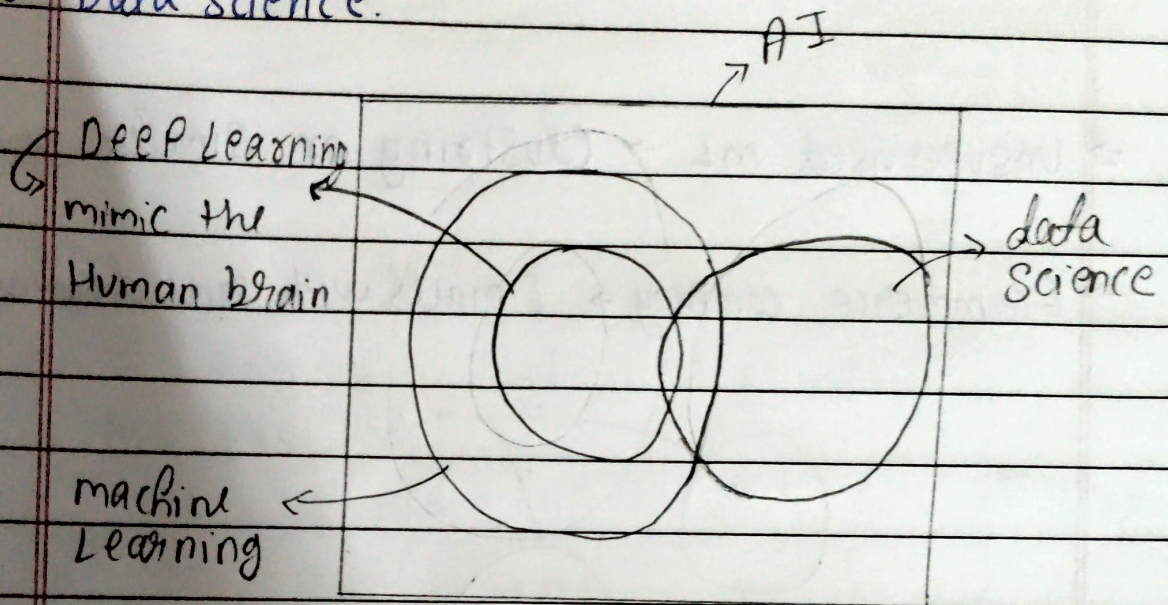


Introduction To Machine Learning

- i Artificial Intelligence.
- ii Machine Learning.
- iii Deep Learning.
- iv Data Science.



AI → To create an application which can perform it's own task without any human-intervention.

Ex → Netflix recommendation system.

ii self driving car.

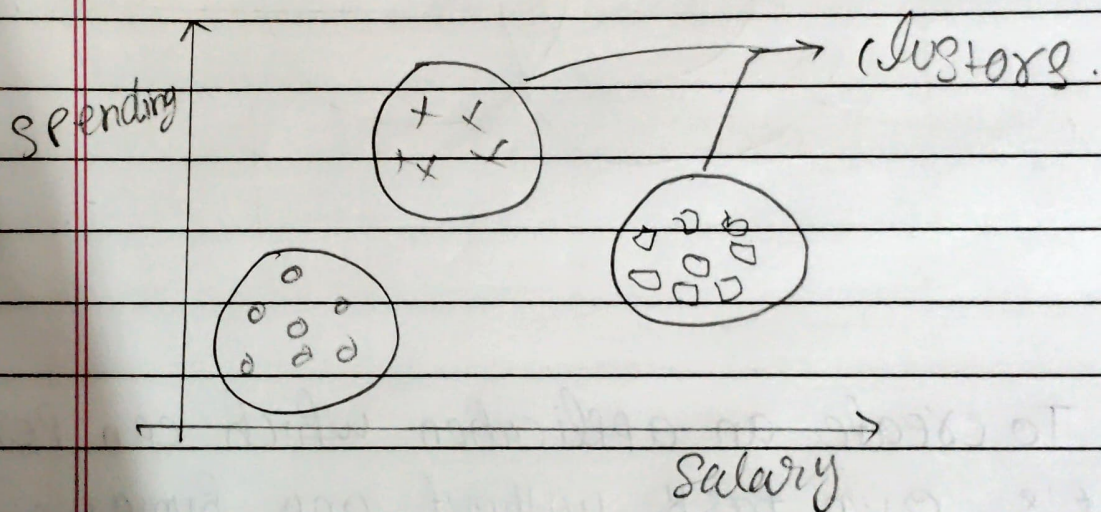
ML - It provides stats tells to analyse vizualise, prediction, forecast the data.

