

Probability Distribution Functions for Data :-

probability distribution functions describe how the probabilities are distributed over the values of a random variable.

Ages = { - - - - } \Rightarrow continuous random variable.

If has two type of function:

- ① probability mass function.
- ② probability density function.

① Probability mass function: (PMF):

discrete random variable.

eg: Rolling a dice : { 1, 2, 3, 4, 5, 6 }

$$P(1) = P(2) = P(3) = P(4) = P(5) = P(6) = \frac{1}{6}$$

\Rightarrow Cumulative density function (CDF):

$$P(1) = \frac{1}{6}, P(2) = \frac{2}{6}, P(3) = \frac{3}{6}$$

$$P(4) = \frac{4}{6}, P(5) = \frac{5}{6}, P(6) = \frac{6}{6}$$

$$P(X) \leq$$

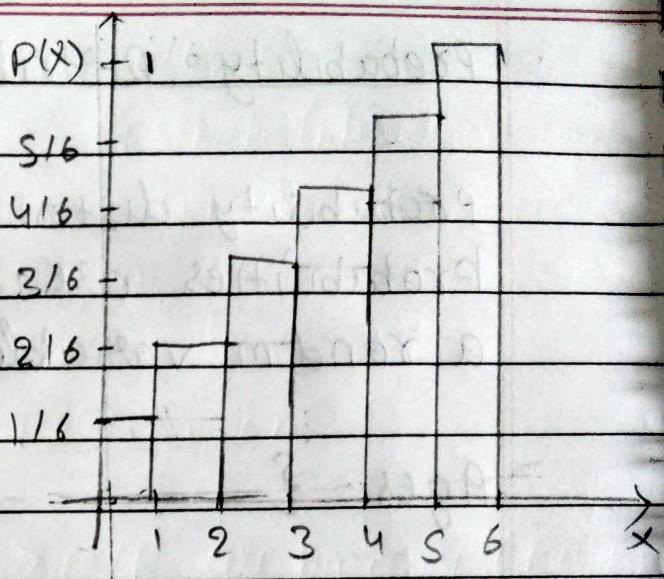
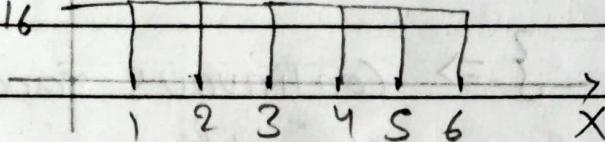
$$S/6 =$$

