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## Introduction

This document describes the use of the open source LoRaWAN end node stack from ARMmbed for the Silicon Labs EFM32 Pearl Gecko and the EFR32 Blue Gecko MCUs connected to a SPI based Semtech LoRa Transceivers.

## Boards / Kits

These were the items used for the tests:

- Starter Kit SLSTK3401A - EFM32PG1B200F256GM48 MCU
- Starter Kit SLWSTK6020B - SLWRB4104A EFR32BG13P632F512GM48 2.4 GHz radio board
- Semtech SX1262MB2xAS - Mbed Shield, SX1262, 915 MHz for North America
- Semtech SX1272MB2xAS - Mbed Shield, SX1272, 915 MHz for North America
- Vermont Adapter Board - Adapter to connect the shields on the IO expansion header

## IDE / SDK

The tests were performed with the following tools. Newer versions should also work.

- Simplicity Studio Version: SV4.1.11.2
- Gecko SDK Suite v2.6.1: Bluetooth 2.12.1.0, Flex 2.6.1.0, MCU 5.8.1.0
- GNU ARM v7.2.1

## Useful links

The source codes of the examples are located here:

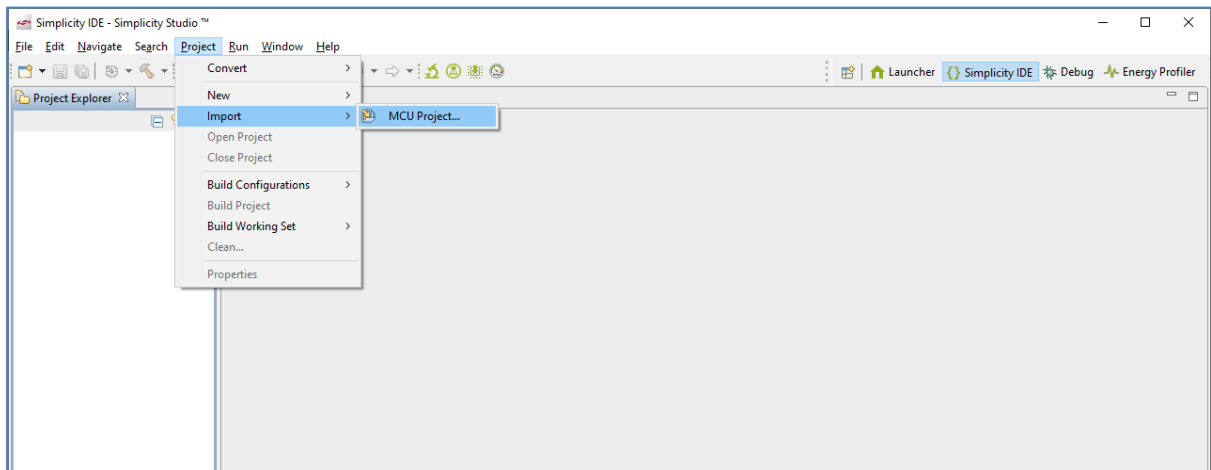
- <https://github.com/udev-br/Silabs-Pearl-LoRaWan-Mbed>
- <https://github.com/udev-br/Silabs-Blue-LoRaWan-Mbed>

And make sure to take a look at the following material to better understand how the stack and its configuration work:

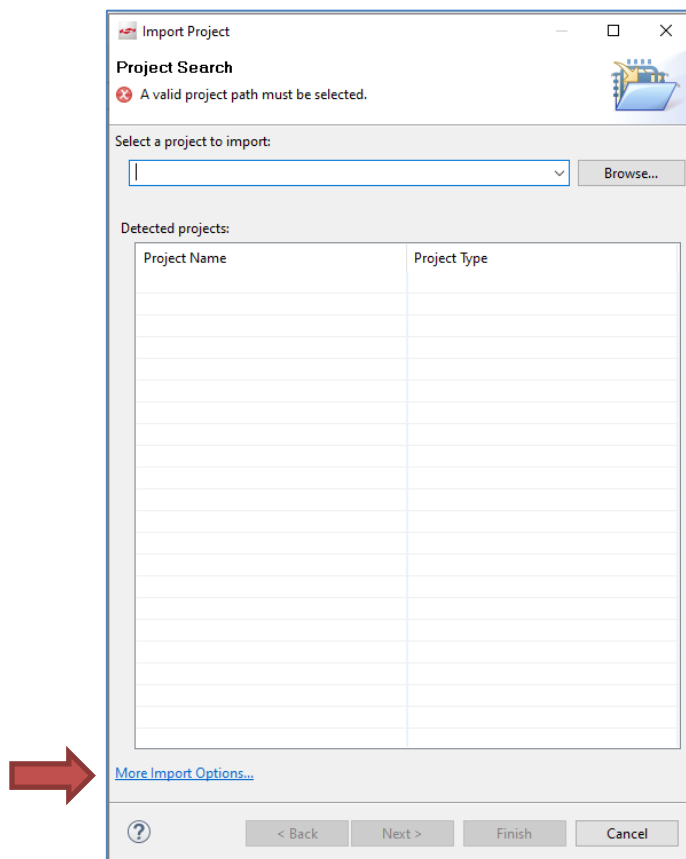
- <https://os.mbed.com/docs/mbed-os/v5.13/reference/lora-tech.html>
- <https://os.mbed.com/docs/mbed-os/v5.13/reference/lorawan-configuration.html>
- <https://os.mbed.com/docs/mbed-os/v5.13/tutorials/LoRa-tutorial.html>
- <https://os.mbed.com/docs/mbed-os/v5.13/apis/lorawan.html>
- <https://os.mbed.com/docs/mbed-os/v5.13/apis/lorawan-api.html>
- <https://os.mbed.com/blog/entry/Introducing-LoRaWAN-11-support/>

