## Content Delivered in class2\_30-July-2016

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## Assignments given:

**Assignment 1:** what is the largest number that can be computed in python?

Assignment 2: what is the smallest number that can be computed in python?

Assignment 3: examine the operator precedence will other examples

## 2.0 Python Basics

IDLE will be installed, along with basic python in Windows. In Linux and Unix, it can be installed manually. IDLE is a python IDE, from Python. Python commands can be executed using, either:

- 1. Interactive Mode, or
- 2. Script Mode

Individual commands can be executed in executed in interactive mode. Script mode is preferred for write a program.

In script mode, >>> indicates the prompt of the python interpreter.

```
Programming in Python:
```

print "Hello, World!"

\$ chmod +x script.py

\$ ./script.py

# 2.1 Basic Syntax and Indenting

```
In [1]: a = 12
In [2]: a
Out[2]: 12
In [3]: b = 34
```

```
>>> a=12
File "<stdin>", line 1
a=12
```

IndentationError: unexpected indent

```
>>> for i in [1,2,335]:
... print i
  File "<stdin>", line 2
    print i
```

IndentationError: expected an indented block

So, ensure that indentation is provided whenever it is needed, and avoid undesired indendations. Python Program works based on indentation.

PEP 8 is a python group for coding style. It recommends **4 spaces** as indentation. Also, they recommend to prefer spaces, to tabs. If any one is interested in using tabs, ensure that the tab space is configured to 4 spaces, in settings of your editor or IDE.

Also, there should be consistency of intendation, throughtout the program.

## 2.2 Identifier Naming Conventions

Identifier can represent an object, including variables, classes, functions, execption, ...

For Identifiers, first character must be an alphabet (A to Z, a to z) or underscore  $(\_)$ 

From second character onwards, it can be alpha-numeric (A to Z, a to z, 0 to 9) and underscore (\_) character.

Ex: animal, \_animal, animal123, ani123mal, ani\_mal123, ani12ma\_l3 are possible

Ex: 123animal, animal&, \$animal, ani\$mal, 0animal are not possible. (All these result in SyntaxError)

And, comma(,), dot(.), % operators are defined in python

Naming Conventions

- Class names start with an uppercase letter. All other identifiers start w ith a lowercase letter.
  - PRIVATE identifiers start with single underscore ex: identierName
  - STRONGLY PRIVATE identifiers start with two leading underscores.

ex: identifierName

- Language defined Special Names - identifier with starts and ends with two underscores

ex: \_\_init\_\_, \_\_main\_\_, \_\_file\_\_

Python is \_case-sensitive language. This case-sensitivity can be removed using advanced settings, but it is strongly not recommended.

In [9]: | Animal = "Cow"

```
In [10]: animal
Out[10]: 'Cat'
In [11]: Animal
Out[11]: 'Cow'
```

Identifier casing is of two-types:

snake casing
 ex: cost\_of\_mangos
 Camel casing
 ex: costOfMangos

PEP 8 recommends to follow any one of them, but, only one type of them in a project.

## comment operator

```
# comment Operator
Interpretor ignore the line, right to this operator
The is only line comment, in python.
```

## **Docstrings**

```
... ...
```

```
In [23]:

These are not multi-line comments, but
are called docstrings.

docstrinsg will be processed by the interpreter.
triple double quotes will also work as docstrings.
```

Out[23]: '\n These are not multi-line comments, but\n are called docstrings.\n docstrinsg will be processed by the interpreter.\n triple double quotes will also work as docstrings.\n'

#### **Quotes**

```
- single ('apple' , "mango"), and triple quotes ('''apple''', """mango""")
```

- Triple quotes are generally used for docstrings
- Double quotes are NOT allowed. Don't be confused.
- quotes are used in defining strings
  - words, sentences, paragraphs

#### **Multi-Line Statements**

- \ Line continuation operator. (Also, used as reverse division operator)

```
In [25]: sum
Out[25]: 22111685
```

## Statements used within [], {}, or () doesn't need Line continuation operator

```
In [27]: months
Out[27]: ('Jan', 'Feb', 'Mar', 'Apr', 'May', 'Jun', 'jul', 'Aug')
```

#### Mutiple Statements in a line

- ; operator is used to separate statements

```
In [28]: a = 12; b = 34; a+b
Out[28]: 46
```

# 2.3 Reserved Keywords in Python:

Reserved Keywords (27 in python 2.x)								
and	assert	break	class	continue	def			
del elif from	else	except	exec	finally	for			
global	if	import	in	is	lambda			
or while	pass	print	raise	return	try			
yield								

Reserved Keywords (33 in python 3.x)								
False	class	finally	is	return				
None	continue	for	lambda	try				
True	def	from	nonlocal	while				
and	del	global	not	with				
as	elif	if	or	yield				
assert	else	import	pass					
break	except	in	raise					

These reserved keywords should not be used for the names of user-defined identifiers.