$$4/6 =$$

$$3/6 =$$

$$2/6 =$$

$$1/6$$

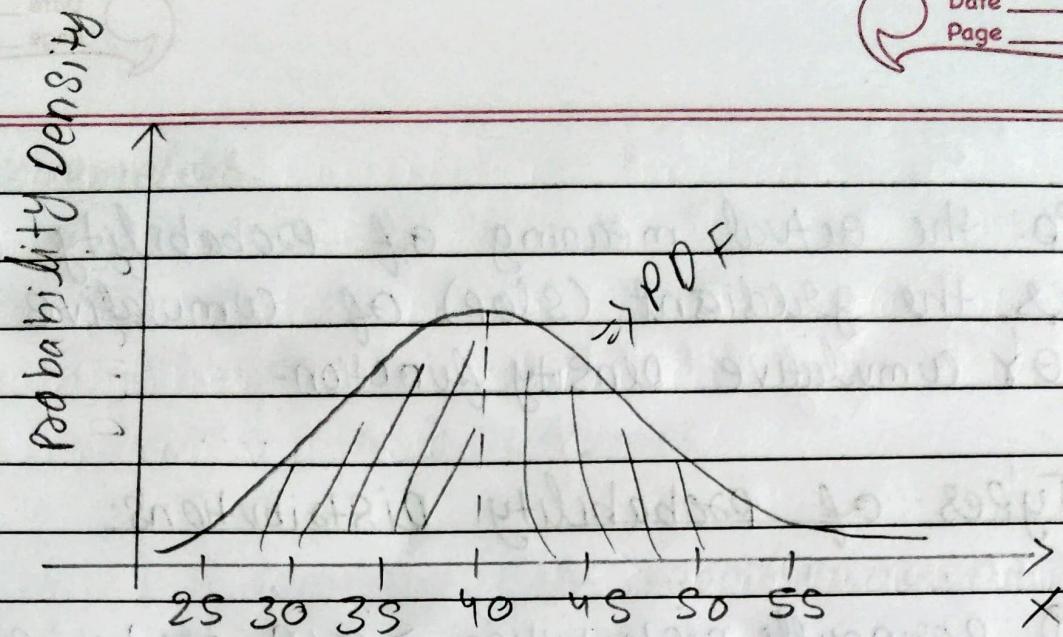


$$\begin{aligned}
 P(X \leq 2) &= P(1) + P(2) \\
 &= 1/6 + 1/6 \\
 &= 2/6 \\
 &= 1/3
 \end{aligned}
 \quad \left. \begin{array}{l} P(x) > 0 \text{ for every } x \\ \sum_{i=1}^n P(x_i) = 1 \end{array} \right\}$$

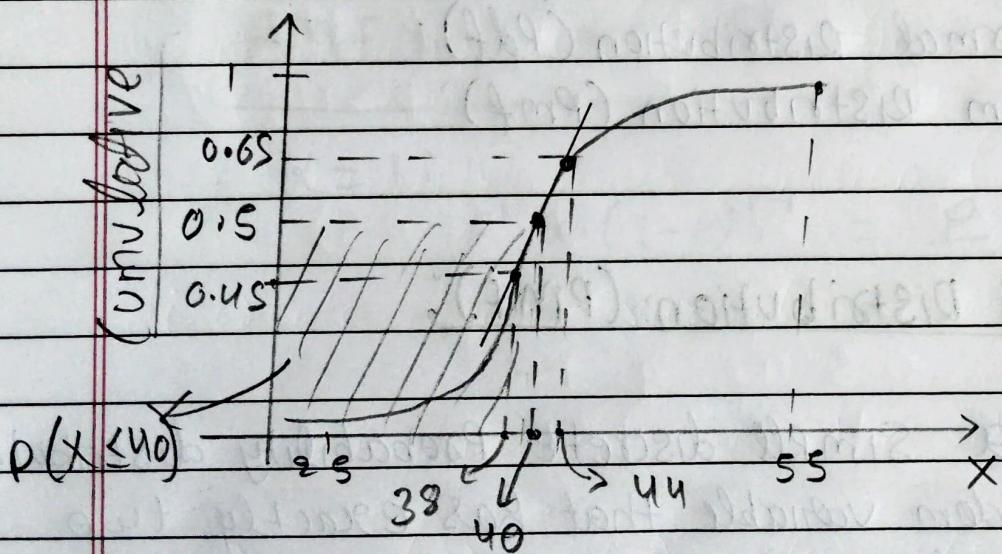
$$\begin{aligned}
 P(X \leq 6) &= P(X=1) + P(X=2) + \dots + P(X=6) \\
 &= \frac{1}{6} + \dots + \frac{1}{6}
 \end{aligned}$$

② Probability density function (PDF):

~~Distribution~~ used for continuous random variables or distribution of continuous random variable.



Cumulative Probability



So to finding the $P(X \leq 40)$ you have to calculate the area under curve.

$$\text{Slope} = \frac{y_2 - y_1}{x_2 - x_1}$$

So the actual meaning of probability density is the gradient (slope) of cumulative function or cumulative density function.

Types of probability distributions:

- ① Bernoulli distribution \rightarrow O/P are binary (pmf)
- ② Binomial distribution (pmf)
- ③ Normal/Gaussian distribution (Pmf) \rightarrow ASSUMPTIONS
- ④ Poisson distribution (Pmf)
- ⑤ Log normal distribution (Pmf)
- ⑥ Uniform distribution (Pmf)

① Bernoulli Distribution: (PMF):

It is a simple discrete Probability distribution of a random variable that has exactly two possible outcomes : ~~with~~ success (with probability P) and the failure (with probability $1-P$)

and it is used to model binary outcomes such as coin flip or a yes/no questions.

