

OSTL

Week 7

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CSE C3

Roll Number 64

1.

Filename: index.html

```
<!DOCTYPE html>
<html>
<head>
<style>
#test {
top: 200px;
margin: 60px;
padding: 20px;
width: 400px;
position: relative;
border: 2px solid #10a729;
border-radius: 10px;
}
</style>
<title>Week7 Q1</title>
</head>
<body>
<div id="test">
```

<p><i>Click the button to get the left and top offsets for the test div.</i></p>

<p><button onclick="myFunction()">Click here</button></p>

<p>offsetTop is: </p>

<p>offsetLeft is: </p>

</div>

<script>function myFunction() {

var testDiv = document.getElementById("test");

document.getElementById("demo").innerHTML = testDiv.offsetTop;

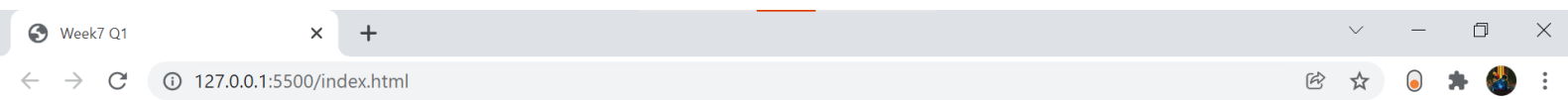
document.getElementById("demo2").innerHTML = testDiv.offsetLeft;

}

</script>

</body>

</html>



Click the button to get the left and top offsets for the test div.

Click here

offsetTop is: 260

offsetLeft is: 68

2.

Filename: q2.html

```
<!DOCTYPE html>
```

```
<html lang="en">
```

```
<head>
```

```
  <meta charset="UTF-8" />
```

```
  <meta http-equiv="X-UA-Compatible" content="IE=edge" />
```

```
  <meta name="viewport" content="width=device-width, initial-scale=1.0" />
```

```
  <link rel="stylesheet" href="styles.css" />
```

```
  <title>Week7 Q2</title>
```

```
</head>
```

```
<body>
```

```
  <div>
```

```
    <h1 class="heading">Hey there! Welcome aboard</h1>
```

```
    <p>Wishing you the very best!<br><br>The time is<span id="span"></span></p>
```

```
  </div>
```

```
</div>
```

```
  <script src="index.js">
```

```
</script>
```

```
</body>
```

```
</html>
```

Filename: styles.css

```
* {  
    font-family: Montserrat, 'Times New Roman', Times, serif;  
    box-sizing: border-box;  
    margin: 20px 0px;  
    padding: 0px 10px;  
}  
  
.heading {  
    background: #FF1F1F;  
    background: -webkit-radial-gradient(circle farthest-corner at center center, #FF1F1F 0%, #70A9FF 100%);  
    background: -moz-radial-gradient(circle farthest-corner at center center, #FF1F1F 0%, #70A9FF 100%);  
    background: radial-gradient(circle farthest-corner at center center, #FF1F1F 0%, #70A9FF 100%);  
    -webkit-background-clip: text;  
    -webkit-text-fill-color: transparent;  
}  
  
p {  
    font-size: 24px;  
    background: #6112FF;  
    background: -webkit-linear-gradient(to left, #6112FF 70%, #50BA5B 100%);  
    background: -moz-linear-gradient(to left, #6112FF 70%, #50BA5B 100%);  
    background: linear-gradient(to left, #6112FF 70%, #50BA5B 100%);  
    -webkit-background-clip: text;  
    -webkit-text-fill-color: transparent;  
}
```

