

Gamify Gym World – Comprehensive Technical Documentation

May 20, 2025

Contents

1	Introduction	2
1.1	Unique Selling Proposition (USP)	2
1.2	Objective	2
2	Technologies Used	2
2.1	Frontend Technologies	2
2.2	Backend Technologies	3
3	System Architecture	3
3.1	Frontend Architecture	3
3.2	Backend Architecture	4
3.3	Architecture Diagram	4
4	Data Flow	4
5	Controllers and Routes	5
5.1	Controllers	5
5.2	Routes	6
6	Authentication Middleware	6
7	Data Storage	6
8	Key Features	7
9	Limitations and Future Improvements	7
10	Conclusion	8
11	Resources	8

1 Introduction

Gamify Gym World is a full-stack web application designed to enhance fitness tracking through gamification. By combining personalized workout plans with engaging gamification elements, the application aims to motivate users to maintain their fitness routines consistently. Users can sign up, log in, input their height, weight, and fitness goals, and receive a tailored 7-day workout plan. Completing workouts earns experience points (XP), maintains streaks, and allows leveling up, with a reward shop to spend XP on virtual items like badges or premium content. The application uses a React-based frontend and a Node.js/Express backend with JSON file storage, making it a functional prototype suitable for further development.

1.1 Unique Selling Proposition (USP)

What sets Gamify Gym World apart is its seamless integration of fitness tracking with gamification. Users receive tailored workout plans based on their Body Mass Index (BMI) and fitness goals (bulking, cutting, or maintaining), which are dynamically generated to suit their needs. The gamification element earning XP, maintaining streaks, leveling up, and redeeming rewards in a virtual shop add a layer of motivation not commonly found in standard fitness apps. The user-friendly interface, built with modern technologies like React (<https://react.dev>) and Tailwind CSS (<https://tailwindcss.com>), ensures a smooth and engaging experience, enhanced by real-time feedback through toast notifications.

1.2 Objective

The primary objective of Gamify Gym World is to create a fitness application that leverages gamification to encourage users to adhere to their workout plans, thereby improving their overall health and fitness levels. By making exercise fun and rewarding, the app aims to foster long-term commitment to fitness goals.

2 Technologies Used

The application is built using a modern technology stack, divided into frontend and backend components, to deliver a cohesive user experience.

2.1 Frontend Technologies

- **React:** A JavaScript library for building component-based user interfaces (<https://react.dev>). The UI is structured into reusable components (e.g., login form, dashboard, workout cards) using JSX for dynamic rendering based on application state, such as user data or workout progress.
- **Tailwind CSS:** A utility-first CSS framework for rapid, responsive styling (<https://tailwindcss.com>). Styles are applied via utility classes (e.g., `flex`, `text-center`) directly in JSX, ensuring maintainable and responsive designs across devices.
- **React Router:** Handles client-side routing for seamless navigation between pages (e.g., Login, Dashboard, Reward Shop) without full page reloads (<https://reactrouter.com>). For example, `<Route path="/profile" element=<Profile /> />` renders the Profile component.

- **React-Toastify:** Displays toast notifications for user feedback, such as “Account created” or “Login failed” (<https://fkhadra.github.io/react-toastify>).
- **LocalStorage:** Stores authentication tokens and user data in the browser, persisting across page refreshes (<https://developer.mozilla.org/en-US/docs/Web/API/Window/localStorage>). For example, `localStorage.setItem('token', token)` saves the token for authenticated API calls.
- **Axios:** A promise-based HTTP client for making API requests to the backend (<https://axios-http.com>). For example, `axios.post('/api/signup', {email, password})` handles signup requests.

2.2 Backend Technologies

- **Node.js:** A JavaScript runtime for server-side execution with event-driven, non-blocking I/O (<https://nodejs.org>). It powers the backend server, handling API requests efficiently.
- **Express.js:** A minimalist web framework for Node.js, providing routing and middleware (<https://expressjs.com>). It simplifies API endpoint creation and request handling.
- **JSON Files:** Used for data storage (`users.json`, `plans.json`, `progress.json`) to simplify persistence without a database, suitable for a prototype.
- **Bcrypt:** A library for secure password hashing to protect user credentials (<https://www.npmjs.com/package/bcrypt>).