Parameters:

$P = \text{success}$

$q = (1-P) = \text{failure}$

$K = \{0, 1\} \Rightarrow 2 \text{ outcomes}$

PMF : A company has launched a new phone

$$\text{U8e} = 60\% = P$$

$$\text{not U8e} = 40\% \Rightarrow q = 1 - P$$

$\boxed{\text{PMF} = P^K \times (1-P)^{1-K}}$

If $K=1$:

$$P^1 \times (1-P)^{1-1} = P$$

If $K=0$:

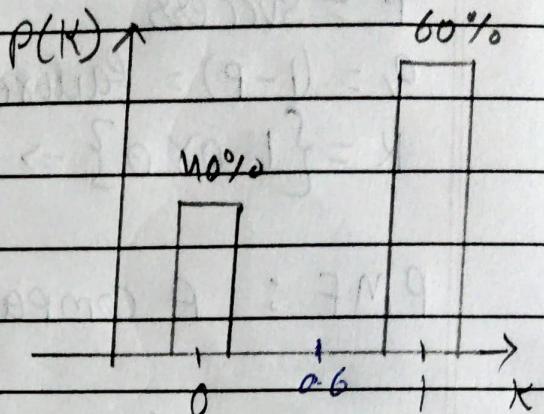
$$P^0 \times (1-P)^{1-0} = (1-P) = q$$

$\boxed{\text{PMF} = \begin{cases} q = 1 - P & \text{if } K=0 \\ P & \text{if } K=1 \end{cases}}$

mean of the Bernoulli distribution!

$$E(X) = \sum_{K=0}^K K \cdot P(K)$$

(mean) expectation of X



$$\text{median: } \begin{cases} 0 & \text{if } p \leq 1/2 \\ [0, 1] & \text{if } p = 1/2 \\ 1 & \text{if } p > 1/2 \end{cases}$$

$$\left\{ \begin{array}{l} \text{median} = 0 \text{ if } q > p \\ \text{median} = 0.5 \text{ if } q = p \\ \text{median} = 1 \text{ if } q < p \end{array} \right\}$$

mode: $p > q \Rightarrow p$ will be the mode

* else q will be the mode.

$$\left\{ \begin{array}{l} \text{Variance: } E[X^2] - E[X]^2 \\ \Rightarrow pq \\ \Rightarrow p(p-q) \end{array} \right\}$$

$$\boxed{\sigma^2 = pq}$$

$$\text{Standard deviation } (\sigma) = \sqrt{pq}$$

⑪ Binomial Distribution (Pmf)

- Discrete random variable
- Every outcome of the experiment is binary
- These experiments are performed for n trials

Parameters:

$n \in \{0, 1, 2, 3, \dots\} \Rightarrow$ no of trials.

$p \in [0, 1] \Rightarrow$ success probability of each trial

$$q = 1-p$$

$K = \{0, 1, 2, \dots, n\} \Rightarrow$ Number of successes.

$B(n, p) \Rightarrow$ Binomial.

$$\# \left\{ \begin{array}{l} \text{PMF} \Rightarrow \\ P_{\delta}(K, n, p) = \binom{n}{K} (p^K (1-p)^{n-K}) \end{array} \right\}$$

$$n_{C_K} = \frac{n!}{K!(n-K)!}$$

\Rightarrow Binomial coefficient

$$\text{mean} = n \cdot p = \text{median}$$

$$\text{Variance} = npq$$

$$\text{Standard deviation} = \sqrt{npq}$$

Q: What is the probability of getting exactly 3 heads in 5 flips?

Soln $n=5, K=3, P=0.5 \Rightarrow (\text{Head})$

$$P(X=3) = 5_{C_3} (0.5)^3 (1-0.5)^{5-3}$$

$$= 0.3125$$

③ Poisson Distribution:

- Discrete random variable (PMF)
- Describes the numbers of events occurring in a fixed time intervals.