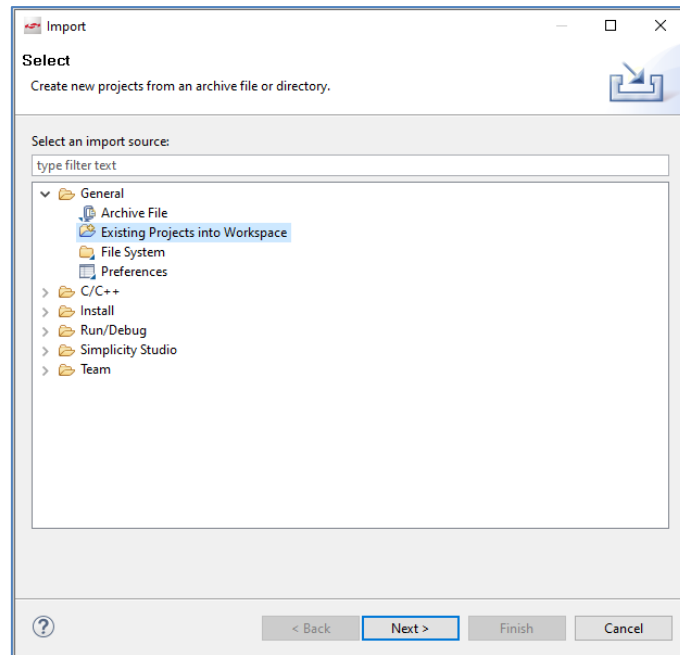
## Project import procedure

1. Open Simplicity Studio
2. Change to Simplicity IDE Perspective
3. Click on Project / Import / MCU Project

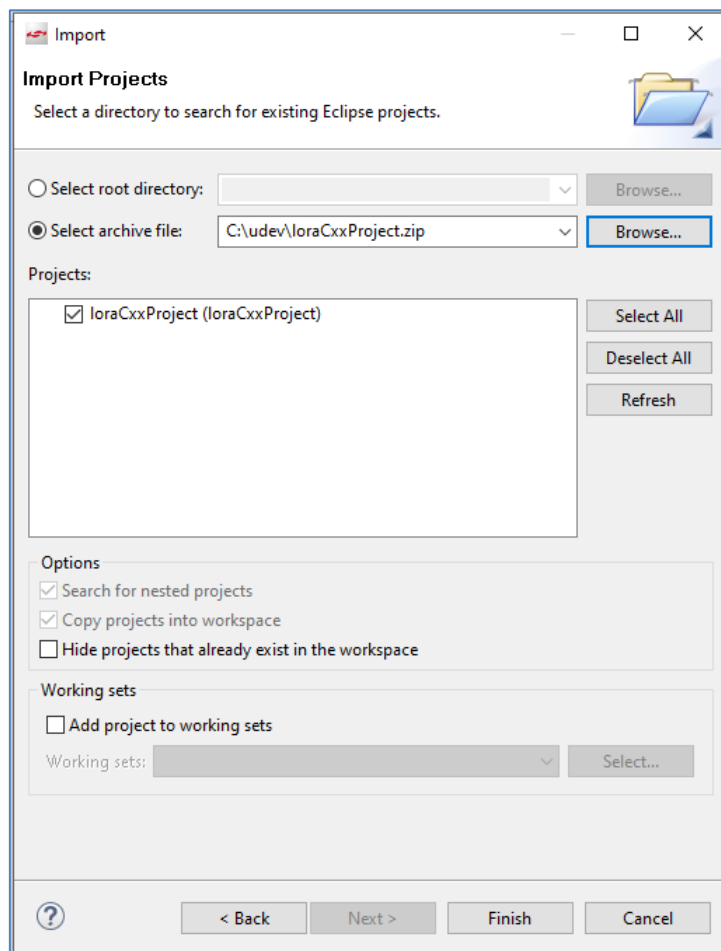


4. Click on More Import Options and choose General / Existing Projects into Workspace

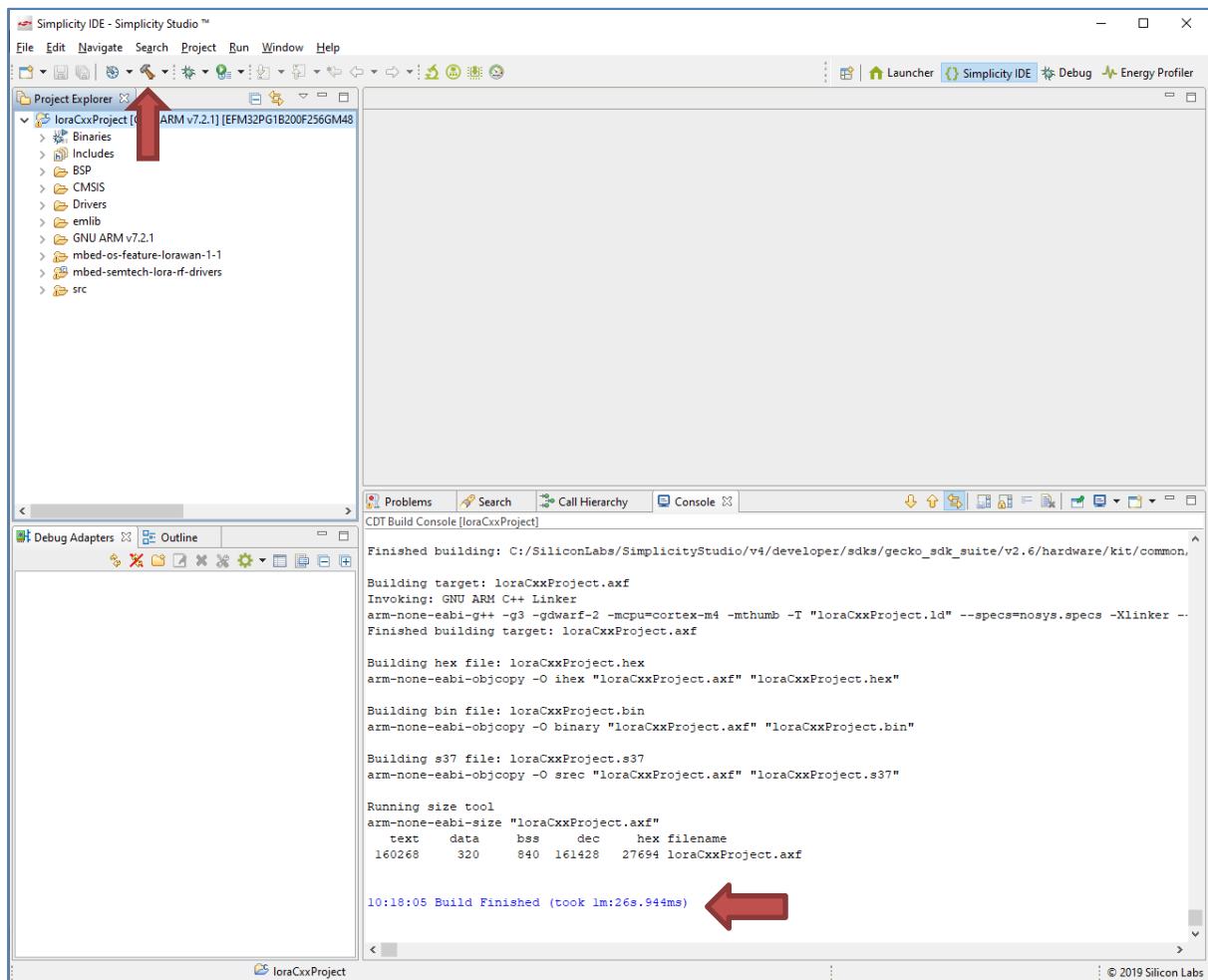




5. Browse to the zip file of the project and then click on Finish

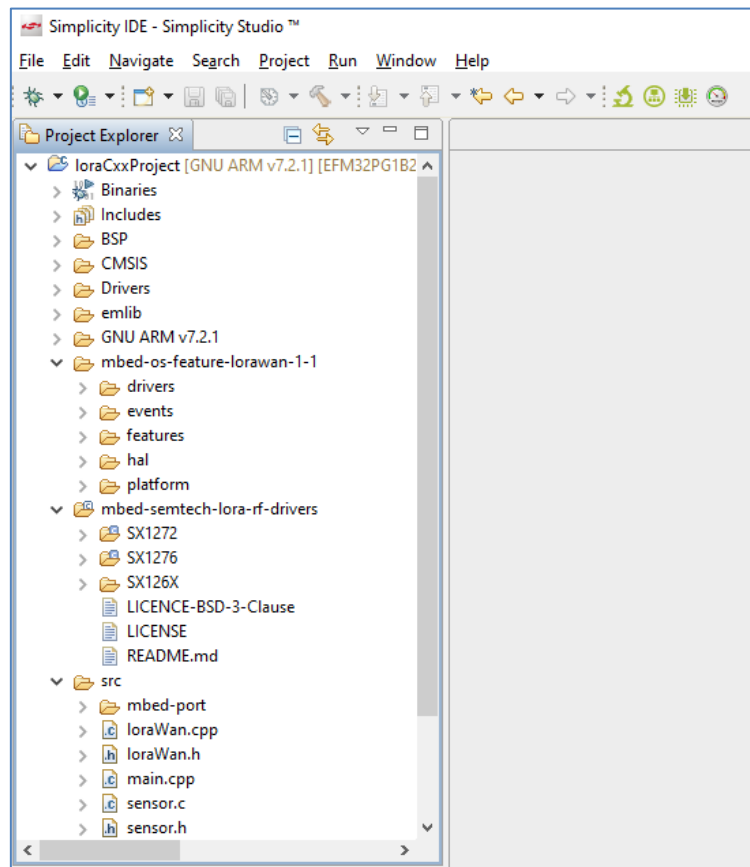


6. Click on the build project icon to check if everything is ok.



## Code structure

The picture below shows the folder structure of the project.



The Semtech RF drivers are located on “mbed-semtech-lora-rf-drivers” folder. The drivers are based on this repository: <https://github.com/ARMmbed/mbed-semtech-lora-rf-drivers/tree/master>

The LoRaWan stack is located at “mbed-os-feature-lorawan-1-1” folder. The stack is based on this repository: <https://github.com/ARMmbed/mbed-os/tree/feature-lorawan-1-1>

About the LoRaWAN stack, all unnecessary files from mbed-os framework were removed, keeping only the dependencies that are used on the stack itself, such as the event control feature.

Stub and target functions are located in “src/mbed-port” folder. It is user responsibility to implement those functions. The examples already cover the peripherals port for MCUs EFR32BG13P and EFR32BG13P.

The basic demo application of the LoRaWAN stack resides on the “src” folder.

And finally, there are the support folders from Silabs, including files for BSP, Drivers and emlib.

## Peripherals resources

The ARM MBED LoRaWAN stack uses few resources from the MCU:

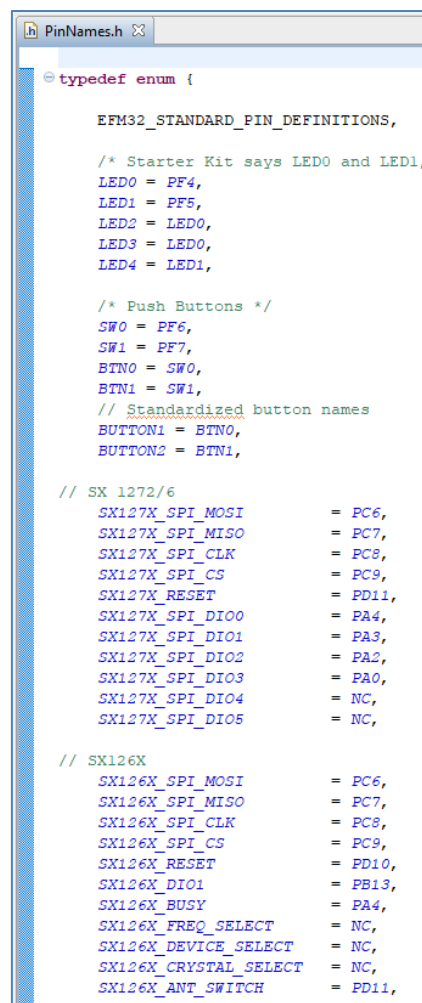
- (n) GPIO / INTERRUPTS
- SPI / DMA
- TIMER

Following are the instructions on how to configure them.

## Pin Connections

Open the file “src/mbed-port/target/PinNames.h” to change the radio connection.

NC stands for Not Connected.



```
PinNames.h
typedef enum {
    EFM32_STANDARD_PIN_DEFINITIONS,

    /* Starter Kit says LED0 and LED1,
    LED0 = PF4,
    LED1 = PF5,
    LED2 = LED0,
    LED3 = LED0,
    LED4 = LED1,

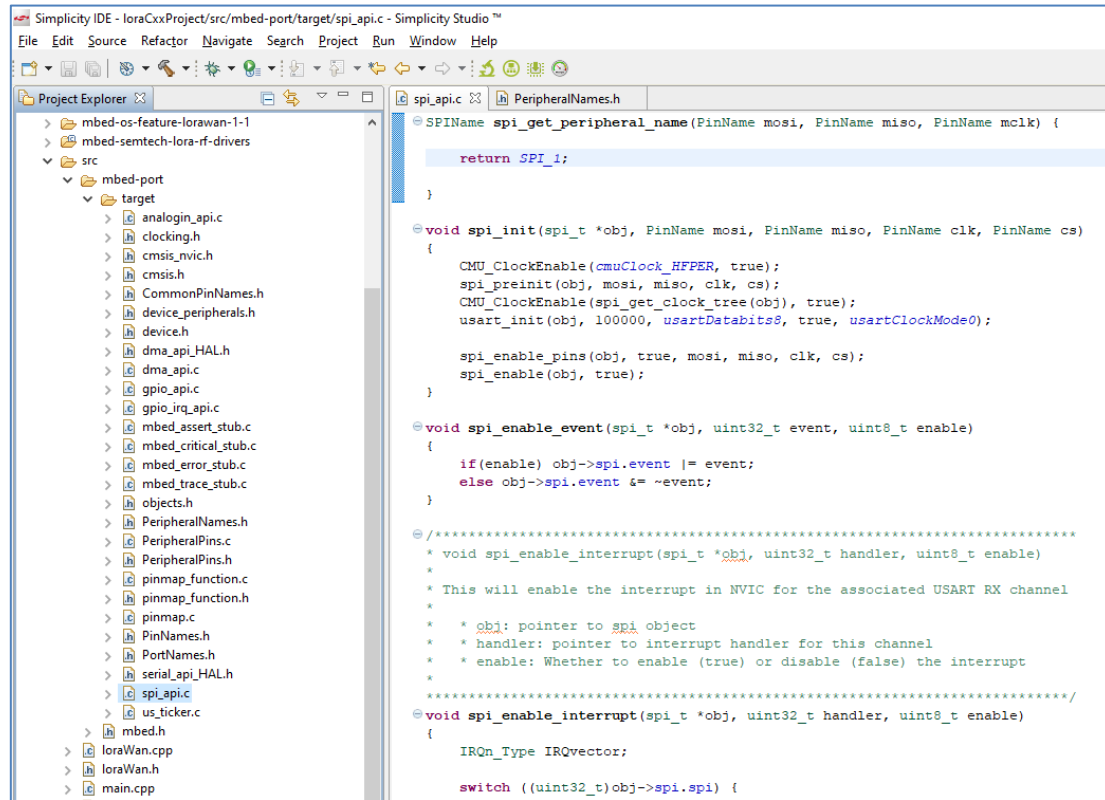
    /* Push Buttons */
    SW0 = PF6,
    SW1 = PF7,
    BTN0 = SW0,
    BTN1 = SW1,
    // Standardized button names
    BUTTON1 = BTN0,
    BUTTON2 = BTN1,

    // SX 1272/6
    SX127X_SPI_MOSI      = PC6,
    SX127X_SPI_MISO      = PC7,
    SX127X_SPI_CLK       = PC8,
    SX127X_SPI_CS        = PC9,
    SX127X_RESET         = PD11,
    SX127X_SPI_DIO0      = PA4,
    SX127X_SPI_DIO1      = PA3,
    SX127X_SPI_DIO2      = PA2,
    SX127X_SPI_DIO3      = PA0,
    SX127X_SPI_DIO4      = NC,
    SX127X_SPI_DIO5      = NC,

    // SX126X
    SX126X_SPI_MOSI      = PC6,
    SX126X_SPI_MISO      = PC7,
    SX126X_SPI_CLK       = PC8,
    SX126X_SPI_CS        = PC9,
    SX126X_RESET         = PD10,
    SX126X_DIO1          = PB13,
    SX126X_BUSY          = PA4,
    SX126X_FREQ_SELECT   = NC,
    SX126X_DEVICE_SELECT = NC,
    SX126X_CRYSTAL_SELECT = NC,
    SX126X_ANT_SWITCH    = PD11,
```

## SPI

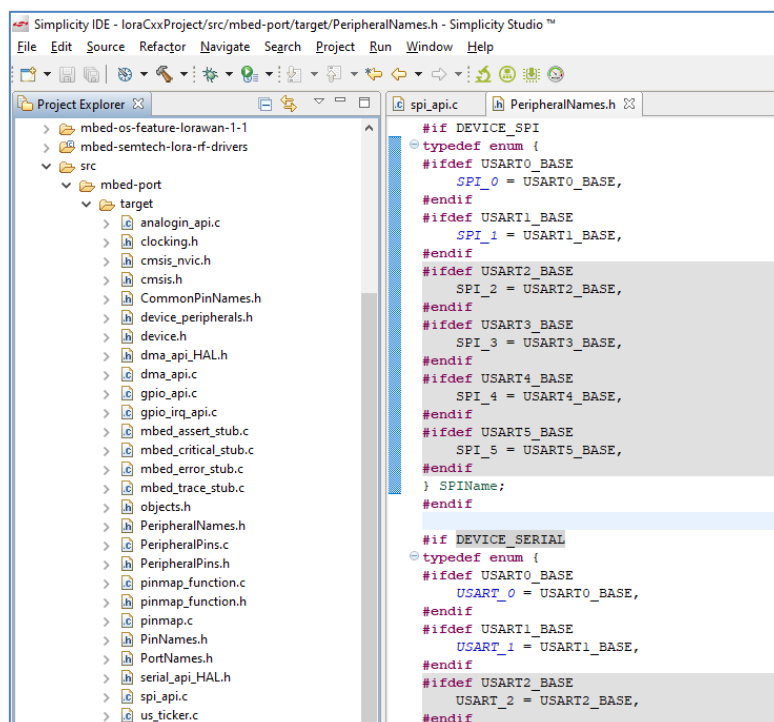
To select the SPI peripheral, open the file “src/mbed-port/target/PinNames.h” and modify the return of “spi\_get\_peripheral\_name” function. In this example we are using the SPI 1.