Type of ML

- (i) Supervised ML → Dependent feature
→ Independent feature
- (ii) Unsupervised ML → clustering
- (iii) Reinforcement Learning → Learning based on Rewards.

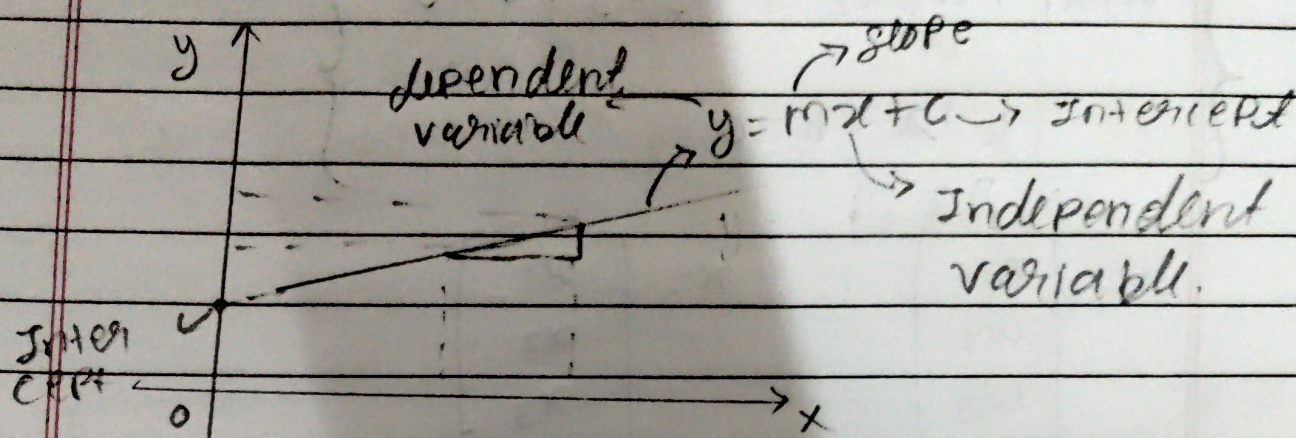
→ Unsupervised ML → clustering or similar groups.

→ E-commerce company → Emails with some discount



E

Equation of Line, 3D, and Hyperplane (n-dim)



$$ax + by = c$$

$$ax + by - c = 0$$

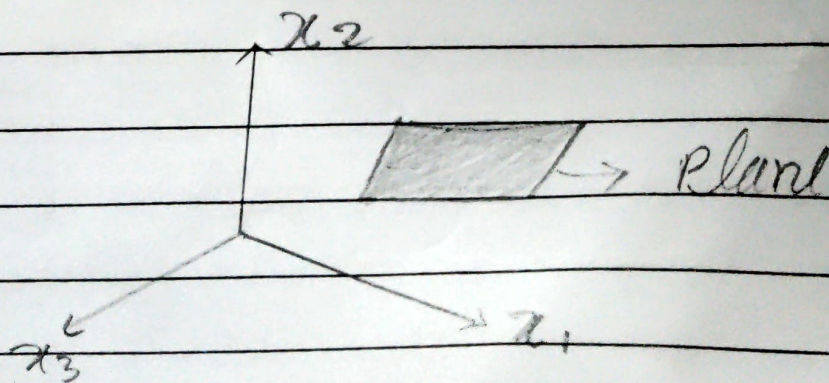
$$by = c - ax$$

$$y = -\frac{a}{b}x + \frac{c}{b}$$

$$\Rightarrow m = \left(-\frac{a}{b}\right), \quad c = \left(\frac{c}{b}\right)$$

