The University of Texas at Arlington

Lecture 12 Timers and CCP

(Capture/Compare/PWM)



CSE 3442/5442 Embedded Systems 1

Based heavily on slides by Dr. Gergely Záruba and Dr. Roger Walker



PIC Timers

- PIC18 family microcontrollers have 2 to 5 timers on-board
- Timers can be used to generate time delays or to count (outside) events happening "in the background"
- Some timers can also be used to control timing of other peripherals (the designer needs to pay attention to that)
- Every timer needs a clock that will make it to count
- PIC18 timers have the option to use at most ¼ of the main clock's frequency or use a separate external signal for clocking
 - Timer: uses internal clock source (F_{osc} /4)
 - "Wait this amount of fixed time"
 - Counter: fed pulses through one of the PIC's pins
 - "Count how many events/pulses occur on a pin"



Timer

Software specified time delay or "background" time elapsed

```
40
2
3
                            39
     main()
                            38
4
                            37
      Setup Timer
5
                            36
6
      Start Timer
                            35
7
                            34
8
                            33
      //delay X ms/sec/etc.
9
                            32
      while(timerNotDone);
10
                            31
11
                            30
12
                            29
      continue...
13
                            28
14
                            27
15
                            26
16
                            25
17
                            24
18
                            23
19
                            22
20
                            21
```



Timer

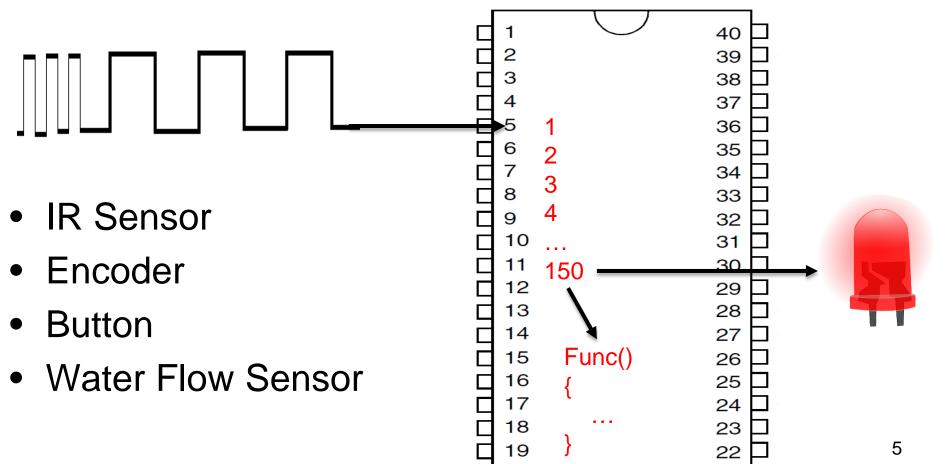
Software specified time delay or "background" time elapsed

```
40
2
3
                             39
     main()
                             38
4
                             37
       Setup Timer/Ints
5
                             36
       Start Timer
6
                             35
7
                             34
8
                             33
       continue...
9
                             32
10
                             31
11
                             30
12
                             29
     interrupt timer()
13
                             28
14
                             27
      //X time has elapsed
15
                             26
      //perform ADC
16
                             25
17
                             24
      //output
18
                             23
      //etc.
19
                             22
20
                             21
```



Counter

Count external/outside events and pulses



20



Timer Length (Width or Mode) and Preload

- 8-bit timers: Can count from 0 255
- 16-bit timers: Can count from 0 65,536
- 32-bit timers: Can count from 0 4,294,967,296
- Can start counting at 0 or any preload within range

Ex. 8-bit Overflow:

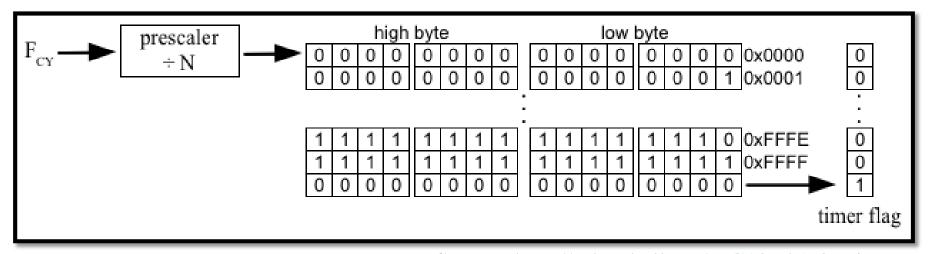
$$\begin{array}{c} \uparrow \\ -0 \rightarrow 1 \rightarrow 2 \rightarrow ... \rightarrow 254 \rightarrow 255 \rightarrow 0 \rightarrow 1 \rightarrow 2... \end{array}$$

OV → **Reload** Preload

$$-200 \rightarrow 201 \rightarrow 202 \rightarrow ... \rightarrow 254 \rightarrow 255 \rightarrow 0 \rightarrow 200 \rightarrow 201...$$