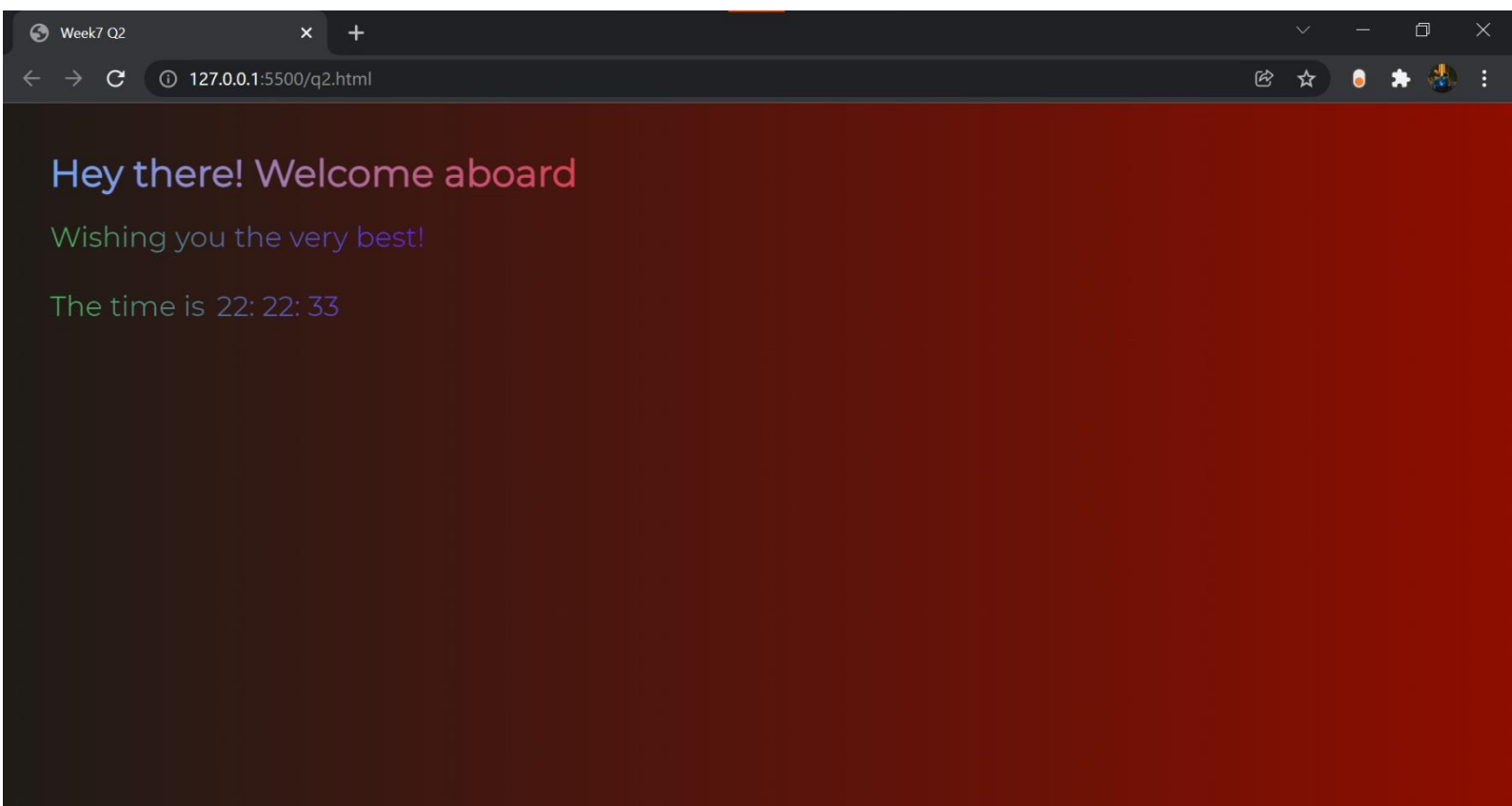
```
body {  
    background: #8E0E00;  
    background: -webkit-linear-gradient(to right, #1F1C18, #8E0E00);  
    background: linear-gradient(to right, #1F1C18, #8E0E00);  
}
```

Filename: index.js

```
var span = document.getElementById("span");
```

```
function time() {  
    var d = new Date();  
    var s = d.getSeconds();  
    var m = d.getMinutes();  
    var h = d.getHours();  
    span.textContent =  
        ("0 " + h).substr(-2) +  
        ": " +  
        ("0 " + m).substr(-2) +  
        ": " +  
        ("0 " + s).substr(-2);  
}
```

```
setInterval(time, 0);
```



3.