Eg:- No of people visiting Hospital every hour.

$$\text{PMF} = \frac{\lambda^x \cdot e^{-\lambda}}{x!}$$

λ is the expected rate of occurrences in the given time.

$$\{ \text{mean} = E(X) = \mu = \lambda \cdot t \quad t = \text{time interval} \}$$

④ Normal / Gaussian Distribution (Pdf)

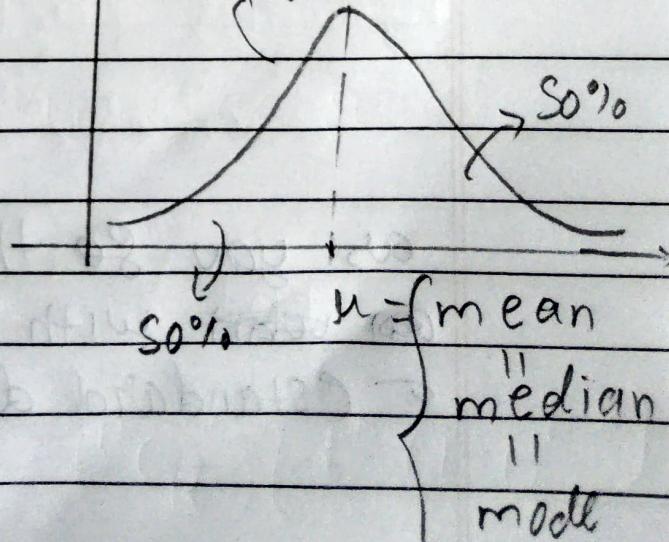
$$\text{Notation} = N(\mu, \sigma^2)$$

↑ symmetric distribution

Parameter:

$\mu \in \mathbb{R}$ = mean

$\sigma^2 \in \mathbb{R} > 0$ = variance



$$\text{PDF} = \frac{1}{\sigma \sqrt{2\pi}} e^{-\frac{1}{2} \left(\frac{x_i - \mu}{\sigma} \right)^2}$$

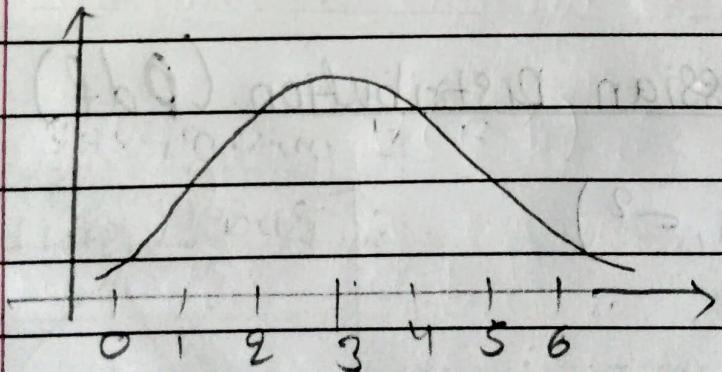
$$\text{mean} = \frac{\sum_{i=1}^n x_i}{n} = \text{media} = \text{mode}$$

$$\text{variance} = \sigma^2 = \frac{\sum_{i=1}^n (x_i - \mu)^2}{n}$$

⑤ Standard Normal Distribution and Z-Score

$$X = \{1, 2, 3, 4, 5\}, \mu = 3$$

$$\sigma = 1.414 \approx 1$$



as you see the graph of distribution ~~on~~ with the value of some μ and σ (standard deviation), ~~is~~

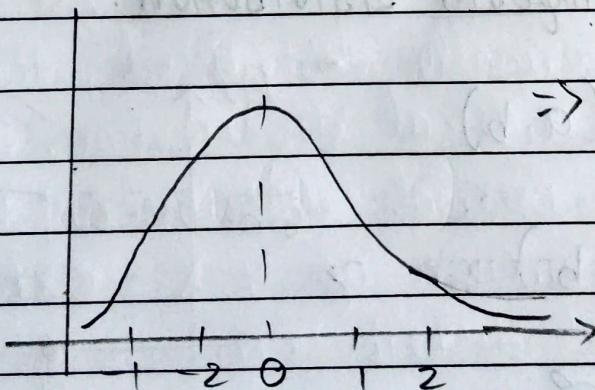
If we transform the distribution curve in other distribution where the mean ($\mu = 0$) and standard deviation ($\sigma = 1$), to achieve this we have used the Z-Score

$$\boxed{Z\text{-Score} = \frac{x_i - \mu}{\sigma}}$$

$$x = \{1, 2, 3, 4, 5\}$$

$$y = \left(\frac{x_i - \mu}{\sigma} \right)$$

$y = \{-2, -1, 0, 1, 2\} \Rightarrow x$ after applying Z-Score.



\Rightarrow Standard normal distribution.

\Rightarrow Why we use the Z-Score?

