# Find the Dots in Dialogue!

#### Your Goal

You are shown a dialogue between 2 players trying to find a common dot from slightly different, overlapping perspectives. Your goal is to identify which dots the players are referring to in each of the utterances.

If this is the first time you work on our HIT, please check the **Background Task** below:

Background Task

#### Instructions

- 1. Please read the dialogue (top right), each player's view and selection (bottom right) carefully to understand how they found the common dot.
- 2. Select one of the **highlighted markables** from the dialogue box.
- 3. Based on the dialogue context, click on the dots in the speaker's view which are most likely referred to by that markable.
  - Make sure you understand the whole dialogue context before selecting the dots!
  - If the markable is not referring to any dots, you don't need to select any dots.
  - If the referents are ambiguous but predictable, please put a check on Ambiguous and select all possible candidates.
  - If the referents are not predictable at all, please put a check on Unidentifiable (this should rarely be used).
  - Finally, push the Save Button and move on to annotate other markables.
- 4. When you are done annotating all of the markables, you will be able to Finish Annotation and submit your HIT!

## Dialogue

1: i see a dark grey dot with a slightly smaller darker dot below it

0: i think i have that too. above the larger one and to its left i have a much smaller medium gray dot

1: yes i have the smaller grey to the upper left as well. which do we click on? the middle?

0: lets click on the large one you mentioned first.

1: ok good luck

### Views

