

In **integral arithmetic** (byte, int , short, long) there is no way to represent infinity, if infinity is the result we will get the ArithmeticException/ by zero

```
System.out.println(10/0);  
//output ArithmeticException/ by zero
```

But in **floating point arithmetic** (float,double) , there is a way represents infinity.

```
System.out.println(10/0.0);  
//output:      infinity
```

### Arithmetic exception:

1. It is a RuntimeException but not compile time error
2. It occurs only in integral arithmetic but not in floating point arithmetic.
3. The only operations which cause ArithmeticException are: '/' and '%'

### 2. Increment & decrement operators:

Increment operator	Pre-increment	Ex: y = ++x ;
	Post-increment	Ex: y = x++ ;

Decrement operator	Pre-decrement	Ex: y = --x ;
	Post-decrement	Ex: y = x--;

The following table will demonstrate the use of increment and decrement operators.

<u>Expression</u>	<u>Initial value of x</u>	<u>Value of y</u>	<u>Final value of x</u>
y = ++x	20	21	21
y = x++	20	20	21
y = --x	20	19	19
y= x--	20	20	19

1. Increment and decrement operators we can apply only for variables but not for constant values. Otherwise we will get compile time error.

2. We can apply increment or decrement operators even for primitive data types except boolean.

### 3. Relational operators

( <, <=, >, >= )

We can apply relational operators for every primitive type except boolean.

Ex:

```
System.out.println(10>10.5); //false
```

### 4. Equality operators:

(==, !=)

We can apply equality operators for every primitive type including boolean type also

Ex:

```
System.out.println(10==20); //false
```

### 5. Shift operators:

#### << left shift operator:

After shifting the empty cells we have to fill with zero.

```
System.out.println(10<<2); //40
```

0	0	0	0	1	0	1	0
---	---	---	---	---	---	---	---

0	0	1	0	1	0	0	0
---	---	---	---	---	---	---	---

#### >> right shift operator :

After shifting the empty cells, we have to fill with sign bit. (0 for +ve and 1 for -ve)

```
System.out.println(10>>2); //2
```

0	0	0	0	1	0	1	0
---	---	---	---	---	---	---	---

0	0	0	0	0	0	1	0
---	---	---	---	---	---	---	---

### 6. Bitwise operators(&, |, ^)

operator	Description
&(AND)	If both arguments are true then only result is true.
(OR)	if atleast one argument is true. Then the result is true.
^(X-OR)	if both are different arguments. Then the result is true
~	Bitwise complement operator i.e, 1 means 0 and 0 means 1

Ex:

```
System.out.println(true&false); //false
```

We can apply bitwise operators even for integral types also.

```
System.out.println(4&5); //4
```

#### Bitwise complement operator:

(~)

We can apply this operator only for integral types but not for boolean types.

We have to apply complement for total bits.

Ex:

```
System.out.println(~4); //-5
```

Note: The most significant bit acts as sign bit. 0 value represents +ve number where as 1 represents -ve value

Positive numbers will be represented directly in the memory where as -ve numbers will be represented indirectly in 2's complement form

## Boolean complement operator

(!)

This operator is applicable only for Boolean types but not for integral types

```
System.out.println(!true); //false
```

## 7. Short circuit logical operators (&& , || )

Applicable only for Boolean types but not for integral types.

**x && y** : y will be evaluated if and only if x is true.

**x || y** : y will be evaluated if and only if x is false.

## 8. Assignment operator:

There are 3 types of assignment operators

### 1. simple assignment:

Example:

```
int x = 10 ;
```

### 2. chained assignment :

Example:

```
a=b=c=d=20;
```

## **3.compound assignment :**

Example:

```
+= , -= , *= , /= , %+=
```

```
&= , |= , ^=
```

```
>>= , >>>= , <<=
```

## 9. Conditional operator(?:)

The only possible ternary operator in java is conditional operator.

Syntax:

```
X=firstValue if condition else  
secondValue
```

If condition is True then firstValue will be considered else secondValue will be considered

Ex 1:

```
int x=(10>20)?30:40;  
System.out.println(x); //40
```

Note: nesting of ternary operator is possible.

**[ ] operator:** we can use this operator to declare under construct/ create arrays.

## Java operator precedence:

<b>1. unary</b>	<b>Highest</b> (, [ ], ++, --, ~, !
<b>2. Arithmetic</b>	*, /, %, +, -
<b>3. Shift</b>	>>, >>>, <<
<b>4. Relational</b>	<, <=, >, >=
<b>5. Equality</b>	==, !=
<b>6. Bitwise</b>	&, ^,
<b>7. Short circuit logical</b>	&&,
<b>8. Conditional</b>	?:
<b>9. Assignment</b>	= <b>Lowest</b>