When you are going to build any model (machine learning), you use the dataset

and the count of features are different and the values are not in same range they are scattered so using Z-Score we are standardize all the features to bring in same range for better model working or learning. we apply Z-Score on all the features.

⑥ Uniform Distribution:

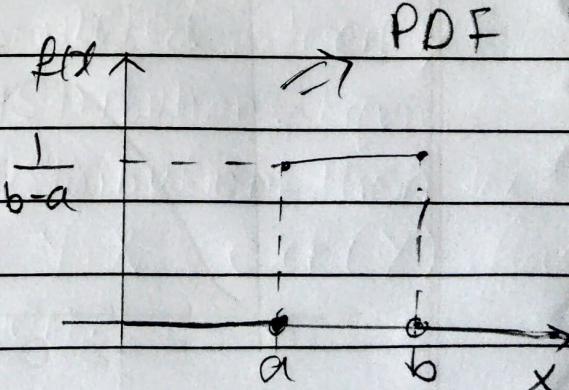
- ① Continuous Distribution
- ② Discrete Distribution.

① Continuous Uniform Distribution:

Notation: $U(a, b)$

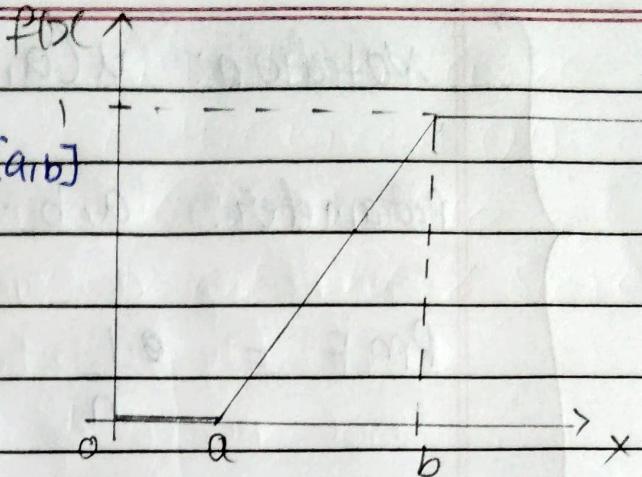
Parameters: (a, b)

$$-\infty < a < b < \infty$$



$$\text{PDF} = \begin{cases} \frac{1}{b-a}, & x \in [a, b] \\ 0, & \text{otherwise.} \end{cases}$$

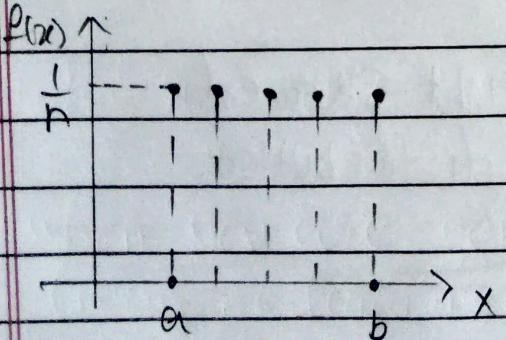
$$(CDF = \begin{cases} 0 & \text{for } x < a \\ x-a/b-a & \text{for } x \in [a, b] \\ 1 & \text{for } x > b \end{cases})$$



$$\left\{ \begin{array}{l} \text{mean} = \frac{1}{2}(a+b) = \text{median} \\ \text{variance} = \frac{1}{12}(b-a)^2 \end{array} \right\}$$

② Discrete Uniform Distribution:

If it is a symmetric probability distribution where in a finite number of values are equally likely to be observed: everyone of n values has equal probability $1/n$. Another way of saying "discrete uniform distribution" would be 'a known finite number of outcomes equally likely to happen'.



$$\left\{ \begin{array}{l} \text{PMF} = \frac{1}{n} \\ n = b-a+1 \end{array} \right.$$

