

# INT305 Machine Learning Lecture 3 Linear Classifiers, Logistic Regression, Multiclass Classification

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#### Overview

- Classification: predicting a discrete-valued target
  - ▶ Binary classification: predicting a binary-valued target
  - ▶ Multiclass classification: predicting a discrete(> 2)-valued target
- Examples of binary classification
  - predict whether a patient has a disease, given the presence or absence of various symptoms
  - classify e-mails as spam or non-spam
  - predict whether a financial transaction is fraudulent

#### Overview

#### Binary linear classification

- classification: given a D-dimensional input  $\mathbf{x} \in \mathbb{R}^D$  predict a discrete-valued target
- binary: predict a binary target  $t \in \{0, 1\}$ 
  - ▶ Training examples with t = 1 are called positive examples, and training examples with t = 0 are called negative examples. Sorry.
  - ▶  $t \in \{0,1\}$  or  $t \in \{-1,+1\}$  is for computational convenience.
- linear: model prediction y is a linear function of  $\mathbf{x}$ , followed by a threshold r:

$$z = \mathbf{w}^{\mathsf{T}} \mathbf{x} + b$$
$$y = \begin{cases} 1 & \text{if } z \ge r \\ 0 & \text{if } z < r \end{cases}$$

## Simplifications

#### Eliminating the threshold

• We can assume without loss of generality (WLOG) that the threshold r = 0:

$$\mathbf{w}^{\top}\mathbf{x} + b \ge r \iff \mathbf{w}^{\top}\mathbf{x} + \underbrace{b - r}_{\triangleq w_0} \ge 0.$$

#### Eliminating the bias

• Add a dummy feature  $x_0$  which always takes the value 1. The weight  $w_0 = b$  is equivalent to a bias (same as linear regression)

#### Simplified model

• Receive input  $\mathbf{x} \in \mathbb{R}^{D+1}$  with  $x_0 = 1$ :

$$z = \mathbf{w}^{\top} \mathbf{x}$$
$$y = \begin{cases} 1 & \text{if } z \ge 0 \\ 0 & \text{if } z < 0 \end{cases}$$

## **Examples**

- Let's consider some simple examples to examine the properties of our model
- Let's focus on minimizing the training set error, and forget about whether our model will generalize to a test set.

## **Examples**

#### NOT

$x_0$	$x_1$	$\mathbf{t}$
1	0	1
1	1	0

- Suppose this is our training set, with the dummy feature  $x_0$  included.
- Which conditions on  $w_0, w_1$  guarantee perfect classification?
  - ▶ When  $x_1 = 0$ , need:  $z = w_0 x_0 + w_1 x_1 \ge 0 \iff w_0 \ge 0$
  - ▶ When  $x_1 = 1$ , need:  $z = w_0 x_0 + w_1 x_1 < 0 \iff w_0 + w_1 < 0$
- Example solution:  $w_0 = 1, w_1 = -2$
- Is this the only solution?

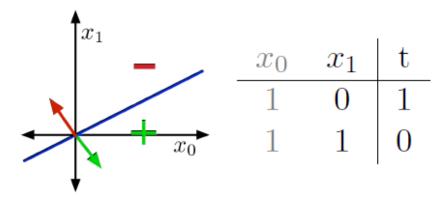
## **Examples**

#### AND

		$x_2$		$z = w_0 x_0 + w_1 x_1 + w_2 x_2$
1	0	0 1 0 1	0	need: $w_0 < 0$
1	0	1	0	need: $w_0 + w_2 < 0$
1	1	0	0	
1	1	1	1	need: $w_0 + w_1 < 0$
			1	need: $w_0 + w_1 + w_2 \ge 0$

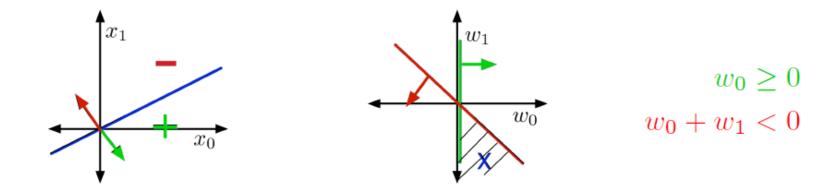
Example solution:  $w_0 = -1.5$ ,  $w_1 = 1$ ,  $w_2 = 1$ 