3 System Architecture

The system architecture of Gamify Gym World follows a client-server model, with a React-based frontend communicating with a Node.js/Express backend via RESTful APIs. Data is stored in JSON files, and authentication is managed through Base64-encoded tokens.

3.1 Frontend Architecture

The frontend is a single-page application (SPA) built with React, organized into:

- **pages/:** Contains components for each route (e.g., Login, Signup, Dashboard).
- **components/:** Reusable UI elements (e.g., forms, workout cards).
- **AuthContext:** A React context for managing user state and authentication across components.
- **PrivateRoute:** A component to protect routes, ensuring only authenticated users access them.

React Router manages navigation, rendering components based on URL paths (e.g., `/dashboard` renders the Dashboard component). Tailwind CSS ensures responsive styling, and React-Toastify provides user feedback. LocalStorage persists tokens, and Axios handles API communication.

3.2 Backend Architecture

The backend is a Node.js server using Express.js, structured as follows:

- **Express App:** Configured with `express.json()` for JSON parsing and `cors()` to allow frontend requests.
- **Data Storage:** Initializes a `data/` directory with JSON files (`users.json`, `plans.json`, `progress.json`) for persistence.
- **Middleware:** Includes an `authenticate` middleware to verify tokens for protected routes.
- **Controllers:** Handle specific functionalities (authentication, plans, workouts, rewards, progress).
- **Utilities:** Abstract file I/O (`storage.js`) and authentication (`authenticate.js`).

The server exposes RESTful API endpoints under `/api`, mapped to controller functions. For example, `app.post('/api/signup', authController.signup)` handles user registration.

3.3 Architecture Diagram

To visualize the architecture, a standard full-stack web application diagram can be used, illustrating the following components:

- **Client:** The user's browser running the React frontend.
- **Compute:** Node.js/Express backend handling API requests.
- **Data & Storage:** JSON files (`users.json`, `plans.json`, `progress.json`) for data persistence.
- **Security:** Basic authentication using Base64 tokens.

The diagram would show the browser sending HTTP requests to the Express server, which reads/writes to JSON files. Authentication tokens are included in requests to protected routes.

To include this diagram in the document, save an image file (e.g., `fullstack_architecture_diagram.png`) and

4 Data Flow

The data flow follows a RESTful pattern:

1. **User Interaction:** Users interact with the React frontend (e.g., submitting a signup form).
2. **API Requests:** Axios sends HTTP requests to the backend, including Authorization: Bearer <token> for authenticated routes.
3. **Server Processing:** The Express server routes requests to controllers, which perform logic (e.g., validating input, calculating BMI).
4. **Storage Operations:** Controllers use `storage.js` to read/write JSON files (e.g., updating `users.json` after signup).

5. **Response:** The server returns JSON data (e.g., user profile, workout plan).
6. **UI Update:** The frontend updates components based on the response (e.g., displaying a new workout plan).

Example: Signup Process

- **Frontend:** User submits email and password.
- **API Request:** `axios.post('/api/signup', {email, password})`.
- **Backend:** `authController.signup` checks for existing users, hashes the password with `bcrypt`, saves to `users.json`, and issues a Base64 token.
- **Response:** Returns `{token, user}`.
- **Frontend:** Stores token in `LocalStorage`, redirects to login, shows a success toast.

5 Controllers and Routes

5.1 Controllers

Controllers handle specific REST endpoint logic:

- **AuthController:**
 - `signup`: Validates email, hashes password, saves user, issues token.
 - `login`: Verifies credentials, issues token.
 - `getProfile`: Returns user profile (protected).
 - `updateProfile`: Updates user metrics (height, weight, goal).
- **PlanController:**
 - `getPlan`: Retrieves user's workout plan from `plans.json`.
 - `generatePlan`: Calculates BMI, determines intensity, generates 7-day plan.
- **WorkoutController:**
 - `completeWorkout`: Marks workout as completed, awards XP, updates streaks.
- **RewardController:**
 - `getRewards`: Returns list of rewards.
 - `purchaseReward`: Deducts XP, awards badges, logs transaction.
- **ProgressController:**
 - `getStats`: Compiles summary statistics (workouts, XP, streak).
 - `getProgress`: Returns detailed workout and reward logs.

