EXP NO:2 DATE:

### PLAYFAIR CIPHER

### Aim:

To implement an encryption algorithm using Playfair Cipher technique.

## Algorithm:

- Step 1: "Algorithm" (as the key) and "ulroaliocvrx" (as the encrypted text).
- Step 2: Remove spaces and convert to lowercase.
- Step 3: Create a 5x5 key table based on the modified key.
- Step 4: Apply Playfair Cipher decryption to the encrypted text using the generated key table.
- Step 5: Display the deciphered text.

## Program:

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h> #define
SIZE 30
void toLowerCase(char plain[], int ps) {
  int i;
  for (i = 0; i < ps; i++)
     if (plain[i] > 64 \&\& plain[i] < 91)
       plain[i] += 32;
  }
int removeSpaces(char* plain, int ps)
  int i, count = 0;
  for (i = 0; i < ps; i++)
                              if
(plain[i] != ' ')
                       plain[count++]
= plain[i]; plain[count] = '\0';
return count;
void generateKeyTable(char key[], int ks, char keyT[5][5])
  int i, j, k, flag = 0, *dicty;
  dicty = (int*)calloc(26, sizeof(int));
```

```
for (i = 0; i < ks; i++) {
(key[i] != 'j')
                dicty[key[i] -
97] = 2;
  dicty['j' - 97] = 1;
  i = 0;
j = 0;
  for (k = 0; k < ks; k++)
                                  if
(dicty[key[k] - 97] == 2) {
dicty[key[k] - 97] = 1;
keyT[i][j] = key[k];
       j++; if
(j == 5)  {
              i = 0;
i++;
  for (k = 0; k < 26; k++) {
(\operatorname{dicty}[k] == 0) \{ \operatorname{keyT}[i][j] =
(char)(k + 97);
                    if
       j++;
(j == 5) {
i++;
          j = 0;
   }
void search(char keyT[5][5], char a, char b, int arr[])
  int i, j; if (a ==
'j') a = 'i';
else if (b == 'j')
b = 'i';
  for (i = 0; i < 5; i++)
for (j = 0; j < 5; j++)
                                if
(\text{keyT}[i][j] == a) \{
arr[0] = i;
                     arr[1] = j;
        }
```

```
else if (\text{keyT}[i][j] == b) {
          arr[2] = i;
arr[3] = j;
} int mod5(int a) {
if (a < 0)
5; return (a % 5);
void decrypt(char str[], char keyT[5][5], int ps) {
  int i, a[4]; for (i = 0; i < ps; i += 2) {
search(keyT, str[i], str[i+1], a);
                                    if(a[0] ==
              str[i] = keyT[a[0]][mod5(a[1] -
a[2]) {
1)];
       str[i+1] = keyT[a[0]][mod5(a[3]-1)];
     else if (a[1] == a[3]) {
                                   str[i] =
keyT[mod5(a[0] - 1)][a[1]];
       str[i+1] = keyT[mod5(a[2] - 1)][a[1]];
           else {
                         str[i] =
keyT[a[0]][a[3]];
       str[i + 1] = keyT[a[2]][a[1]];
void decryptByPlayfairCipher(char str[], char key[])
   char ps, ks, keyT[5][5];
                               ks =
strlen(key); ks =
removeSpaces(key, ks);
toLowerCase(key, ks); ps =
strlen(str); toLowerCase(str, ps);
ps = removeSpaces(str, ps);
  generateKeyTable(key, ks, keyT);
  decrypt(str, keyT, ps);
int main()
```

```
{
  char str[SIZE], key[SIZE];
  strcpy(key, "Thrisha");  printf("Key
text: %s\n", key);  strcpy(str,
  "ulroaliocvrx");
  printf("Plain text: %s\n", str);

  decryptByPlayfairCipher(str, key);
  printf("Deciphered text: %s\n", str);
  return 0;
}
```

# **Output:**

```
Key text: sbhfgj
Plain text: ulroaliocvrx
Deciphered text: qoumckgiawmr
```

**Result:**