## Built-in Functions(64)

abs()	divmod()	input()	open()	<pre>staticmethod()</pre>				
all()	enumerate()	<pre>int()</pre>	ord()	str()				
any()	eval()	isinstance()	pow()	sum()				
<pre>basestring()</pre>	execfile()	issubclass()	print()	super()				
bin()	file()	iter()	<pre>property()</pre>	tuple()				
bool()	filter()	len()	range()	type()				
<pre>bytearray()</pre>	float()	list()	raw_input()	unichr()				
callable()	format()	<pre>locals()</pre>	reduce()	unicode()				
chr()	frozenset()	long()	reload()	vars()				
<pre>classmethod()</pre>	getattr()	map()	repr()	xrange()				
cmp()	globals()	max()	reversed()	zip()				
compile()	hasattr()	memoryview()	round()	import()				
<pre>complex()</pre>	hash()	min()	set()					
delattr()	help()	next()	setattr()					
dict()	hex()	object()	slice()					
dir()	id()	oct()	sorted()					

```
In [14]: a = 12
    type(a) # type() returns the type of the object.

Out[14]: int

In [15]: type(type)

Out[15]: type

In [16]: id(a) # returns the address where object 'a' is stored

Out[16]: 39351820
```

```
In [19]: print(a)
           12
In [20]:
           print(dir(a)) # returns the attributes and methods associated with the object
             'a'
                      _', '<u>_</u>add_
                                                  ', '<u>_</u>class_
           ['__abs__', '__add__', '__and__', '__class__', '
lattr__', '__div__', '__divmod__', '__doc__', '__
format__', '__getattribute__', '__getnewargs__'
                                       ' __and___'
                                                                    '__cmp__', '__coerce__',
                                                                        float__',
                                                                                       floordiv_
                    _rmul__', '__ror__', '__rpow__', '__rrshift__', '__rshift__', '__rsub_
_rtruediv__', '__rxor__', '__setattr__', '__sizeof__', '__str__', '__su
               ', '__subclasshook__', '__truediv__', '__trunc__', '__xor__', 'bit_lengt
           h', 'conjugate', 'denominator', 'imag', 'numerator', 'real']
```

The remaining built-in functions will be dealt appropriately in their corresponding context.

In [22]: help(a) # returns information and usage about the specified object, or function, ...