The screenshot shows the Simplicity IDE interface. The Project Explorer on the left displays the project structure, with the file 'spi\_api.c' selected under the 'target' directory. The main editor window shows the 'spi\_api.c' file. The function 'spi\_get\_peripheral\_name' is highlighted, and its return statement has been modified to 'return SPI\_1;'. The function signature is 'SPIName spi\_get\_peripheral\_name(PinName mosi, PinName miso, PinName mclk)'. Other functions visible in the file include 'spi\_init', 'spi\_enable\_event', and 'spi\_enable\_interrupt'.

```
SPIName spi_get_peripheral_name(PinName mosi, PinName miso, PinName mclk) {  
    return SPI_1;  
}  
  
void spi_init(spi_t *obj, PinName mosi, PinName miso, PinName clk, PinName cs)  
{  
    CMU_ClockEnable(cmuClock_HFPER, true);  
    spi_preinit(obj, mosi, miso, clk, cs);  
    CMU_ClockEnable(spi_get_clock_tree(obj), true);  
    usart_init(obj, 100000, usartDatabits8, true, usartClockMode0);  
  
    spi_enable_pins(obj, true, mosi, miso, clk, cs);  
    spi_enable(obj, true);  
}  
  
void spi_enable_event(spi_t *obj, uint32_t event, uint8_t enable)  
{  
    if(enable) obj->spi.event |= event;  
    else obj->spi.event &= ~event;  
}  
  
/*****  
 * void spi_enable_interrupt(spi_t *obj, uint32_t handler, uint8_t enable)  
 *  
 * This will enable the interrupt in NVIC for the associated USART RX channel  
 *  
 * obj: pointer to spi object  
 * handler: pointer to interrupt handler for this channel  
 * enable: Whether to enable (true) or disable (false) the interrupt  
 *****/  
void spi_enable_interrupt(spi_t *obj, uint32_t handler, uint8_t enable)  
{  
    IRQn_Type IRQvector;  
  
    switch ((uint32_t)obj->spi.spi) {
```

These are valid values for the provided examples:

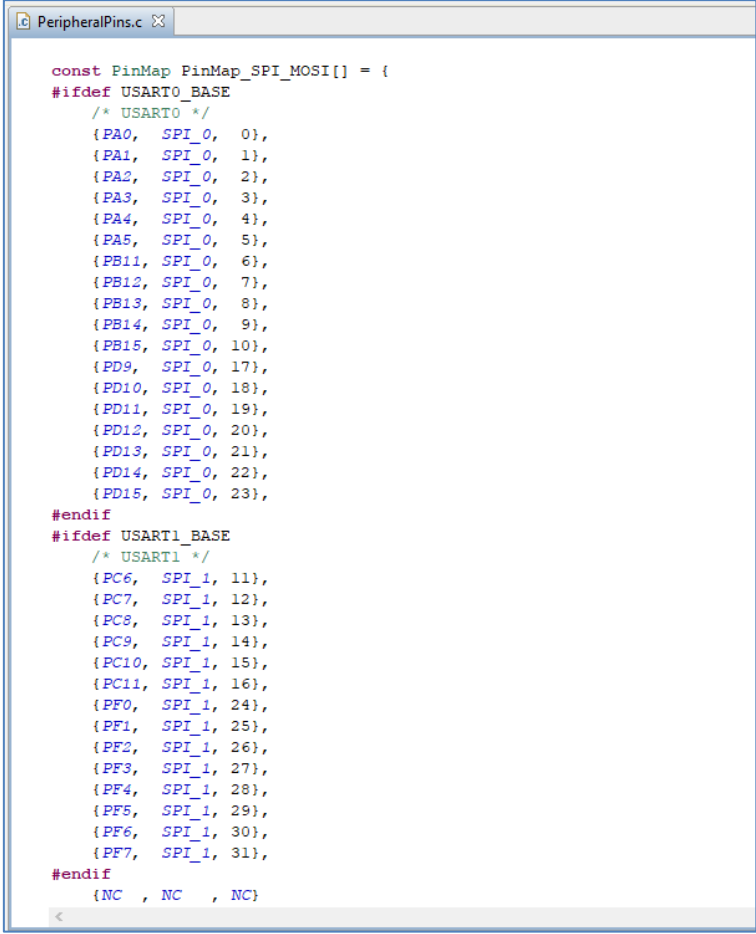


The screenshot shows the Simplicity IDE interface with the 'PeripheralNames.h' file open. The file defines the SPI peripheral names for different USART bases. The definitions are as follows:

```
#if DEVICE_SPI  
typedef enum {  
    #ifdef USART0_BASE  
        SPI_0 = USART0_BASE,  
    #endif  
    #ifdef USART1_BASE  
        SPI_1 = USART1_BASE,  
    #endif  
    #ifdef USART2_BASE  
        SPI_2 = USART2_BASE,  
    #endif  
    #ifdef USART3_BASE  
        SPI_3 = USART3_BASE,  
    #endif  
    #ifdef USART4_BASE  
        SPI_4 = USART4_BASE,  
    #endif  
    #ifdef USART5_BASE  
        SPI_5 = USART5_BASE,  
    #endif  
} SPIName;  
#endif  
  
#if DEVICE_SERIAL  
typedef enum {  
    #ifdef USART0_BASE  
        USART_0 = USART0_BASE,  
    #endif  
    #ifdef USART1_BASE  
        USART_1 = USART1_BASE,  
    #endif  
    #ifdef USART2_BASE  
        USART_2 = USART2_BASE,  
    #endif  
}
```



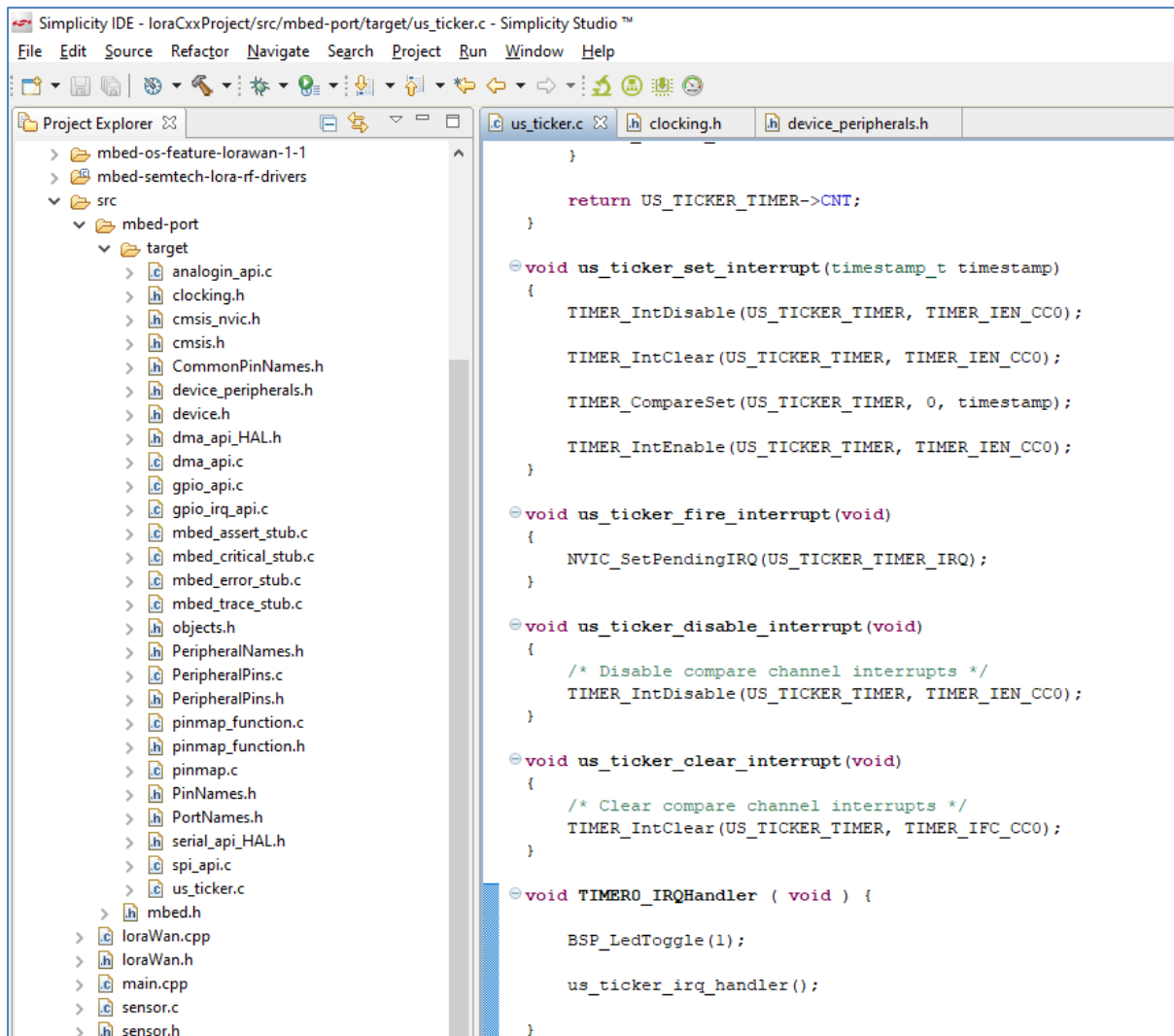
Make sure to check the valid pin function on the file “src/mbed-port/target/PeripheralPins.c”. For example the MOSI pin:



```
PeripheralPins.c
const PinMap PinMap_SPI_MOSI[] = {
#ifdef USART0_BASE
    /* USART0 */
    {PA0, SPI_0, 0},
    {PA1, SPI_0, 1},
    {PA2, SPI_0, 2},
    {PA3, SPI_0, 3},
    {PA4, SPI_0, 4},
    {PA5, SPI_0, 5},
    {PB11, SPI_0, 6},
    {PB12, SPI_0, 7},
    {PB13, SPI_0, 8},
    {PB14, SPI_0, 9},
    {PB15, SPI_0, 10},
    {PD9, SPI_0, 17},
    {PD10, SPI_0, 18},
    {PD11, SPI_0, 19},
    {PD12, SPI_0, 20},
    {PD13, SPI_0, 21},
    {PD14, SPI_0, 22},
    {PD15, SPI_0, 23},
#endif
#ifdef USART1_BASE
    /* USART1 */
    {PC6, SPI_1, 11},
    {PC7, SPI_1, 12},
    {PC8, SPI_1, 13},
    {PC9, SPI_1, 14},
    {PC10, SPI_1, 15},
    {PC11, SPI_1, 16},
    {PF0, SPI_1, 24},
    {PF1, SPI_1, 25},
    {PF2, SPI_1, 26},
    {PF3, SPI_1, 27},
    {PF4, SPI_1, 28},
    {PF5, SPI_1, 29},
    {PF6, SPI_1, 30},
    {PF7, SPI_1, 31},
#endif
    {NC, NC, NC}
```

## Timer

The “system tick” required by the event control feature (queue module) is configured on the file “src/mbed-port/target/us\_ticker.c” which currently configures the TIMERO peripheral to interrupt every 10ms. To change the timer and oscillator used, user must modify files “src/mbed-port/target/clocking.h” and “src/mbed-port/target/device\_peripherals.h”



## LoRaWAN stack overview

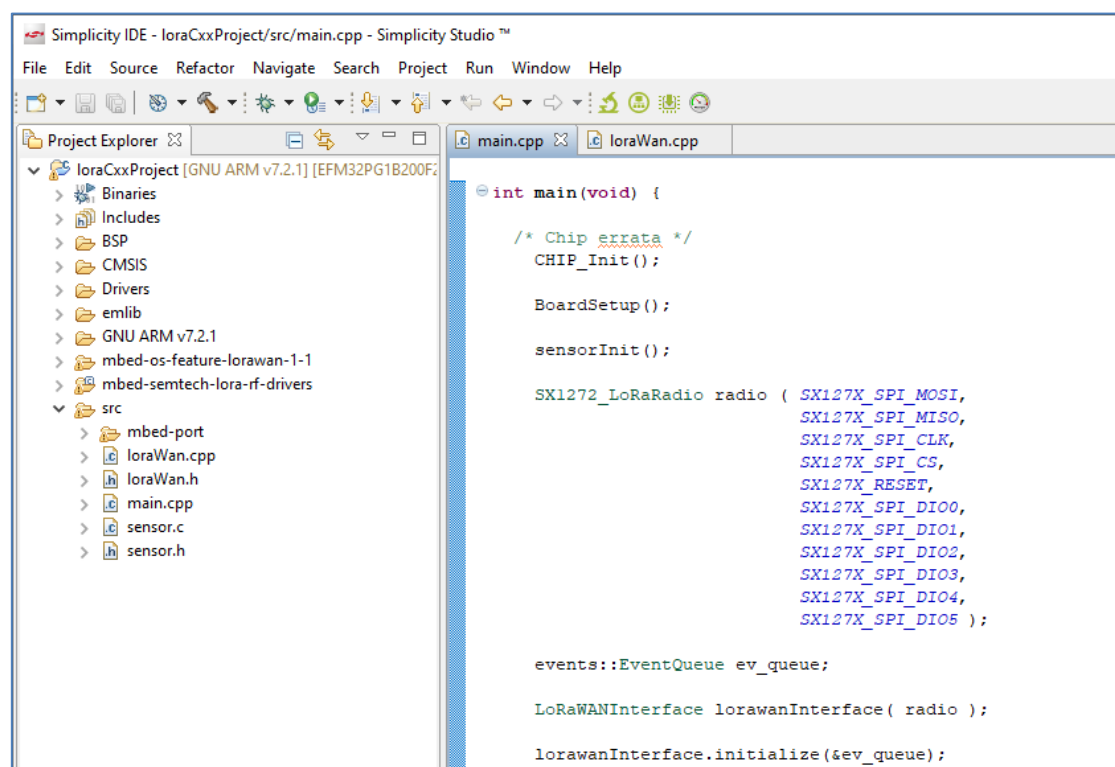
The steps below can be found here: <https://os.mbed.com/docs/mbed-os/v5.13/apis/lorawan.html>

Due to the fact that most of the LoRaWAN devices are simple telemetry devices, the stack and its operation need to be as simple as possible. That's why the Mbed LoRaWAN stack is event driven.