$$w_1 x_1 + w_2 x_2 + b = 0 \rightarrow \text{equation of line.}$$

$$w^T x + b = 0$$



⇒ Equation of 3-D:

$$w_1x_1 + w_2x_2 + w_3x_3 + b = 0$$

$$w^T x + b = 0$$

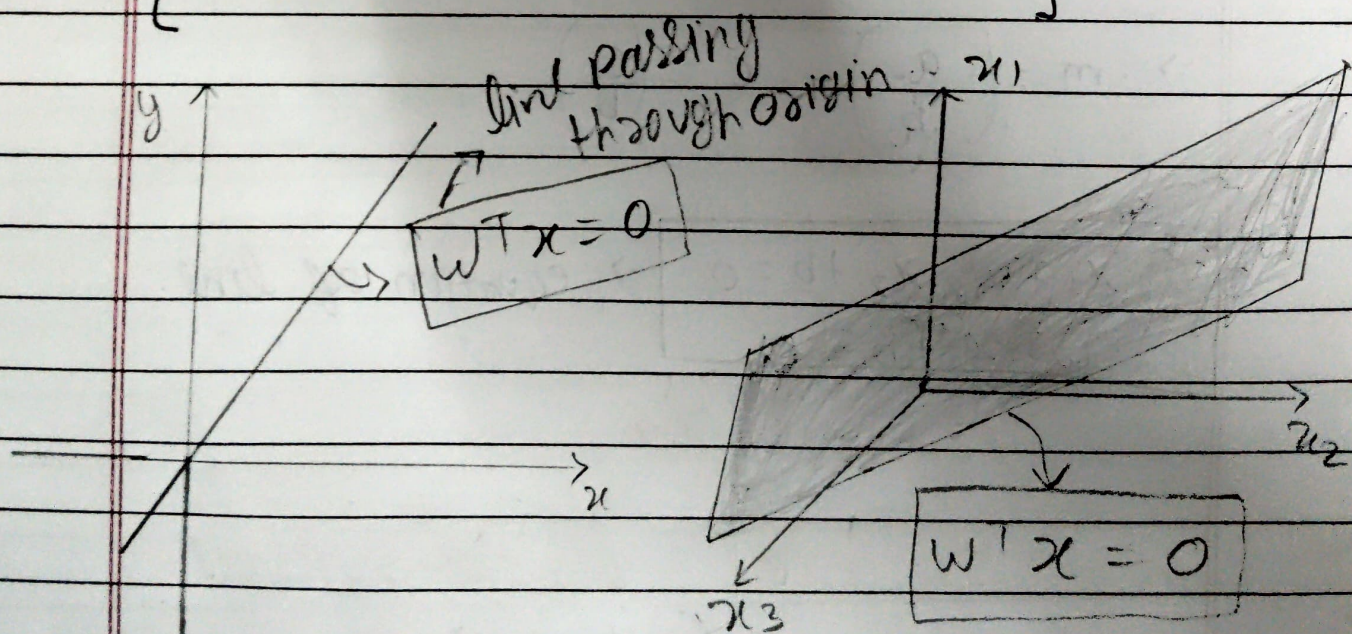
$$w = \begin{bmatrix} w_1 \\ w_2 \\ w_3 \end{bmatrix}$$