5.2 Routes

All routes are mounted under `/api`:

Route	Description
POST /signup	Creates a new user
POST /login	Authenticates a user
GET /profile	Retrieves user profile (protected)
POST /profile	Updates user profile (protected)
GET /plan	Fetches workout plan (protected)
POST /plan	Generates new plan (protected)
POST /workout/complete	Marks workout as completed (protected)
GET /stats	Retrieves user statistics (protected)
GET /progress	Retrieves progress logs (protected)
GET /rewards	Lists available rewards (protected)
POST /reward	Purchases a reward (protected)

Table 1: API Routes for Gamify Gym World

6 Authentication Middleware

The `authenticate` middleware ensures protected routes require a valid token:

```
1 const authenticate = (req, res, next) => {
2   const authHeader = req.headers.authorization;
3   if (!authHeader || !authHeader.startsWith('Bearer ')) {
4     return res.status(401).json({ error: 'Unauthorized' });
5   }
6   const token = authHeader.split(' ')[1];
7   const [email] = Buffer.from(token, 'base64').toString().split(
8     ':'
9   );
10  const users = storage.readData('users.json');
11  const user = users.find(u => u.email === email);
12  if (!user) {
13    return res.status(401).json({ error: 'Unauthorized' });
14  }
15  req.user = user;
16  next();
17 }
```

7 Data Storage

Data is stored in JSON files:

- **users.json:** Stores user profiles (email, password hash, metrics, XP, level, streak, badges).
- **plans.json:** Stores 7-day workout plans per user.

- **progress.json:** Logs workout completions and reward purchases.

The `storage.js` utility handles file I/O synchronously.

8 Key Features

- **User Authentication:** Secure signup/login with bcrypt hashing and Base64 tokens.
- **Personalized Workout Plans:** Generates 7-day plans based on BMI and goals, with varied workout types.
- **Gamification:** Awards XP (50-120 per workout), tracks streaks, and levels up users (level * 100 XP to advance).
- **Reward Shop:** Allows XP redemption for badges or premium content, logged in `progress.json`.
- **Progress Tracking:** Displays stats (workouts completed, XP, streak) and detailed logs.

9 Limitations and Future Improvements

Limitation	Description	Proposed Improvement
File-Based Storage	JSON files lack concurrency control, risking data corruption.	Migrate to MongoDB or PostgreSQL for scalability.
Token Security	Base64 tokens are easily decodable.	Use JSON Web Tokens (JWT) with signing and expiration.
Input Validation	Minimal validation on inputs.	Add comprehensive validation and sanitization.
Error Handling	Basic error messages.	Implement detailed error codes and handling.
Hardcoded Data	Rewards and workouts hardcoded.	Store in database or configuration files.
Testing	No automated tests.	Add unit and integration tests.
Real-time Features	No real-time updates.	Integrate WebSockets for live notifications.
UI/UX	Basic UI without animations.	Enhance responsiveness and add animations.
Security	Lacks HTTPS, rate limiting.	Implement HTTPS, rate limiting, input sanitization.
Documentation	Limited API documentation.	Use Swagger for interactive API documentation.

Table 2: Limitations and Proposed Improvements

10 Conclusion

Gamify Gym World is a functional prototype demonstrating full-stack development with React, Node.js, and Express. It successfully implements user authentication, personalized workout plans, and gamification features. By addressing limitations, it can evolve into a robust, production-ready fitness application.

11 Resources

- React Official Documentation: <https://react.dev>
- Tailwind CSS Official Documentation: <https://tailwindcss.com>
- React Router Official Documentation: <https://reactrouter.com>
- React-Toastify Official Documentation: <https://fkhadra.github.io/react-toastify>
- LocalStorage MDN Documentation: <https://developer.mozilla.org/en-US/docs/Web/API/Window/localStorage>
- Axios Official Documentation: <https://axios-http.com>
- Node.js Official Documentation: <https://nodejs.org>
- Express.js Official Documentation: <https://expressjs.com>
- Bcrypt NPM Package Documentation: <https://www.npmjs.com/package/bcrypt>
- JSON Official Specification: <https://www.json.org/json-en.html>
- How to Architect a Full-Stack Application: <https://www.freecodecamp.org/news/how-to-build-a-full-stack-application-from-start-to-finish/>
- Cloudflare Full-Stack Application Architecture: <https://developers.cloudflare.com/reference-architecture/diagrams/serverless/fullstack-applica>