Input Space, or Data Space for NOT example



- Training examples are points
- Weights (hypotheses)  $\mathbf{w}$  can be represented by half-spaces  $H_+ = {\mathbf{x} : \mathbf{w}^\top \mathbf{x} \ge 0}, H_- = {\mathbf{x} : \mathbf{w}^\top \mathbf{x} < 0}$ 
  - ► The boundaries of these half-spaces pass through the origin (why?)
- The boundary is the decision boundary:  $\{\mathbf{x} : \mathbf{w}^{\top}\mathbf{x} = 0\}$ 
  - ▶ In 2-D, it's a line, but in high dimensions it is a hyperplane
- If the training examples can be perfectly separated by a linear decision rule, we say data is linearly separable.

#### Weight Space

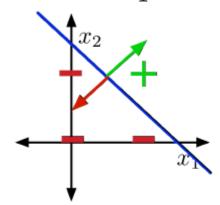


- Weights (hypotheses) w are points
- Each training example  $\mathbf{x}$  specifies a half-space  $\mathbf{w}$  must lie in to be correctly classified:  $\mathbf{w}^{\top}\mathbf{x} \geq 0$  if t = 1.
- For NOT example:
  - $x_0 = 1, x_1 = 0, t = 1 \implies (w_0, w_1) \in \{\mathbf{w} : w_0 \ge 0\}$
  - $x_0 = 1, x_1 = 1, t = 0 \implies (w_0, w_1) \in \{ \mathbf{w} : w_0 + w_1 < 0 \}$
- The region satisfying all the constraints is the feasible region; if this region is nonempty, the problem is feasible, otw it is infeasible.

- The **AND** example requires three dimensions, including the dummy one.
- To visualize data space and weight space for a 3-D example, we can look at a 2-D slice.
- The visualizations are similar.
  - ▶ Feasible set will always have a corner at the origin.

Visualizations of the **AND** example

#### **Data Space**

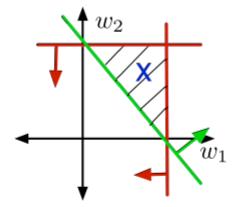


- Slice for  $x_0 = 1$  and
- example sol:  $w_0 = -1.5, w_1 = 1, w_2 = 1$
- decision boundary:

$$w_0 x_0 + w_1 x_1 + w_2 x_2 = 0$$

$$\implies -1.5 + x_1 + x_2 = 0$$

#### Weight Space



- Slice for  $w_0 = -1.5$  for the constraints
- $-w_0 < 0$
- $-w_0 + w_2 < 0$
- $-w_0 + w_1 < 0$
- $-w_0 + w_1 + w_2 \ge 0$

## **Summary | Binary Linear Classifiers**

• Summary: Targets  $t \in \{0, 1\}$ , inputs  $\mathbf{x} \in \mathbb{R}^{D+1}$  with  $x_0 = 1$ , and model is defined by weights  $\mathbf{w}$  and

$$z = \mathbf{w}^{\top} \mathbf{x}$$
$$y = \begin{cases} 1 & \text{if } z \ge 0 \\ 0 & \text{if } z < 0 \end{cases}$$

- How can we find good values for  $\mathbf{w}$ ?
- ullet If training set is linearly separable, we could solve for  ${f w}$  using linear programming
  - ▶ We could also apply an iterative procedure known as the *perceptron* algorithm (but this is primarily of historical interest).
- If it's not linearly separable, the problem is harder
  - ▶ Data is almost never linearly separable in real life.

## **Towards Logistic Regression**

Towards Logistic Regression

#### **Loss Functions**

- Instead: define loss function then try to minimize the resulting cost function
  - ▶ Recall: cost is loss averaged (or summed) over the training set
- Seemingly obvious loss function: 0-1 loss

$$\mathcal{L}_{0-1}(y,t) = \begin{cases} 0 & \text{if } y = t \\ 1 & \text{if } y \neq t \end{cases}$$
$$= \mathbb{I}[y \neq t]$$