Filename: q3.html

```
<!DOCTYPE html>
```

```
<html>
```

```
<head>
```

```
  <meta charset="utf-8">
```

```
  <meta name="viewport" content="width=device-width, initial-scale=1">
```

```
  <title>Week7 Q3</title>
```

```
</head>
```

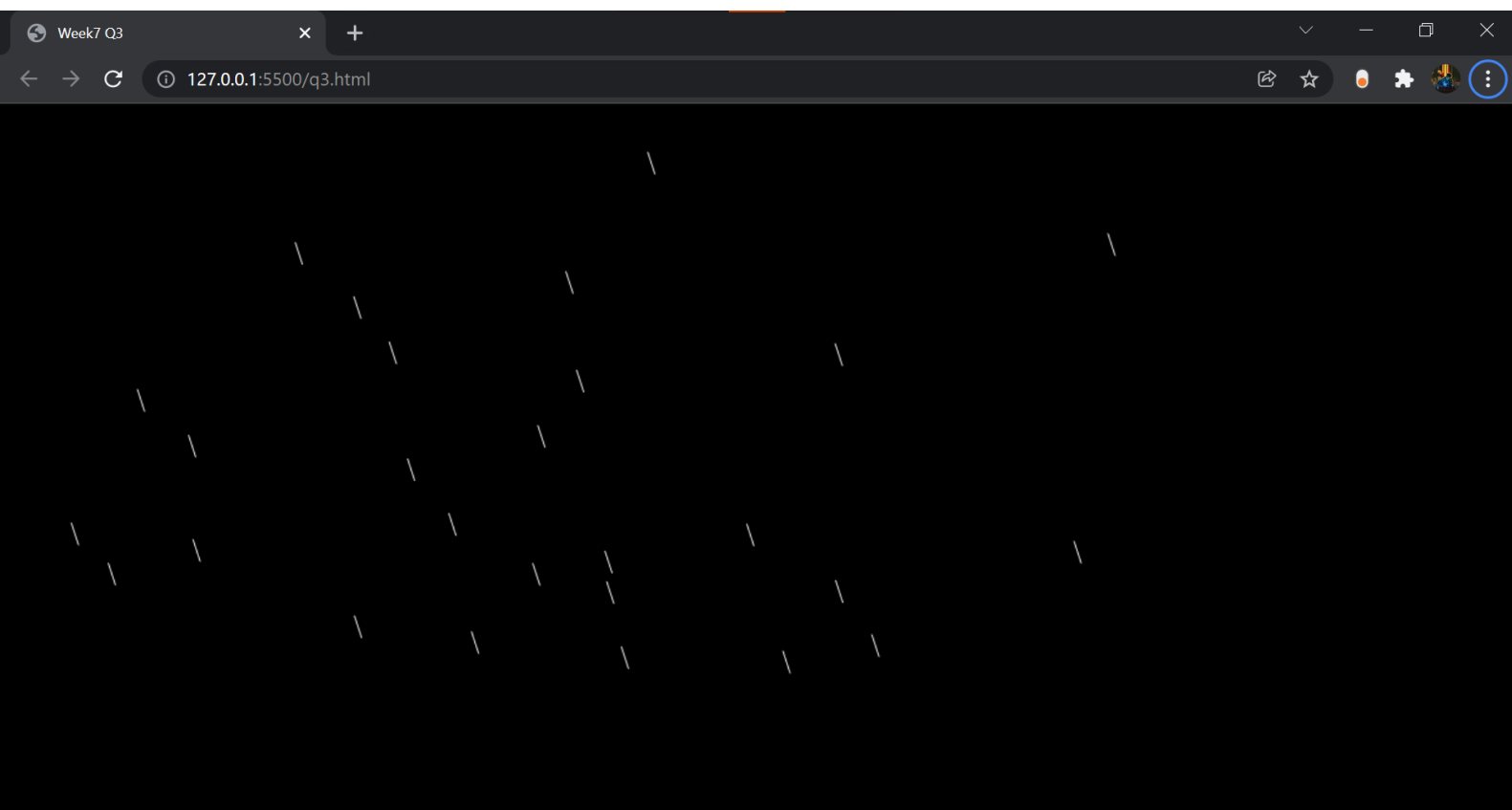
```
<body onload="rain()" style="background-color: black;">
```

```
<script type="text/javascript" src="scripts.js">
</script>
<canvas id="myCanvas" width="1000" height="500"></canvas>
</body>

</html>
```