Timer Overflow

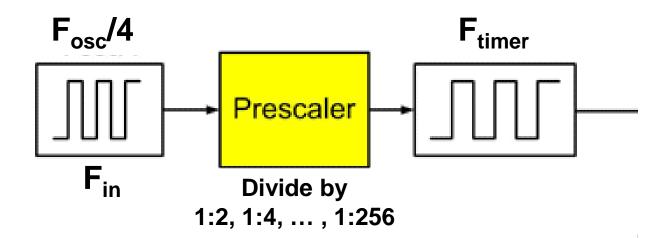


Source: http://roberthall.net/PIC18F4550_Timers



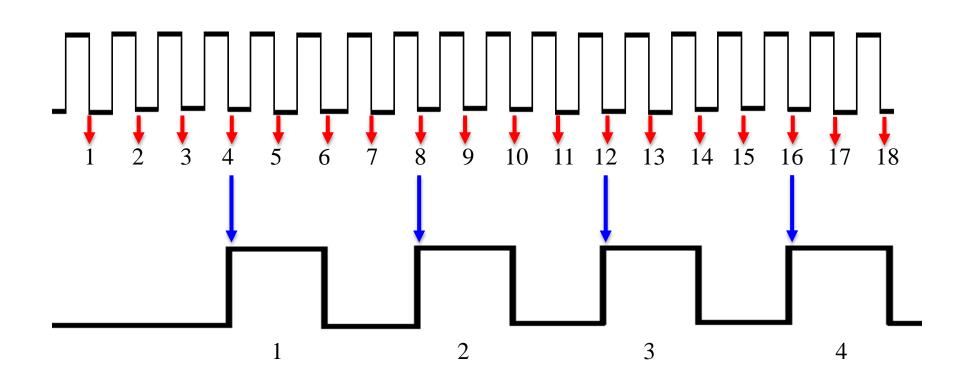
Prescaler

- Sometimes the frequency is too fast
- A prescaler divides the clock source to obtain a smaller frequency (less frequent)
 - -1, 2, 4, 8, 16, 32, 64, 128, 256...





Ex: F/4





- d = 1.2sec (time period)
- $F_{osc} = 10MHz$
- $F_{in} = F_{osc} / 4 = 2.5MHz$
- 16-bit Timer: 0 65,536

- $X = d * F_{in} = 1.2s * 2.5Mhz = 3,000,000$
 - 3,000,000 cycles/ticks occur in a 1.2s time span



- X = d * F_{in} = 1.2s * 2.5Mhz = 3,000,000
 3,000,000 cycles/ticks occur in a 1.2s time span
- Use prescaler to bring down X to fit into the 16-bit Timer register (0 – 65,536)

```
-3,000,000 / 4 = 750,000 (> 65,536)
```

$$-3,000,000 / 16 = 187,500$$
 (> 65,536)

$$-3,000,000 / 32 = 93,750 (> 65,536)$$

$$-3,000,000 / 64 = 46,875 (< 65,536)$$

→Use Prescaler 1:64



- X = d * F_{in} = 1.2s * 2.5Mhz = 3,000,000
 3,000,000 cycles/ticks occur in a 1.2s time span
- Using Prescaler 1:64 to find Preload value
 - Now 46,875 ticks/cycles will occur in 1.2s span
- **Preload** = 65,536 3,000,000/64
 - = 65,536 46,875
 - = 18,661

Instead of counting $0 \rightarrow 65,536$

Now count from $18,661 \rightarrow 65,536$

12



- So if we want a 1.2 second delay when using a 10MHz oscillator...
 - 1. We select a 16-bit Timer
 - 2. Select the prescaler 1:64
 - 3. Load the timer register with 18,661 (dec)
 - 4. Turn on the Timer
 - 5. When the Timer overflows, we know that exactly 1.2s has passed



Four PIC18F452 Timers

- **Timer0**: 8 or 16-bit timer/counter
 - TOCON, TMR0H:TMR0L
 - Prescalers: 1:2, 1:4, ..., 1:128, 1:256
- **Timer1**: 16-bit timer/counter
 - T1CON, TMR1H:TMR1L
 - Prescalers: 1:1, 1:2, 1:4, 1:8
- Timer2: 8-bit timer
 - T2CON, TMR2L
 - Prescalers: 1:1, 1:4, 1:16 and Postscalers: 1:1 ... 1:16
- **Timer3**: 16-bit timer/counter
 - T3CON, TMR3H:TMR3L
 - Prescalers: 1:1, 1:2, 1:4, 1:8