### Basic use

To bring up the Mbed LoRaWAN stack, consider the following progression.

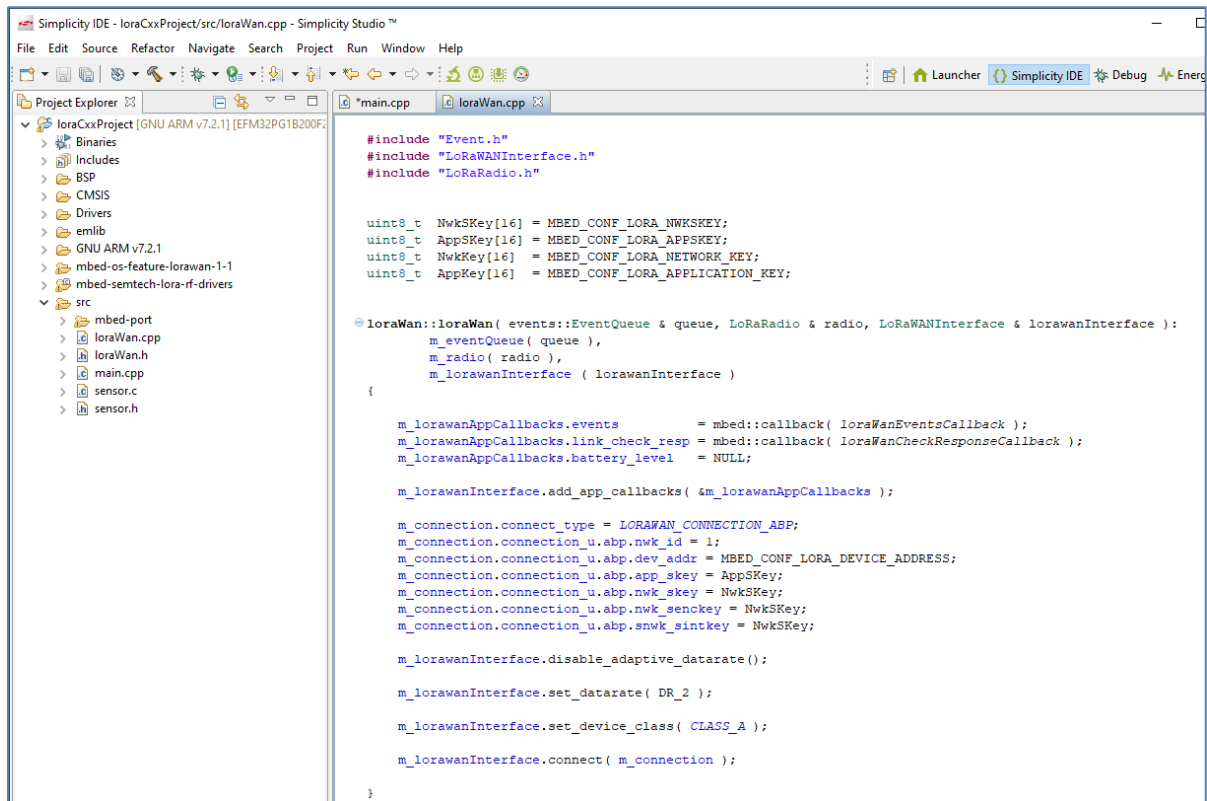
1. Construct an event queue
2. Construct a LoRadio object
3. Instantiate LoRaWANInterface, and pass LoRaRadio object
4. Initialize mac layer and pass EventQueue object



The screenshot shows the Simplicity IDE interface. The Project Explorer on the left displays the project structure for 'loraCxxProject' (GNU ARM v7.2.1) on an EFM32PG1B200F2 microcontroller. The 'src' directory contains files: 'mbed-port', 'loraWan.cpp', 'loraWan.h', 'main.cpp', 'sensor.c', and 'sensor.h'. The main.cpp file is open in the editor, showing the following code:

```
int main(void) {  
  
    /* Chip errata */  
    CHIP_Init();  
  
    BoardSetup();  
  
    sensorInit();  
  
    SX1272_LoRaRadio radio ( SX127X_SPI_MOSI,  
                             SX127X_SPI_MISO,  
                             SX127X_SPI_CLK,  
                             SX127X_SPI_CS,  
                             SX127X_RESET,  
                             SX127X_SPI_DIO0,  
                             SX127X_SPI_DIO1,  
                             SX127X_SPI_DIO2,  
                             SX127X_SPI_DIO3,  
                             SX127X_SPI_DIO4,  
                             SX127X_SPI_DIO5 );  
  
    events::EventQueue ev_queue;  
  
    LoRaWANInterface lorawanInterface( radio );  
  
    lorawanInterface.initialize(&ev_queue);  
}
```

5. Set up the event callback
6. Add network credentials (security keys) and any configurations
7. Connect.



```
#include "Event.h"
#include "LoRaWANInterface.h"
#include "LoRaRadio.h"

uint8_t NwksKey[16] = MBED_CONF_LORA_NWKSKEY;
uint8_t AppKey[16] = MBED_CONF_LORA_APPKEY;
uint8_t NwkKey[16] = MBED_CONF_LORA_NETWORK_KEY;
uint8_t AppKey[16] = MBED_CONF_LORA_APPLICATION_KEY;

loraWan::loraWan( events::EventQueue & queue, LoRaRadio & radio, LoRaWANInterface & lorawanInterface ) :
    m_eventQueue( queue ),
    m_radio( radio ),
    m_lorawanInterface ( lorawanInterface )
{
    m_lorawanAppCallbacks.events = mbed::callback( loraWanEventsCallback );
    m_lorawanAppCallbacks.link_check_resp = mbed::callback( loraWanCheckResponseCallback );
    m_lorawanAppCallbacks.battery_level = NULL;

    m_lorawanInterface.add_app_callbacks( &m_lorawanAppCallbacks );

    m_connection.connect_type = LORAWAN_CONNECTION_ABP;
    m_connection.connection_u.abp.nwk_id = 1;
    m_connection.connection_u.abp.dev_addr = MBED_CONF_LORA_DEVICE_ADDRESS;
    m_connection.connection_u.abp.app_skey = AppKey;
    m_connection.connection_u.abp.nwk_skey = NwksKey;
    m_connection.connection_u.abp.nwk_senckey = NwkKey;
    m_connection.connection_u.abp.snwk_sintkey = NwksKey;

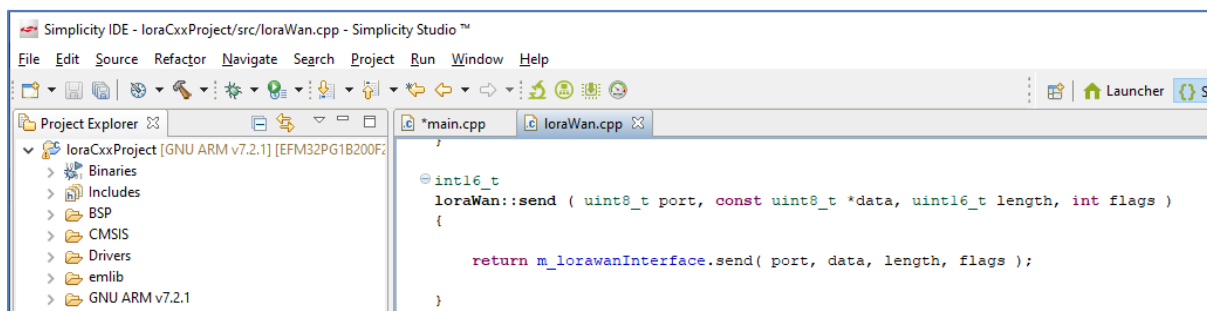
    m_lorawanInterface.disable_adaptive_datarate();

    m_lorawanInterface.set_datarate( DR_2 );

    m_lorawanInterface.set_device_class( CLASS_A );

    m_lorawanInterface.connect( m_connection );
}
```

8. To send a message call lorawanInterface send function.



```
int16_t
loraWan::send ( uint8_t port, const uint8_t *data, uint16_t length, int flags )
{
    return m_lorawanInterface.send( port, data, length, flags );
}
```

## Network events and callbacks

Here is the list of possible events that you can post from the stack to the application:

Event	Description
CONNECTED	When the connection is complete
DISCONNECTED	When the protocol is shut down in response to disconnect()
TX_DONE	When a packet is transmitted
TX_TIMEOUT	When the stack is unable to send packet in TX window
TX_ERROR	A general TX error
TX_CRYPTO_ERROR	If MIC fails, or any other crypto related error
TX_SCHEDULING_ERROR	When the stack is unable to schedule a packet
TX_TIMEOUT	When the stack is unable to send a packet in TX window
RX_DONE	When a packet is received
RX_ERROR	A general RX error

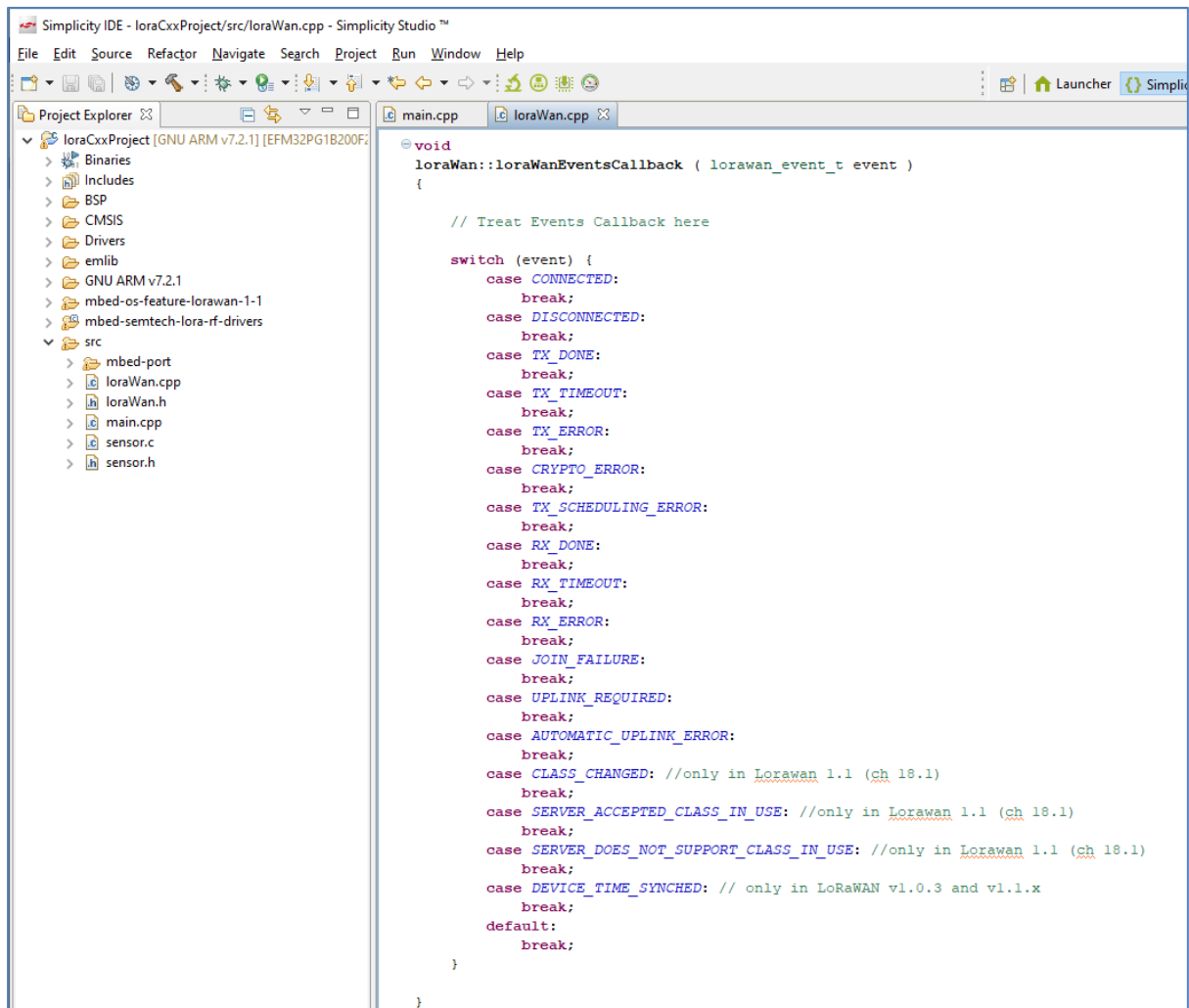
The application must attach an event handler to the stack. The LoRaWANInterface provides an API to attach various callbacks to the stacks. One such callback is the event handler callback.

## Application callbacks

The Mbed LoRaWAN stack currently maps 3 different callbacks:

Callback type	Description
Event callback	Mandatory, Direction: from stack to application
Link check response callback	Optional, Direction: from stack to application
Battery level callback	Optional, Direction: from application to stack

An example of attaching your event handler to the stack:



## Link check response handler

Link check request is a MAC command defined by the LoRaWAN specification. To receive the response of this MAC command, set the `link_check_resp` callback.