Filename: scripts.js

```
var n = 1;
function rain() {
    this.rain_len = 20;
    this.rain_ang = Math.PI / 2.5;
    var ctx = myCanvas.getContext('2d');
    var x = Math.random() * 1000;
    var y = Math.random() * 600;
    ctx.strokeStyle = "white";
    ctx.beginPath();
    ctx.moveTo(x, y);
    ctx.lineTo(x - Math.cos(this.rain_ang) * this.rain_len, y - Math.sin(this.rain_ang) *
this.rain_len);
    ctx.stroke();
    n = n + 1;
    if (n == 50) {
        ctx.clearRect(0, 0, 1000, 500);
        n = 1;    }
    var t = setTimeout(rain, 3);
}
```



4.

Filename: q4.html

```
<!DOCTYPE html>
```

```
<html>
```

```
<head>
```

```
  <meta http-equiv="Content-Type" content="text/html; charset=utf-8" />
```

```
  <title>Week7 Q4</title>
```

```
  <link rel="stylesheet" href="q4.css">
```

```
</head>
```

```
<body>
```



```
<h1>Bouncing Ball animation using HTML5, CSS & JS</h1>

<div id="container">
    <canvas id="myCanvas" width="300" height="300"></canvas>
</div>

</body>
<script src="q4.js"></script>

</html>
```

Filename: q4.css

```
body {
    background-color: #ededed;
}

h1 {
    display: block;
    width: 600px;
    margin: 20px auto;
    padding-bottom: 20px;
    font-family: Montserrat;
    font-size: 24px;
    color: #333;
    text-shadow: 1px 2px 3px #ccc;
    border-bottom: 1px solid #cbcbcb;
}
```

```
#container {  
    width: 600px;  
    margin: 0 auto;  
}
```

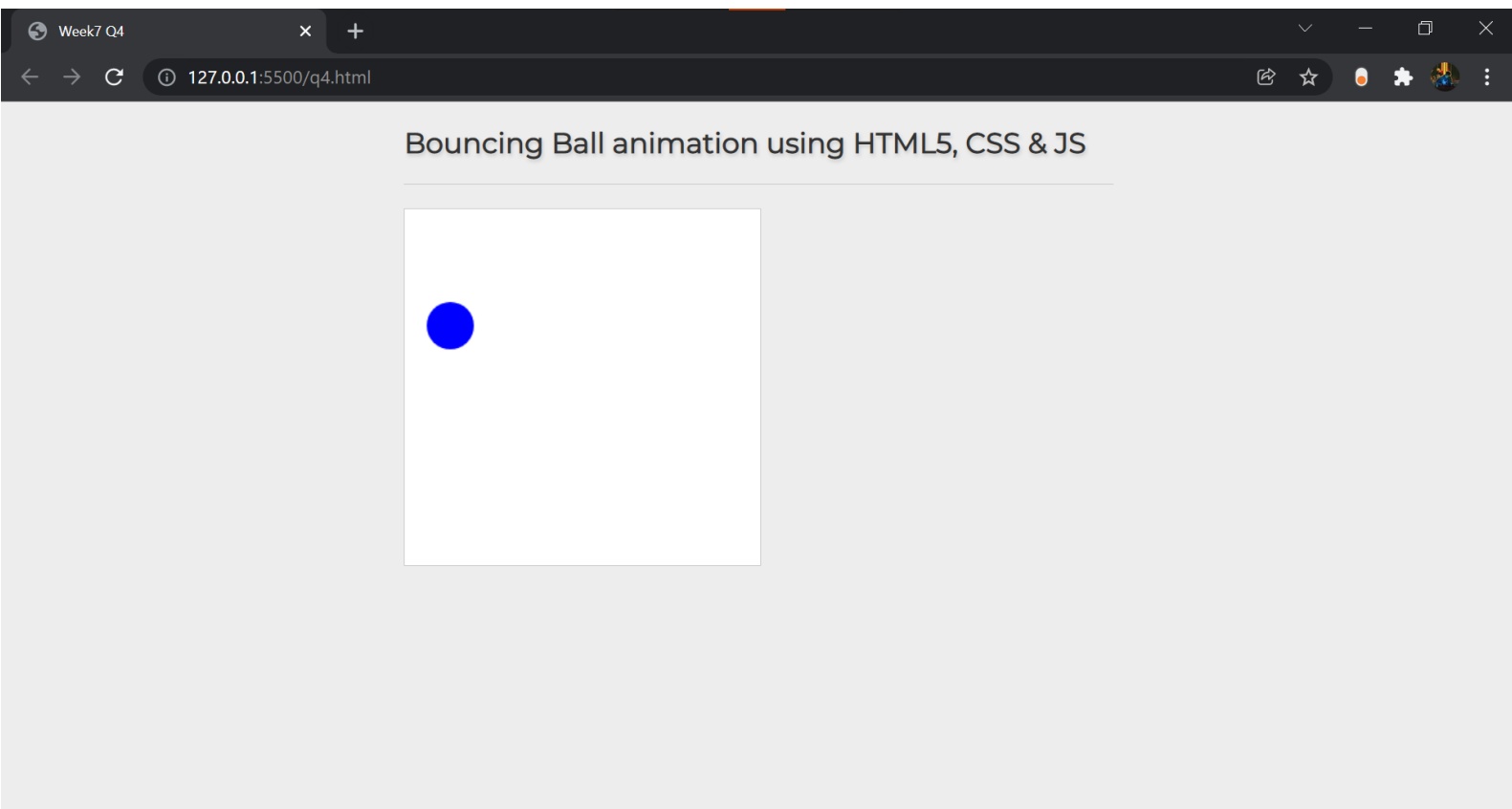
```
#myCanvas {  
    background: #fff;  
    border: 1px solid #cbcbcb;  
}
```

