2023-2024 Spring BLM3520 Introduction to Mobile Programming Assignment – 1

Instructor: Associate Professor M. Amaç GÜVENSAN

Please select <u>one</u> of the subjects and make a comprehensive research about the respective topic. Following the completion of your research, prepare 15-25 slides and then make 10-12 min speech and record it. You must show your face while introducing yourself in the beginning of your presentation.

Alternative Subjects:

- UI and UX Design Paradigms for Mobile Applications
- Mobile Software and Architecture Design Patterns (MVVM, MVC, MVP, ...)
- Challenges and Development Stages for Augmented Reality and Virtual Reality Applications

Slide Content:

1.	Cover (including video url)
2.	Outline
3.	
4.	
5.	
6.	Conclusion
7.	References

Files to be Delivered

1. Slides (.pdf) (including video url at the **FIRST PAGE**)

Evaluation Criteria

- 1. Content
 - a. Richness
 - b. Clarity
 - c. Harmony
- 2. Slide Design and Appearance
- 3. Narration
- 4. Time Management

Important Note: Please show the necessary care and read about presentation skills before you design your slides.