## Battery level handler

The battery level callback is different from others. The direction of this callback is from the application to the stack. In other words, it provides information to the stack. The application is responsible for letting the stack know about the current battery level.

## Error codes

All operations on `LoRaWANInterface` return an error code `lorawan_status_t` that reflects success or failure of the operation.

Below is the list of error codes and their description.

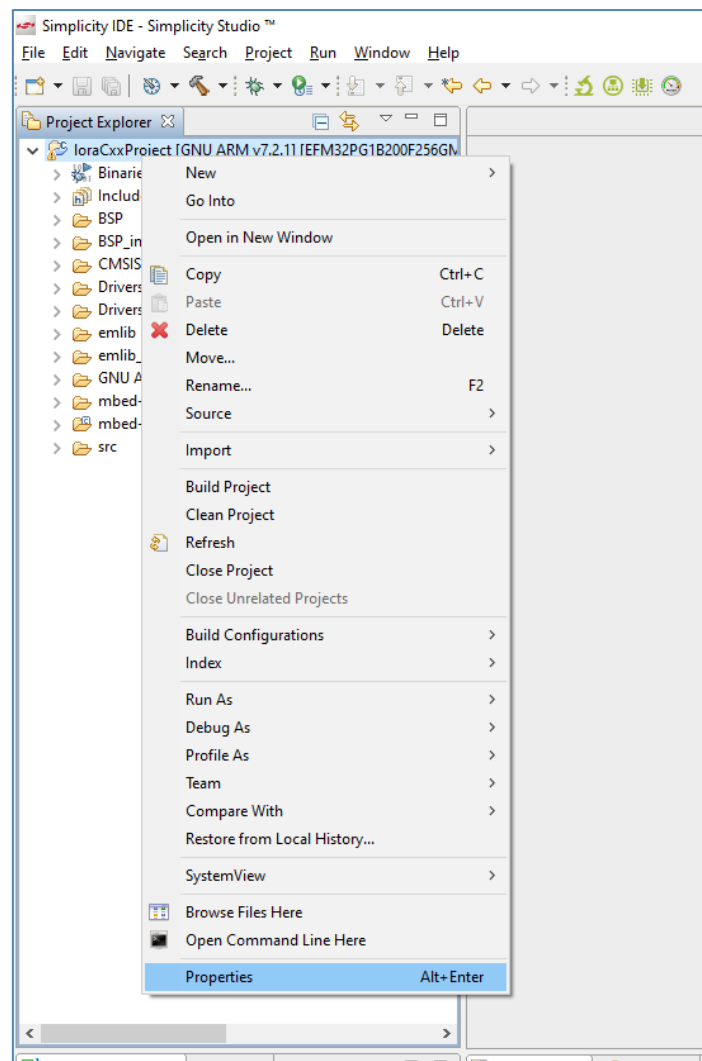
Error code	Value	Description
LORAWAN_STATUS_OK	0	Service done successfully
LORAWAN_STATUS_BUSY	-1000	Stack busy
LORAWAN_STATUS_WOULD_BLOCK	-1001	Stack cannot send at the moment or have nothing to read
LORAWAN_STATUS_SERVICE_UNKNOWN	-1002	Unknown service request
LORAWAN_STATUS_PARAMETER_INVALID	-1003	Invalid parameter
LORAWAN_STATUS_FREQUENCY_INVALID	-1004	Invalid frequency
LORAWAN_STATUS_DATARATE_INVALID	-1005	Invalid frequency and datarate
LORAWAN_STATUS_FREQ_AND_DR_INVALID	-1006	When stack was unable to send packet in TX window
LORAWAN_STATUS_NO_NETWORK_JOINED	-1009	Device is not part of a network yet (Applicable only for OTAA)
LORAWAN_STATUS_LENGTH_ERROR	-1010	Payload length error
LORAWAN_STATUS_DEVICE_OFF	-1011	The device is off, in other words, disconnected state
LORAWAN_STATUS_NOT_INITIALIZED	-1012	Stack not initialized
LORAWAN_STATUS_UNSUPPORTED	-1013	Unsupported service
LORAWAN_STATUS_CRYPTO_FAIL	-1014	Crypto failure
LORAWAN_STATUS_PORT_INVALID	-1015	Invalid port
LORAWAN_STATUS_CONNECT_IN_PROGRESS	-1016	Connection in progress (application should wait for CONNECT event)
LORAWAN_STATUS_NO_ACTIVE_SESSIONS	-1017	No active session in progress
LORAWAN_STATUS_IDLE	-1018	Stack idle at the moment
LORAWAN_STATUS_DUTYCYCLE_RESTRICTED	-1020	Transmission will be delayed because of duty cycling
LORAWAN_STATUS_NO_CHANNEL_FOUND	-1021	No channel is enabled at the moment
LORAWAN_STATUS_NO_FREE_CHANNEL_FOUND	-1022	All channels marked used, cannot find a free channel at the moment
LORAWAN_STATUS_METADATA_NOT_AVAILABLE	-1023	Metadata is stale, cannot be made available as its not relevant

## Modifying LoRaWAN stack

Various parameters for Mbed LoRaWAN stack can be configured via either C++ APIs or by using the Mbed configuration system, editing the `mbed_app.json` file in the root of their application. This is explained here: <https://os.mbed.com/docs/mbed-os/v5.13/reference/lorawan-configuration.html>

All those configurations were mapped to the preprocessor symbols. Also some definitions found inside the stack must be configured that were not in the `mbed_app.json`. It is user responsibility to modify those values.

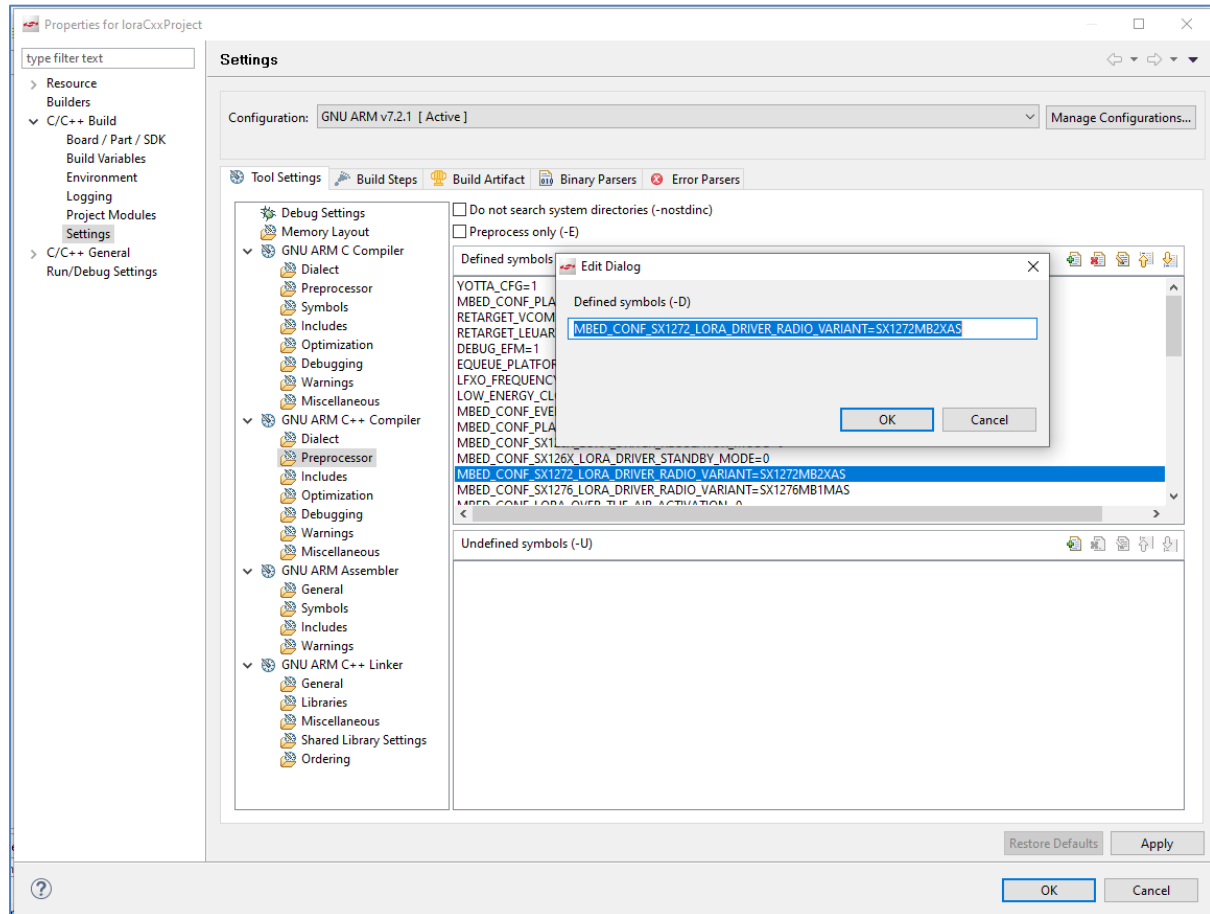
Right click the project and select properties:





And then browse to C/C++ Build / Settings / GNU ARM C++ Compiler / Preprocessor.

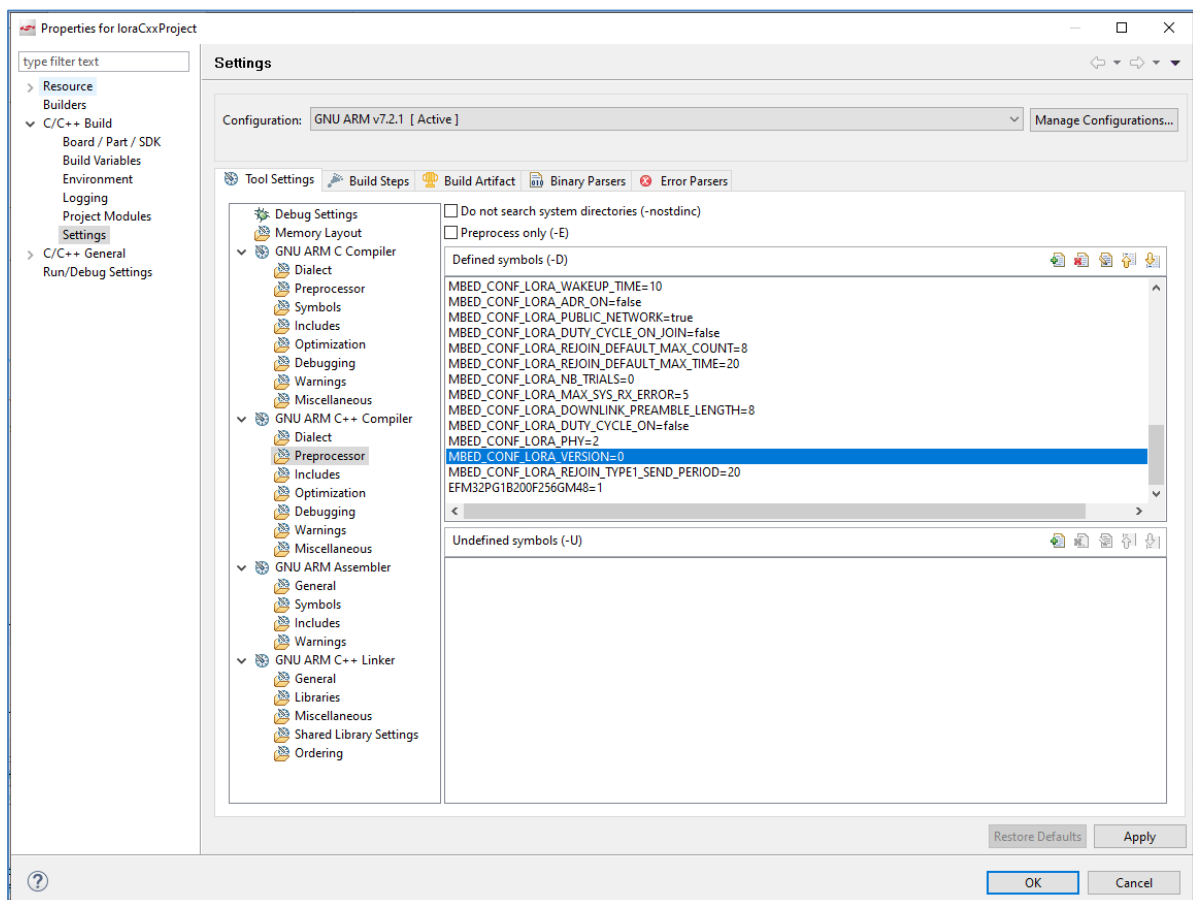
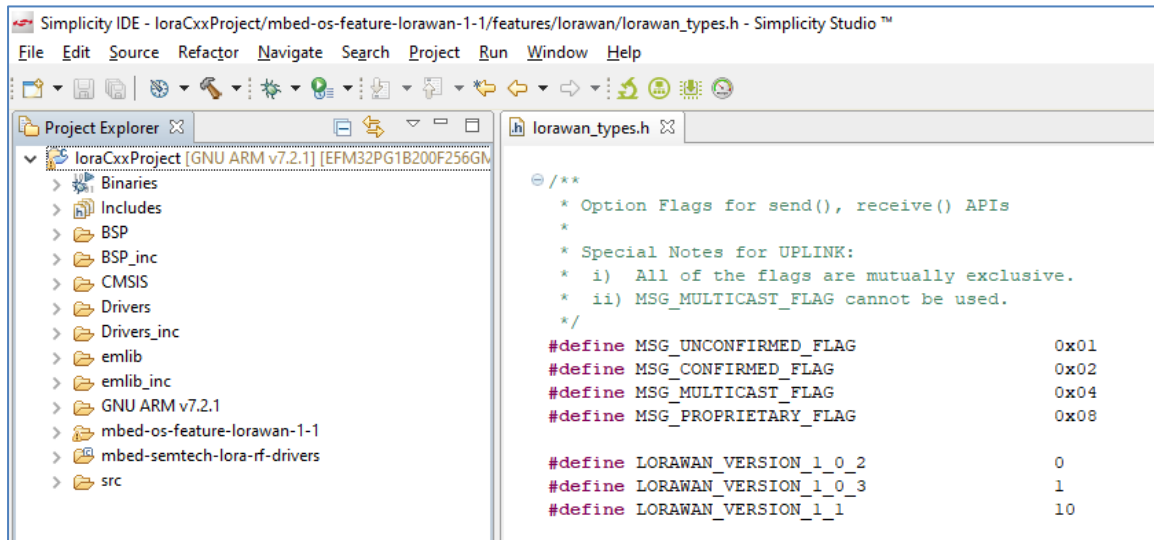
To change any parameter, just double click the desired setting:



Following are the most relevant configuration items.

## LoRaWAN Version

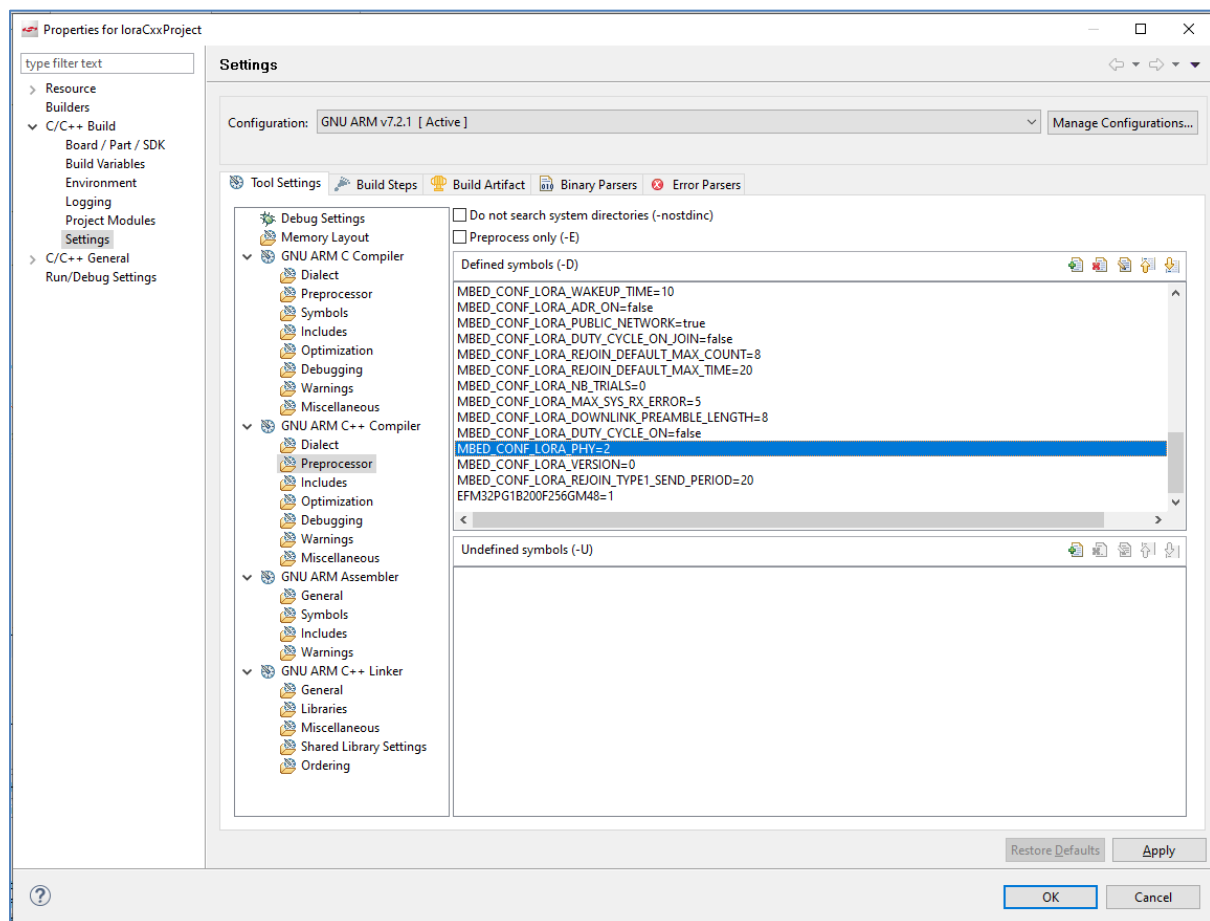
Locate the directive `MBED_CONF_LORA_VERSION` and change to one of the valid values (0, 1 and 10). In this example we are using the 1.0.2 specification:



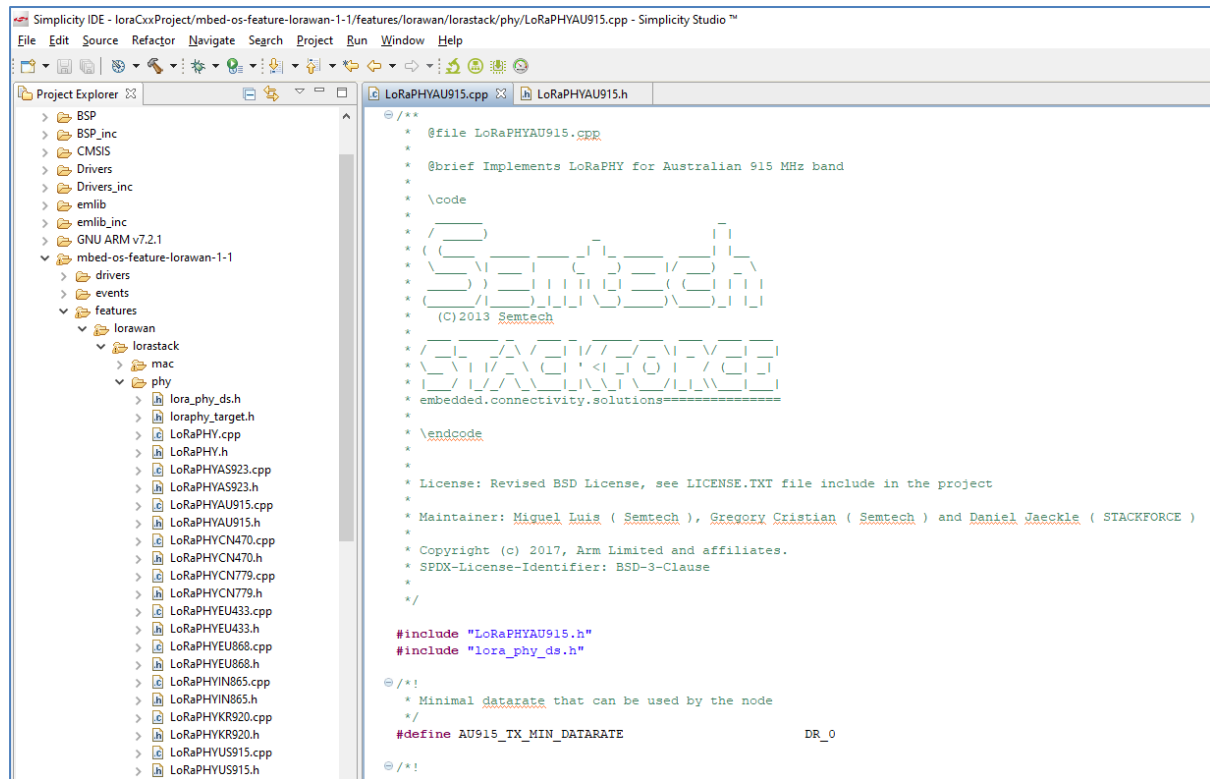
## LoRaWAN Phy Region

Locate the directive `MBED_CONF_LORA_PHY` and change to one of the valid values (0 till 8). In this example we are using the AU915 specification:

<code>LORA_REGION_EU868</code>	0
<code>LORA_REGION_AS923</code>	1
<code>LORA_REGION_AU915</code>	2
<code>LORA_REGION_CN470</code>	3
<code>LORA_REGION_CN779</code>	4
<code>LORA_REGION_EU433</code>	5
<code>LORA_REGION_IN865</code>	6
<code>LORA_REGION_KR920</code>	7
<code>LORA_REGION_US915</code>	8

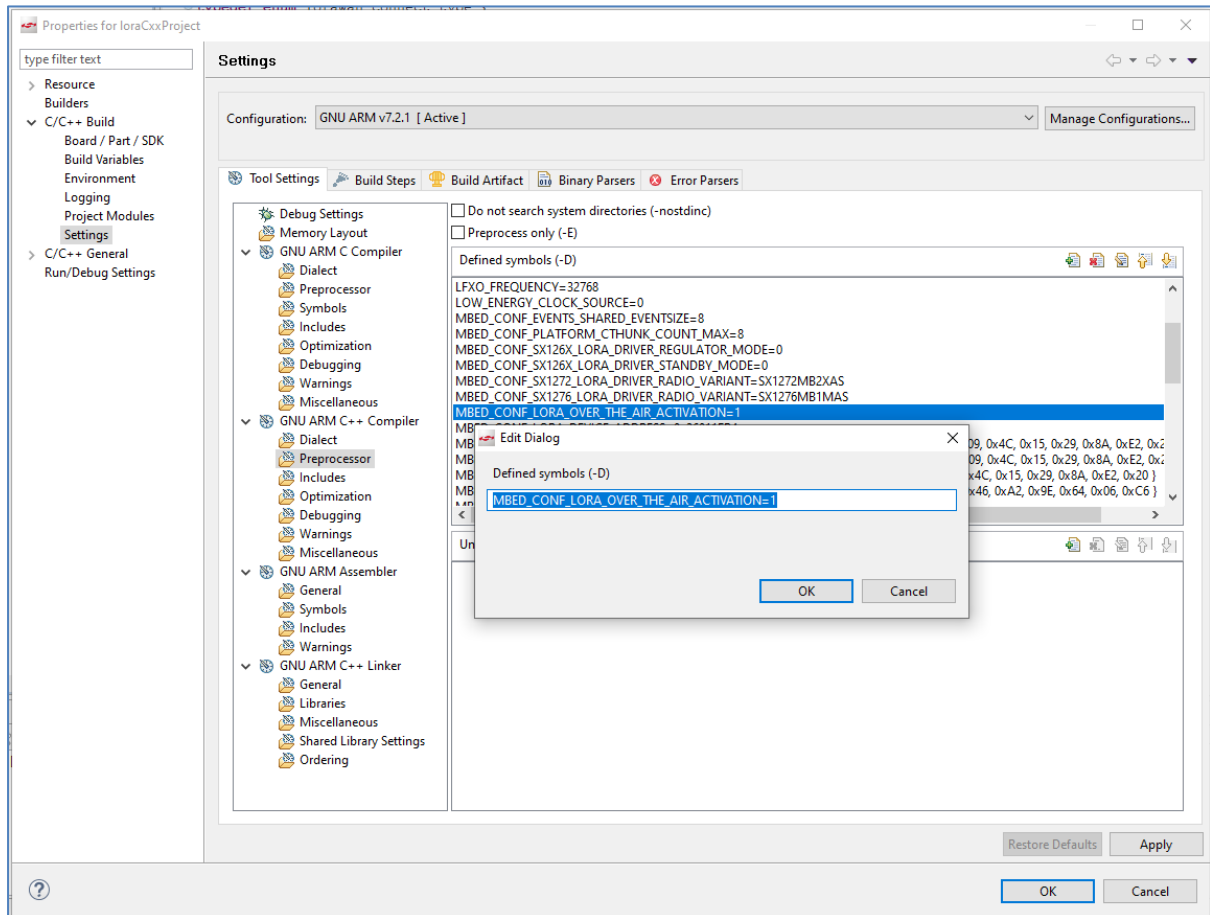


To change specific behaviours for your project, locate and modify the correspondent parameter for your phy region at “mbed-os-feature-lorawan-1-1\features\lorawan\lorastack\phy” folder.