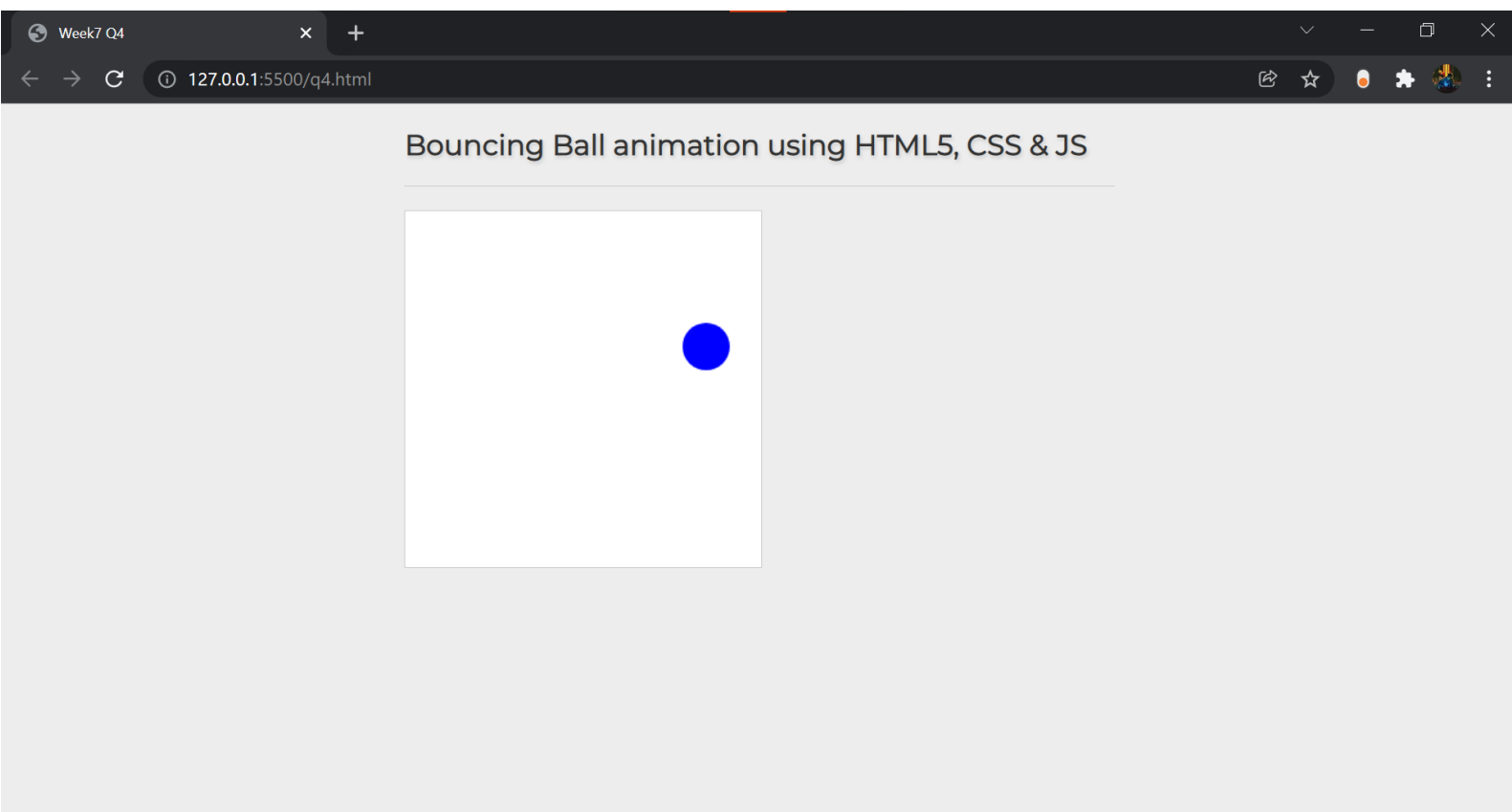
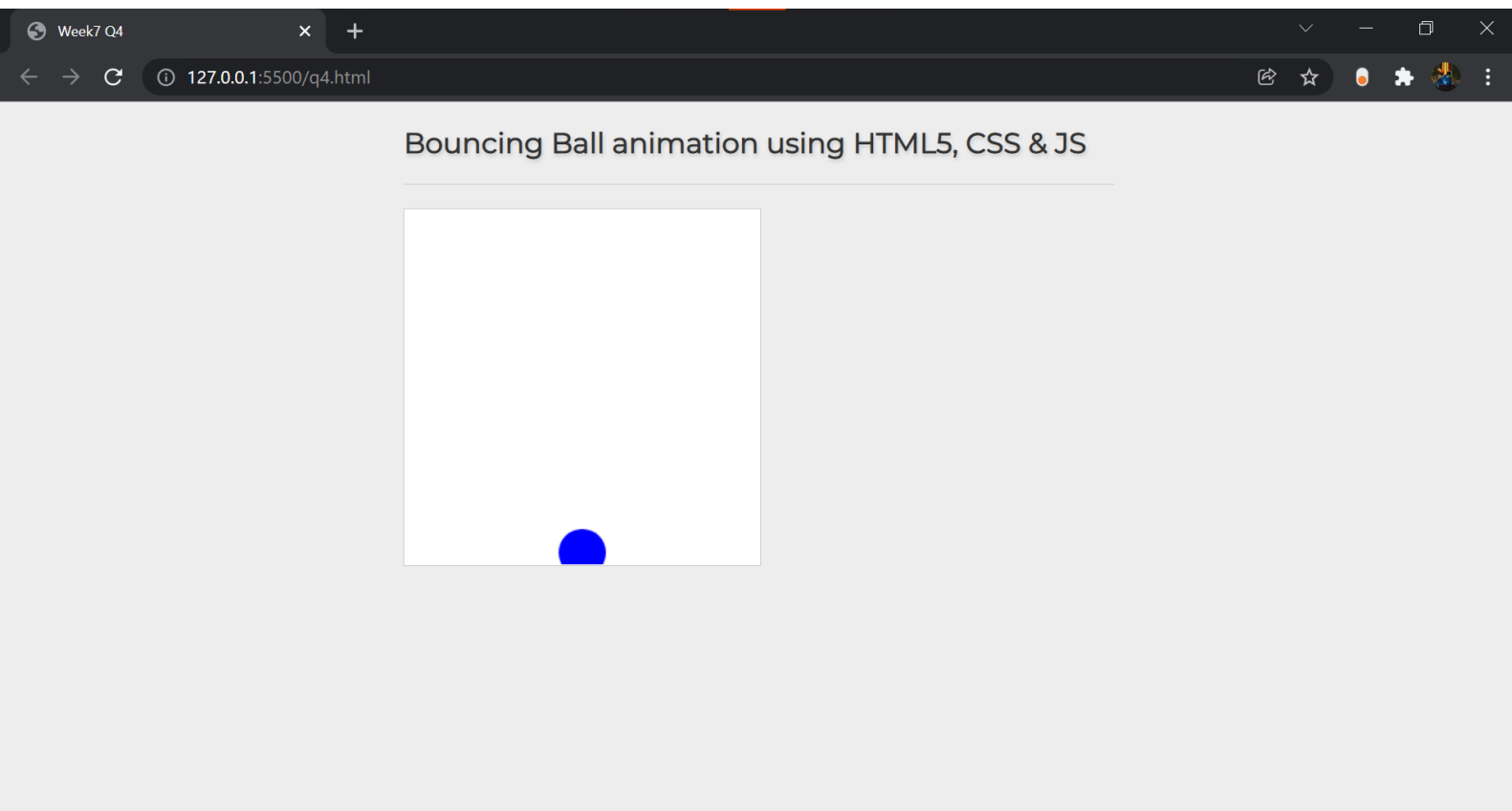
Filename: q4.js

```
var context;  
var dx = 4;  
var dy = 4;  
var y = 150;  
var x = 10;
```

```
function draw() {  
    context = myCanvas.getContext('2d');  
    context.clearRect(0, 0, 300, 300);  
    context.beginPath();  
    context.fillStyle = "#0000ff";  
    context.arc(x, y, 20, 0, Math.PI * 2, true);  
    context.closePath();  
    context.fill();  
    if (x < 0 || x > 300)  
        dx = -dx;  
    if (y < 0 || y > 300)
```

```
        dy = -dy;  
        x += dx;  
        y += dy;  
    }  
    setInterval(draw, 15);
```