## Attempt 1: 0-1 loss

• Usually, the cost  $\mathcal{J}$  is the averaged loss over training examples; for 0-1 loss, this is the misclassification rate:

$$\mathcal{J} = \frac{1}{N} \sum_{i=1}^{N} \mathbb{I}[y^{(i)} \neq t^{(i)}]$$

## Attempt 1: 0-1 loss

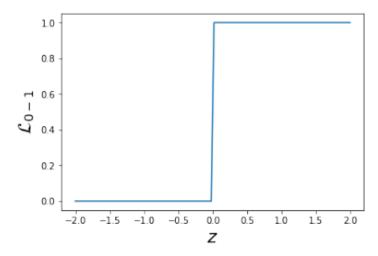
- Problem: how to optimize? In general, a hard problem (can be NP-hard)
- This is due to the step function (0-1 loss) not being nice (continuous/smooth/convex etc)

## Attempt 1: 0-1 loss

- Minimum of a function will be at its critical points.
- Let's try to find the critical point of 0-1 loss
- Chain rule:

$$\frac{\partial \mathcal{L}_{0-1}}{\partial w_j} = \frac{\partial \mathcal{L}_{0-1}}{\partial z} \frac{\partial z}{\partial w_j}$$

• But  $\partial \mathcal{L}_{0-1}/\partial z$  is zero everywhere it's defined!



- ▶  $\partial \mathcal{L}_{0-1}/\partial w_j = 0$  means that changing the weights by a very small amount probably has no effect on the loss.
- ▶ Almost any point has 0 gradient!

## **Attempt 2: Linear Regression**

- Sometimes we can replace the loss function we care about with one which is easier to optimize. This is known as relaxation with a smooth surrogate loss function.
- One problem with  $\mathcal{L}_{0-1}$ : defined in terms of final prediction, which inherently involves a discontinuity
- Instead, define loss in terms of  $\mathbf{w}^{\top}\mathbf{x}$  directly
  - ▶ Redo notation for convenience:  $z = \mathbf{w}^{\top} \mathbf{x}$

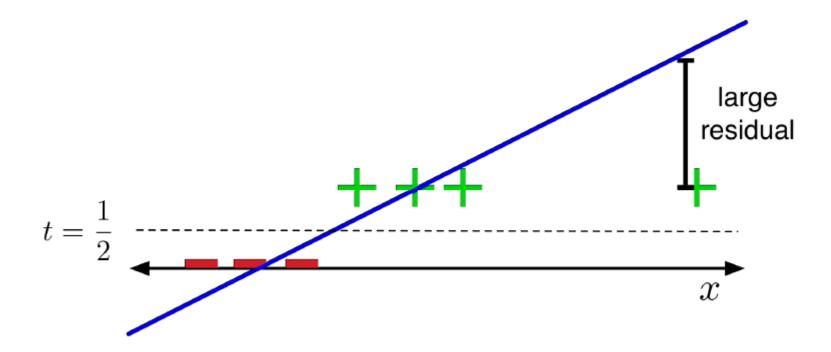
## **Attempt 2: Linear Regression**

• We already know how to fit a linear regression model. Can we use this instead?

$$z = \mathbf{w}^{\mathsf{T}} \mathbf{x}$$
$$\mathcal{L}_{\mathrm{SE}}(z, t) = \frac{1}{2} (z - t)^{2}$$

- Doesn't matter that the targets are actually binary. Treat them as continuous values.
- For this loss function, it makes sense to make final predictions by thresholding z at  $\frac{1}{2}$  (why?)

The problem:

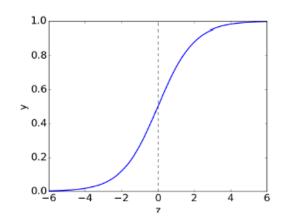


- The loss function hates when you make correct predictions with high confidence!
- If t = 1, it's more unhappy about z = 10 than z = 0.

## **Attempt 3: Logistic Activation Function**

- There's obviously no reason to predict values outside [0, 1]. Let's squash y into this interval.
- The logistic function is a kind of sigmoid, or S-shaped function:

$$\sigma(z) = \frac{1}{1 + e^{-z}}$$



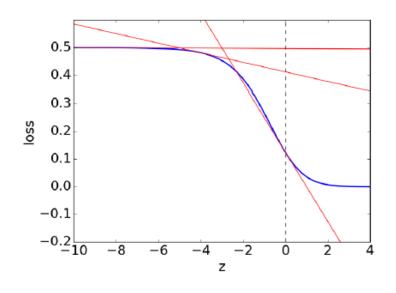
- $\sigma^{-1}(y) = \log(y/(1-y))$  is called the logit.
  - A linear model with a logistic nonlinearity is known as log-linear:

$$z = \mathbf{w}^{\top} \mathbf{x}$$
$$y = \sigma(z)$$
$$\mathcal{L}_{SE}(y, t) = \frac{1}{2} (y - t)^{2}.$$

• Used in this way,  $\sigma$  is called an activation function.

