

# Honors Physics 1.1 & 1.2 - Introduction to Physics

## I. What is Physics? (1.1)

- Physics is the study of \_\_\_\_\_, \_\_\_\_\_, and the interactions between them.
- Physicists observe the world and try to find \_\_\_\_\_ and principles that describe how it works.
- **Major Branches of Physics**
  - **Mechanics:** The study of \_\_\_\_\_ and its causes (forces).
  - **Thermodynamics:** The study of \_\_\_\_\_ and temperature.
  - **Electromagnetism:** The study of electricity, magnetism, and \_\_\_\_\_.
  - **Relativity:** The study of objects moving at very \_\_\_\_\_ speeds.
  - **Quantum Mechanics:** The study of \_\_\_\_\_ particles.

## II. The Scientific Method (1.2)

- A logical, systematic process for learning about the \_\_\_\_\_ world.
- **Key Components**
  - **Observation:** The process of gathering information using our \_\_\_\_\_.
  - **Hypothesis:** A \_\_\_\_\_ statement that provides a possible explanation for an observation.
  - **Experiment:** A controlled procedure designed to test a \_\_\_\_\_.
  - **Theory:** A broad, in-depth \_\_\_\_\_ for a wide range of phenomena that has been repeatedly tested. Theories explain the "**why**."
  - **Scientific Law:** A concise statement that describes an observed \_\_\_\_\_ in nature. Laws describe the "**what**."

## Worked Examples (Fill-in)

### Ex 1 — Classify the statement: "Gravity causes the apple to fall."

1. **Analyze the statement:** Does it describe *what* happens or explain *why* it happens?
  - The statement proposes an underlying cause, which is "\_\_\_\_\_."
2. **Identify the component:** An explanation for a broad set of observations is best described as a \_\_\_\_\_.
3. **Conclusion:**
  - This statement is part of a scientific \_\_\_\_\_.

## Ex 2 — Is "The sun will rise tomorrow" a valid scientific hypothesis?

1. **Recall the definition of a hypothesis.**
  - A hypothesis must be a \_\_\_\_\_ prediction.
2. **Can this statement be tested?**
  - Yes, by \_\_\_\_\_ until tomorrow.
3. **Is it based on observation?**
  - Yes, it is based on all \_\_\_\_\_ days.
4. **Conclusion:**
  - Yes, it is a \_\_\_\_\_ scientific hypothesis.

# Honors Physics 1.3 - Scientific Measurement

## I. Systems of Measurement

- Measurements require both a \_\_\_\_\_ and a \_\_\_\_\_ to be meaningful.
- The International System of Units (SI) is the standard used in science worldwide.
- **The Seven Base SI Units**
  - Length: \_\_\_\_\_ (m)
  - Mass: \_\_\_\_\_ (kg)
  - Time: \_\_\_\_\_ (s)
  - Temperature: Kelvin (K)
  - Electric Current: ampere (A)
  - Amount of Substance: mole (mol)
  - Luminous Intensity: candela (cd)

## II. Accuracy and Precision

- **Accuracy:** How close a measurement is to the \_\_\_\_\_ or accepted value.
- **Precision:** How close a series of measurements are to \_\_\_\_\_. It reflects reproducibility.
- A measurement can be precise without being accurate if there is a \_\_\_\_\_ error.

## III. Significant Figures

- A way of communicating the \_\_\_\_\_ of a measurement. It includes all digits that are known for certain, plus one final \_\_\_\_\_ digit.
- **Rules for Counting Significant Figures**
  - \_\_\_\_\_ digits are always significant.
  - Zeros \_\_\_\_\_ non-zero digits are significant (e.g., 101).
  - \_\_\_\_\_ zeros (before non-zero digits) are not significant (e.g., 0.05).
  - Trailing zeros are significant only if the number contains a \_\_\_\_\_ (e.g., 100.0).
- **Rules for Calculations**
  - **Multiplication/Division:** The result has the same number of significant figures as the measurement with the \_\_\_\_\_ significant figures.
  - **Addition/Subtraction:** The result is rounded to the same number of \_\_\_\_\_ as the measurement with the fewest.

