# Introduction

* In Java file “java.lang.\*” package import automatically
* File name should be same as Class name. In case of class is public It **must be same as Class name**
* **JRE always needs main method signature only as below format**

public static void main(String[] args){ // body here }

* javap tool to see all methods of class

$ javap java.utils.Scanner

## Reading Data from Keyboard:

* Use Scanner class from “java.utils.\*” package
* Scanner support following methods to read different data types

1. nextInt()
2. nextFloat()
3. nextDouble()
4. next()
5. nextLine()
6. nextByte()
7. nextShort()
8. nextLong()
9. nextBoolean()
10. hasNextInt()
11. hasNextFloat()

# Reference

<https://www.udemy.com/course/java-se-programming/>