#### The problem:

(plot of  $\mathcal{L}_{SE}$  as a function of z, assuming t=1)



$$\frac{\partial \mathcal{L}}{\partial w_j} = \frac{\partial \mathcal{L}}{\partial z} \frac{\partial z}{\partial w_j}$$

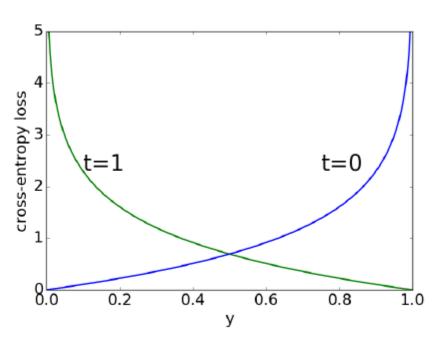
- For  $z \ll 0$ , we have  $\sigma(z) \approx 0$ .
- $\frac{\partial \mathcal{L}}{\partial z} \approx 0$  (check!)  $\Longrightarrow \frac{\partial \mathcal{L}}{\partial w_j} \approx 0 \Longrightarrow$  derivative w.r.t.  $w_j$  is small  $\Longrightarrow w_j$  is like a critical point
- If the prediction is really wrong, you should be far from a critical point (which is your candidate solution).

## **Logistic Regression**

- Because  $y \in [0, 1]$ , we can interpret it as the estimated probability that t = 1. If t = 0, then we want to heavily penalize  $y \approx 1$ .
- The pundits who were 99% confident Clinton would win were much more wrong than the ones who were only 90% confident.
- Cross-entropy loss (aka log loss) captures this intuition:

$$\mathcal{L}_{CE}(y,t) = \begin{cases} -\log y & \text{if } t = 1\\ -\log(1-y) & \text{if } t = 0 \end{cases}$$

$$= -t\log y - (1-t)\log(1-y) \begin{cases} \frac{4}{50} \\ \frac{1}{50} \\ \frac{1}{50} \end{cases}$$



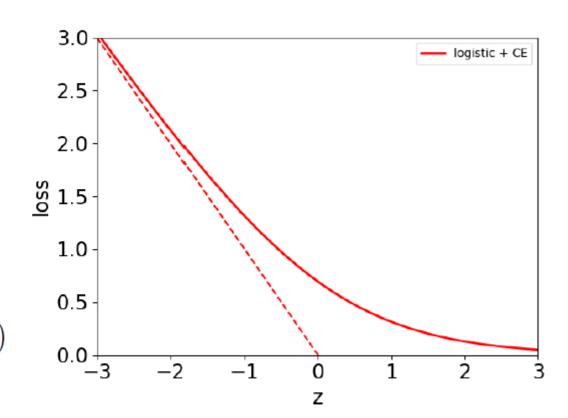
## Logistic Regression:

$$z = \mathbf{w}^{\top} \mathbf{x}$$

$$y = \sigma(z)$$

$$= \frac{1}{1 + e^{-z}}$$

$$\mathcal{L}_{CE} = -t \log y - (1 - t) \log(1 - y)$$



Plot is for target t = 1.

## **Gradient Descent for Logistic Regression**

- How do we minimize the cost  $\mathcal{J}$  for logistic regression? No direct solution.
  - ▶ Taking derivatives of  $\mathcal{J}$  w.r.t. **w** and setting them to 0 doesn't have an explicit solution.
- However, the logistic loss is a convex function in **w**, so let's consider the gradient descent method from last lecture.
  - ▶ Recall: we initialize the weights to something reasonable and repeatedly adjust them in the direction of steepest descent.
  - ▶ A standard initialization is  $\mathbf{w} = 0$ . (why?)