Help on int object:

```
class int(object)
   int(x=0) -> int or long
   int(x, base=10) -> int or long
   Convert a number or string to an integer, or return 0 if no arguments
   are given. If x is floating point, the conversion truncates towards zer
ο.
   If x is outside the integer range, the function returns a long instead.
   If x is not a number or if base is given, then x must be a string or
   Unicode object representing an integer literal in the given base. The
   literal can be preceded by '+' or '-' and be surrounded by whitespace.
   The base defaults to 10. Valid bases are 0 and 2-36. Base 0 means to
   interpret the base from the string as an integer literal.
   >>> int('0b100', base=0)
   Methods defined here:
   __abs__(...)
       x._abs_() \iff abs(x)
   __add__(...)
       x.__add__(y) <==> x+y
   __and__(...)
      x.__and__(y) <==> x&v
   __cmp__(...)
       x.\_cmp\_(y) \iff cmp(x,y)
   __coerce__(...)
       x.__coerce__(y) <==> coerce(x, y)
   __div__(...)
       x._div_(y) \iff x/y
   __divmod__(...)
       x. divmod(y) \le divmod(x, y)
   __float__(...)
       x.__float__() <==> float(x)
   __floordiv__(...)
       x.__floordiv__(y) <==> x//y
   __format__(...)
   __getattribute__(...)
       x.__getattribute__('name') <==> x.name
   __getnewargs__(...)
   __hash__(...)
       x. hash () <==> hash(x)
```

```
__hex__(...)
    x. hex () <==> hex(x)
\underline{\phantom{a}}index\underline{\phantom{a}}(\dots)
     x[y:z] \leftarrow x[y.\underline{index}():z.\underline{index}()]
__int__(...)
    x.__int__() <==> int(x)
__invert__(...)
x.__invert__() <==> ~x
__long__(...)
     x.\_long\_() \iff long(x)
__lshift__(...)
     x.__lshift__(y) <==> x<<y
__mod__(...)
    x.__mod__(y) <==> x%y
__mul__(...)
    x._mul_m(y) \iff x*y
__neg__(...)
    x.__neg__() <==> -x
__nonzero__(...)
     x.__nonzero__() <==> x != 0
__oct__(...)
     x.__oct__() <==> oct(x)
__or__(...)
    x.\_or\_(y) \iff x \mid y
__pos__(...)
    x.__pos__() <==> +x
__pow__(...)
    x._pow_(y[, z]) \iff pow(x, y[, z])
__radd__(...)
   x.__radd__(y) <==> y+x
__rand__(...)
    x.__rand__(y) <==> y&x
__rdiv__(...)
    x._rdiv_(y) \iff y/x
\_rdivmod\_(\dots)
     x.\underline{\phantom{a}}rdivmod\underline{\phantom{a}}(y) <==> divmod(y, x)
__repr__(...)
    x.__repr__() <==> repr(x)
```

```
__rfloordiv__(...)
   x._rfloordiv_(y) <==> y//x
_{\rm rlshift}(\dots)
    x.__rlshift__(y) <==> y<<x
__rmod__(...)
   x.__rmod__(y) <==> y%x
__rmul__(...)
   x._rmul_(y) \iff y*x
__ror__(...)
   x.\underline{\quad}ror\underline{\quad}(y) <==> y|x
__rpow__(...)
    y.__rpow__(x[, z]) <==> pow(x, y[, z])
\_rrshift\_(\dots)
    x.__rrshift__(y) <==> y>>x
__rshift__(...)
    x.__rshift__(y) <==> x>>y
__rsub__(...)
   x.__rsub__(y) <==> y-x
__rtruediv__(...)
   x.__rtruediv__(y) <==> y/x
__rxor__(...)
    x.__rxor__(y) <==> y^x
__str__(...)
    x.__str__() <==> str(x)
__sub__(...)
   x.__sub__(y) <==> x-y
__truediv__(...)
   x.__truediv__(y) <==> x/y
__trunc__(...)
    Truncating an Integral returns itself.
__xor__(...)
    x.__xor__(y) <==> x^y
bit length(...)
    int.bit_length() -> int
    Number of bits necessary to represent self in binary.
    >>> bin(37)
    '0b100101'
    >>> (37).bit length()
```

```
conjugate(...)
   Returns self, the complex conjugate of any int.

Data descriptors defined here:

denominator
   the denominator of a rational number in lowest terms

imag
   the imaginary part of a complex number

numerator
   the numerator of a rational number in lowest terms

real
   the real part of a complex number

Data and other attributes defined here:

__new__ = <built-in method __new__ of type object>
   T.__new__(S, ...) -> a new object with type S, a subtype of T
```

## 2.4 Arithmetic Operations

Arithmetic Operators:

PEP 8 recommends to place one space around the operator

```
In [29]: var1 = 123
In [30]: var2 = 2345
```

## Addition

```
In [31]: var1+var2
Out[31]: 2468
In [32]: var3 = 23.45
In [33]: type(var1), type(var2), type(var3)
Out[33]: (int, int, float)
```

```
In [34]: var1+var3 # type-casting takes place # int + float = float
Out[34]: 146.45
In [35]: var4 = 453453454534545435345435345345345435
In [36]: type(var4)
Out[36]: long
In [37]: var4
Out[37]: 453453454534545435345435345345345345345
```

## **Assignment 1:** what is the largest number that can be computed in python?

```
In [38]: var2+var4  # int + long int
Out[38]: 4534534545345453534545353453453457780L

In [39]: var3 + var4  # float + long int
Out[39]: 4.534534545345455e+37

In [40]: var2
Out[40]: 2345

In [41]: var2 = 234.456  # overwrite the existing object; dynamic typing

In [42]: var2
Out[42]: 234.456

In [43]: type(var2)
Out[43]: float
```

#### subtraction

```
In [44]: var1 - var2
Out[44]: -111.4559999999999
In [45]: var2 - var4
Out[45]: -4.534534545345455e+37
```