## LoRaWAN Activation Mode

To select the activation mode, modify the directive `MBED_CONF_LORA_OVER_THE_AIR_ACTIVATION` to one of the valid values (0 for ABP and 1 for OTAA).



## LoRaWAN ID / Keys

To edit the network credentials locate and edit these parameters:

MBED\_CONF\_LORA\_DEVICE\_ADDRESS

ABP activation method

MBED\_CONF\_LORA\_NWKSENCKEY

MBED\_CONF\_LORA\_SNWKSINTKEY

MBED\_CONF\_LORA\_NWKSKEY

MBED\_CONF\_LORA\_APPSKEY

OTAA activation method

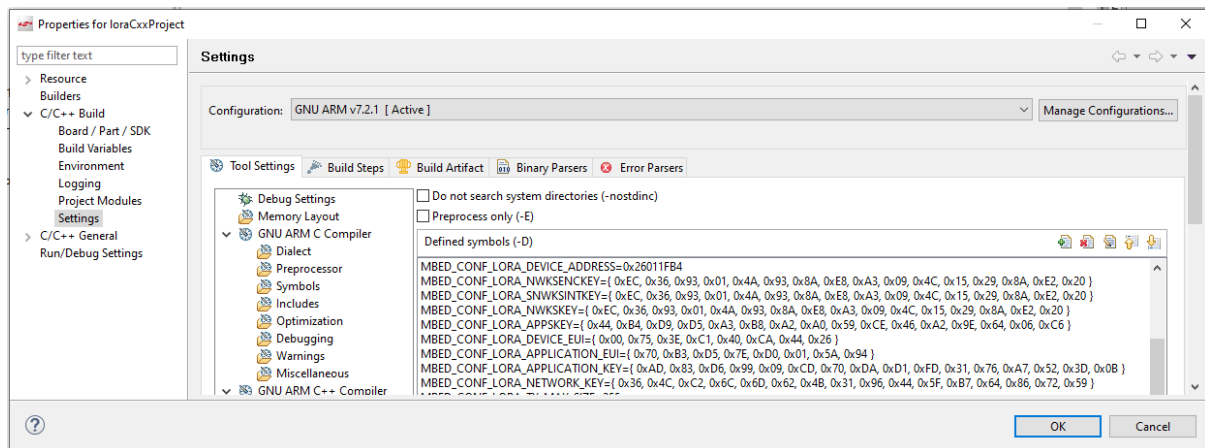
MBED\_CONF\_LORA\_DEVICE\_EUI

MBED\_CONF\_LORA\_APPLICATION\_EUI

MBED\_CONF\_LORA\_APPLICATION\_KEY

MBED\_CONF\_LORA\_NETWORK\_KEY

Example:

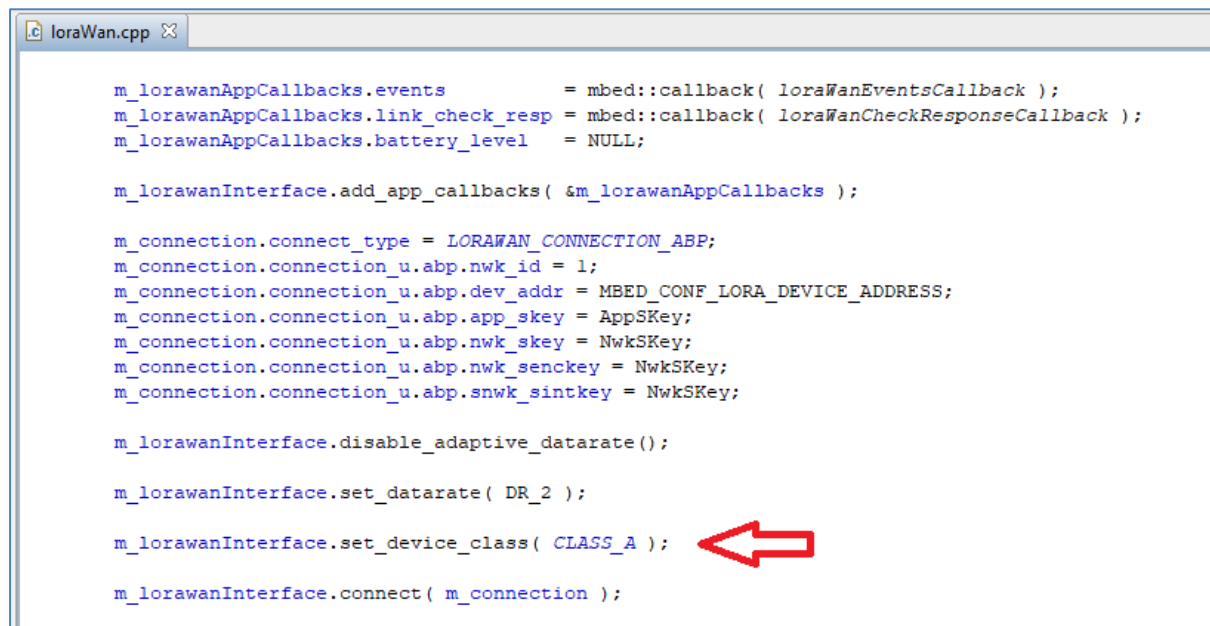


High volume production requires a minor modification on the source code to insert automated values.

## LoRaWAN Class Mode

To select the class mode, when configuring the LoRaWANInterface instance call the `set_device_class` function.

Valid values are CLASS\_A or CLASS\_C:



```
loraWan.cpp X
m_lorawanAppCallbacks.events      = mbed::callback( loraWanEventsCallback );
m_lorawanAppCallbacks.link_check_resp = mbed::callback( loraWanCheckResponseCallback );
m_lorawanAppCallbacks.battery_level = NULL;

m_lorawanInterface.add_app_callbacks( &m_lorawanAppCallbacks );

m_connection.connect_type = LORAWAN_CONNECTION_ABP;
m_connection.connection_u.abp.nwk_id = 1;
m_connection.connection_u.abp.dev_addr = MBED_CONF_LORA_DEVICE_ADDRESS;
m_connection.connection_u.abp.app_skey = AppSKey;
m_connection.connection_u.abp.nwk_skey = NwksKey;
m_connection.connection_u.abp.nwk_senckey = NwksKey;
m_connection.connection_u.abp.snwk_sintkey = NwksKey;

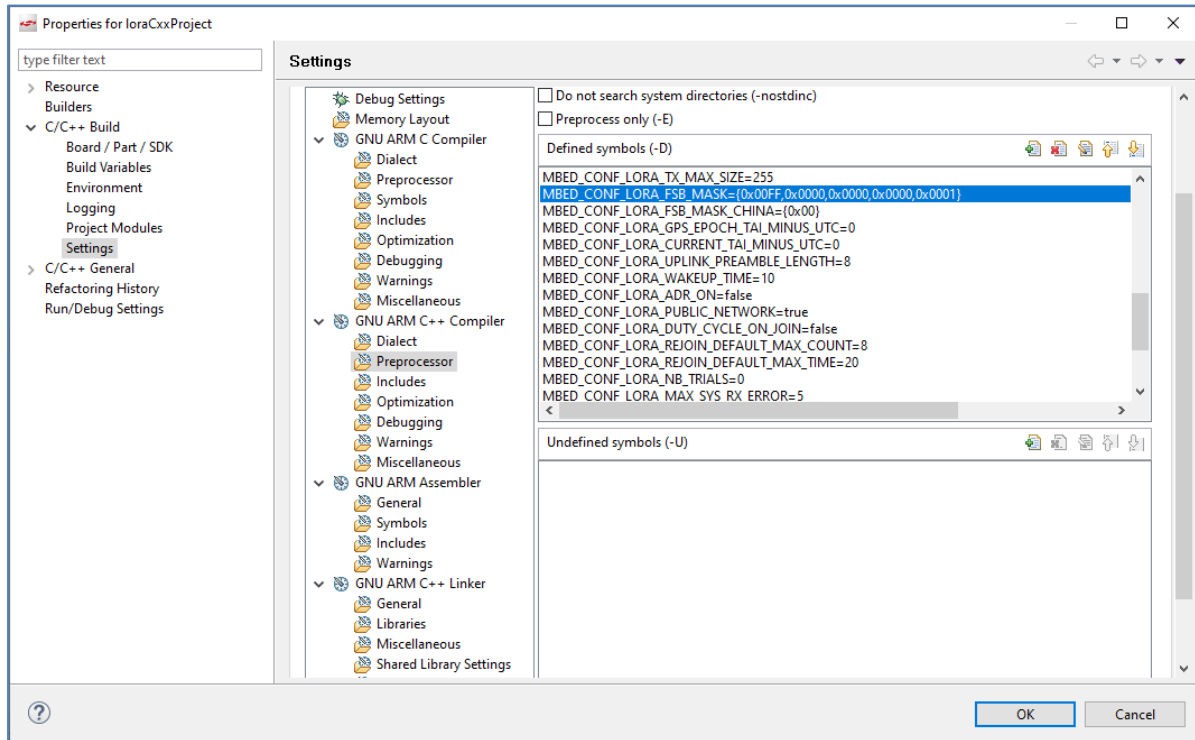
m_lorawanInterface.disable_adaptive_datarate();

m_lorawanInterface.set_datarate( DR_2 );

m_lorawanInterface.set_device_class( CLASS_A );
m_lorawanInterface.connect( m_connection );
```

## LoRaWAN Channels

The RF channels used by the stack are configured modifying the preprocessor symbol `MBED_CONF_LORA_FSB_MASK`.



Make sure to look at `mbed-os-feature-lorawan-1-1\features\lorawan\FSB_Usage.txt` for important details on how to configure the channels to talk to the LoraWan gateway.

The file content is below:

Frequency sub-bands in US915/AU915:

US915/AU915 PHYs define channel structures that can support up to 72 channels for upstream.

The first 64 channels (0-63), occupy 125 kHz and the last 8 channels (64-71) occupy 500 kHz.

However, most of the base stations available in the market support 8 or 16 channels.

Network acquisition can become costly if the device has no prior knowledge of the active channel plan and it enables all 72 channels to begin with.

The LoRaWAN 1.0.2 Regional parameters specification refers to a strategy of probing a set of nine channels (8 + 1) for the joining process. According to that strategy, the device alternatively selects a channel from a set of 8 125 kHz channels and a 500 kHz channel.

For example, send a join request alternatively on a randomly selected channel from a set of 0-7 channels and channel 64, which is the first 500 kHz channel.



Once the device has joined the network (in case of OTAA) or has sent the first uplink (in the case of ABP), the network may send a LinkAdrReq MAC command to set the channel mask to be used. Please note that these PHY layers do not support CFList, so LinkAdrReq is the way the network tells you what channel plan to use.

You can configure the Mbed LoRaWAN stack to use a particular frequency sub-band (FSB), which means that you don't have to probe all sets of channels. "fsb-mask" in lorawan/mbed\_lib.json is the parameter that you can use to tell the system which FSB or set of FSBs to use. By default, the "fsb-mask" is set to "{0xFFFF, 0xFFFF, 0xFFFF, 0x00FF}".

That means all channels are active. In other words, 64 125 kHz channels and 8 500 kHz channels are active. If you wish to use a custom FSB, you need to set an appropriate mask as the value of "fsb-mask". For example, if you wish to use the first FSB, in other words, the first 8 125 kHz channels (0-7) and the first 500 kHz channel:

```
"fsb-mask" = "{0x00FF, 0x0000, 0x0000, 0x0000, 0x0001}"
```

Similarly, if you wish to use the second FSB, in other words, the second set of 8 125 kHz channels (8-15) and the 2nd 500 kHz channel:

```
"fsb-mask" = "{0xFF00, 0x0000, 0x0000, 0x0000, 0x0002}"
```

You can also combine FSBs if your base station supports more than 8 channels. For example:

```
"fsb-mask" = "{0x00FF, 0x0000, 0x0000, 0xFF00, 0x0081}"
```

means use channels 0-7(125 kHz) + channel 64 (500 KHz) and channels 56-63 (125 kHz) + channel 71 (500 kHz).

Please note that for Certification requirements, you need to alternate between 125 kHz and 500 kHz channels, so before joining, do not set a mask that enables only 500 kHz or only 125 kHz channels.

Frequency sub-bands in CN470 PHY:

The LoRaPHYCN470 class defines 96 channels in total, as per the LoRaWAN Regional Specification. These 96 channels are 125 kHz wide each and can be subdivided into 6 sub-bands containing 16 channels each.

"fsb-mask-china" is the parameter that lorawan/mbed\_lib.json defines. It can be used to enforce an FSB. It is defined as a C-style array, and the first element of the array corresponds to first 8 channels (0-7) and so on. By default, all 96 channels are enabled, but there may be base stations that do not support all 96 channels. Therefore, network acquisition can become cumbersome if the device hops on random channels. The probability of finding a correct channel for a base station that supports 8 channels would be 1/12.