## Worked Examples (Fill-in)

**Ex 1 — How many significant figures are in the measurement 0.00720 m?**

1. **Non-zero digits:** The '7' and '2' are \_\_\_\_\_.
2. **Leading zeros:** The three zeros before the '7' are \_\_\_\_\_ significant.
3. **Trailing zeros:** The zero after the '2' is \_\_\_\_\_ because the number has a decimal point.
4. **Conclusion:** There are a total of \_\_\_\_\_ significant figures.

**Ex 2 — Calculate the area of a rectangle with a length of 4.5 cm and a width of 2.33 cm.**

1. **Formula:** Area = Length  $\times$  Width
2. **Raw Calculation:** 4.5 cm  $\times$  2.33 cm = \_\_\_\_\_ cm<sup>2</sup>
3. **Identify Significant Figures:**
  - 4.5 cm has \_\_\_\_\_ significant figures.
  - 2.33 cm has \_\_\_\_\_ significant figures.
4. **Apply Rule:** The answer must be rounded to \_\_\_\_\_ significant figures.
5. **Final Answer:** \_\_\_\_\_ cm<sup>2</sup>

# Honors Physics 1.4 - Math Tools for Physics

## I. Measurement and Uncertainty

- **Scientific Notation**

- A method for writing very large or very small numbers compactly.
- Format: A coefficient (between 1 and 10)  $\times 10$  raised to a \_\_\_\_\_.
- Moving the decimal to the LEFT results in a \_\_\_\_\_ exponent (e.g., 5,800 becomes  $5.8 \times 10^3$ ).
- Moving the decimal to the RIGHT results in a \_\_\_\_\_ exponent (e.g., 0.045 becomes  $4.5 \times 10^{-2}$ ).

- **Significant Figures**

- Communicates the \_\_\_\_\_ of a measurement.
- Includes all certain digits plus one \_\_\_\_\_ digit.

## II. Physics Equations as Tools

- Equations are tools for \_\_\_\_\_ and describing the natural world.
- They show the relationships between different physical \_\_\_\_\_ (variables).
- Example: Speed = \_\_\_\_\_ / \_\_\_\_\_ ( $v = d/t$ ).

## III. Graphing Data

- Graphs visualize the relationship between two \_\_\_\_\_.
- The **independent** variable (what you control) is plotted on the \_\_\_\_\_-axis.
- The **dependent** variable (what responds) is plotted on the \_\_\_\_\_-axis.
- **Interpreting Slope**
  - The slope of a line graph represents the \_\_\_\_\_ between the variables.
  - Slope is calculated as "rise over run" (\_\_\_\_\_ / \_\_\_\_\_).
  - For a distance vs. time graph, the slope represents the \_\_\_\_\_.

## IV. Dimensional Analysis (Unit Conversion)

- A technique for converting a measurement from one \_\_\_\_\_ to another.
- It involves multiplying by one or more \_\_\_\_\_, which are fractions equal to 1.
- The key is to set up the factor so that the unwanted units \_\_\_\_\_ out.

## Worked Examples (Fill-in)

### Ex 1 — Convert 365 days into seconds.

1. **Starting Value:** 365 days
2. **Conversion Factors:**
  - \_\_\_\_\_ hours / 1 day
  - \_\_\_\_\_ minutes / 1 hour
  - \_\_\_\_\_ seconds / 1 minute
3. **Dimensional Analysis Setup:**
  - (365 days) × (\_\_\_\_\_ / 1 day) × (\_\_\_\_\_ / 1 hr) × (\_\_\_\_\_ / 1 min)
4. **Final Answer:** \_\_\_\_\_ s

### Ex 2 — A car travels 150 km in 2 hours. Find the slope of its distance-time graph.

1. **Identify Variables:**
  - Independent (x-axis): \_\_\_\_\_
  - Dependent (y-axis): \_\_\_\_\_
2. **Identify Points:**
  - Starting point: (0 hr, \_\_\_\_\_ km)
  - Ending point: (2 hr, \_\_\_\_\_ km)
3. **Calculate Slope:**
  - Slope = Rise / Run = (\_\_\_\_\_ km - \_\_\_\_\_ km) / (\_\_\_\_\_ hr - \_\_\_\_\_ hr)
4. **Final Answer & Meaning:**
  - Slope = \_\_\_\_\_ km/hr. This represents the car's average \_\_\_\_\_.