$$x = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

⇒ n-dimension

$$w_1x_1 + w_2x_2 + \dots + w_nx_n + b = 0$$

$$w^T x + b = 0$$



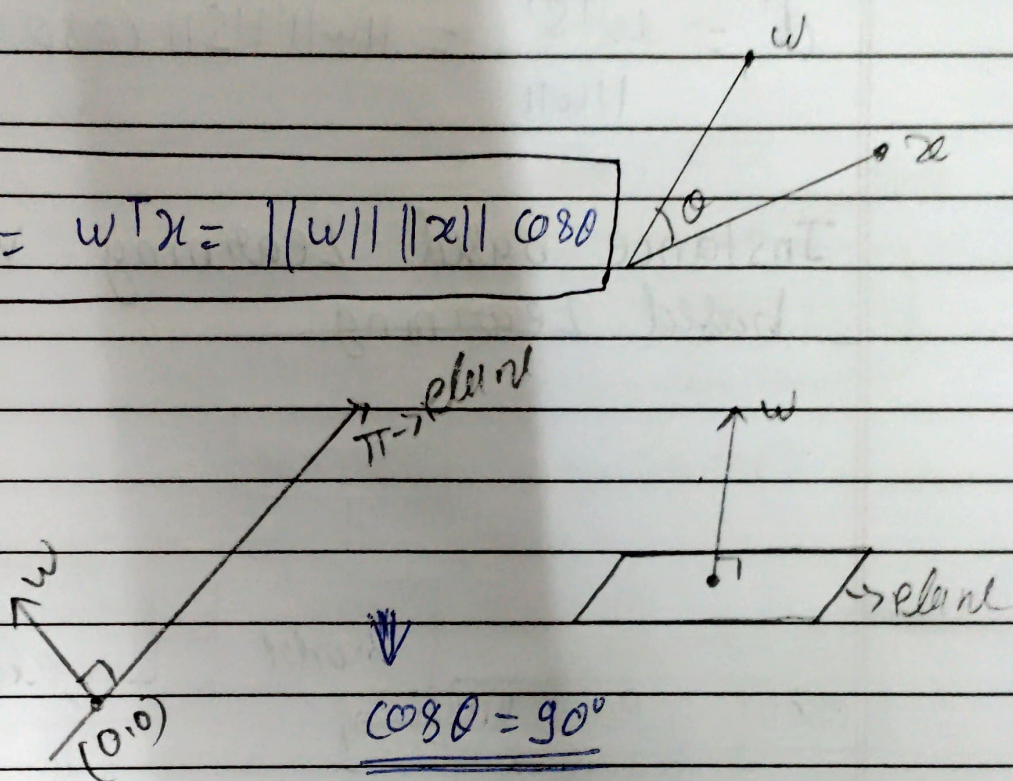
plane passing through origin

Equation of a plane = \hat{n} : $w^T x = 0$

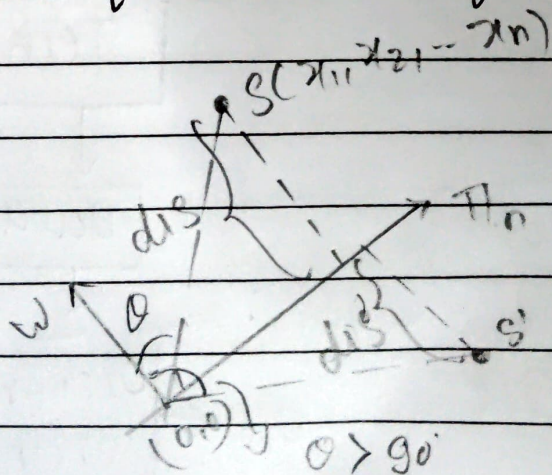
$$w = \begin{bmatrix} w_1 \\ w_2 \\ \vdots \\ w_n \end{bmatrix}$$

$$x = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$$

$$w \cdot x = w^T x = \|w\| \|x\| \cos \theta$$



Distance of a point from plane:



$$w^T x \geq 0$$

conv

$$\text{distance} = \frac{w^T s}{\|w\|}$$

$\|w\|$ → magnitude

$$w^T s = \|w\| \|s\| \cos \theta = +ve \quad \rightarrow 0 < \theta < 90$$

$$d' = \frac{w^T s'}{\|w\|} = \|w\| \|s'\| \cos \theta = -ve \quad \rightarrow 90 < \theta < 180$$

Instance based Learning V/S model based Learning.

