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**Link Tutorial:** <https://www.youtube.com/watch?v=9cVSZpJmk8&t=1s>

**Link finished product:** <https://www.figma.com/proto/DjZzn8gbNwrv8Jw1Oj0jjO/Arnulfo-Sanchez---Assignment-2?type=design&t=4feDE5J38zFGAlrw-0&scaling=scale-down&page-id=0%3A1&node-id=2-6>

### **Reflection:**

I made a carousel interaction which is often used by several companies in which they want to implement an interaction for the user. The user drags or slides a list of certain products by scrolling to the left or backwards in order to be able to change the product that is on the screen. This interaction is widely used by clothing and shoe stores, as well as restaurants to display their menus. Through this video I realized how important it is to choose colors that are attractive as well as generate a good match between them, in this way the user will not only be able to recognize the brand by its symbol but also by its colors and even by the typography that is used in the texts.

When I started watching the video, I realized that the YouTuber said the commands for MacBook, despite this it was not inconvenient since I searched on the internet for the commands for a Windows computer. As the video progressed, I constantly tested that everything was working; however, when I tried the last step, I realized that drag to the left was not working, even though I reviewed the video again and was sure I had everything exactly. After searching for a solution, I found that due to an update this function would not work. To fix this error I added some rectangles to the design which would be the locations in which the user would do the interactions, in this way the drag interaction would be in these rectangles instead of the frames.

Through this tutorial I was able to acquire a lot of knowledge about Figma since I did not know about this application, some of the concepts were removing the background from an image, creating frames, groups, components, and components set, importing images, hiding and displaying images, implementing interactions as well as different forms animations such as gentle, bouncy among others.