# Honors Physics 1.5 - Resolving Vectors

## I. Scalars vs. Vectors

- **Scalar:** A quantity that has only \_\_\_\_\_ (a numerical value).
  - Examples: speed, distance, \_\_\_\_\_, time.
- **Vector:** A quantity that has both magnitude and \_\_\_\_\_.
  - Examples: velocity, \_\_\_\_\_, force.
- Vectors are represented graphically by \_\_\_\_\_. The length represents magnitude, and the point indicates direction.

## II. Essential Math: Right Triangle Trigonometry

- To work with vectors, we use the trigonometry of \_\_\_\_\_ triangles.
- **SOH CAH TOA**
  - SOH:  $\sin(\theta) = \frac{\text{opposite}}{\text{hypotenuse}}$
  - CAH:  $\cos(\theta) = \frac{\text{adjacent}}{\text{hypotenuse}}$
  - TOA:  $\tan(\theta) = \frac{\text{opposite}}{\text{adjacent}}$
- **Using Your Calculator**
  - **IMPORTANT:** Make sure your calculator is in \_\_\_\_\_ mode.
  - To find a side length, use the **sin**, **cos**, or **tan** buttons.
  - To find an angle, use the \_\_\_\_\_ trig functions (e.g.,  **$\sin^{-1}$** ,  **$\cos^{-1}$** ).

## III. Resolving Vectors into Components

- Any vector can be "resolved" into two perpendicular \_\_\_\_\_, usually along the x and y axes.
- These components, when added together, are \_\_\_\_\_ to the original vector.
- We create a right triangle with the vector as the \_\_\_\_\_.
- **Calculating Components**
  - The **x-component** (adjacent side) is found using \_\_\_\_\_:  $v_x = v \cdot \cos(\theta)$
  - The **y-component** (opposite side) is found using \_\_\_\_\_:  $v_y = v \cdot \sin(\theta)$

## Worked Examples (Fill-in)

**Ex 1 — A car travels at 25 m/s at an angle of 60° north of east. Find the components.**

1. **Identify Magnitude and Angle:**
  - Magnitude ( $v$ ) = \_\_\_\_\_ m/s
  - Angle ( $\theta$ ) = \_\_\_\_\_ °
2. **Calculate x-component (East):**
  - $v_x = v * \cos(\theta) =$  \_\_\_\_\_ m/s \*  $\cos(\text{_____}^\circ)$
  - $v_x =$  \_\_\_\_\_ m/s
3. **Calculate y-component (North):**
  - $v_y = v * \sin(\theta) =$  \_\_\_\_\_ m/s \*  $\sin(\text{_____}^\circ)$
  - $v_y =$  \_\_\_\_\_ m/s

**Ex 2 — A hiker walks 12.0 km on a path 20° south of west. Find the components.**

1. **Determine the angle from the positive x-axis.**
  - West is 180°. 20° south of west is  $180^\circ + \text{_____}^\circ = \text{_____}^\circ$ .
2. **Calculate x-component (West):**
  - $x = d * \cos(\theta) = 12.0 \text{ km} * \cos(\text{_____}^\circ)$
  - $x =$  \_\_\_\_\_ km (The negative sign means West)
3. **Calculate y-component (South):**
  - $y = d * \sin(\theta) = 12.0 \text{ km} * \sin(\text{_____}^\circ)$
  - $y =$  \_\_\_\_\_ km (The negative sign means South)

## **Honors Physics 1.6 & 1.7 - Adding and Subtracting Vectors**

### **I. Fundamentals of Vectors**

- A **scalar** is a quantity with \_\_\_\_\_ (size) only. Examples: 10 m/s (speed), 5 kg (mass).
- A **vector** is a quantity with both magnitude and \_\_\_\_\_. Examples: 10 m/s North (velocity), 20 N Down (force).
- We represent vectors graphically with \_\_\_\_\_. The arrow's length corresponds to the magnitude, and its orientation shows the direction.
- One-dimensional vectors can be added or subtracted \_\_\_\_\_. A negative sign indicates the \_\_\_\_\_ direction.
- Example: A vector of +7 and a vector of -3 sum to \_\_\_\_\_.



## II. Graphical Addition: Head-to-Tail Method

- This is the primary visual method for adding two-dimensional vectors.
- Step 1: Draw the first vector to \_\_\_\_\_ and in the correct direction.
- Step 2: Draw the second vector, placing its \_\_\_\_\_ at the \_\_\_\_\_ (arrow tip) of the first vector.
- Step 3: The **resultant** (the sum) is the vector drawn from the \_\_\_\_\_ of the first vector to the \_\_\_\_\_ of the second vector.
- The order of addition \_\_\_\_\_ ( $A + B = B + A$ ). This is the **commutative property of vector addition**.
- If adding more than two vectors, continue placing each new vector \_\_\_\_\_. The resultant always goes from the very start to the very end.

