# Formal Semantics III: Designing Rules (Part C)

CAS CS 320: Principles of Programming Languages

Thursday, April 4, 2024

# REVIEWS FROM PRECEDING LECTURE (April 2)

Applying The Evaluation Rules

To Our "Toy" Language -

called "StackLang" in these slides
where we use "p/S" to denote a
configuration instead of "(S,p)"

StackLang is a simple stack manipulating language. When designing its operational semantics, we must account for the stack state.

```
<state> ::= cstack> | ERROF
<stack> ::= <int> :: <stack> | []
```

```
< ::= <com> ; < ::= Push <int> | Pop | Swap | Add | Quit
<int> ::= integers
<state> ::= <stack> | ERROR
<stack> ::= <int> :: <stack> | []
```

We include the stack as a part of StackLang's reduction relation.

$$P/S \rightarrow Q/R$$

This relation states that program P with stack S reduces to program Q with stack R.

$\overline{\operatorname{Push} n \; ; \; p/S \to \; p/(n \; :: \; S)} \; \operatorname{push}$	Swap; $p/[] \rightarrow ERROR$ swap-error0
${\text{Pop; } p/(n :: S) \rightarrow p/S} \text{pop-ok}$	Add; $p/(m :: n :: S) \rightarrow p/(m + n :: S)$
${\text{Pop ; } p/[] \rightarrow \text{ERROR}} \text{ pop-error}$	Add; $p/(n :: []) \rightarrow ERROR$ add-error1
Swap; $p/(m :: n :: S) \rightarrow p/(n :: m :: S)$ swap-ok	Add; $p/[] \rightarrow ERROR$ add-error0
Swap; $p/(n :: []) \rightarrow ERROR$ swap-error1	

 $\overline{\operatorname{Push} n \; ; \; p/S \to \; p/(n \; :: \; S)} \; \operatorname{push}$ 

 $\frac{}{\text{Pop }; \ p/(n :: S) \rightarrow p/S} \text{pop-ok}$ 

Pop;  $p/[] \rightarrow ERROR$  pop-error

Swap;  $p/(m :: n :: S) \rightarrow p/(n :: m :: S)$ 

Swap;  $p/(n :: []) \rightarrow ERROR$  swap-error1

Swap;  $p/[] \rightarrow ERROR$  swap-error0

Add;  $p/(m :: n :: S) \rightarrow p/(m + n :: S)$ 

Add;  $p/(n :: []) \rightarrow ERROR$  add-error1

Add;  $p/[] \rightarrow ERROR$  add-error0

Incredibly similar to pattern matching in OCaml!

Example: reduction of Push 1; Push 2; Swap; Add; Quit; [] in an empty stack.

```
Push 1; Push 2; Swap; Add; Quit; []/[] \rightarrow Push 2; Swap; Add; Quit; []/(1::[])
```

Example: reduction of Push 1; Push 2; Swap; Add; Quit; [] in an empty stack.

```
    Push 1; Push 2; Swap; Add; Quit; [] / [] → Push 2; Swap; Add; Quit; [] / (1 :: [])
    Push 2; Swap; Add; Quit; [] / (1 :: []) → Swap; Add; Quit; [] / (2 :: 1 :: [])
```

Example: reduction of Push 1; Push 2; Swap; Add; Quit; [] in an empty stack.

```
    (1) Push 1; Push 2; Swap; Add; Quit; [] / [] → Push 2; Swap; Add; Quit; [] / (1 :: []) push
    (2) Push 2; Swap; Add; Quit; [] / (1 :: []) → Swap; Add; Quit; [] / (2 :: 1 :: []) push
    (3) Swap; Add; Quit; [] / (2 :: 1 :: []) → Add; Quit; [] / (1 :: 2 :: [])
```

Example: reduction of Push 1; Push 2; Swap; Add; Quit; [] in an empty stack.

```
    (1) Push 1; Push 2; Swap; Add; Quit; [] / [] → Push 2; Swap; Add; Quit; [] / (1 :: [])
    (2) Push 2; Swap; Add; Quit; [] / (1 :: []) → Swap; Add; Quit; [] / (2 :: 1 :: [])
    (3) Swap; Add; Quit; [] / (2 :: 1 :: []) → Add; Quit; [] / (1 :: 2 :: [])
    (4) Add; Quit; [] / (1 :: 2 :: []) → Quit; [] / (3 :: [])
```

Example: reduction of Push 1; Push 2; Swap; Add; Quit; [] in an empty stack.

```
    (1) Push 1; Push 2; Swap; Add; Quit; [] / [] → Push 2; Swap; Add; Quit; [] / (1 :: [])
    (2) Push 2; Swap; Add; Quit; [] / (1 :: []) → Swap; Add; Quit; [] / (2 :: 1 :: [])
    (3) Swap; Add; Quit; [] / (2 :: 1 :: []) → Add; Quit; [] / (1 :: 2 :: [])
    (4) Add; Quit; [] / (1 :: 2 :: []) → Quit; [] / (3 :: [])
```

Example: reduction of Push 1; Push 2; Swap; Add; Quit; [] in an empty stack.

Compose together single step reductions via the transitive rule for multi-step.

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