5.

Filename: q5.html

```
<!DOCTYPE html>
<html lang="en">

<head>
  <meta charset="UTF-8" />
  <meta http-equiv="X-UA-Compatible" content="IE=edge" />
  <meta name="viewport" content="width=device-width, initial-scale=1.0" />
  <title>Week7 Q5</title>
  <link rel="stylesheet" href="q5.css">
</head>

<body>
  <div class="container">
    <h1>Color Picker</h1>
    <div class="color-picker">
      <h2>Input HEX values</h2>
      <form>
        <label for="r">Red</label>
        <input name="r" class="color-picker-r" value="0"></input>
        <label for="g">Green</label>
        <input name="g" class="color-picker-g" value="0"></input>
        <label for="b">Blue</label>
        <input name="b" class="color-picker-b" value="0"></input>
        <input type="submit" value="Submit" id="submit"></input>
      </form>
    </div>
  </div>
</body>
</html>
```

```
        <div id="selected-color"></div>
    </div>
</div>
</body>
<script src="q5.js">
</script>

</html>
```

Filename: q4.css

```
.container {
    width: 100%;
    height: 100%;
    display: flex;
    flex-direction: column;
    justify-content: center;
    align-items: center;
}

h1 {
    font-family: Montserrat;
    color: brown;
}

#selected-color {
    width: 300px;
    height: 300px;
    margin-top: 1rem;
```

```
border-radius: 1rem;
}
```

Filename: q5.js

```
const r = document.querySelector(".color-picker-r");
const g = document.querySelector(".color-picker-g");
const b = document.querySelector(".color-picker-b");
document.getElementById("submit").addEventListener("click", function(event) {
    event.preventDefault()
    if (r.value < 0 || r.value > 255 || g.value < 0 || g.value > 255 || b.value <
        0 || b.value > 255) {
        alert("Please enter a value between 0 and 255")
    } else {
        document.getElementById("selected-color").style.backgroundColor =
            `rgb(${r.value},${g.value},${b.value})`;
    }
});
```

Color Picker

Input HEX values

Red Green Blue