## III. Mathematical Addition for Perpendicular Vectors

- When two vectors are perpendicular (at a \_\_\_\_\_ angle), they form a right triangle with their resultant.

### Finding the Magnitude (the Hypotenuse)

- Use the Pythagorean theorem:  $R^2 = \underline{\hspace{2cm}} + \underline{\hspace{2cm}}$ .
- Example: A person walks 90m East (A) and then 50m North (B).
- $R = \sqrt{(\text{ }^2 + \text{ }^2)} = \sqrt{(\underline{\hspace{2cm}} + \underline{\hspace{2cm}})} = \sqrt{\underline{\hspace{2cm}}} \approx \underline{\hspace{2cm}} \text{ m.}$

### Finding the Direction (the Angle)

- Use inverse trigonometry (SOH CAH TOA). Tangent is often easiest.
- $= \underline{\hspace{2cm}}$  (opposite/adjacent).
- For the example,  $\theta = \underline{\hspace{2cm}}$  (50m / 90m)  $\approx \underline{\hspace{2cm}}^\circ$ .
- Direction must be stated fully: \_\_\_\_\_ North of East.

## IV. Component Method for Non-Perpendicular Vectors

- This is the most powerful and precise method for adding any vectors.
- The core idea is to resolve every vector into its perpendicular \_\_\_\_\_ and \_\_\_\_\_ components.

### Step 1: Resolve Each Vector

- For each vector, create a right triangle with the vector as the \_\_\_\_\_.
- Use trigonometry to find the length of the sides (the components).
- $V_x = \underline{\hspace{2cm}}$
- $V_y = \underline{\hspace{2cm}}$

- Pay close attention to \_\_\_\_\_ based on the quadrant (e.g., West is -x, South is -y).

### Step 2: Sum the Components

- Add all the x-components together to get a single resultant x-component ( $R_x$ ).
- Add all the y-components together to get a single resultant y-component ( $R_y$ ).

### Step 3: Combine the Resultant Components

- You now have two perpendicular vectors ( $R_x$  and  $R_y$ ).
- Use the \_\_\_\_\_ theorem with  $R_x$  and  $R_y$  to find the final resultant's magnitude.

**Ex 1** — A motorboat heads due east at 16 m/s across a river flowing due north at 9.0 m/s. Find the resultant velocity.

- **Magnitude:**  $R = \sqrt{(\text{ }^2 + \text{ }^2)} \approx \text{ } \text{m/s}$ .
- **Direction:**  $\theta = \tan^{-1}(\text{ } / \text{ }) \approx \text{ }^\circ \text{ N of E}$ .

**Ex 2** — A hiker walks 11 km north, then 11 km east. Find their displacement.

- **Magnitude:**  $R = \sqrt{(\text{ }^2 + \text{ }^2)} \approx \text{ } \text{km}$ .
- **Direction:**  $\theta = \tan^{-1}(\text{ } / \text{ }) = \text{ }^\circ \text{ N of E}$ .

**Ex 3** — John pushes a crate 185 N East. Joan pushes 165 N at  $30^\circ$  N of E. Find the resultant force.

- **Sum components:**
  - $R_x = \text{ } + \cos(\text{ }^\circ) \approx \text{ } \text{N}$
  - $R_y = \sin(\text{ }^\circ) = \text{ } \text{N}$
- **Resultant:**
  - $R = \sqrt{(\text{ }^2 + \text{ }^2)} \approx \text{ } \text{N}$
  - $\theta = \tan^{-1}(\text{ } / \text{ }) \approx \text{ }^\circ \text{ N of E}$ .

**Ex 4** — An airplane flies North at 90 km/h while being blown West at 50 km/h. Find its resultant velocity.

- **Magnitude:**  $R = \sqrt{(\text{ }^2 + \text{ }^2)} \approx \text{ } \text{km/h}$ .
- **Direction:**  $\theta = \tan^{-1}(\text{ } / \text{ }) \approx \text{ }^\circ \text{ W of N}$ .