## **Gradient of Logistic Loss**

Back to logistic regression:

$$\mathcal{L}_{CE}(y,t) = -t \log(y) - (1-t) \log(1-y)$$
$$y = 1/(1+e^{-z}) \text{ and } z = \mathbf{w}^{\top} \mathbf{x}$$

Therefore

$$\frac{\partial \mathcal{L}_{CE}}{\partial w_j} = \frac{\partial \mathcal{L}_{CE}}{\partial y} \cdot \frac{\partial y}{\partial z} \cdot \frac{\partial z}{\partial w_j} = \left(-\frac{t}{y} + \frac{1-t}{1-y}\right) \cdot y(1-y) \cdot x_j$$
$$= (y-t)x_j$$

(verify this)

Gradient descent (coordinatewise) update to find the weights of logistic regression:

$$w_{j} \leftarrow w_{j} - \alpha \frac{\partial \mathcal{J}}{\partial w_{j}}$$

$$= w_{j} - \frac{\alpha}{N} \sum_{i=1}^{N} (y^{(i)} - t^{(i)}) x_{j}^{(i)}$$

## **Gradient Descent for Logistic Regression**

#### Comparison of gradient descent updates:

• Linear regression:

$$\mathbf{w} \leftarrow \mathbf{w} - \frac{\alpha}{N} \sum_{i=1}^{N} (y^{(i)} - t^{(i)}) \mathbf{x}^{(i)}$$

• Logistic regression:

$$\mathbf{w} \leftarrow \mathbf{w} - \frac{\alpha}{N} \sum_{i=1}^{N} (y^{(i)} - t^{(i)}) \mathbf{x}^{(i)}$$

- Not a coincidence! These are both examples of generalized linear models. But we won't go in further detail.
- Notice  $\frac{1}{N}$  in front of sums due to averaged losses. This is why you need smaller learning rate when cost is summed losses ( $\alpha' = \alpha/N$ ).

## **Multiclass Classification**

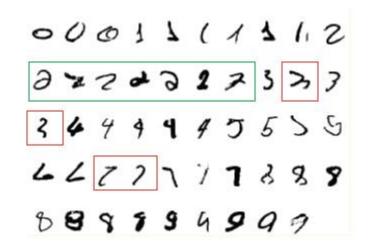
Multiclass Classification and Softmax Regression

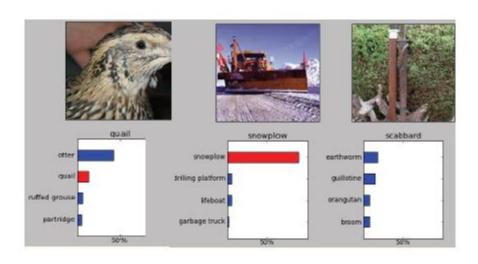
#### Overview

- Classification: predicting a discrete-valued target
  - ▶ Binary classification: predicting a binary-valued target
  - ▶ Multiclass classification: predicting a discrete(> 2)-valued target
- Examples of multi-class classification
  - ▶ predict the value of a handwritten digit
  - classify e-mails as spam, travel, work, personal

#### **Multiclass Classification**

• Classification tasks with more than two categories:





## **Multiclass Classification**

- Targets form a discrete set  $\{1, \ldots, K\}$ .
- It's often more convenient to represent them as one-hot vectors, or a one-of-K encoding:

$$\mathbf{t} = \underbrace{(0, \dots, 0, 1, 0, \dots, 0)}_{\text{entry } k \text{ is } 1} \in \mathbb{R}^K$$

## **Multiclass Linear Classification**

- We can start with a linear function of the inputs.
- Now there are D input dimensions and K output dimensions, so we need  $K \times D$  weights, which we arrange as a weight matrix  $\mathbf{W}$ .
- Also, we have a K-dimensional vector  $\mathbf{b}$  of biases.
- A linear function of the inputs:

$$z_k = \sum_{j=1}^{D} w_{kj} x_j + b_k \text{ for } k = 1, 2, ..., K$$

• We can eliminate the bias **b** by taking  $\mathbf{W} \in \mathbb{R}^{K \times (D+1)}$  and adding a dummy variable  $x_0 = 1$ . So, vectorized:

$$\mathbf{z} = \mathbf{W}\mathbf{x} + \mathbf{b}$$
 or with dummy  $x_0 = 1$   $\mathbf{z} = \mathbf{W}\mathbf{x}$ 

