Udit Arora

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EDUCATION

NETAJI SUBHAS INSTITUTE OF TECHNOLOGY UNIVERSITY OF DELHI

B.E. IN COMPUTER ENGINEERING May 2016 | Delhi, India CGPA: 8.04/10

AWARDS

MERIT SCHOLARSHIP

- For academic performance in 3rd & 4th year of undergraduate INTL. ASSESSMENT FOR INDIAN

SCHOOLS BY UNSW | 2007

- Highest marks in CS in Delhi

MATHS MIND | 2008

- Ranked fourth

INTERESTS

COMPETITIVE CODING

CODECHEF FEB15 CHALLENGE

- Highest score in India for challenge problem
 SPOJ
- Solved 200+ problems ACM ICPC 2015
- Chennai regional finalist, in top 5% among 1500+ teams

MOOCS

Introduction to Linux Algorithms: Design & Analysis Machine Learning Deeplearning.ai Specialization

OTHER

PRESIDENT | Finance and Economics Society, NSIT 2014-15

SKILLS

Programming Languages:
Python • C • C++ • C# • Java

HTML • CSS • JS • jQuery
ML/DL Frameworks:
scikit-learn • TensorFlow • Keras
Other:

MySQL • Git

EXPERIENCE

IIIT DELHI | RESEARCH ASSOCIATE, LCS2 (August'18 - Present)

- User and content level detection of blackmarket-driven collusion for gaining inorganic appraisals on Twitter using different embedding methods.
- Multimodal text summarization for educational content using deep learning.

MICROSOFT INDIA (R&D) | SOFTWARE ENGINEER (June'16 - July'18)

- Developed innovative ways of sharing Excel content and integration of Excel with a messaging app. Filed a **patent with the USPTO** for the same.
- Worked on a time-driven release of Kaizala UWP. Developed the Chat Page and workflows like heterogeneous message views and custom cards.
- Developed the Cloud Call Analytics feature for Skype for Business Server 2019, building a secure pipeline to upload call telemetry data to the cloud.
- Winner of the OneWeek 2017 Hackathon in Rajesh Jha's executive challenge developed a utility to scan and analyze receipts in Excel.

ASPIRING APPS | SOFTWARE INTERN (March'14 - July'14)

- Worked on key enhancements for SocialCalc spreadsheets, feature additions like Dropbox integration and an in-app purchase framework for Android/iOS.
- Developed a platform for distribution of Web-Apps using Python-Tornado.

PROJECTS UNDERTAKEN

AUTOMATED CRICKET UMPIRE git.io/cricketbtp

A computer vision project to make cricket umpiring decisions like Wide/No Ball and LBW from a single smartphone camera feed using a ball tracking mechanism - used SVM for ball detection and min. enclosing circle to track the ball's coordinates.

GUIDANCE SYSTEM FOR VISUALLY IMPAIRED goo.gl/adZ4Hf

A computer vision project to assist the visually impaired by using contour detection and Haar Classifier on a Raspberry Pi to detect zebra crossings and crosswalks.

OS ALGORITHM VISUALIZATION APP git.io/osava

A desktop/android app for visualizing various operating system algorithms (CPU Scheduling, Page Replacement, etc.) - developed using Kivy framework in Python.

CHAIN REACTION SINGLE PLAYER goo.ql/FPLR3i

A variant of Chain Reaction game for Android with an option to play against Al CPU bots, and integration of Google Play Game Services - 7000+ downloads. Featured as Game of the Week by Firstpost (https://goo.gl/wKpWcB).

NSIT PERCENTAGE CALCULATOR goo.gl/cH7W47

A web-based tool to enable NSIT students to calculate and analyze their overall percentage - used by over 10000 students from NSIT.

PUBLICATIONS

Published:

- Yadav, S., Chakraborty, P., Mittal, P. and **Arora, U.** (2018), Children aged 6-24 months like to watch YouTube videos but could not learn anything from them. Acta Paediatr. . **doi:10.1111/apa.14291**
- Chakraborty P.*, **Arora U.*** et al. (2019), OSAVA: An Android App for Teaching a Course on Operating Systems. JEET, in press.

Under Review:

- **Arora U.** et al. (2018), Analyzing & Detecting Users Involved in Blackmarket Retweeting Activities. ACM TWEB.
- Arora U. et al. (2019), Multitask Learning for Blackmarket Tweet Detection