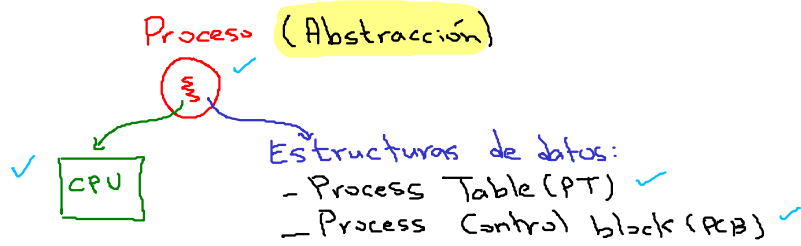


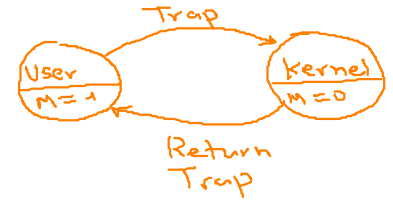
# 11/04/2025 - Sistemas Operativos - Ude@

## 1. Repaso modulo anterior

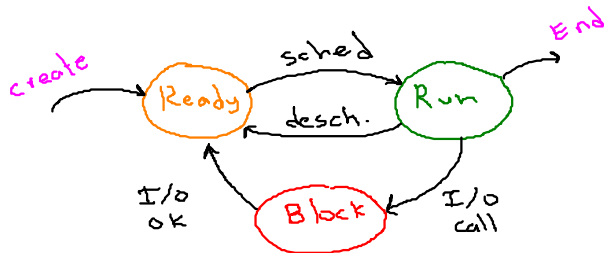


## **LDE (Mecanismo)**

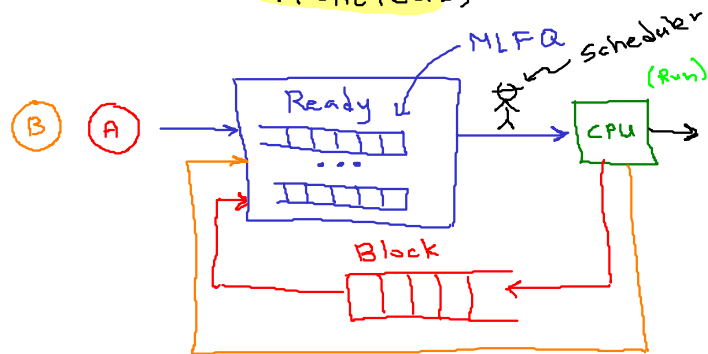
Limited  
Direct  
Execution



## Modelo de 3 estados

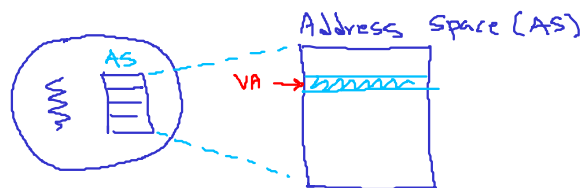


## (Políticas)

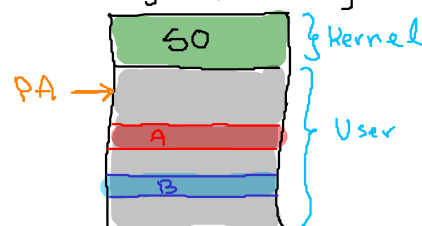


## 2. Virtualization de Memoria.

Conceptos: - Memoria virtual = Address Space (AS)  
↳ Direcciones virtuales (VA = Virtual Address)



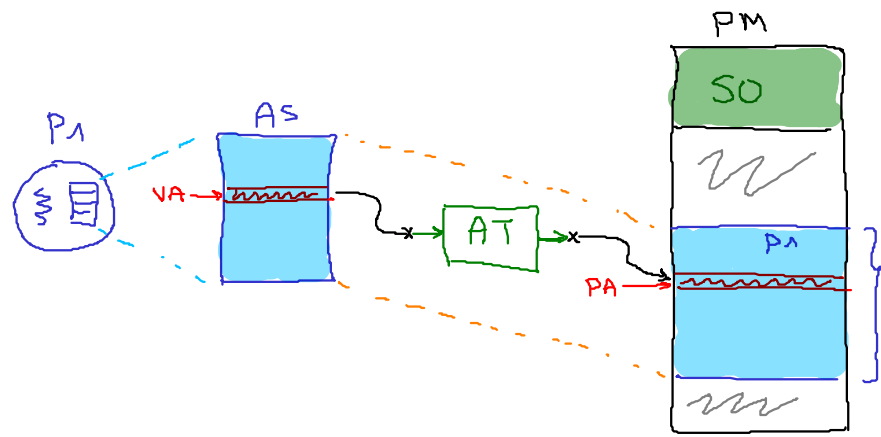
- Memoria Física = Main Memory = RAM = (PM) Physical Memory  
↳ Direcciones Físicas (PA = Physical Address)



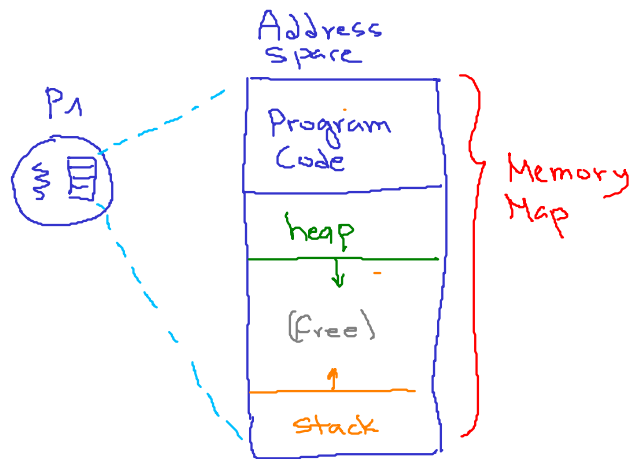
- Address Translation. (AT)



$$PA = AT(VA)$$



- Mapa de memoria (Memory Map)



<b>Program Code</b>	<ul style="list-style-type: none"> <li>• Instrucciones</li> <li>• Variables globales</li> </ul>
<b>Heap</b>	<ul style="list-style-type: none"> <li>• Memoria asignada dinámicamente               <ul style="list-style-type: none"> <li>◦ malloc en C</li> <li>◦ new en Java o C++</li> </ul> </li> </ul>
<b>Stack</b>	<ul style="list-style-type: none"> <li>• Memoria automática</li> <li>• Direcciones y valores de retorno</li> <li>• Variables locales y argumentos pasados a rutinas</li> </ul>