Notation: $U(a, b)$

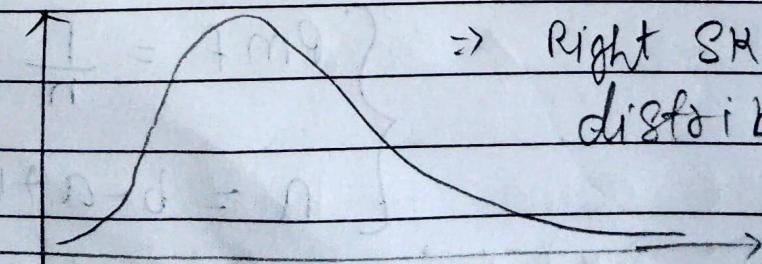
Parameter: a, b , where $a \leq b$

$$\text{PMF} = \frac{1}{n}$$

$$\text{mean} = \frac{a+b}{2} = \text{median}$$

⑦ Log Normal distribution:

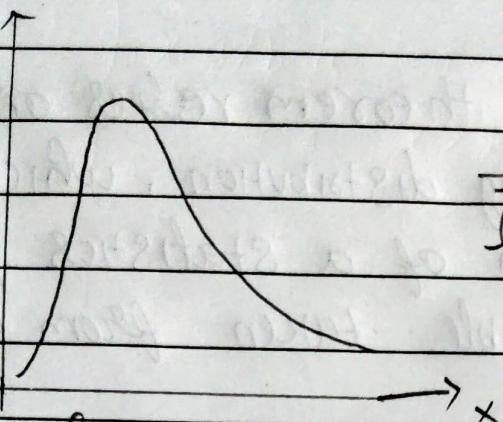
In probability theory, a log-normal distribution is a continuous probability distribution of a random variable whose logarithm is normally distributed. Thus, if the random variable X is log-normally distributed, then $y = \ln(X)$ has a normal distribution. Equivalently, if y has a normal distribution, then the exponential function of y , $X = \exp(Y)$, has a log-normal distribution.



\Rightarrow Right Skewed distribution.

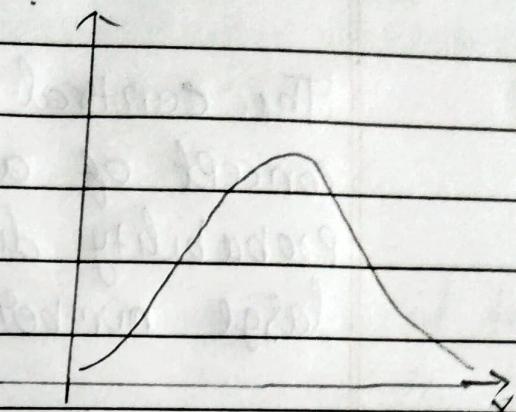
X

$$Y = \ln(X)$$



$$\overrightarrow{\ln(x)}$$

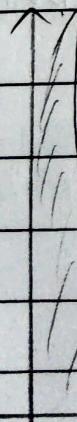
log distribution



Normal distribution

⑧ Power law distribution:

It is a functional relationship between two quantities, where a relative change in one quantity results in a proportional relative change in the other quantity, independent of the initial size of those quantities. One quantity varies as a power of another.



e.g:- In IPL the 20% of team is responsible for winning 80% of match.