## Assignment 2: what is the smallest number that can be computed in python?

## Multiplication

```
In [46]: var1*var2 # int * int
Out[46]: 28838.088
In [47]: var1*var2 # int * float
Out[47]: 28838.088
In [48]: var1, var2, var3, var4
Out[48]: (123, 234.456, 23.45, 4534534545345453534534534534534545351)
In [49]: var5 = 23
In [50]: var1*var5 # int * int
Out[50]: 2829
In [51]: var1 * var4 # int * Long int
Out[51]: 5577477490774908854748854747747749088505L
```

## **Division Operation**

Division is different in python 2 x and python 3 x

```
/ division operator
// floor division operator
\     reverse division (deprecated). It is no more used.

In [52]: 10/5
Out[52]: 2
In [53]: 10/2
Out[53]: 5
In [54]: 10/3
Out[54]: 3
In [55]: 10//3
Out[55]: 3
```

```
In [56]: 10/3.0 # true division in python 2
Out[56]: 3.33333333333333
```

In python3, 10/3 will give true division

```
In [57]: 2/10
Out[57]: 0
```

\ reverse division operator got deprecated

Out[62]: 3.3333333333333333

10.0/3.0

```
In [63]: float(3)  # float() is a built-in function, used to convert to floating-point
    value

Out[63]: 3.0

In [64]: 10/float(3)

Out[64]: 3.333333333333333

In [65]: 2/10

Out[65]: 0

In [66]: 2.0/10

Out[66]: 0.2
```

```
In [67]: 2.0//10
Out[67]: 0.0
In [68]: 5/2.0
Out[68]: 2.5
In [69]: 5//2.0
Out[69]: 2.0
In [70]: 5//2 float division will convert to floor(), after division
Out[70]: 2
```

## power operation

```
In [71]: 2 ** 3
Out[71]: 8
In [72]: 3**100
Out[72]: 515377520732011331036461129765621272702107522001L
In [73]: pow(2,3)
Out[73]: 8
In [74]: pow(4,0.5) # square root
Out[74]: 2.0
```

Power Operation can't do as var2 is float type

```
In [78]: b
Out[78]: 23
In [79]: a**b
Out[79]: 16155656889615734329398214425629966729216L
In [80]: pow(a,b)
Out[80]: 16155656889615734329398214425629966729216L
```

## exponent operation

```
In [81]: 1e10
Out[81]: 10000000000.0

In [82]: 1e1 # equal to 1 * 10 **1
Out[82]: 10.0

In [83]: 1 * 10 **1
Out[83]: 10

In [84]: 1.0 * 10 **1
Out[84]: 10.0
```

# **Working in Script Mode**

```
In [87]: #!/usr/bin/python
# This is called shebong line
# prog1.py
print "Hello World!"

Hello World!
```

```
#!/usr/bin/python
# prog2.py
# This hash/pound is the comment operator, used for
# both single line and multi-line comments.
# comment line will be ignored by interpreter
   These are not multi-line comments, but
   are called docstrings.
   docstrinsg will be processed by the interpreter.
   triple double quotes will also work as docstrings.
#either single, single or double quotes, can be used for strings
costOfMango = 12
print "cost Of Each Mango is ", costOfMango
costOfApple = 40
print "cost Of Each Apple is ", costOfApple
# what is the cost of dozen apples and two dozens of mangos
TotalCost = 12* costOfApple + 2*12* costOfMango
print "Total cost is ", TotalCost
# print is a statement in python 2, and is a function call in python 3
# now, python 2 is supporting both
print "Hello World!"
print("Hello World!")
# by default, print will lead to display in next line
print "This is",
                   # , after print will suppress the next line
                   # but, a space will result
print "python class"
# PEP 8 recommends to use only print statement or function call throughtout th
e project
#; semicolon operator
# It is used as a statement separator.
name = 'yash'
print 'My name is ', name
name = 'yash'; print 'My name is ', name
```

```
print "who's name is ", name, '?'

print """
print '\''

print """

print """

print """

print """

cost Of Each Mango is 12
```

```
In [89]: |#!/usr/bin/python
         # prog3.py
         # Operator precedence in python
         # It follows PEMDAS rule, and left to right, and top to bottom
         # P - Paranthesis
         # E - Exponent
         # M - Multiplication
         # D - Division
         # A - Addition
         # S - Subtraction
         #Every type of braces has importance in python
         # {} - used for dictionaries and sets
         # [] - used for lists
         # () - used of tuples; also used in arithmetic operations
         result = (22+ 2/2*4//4-89)
         print result
```

-66

Assignment 3: examine the operator precedence will other examples