## **Multiclass Linear Classification**

- How can we turn this linear prediction into a one-hot prediction?
- We can interpret the magnitude of  $z_k$  as an measure of how much the model prefers k as its prediction.
- If we do this, we should set

$$y_i = \begin{cases} 1 & i = \arg\max_k z_k \\ 0 & \text{otherwise} \end{cases}$$

## **Softmax Regression**

- We need to soften our predictions for the sake of optimization.
- We want soft predictions that are like probabilities, i.e.,  $0 \le y_k \le 1$  and  $\sum_k y_k = 1$ .
- A natural activation function to use is the softmax function, a multivariable generalization of the logistic function:

$$y_k = \operatorname{softmax}(z_1, \dots, z_K)_k = \frac{e^{z_k}}{\sum_{k'} e^{z_{k'}}}$$

- Outputs can be interpreted as probabilities (positive and sum to 1)
- ▶ If  $z_k$  is much larger than the others, then softmax( $\mathbf{z}$ )<sub>k</sub> ≈ 1 and it behaves like argmax.

## **Softmax Regression**

• If a model outputs a vector of class probabilities, we can use cross-entropy as the loss function:

$$\mathcal{L}_{CE}(\mathbf{y}, \mathbf{t}) = -\sum_{k=1}^{K} t_k \log y_k$$
$$= -\mathbf{t}^{\top} (\log \mathbf{y}),$$

where the log is applied elementwise.

• Just like with logistic regression, we typically combine the softmax and cross-entropy into a softmax-cross-entropy function.

## **Softmax Regression**

• Softmax regression (with dummy  $x_0 = 1$ ):

$$\mathbf{z} = \mathbf{W}\mathbf{x}$$
  $\mathbf{y} = \operatorname{softmax}(\mathbf{z})$   $\mathcal{L}_{CE} = -\mathbf{t}^{\top}(\log \mathbf{y})$ 

• Gradient descent updates can be derived for each row of **W**:

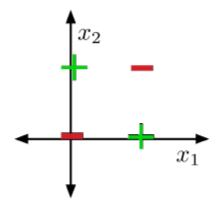
$$\frac{\partial \mathcal{L}_{CE}}{\partial \mathbf{w}_k} = \frac{\partial \mathcal{L}_{CE}}{\partial z_k} \cdot \frac{\partial z_k}{\partial \mathbf{w}_k} = (y_k - t_k) \cdot \mathbf{x}$$
$$\mathbf{w}_k \leftarrow \mathbf{w}_k - \alpha \frac{1}{N} \sum_{i=1}^{N} (y_k^{(i)} - t_k^{(i)}) \mathbf{x}^{(i)}$$

• Similar to linear/logistic reg (no coincidence) (verify the update)

## Prove the gradient?

## **Limits of Linear Classification**

Some datasets are not linearly separable, e.g. **XOR** 

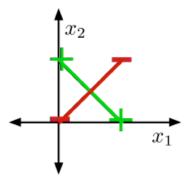


Visually obvious, but how to show this?

## Limits of Linear Classification

## Showing that XOR is not linearly separable (proof by contradiction)

- If two points lie in a half-space, line segment connecting them also lie in the same halfspace.
- Suppose there were some feasible weights (hypothesis). If the positive examples are in the positive half-space, then the green line segment must be as well.
- Similarly, the red line segment must line within the negative half-space.



• But the intersection can't lie in both half-spaces. Contradiction!

## **Limits of Linear Classification**

• Sometimes we can overcome this limitation using feature maps, just like for linear regression. E.g., for **XOR**:

$$\psi(\mathbf{x}) = \begin{pmatrix} x_1 \\ x_2 \\ x_1 x_2 \end{pmatrix}$$

$x_1$	$x_2$	$\psi_1(\mathbf{x})$	$\psi_2(\mathbf{x})$	$\psi_3(\mathbf{x})$	t
0	0	0	0	0	0
0	1	0	1	0	1
1	0	1	0	0	1
1	1	1	1	1	0

• This is linearly separable. (Try it!)

#### Next time...

Feature maps are hard to design well, so next time we'll see how to learn nonlinear feature maps directly using neural networks...

 $y_3$  $y_4$  $w_{43}$  $w_{11}$  $x_3$  $x_1$