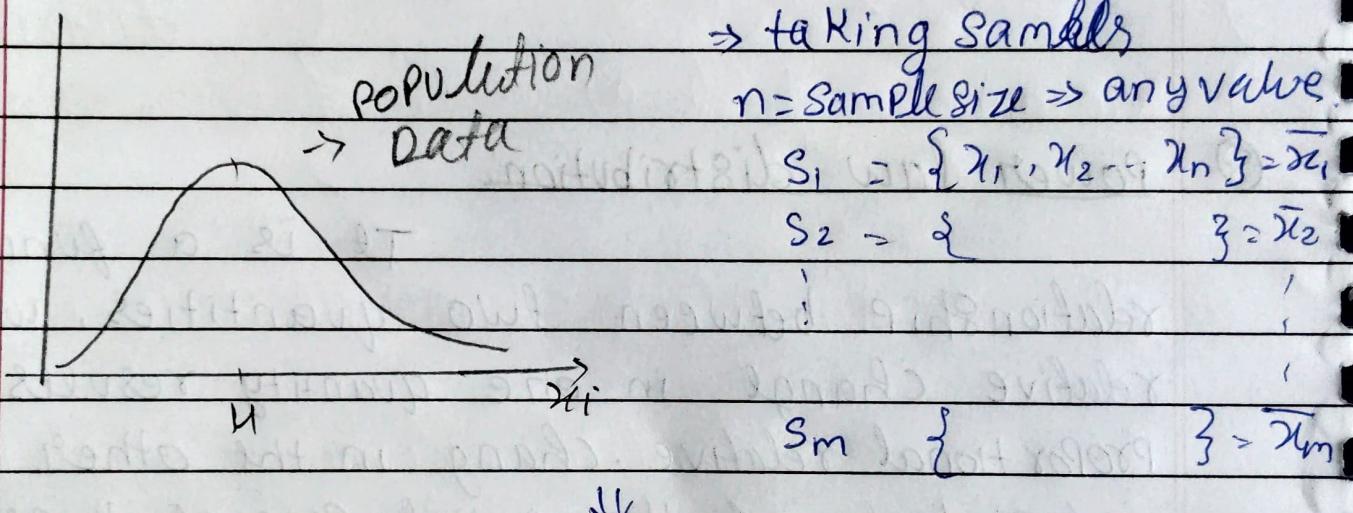
20%
data

80%
data

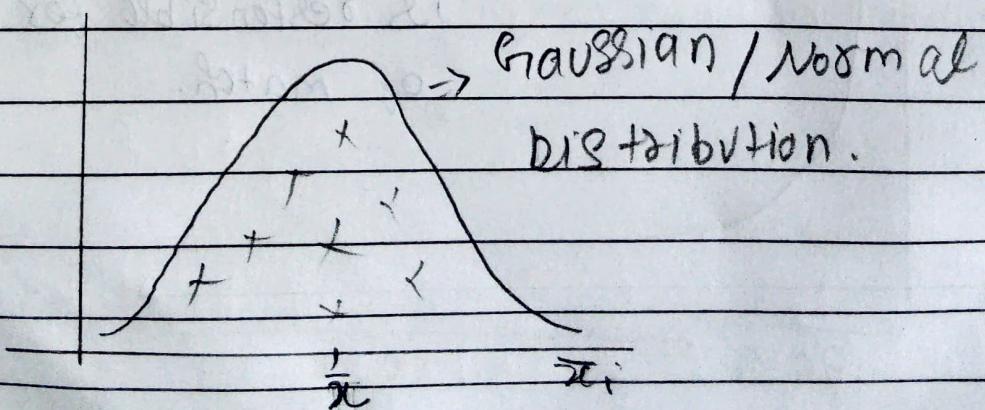
② Central limit theorem.

The central limit theorem relies on the concept of a sampling distribution, which is the probability distribution of a statistic for a large number of sample taken from a population.

$$x \approx N(\mu, \sigma)$$



If says that sampling distribution of mean will ~~not~~ always be normally distributed.

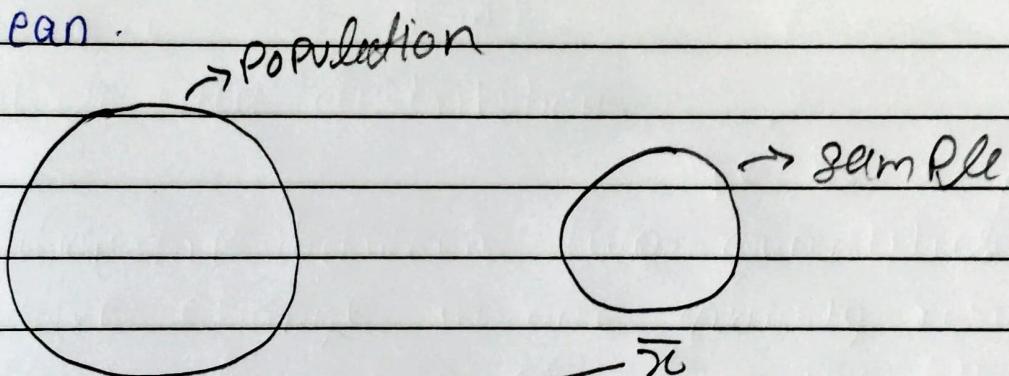


Estimate: It is specified observed numerical value used to estimate an unknown population parameter.

① Point Estimate:

single value (numerical) used to estimate an unknown population parameter.

e.g.: Sample mean is a Point estimate of Population mean.



② Interval Estimate:

Range of values is used to estimate unknown population parameter.