For example, if your base station supports 16 channels (channels 0-15), set the "fsb-mask-china" as:

```
"fsb-mask-china" = "{0xFFFF, 0x0000, 0x0000, 0x0000, 0x0000, 0x0000}"
```

Similarly, if your base station supports 8 channels (channels 0-7), set the "fsb-mask-china" as:

```
"fsb-mask-china" = "{0x00FF, 0x0000, 0x0000, 0x0000, 0x0000, 0x0000}"
```

## Modifying LoRaWAN Radio

When instantiating the LoRadio object, call the appropriate constructor. For example:

```
SX1272_LoRaRadio radio ( SX127X_SPI_MOSI,
                        SX127X_SPI_MISO,
                        SX127X_SPI_CLK,
                        SX127X_SPI_CS,
                        SX127X_RESET,
                        SX127X_SPI_DIO0,
                        SX127X_SPI_DIO1,
                        SX127X_SPI_DIO2,
                        SX127X_SPI_DIO3,
                        SX127X_SPI_DIO4,
                        SX127X_SPI_DIO5 );

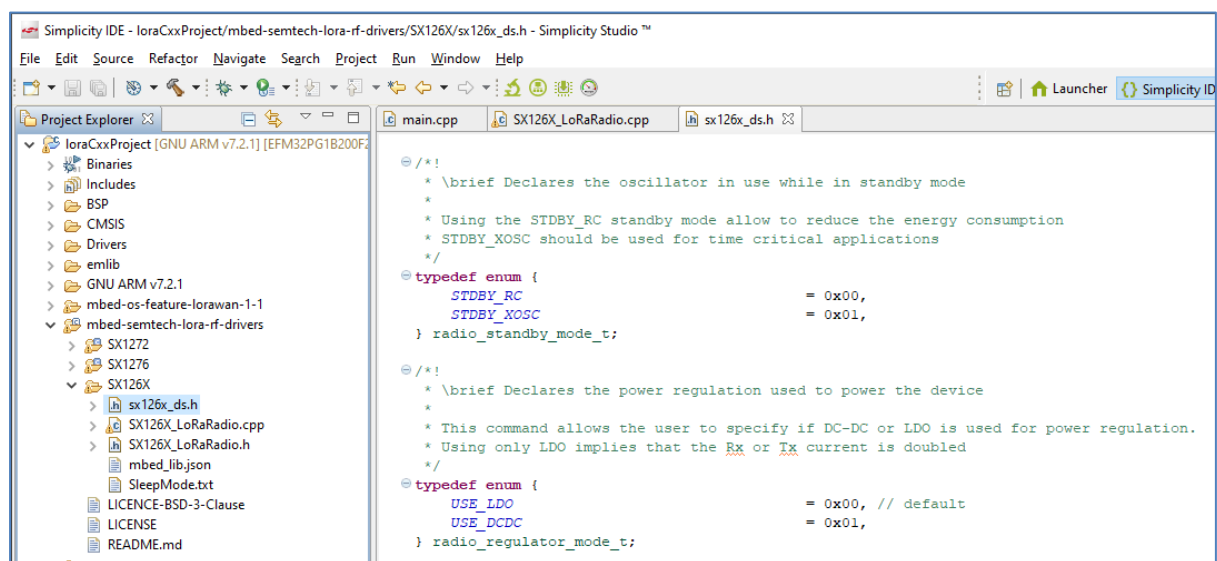
or

SX126X_LoRaRadio radio( SX126X_SPI_MOSI,
                        SX126X_SPI_MISO,
                        SX126X_SPI_CLK,
                        SX126X_SPI_CS,
                        SX126X_RESET,
                        SX126X_DIO1,
                        SX126X_BUSY,
                        SX126X_FREQ_SELECT,
                        SX126X_DEVICE_SELECT,
                        SX126X_CRYSTAL_SELECT,
                        SX126X_ANT_SWITCH );
```

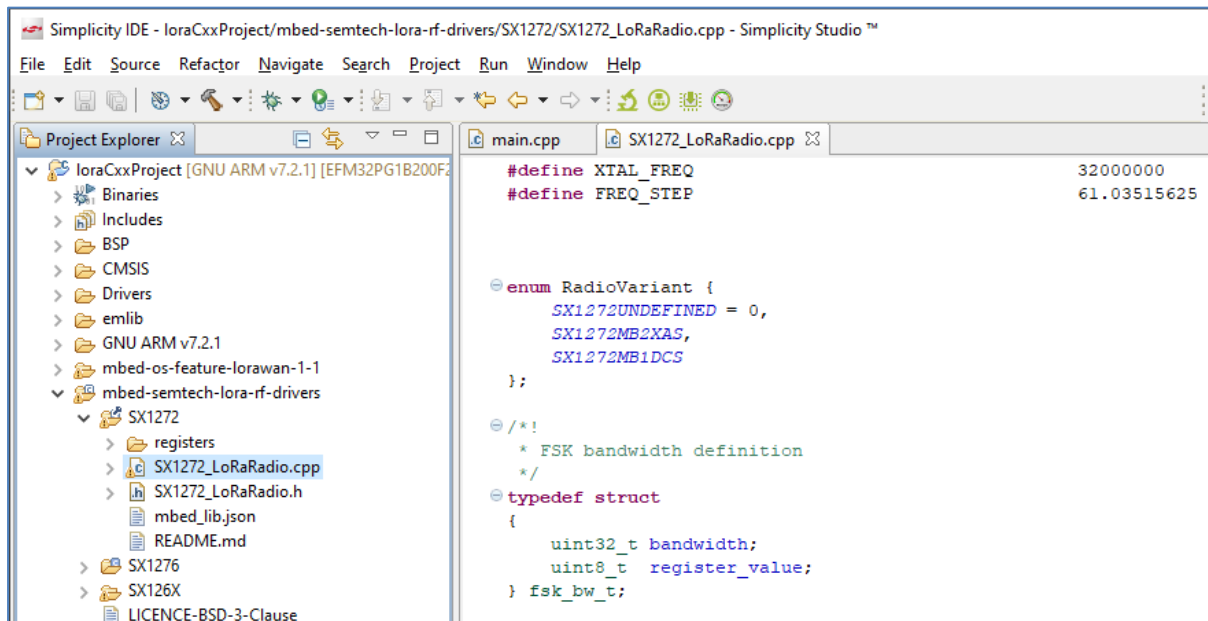
And depending on the type of radio, configure the correspondent parameters with the values on the following screenshots.

MBED\_CONF\_SX126X\_LORA\_DRIVER\_REGULATOR\_MODE=0

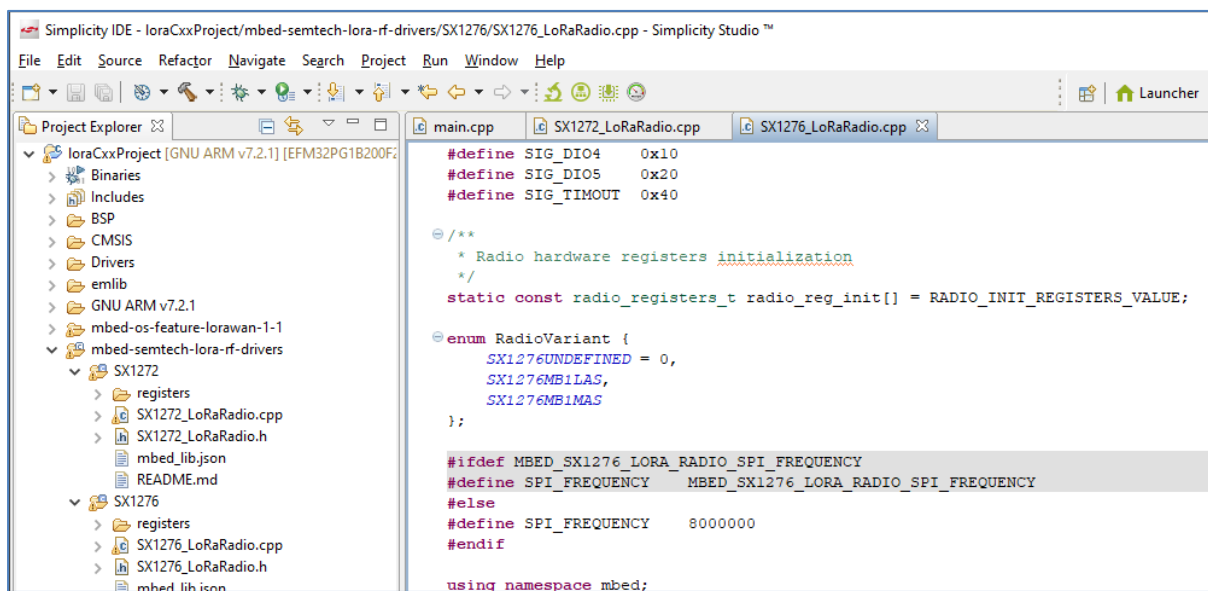
MBED\_CONF\_SX126X\_LORA\_DRIVER\_STANDBY\_MODE=0



MBED\_CONF\_SX1272\_LORA\_DRIVER\_RADIO\_VARIANT=SX1272MB2XAS



MBED\_CONF\_SX1276\_LORA\_DRIVER\_RADIO\_VARIANT=SX1276MB1MAS



## Running Demo Applications

There are two examples projects to demo demonstrate the stack usage.

### LoRaWAN + Pearl Gecko

A simple app to test connectivity has been made, also to demonstrate how to use the stack in C++. It connects via OTAA or ABP and transmits temperature and humidity every 20 seconds.

Using the starter kit SLSTK3401A (EFM32PG1B200F256GM48) and SX1272MB2xAS the code size is about 156K and 100K with optimization set to -O1.



### LoRaWAN + Blue Gecko

To demonstrate the concurrent BLE/LoraWan operation on the EFR32BG device, we based on the thermometer example and also demonstrate how to use the stack mixing C/C++. After the mobile connects with the module, it begins transmitting data every 20 seconds.

Using the starter kit SLWSTK6020B (EFR32BG13P632F512GM48) and SX1272MB2xAS the code size is about 320K and 267K with optimization set to -O1.

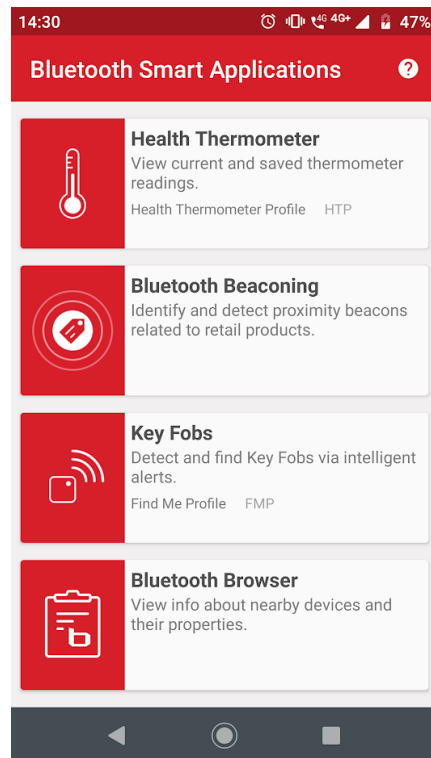


Follow the steps below:

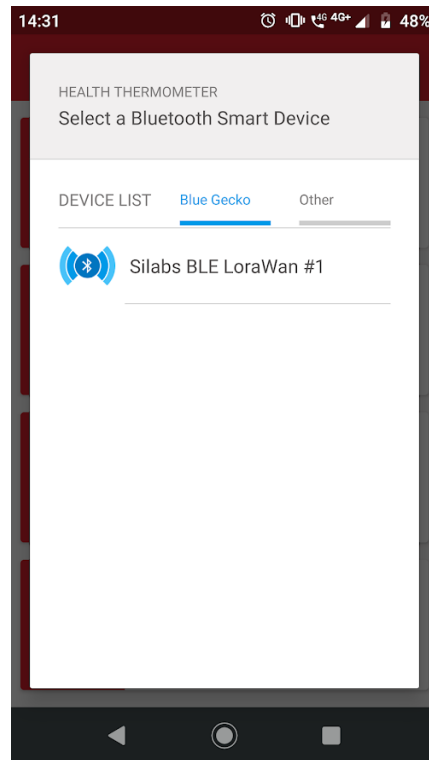
1. Download the Blue Gecko android app here:

<https://play.google.com/store/apps/details?id=com.siliconlabs.bledemo>

2. Enable the Bluetooth, open the app and click on “Health Thermometer”.



3. You should see the device "Silabs BLE LoraWan #1". Click on it to connect. This string is located on the `gatt_db.c` file, on array `bg_gattdb_data_attribute_field_10_data`, which should be automatically generated when configuring the `.isc` file of the project.



4. When connected, the kit will turn on LED1 and toggle LED0, and it begins transmitting data every 20 seconds.