TABLE 4-1: SPECIAL FUNCTION REGISTER MAP

Nation Nation
CSFAUTA

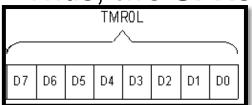
Address			Name	Address	Name	Address	Name
FFFh	TOSU	FDFh	INDF2 ⁽³⁾	FBFh	CCPR1H	F9Fh	IPR1
FFEh	TOSH	FDEh	POSTINC2(3)	FBEh	CCPR1L	F9Eh	PIR1
FFDh	TOSL	FDDh	POSTDEC2(3)	FBDh	CCP1CON	F9Dh	PIE1
FFCh	STKPTR	FDCh	PREINC2 ⁽³⁾	FBCh	CCPR2H	F9Ch	_
FFBh	PCLATU	FDBh	PLUSW2 ⁽³⁾	FBBh	CCPR2L	F9Bh	_
FFAh	PCLATH	FDAh	FSR2H	FBAh	CCP2CON	F9Ah	_
FF9h	PCL	FD9h	FSR2L	FB9h	_	F99h	_
FF8h	TBLPTRU	FD8h	STATUS	FB8h	_	F98h	_
FF7h	TBLPTRH	FD7h	TMR0H	FB7h	_	F97h	_
FF6h	TBLPTRL	FD6h	TMR0L	FB6h	_	F96h	TRISE ⁽²⁾
FF5h	TABLAT	FD5h	T0CON	FB5h	_	F95h	TRISD ⁽²⁾
FF4h	PRODH	FD4h	_	FB4h	_	F94h	TRISC
FF3h	PRODL	FD3h	OSCCON	FB3h	TMR3H	F93h	TRISB
FF2h	INTCON	FD2h	LVDCON	FB2h	TMR3L	F92h	TRISA
FF1h	INTCON2	FD1h	WDTCON	FB1h	T3CON	F91h	_
FF0h	INTCON3	FD0h	RCON	FB0h	_	F90h	_
FEFh	INDF0 ⁽³⁾	FCFh	TMR1H	FAFh	SPBRG	F8Fh	_
FEEh	POSTINC0(3)	FCEh	TMR1L	FAEh	RCREG	F8Eh	_
FEDh	POSTDEC0 ⁽³⁾	FCDh	T1CON	FADh	TXREG	F8Dh	LATE ⁽²⁾
FECh	PREINCO ⁽³⁾	FCCh	TMR2	FACh	TXSTA	F8Ch	LATD ⁽²⁾
FEBh	PLUSW0 ⁽³⁾	FCBh	PR2	FABh	RCSTA	F8Bh	LATC
FEAh	FSR0H	FCAh	T2CON	FAAh	_	F8Ah	LATB
FE9h	FSR0L	FC9h	SSPBUF	FA9h	EEADR	F89h	LATA
FE8h	WREG	FC8h	SSPADD	FA8h	EEDATA	F88h	_
FE7h	INDF1 ⁽³⁾	FC7h	SSPSTAT	FA7h	EECON2	F87h	_
FE6h	POSTINC1 ⁽³⁾	FC6h	SSPCON1	FA6h	EECON1	F86h	_
FE5h	POSTDEC1 ⁽³⁾	FC5h	SSPCON2	FA5h	_	F85h	_
FE4h	PREINC1 ⁽³⁾	FC4h	ADRESH	FA4h	_	F84h	PORTE ⁽²⁾
FE3h	PLUSW1 ⁽³⁾	FC3h	ADRESL	FA3h	_	F83h	PORTD ⁽²⁾
FE2h	FSR1H	FC2h	ADCON0	FA2h	IPR2	F82h	PORTC
FE1h	FSR1L	FC1h	ADCON1	FA1h	PIR2	F81h	PORTB
FE0h	BSR	FC0h	_	FA0h	PIE2	F80h	PORTA



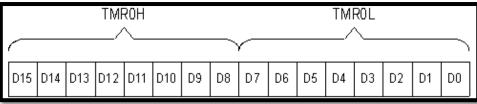
Timer0

Timer0 can be used as an 8-bit or as a 16-bit timer

Thus, two SFRs are used to contain the count:

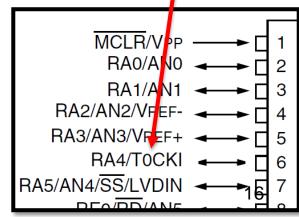


or



- T0CON is the control register
- TMR0IF is the interrupt flag in the INTCON register
- The clock source for Timer0 may be internal or external

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
TMR0L	Timer0 Module Low Byte Register							
TMR0H	Timer0 Modu	ule High Byte I	Register					
INTCON	GIE/GIEH	PEIE/GIEL	TMR0IE	INT0IE	RBIE	TMR0IF	INTOIF	RBIF
T0CON	TMR00N	ON TOBBIT TOCS TOSE PSA TOPS2 TOPS1						T0PS0
TRISA	_	PORTA Data Direction Register						





Timer0 Control Register T0CON

10-1: T0CON: TIMER0 CONTROL REGISTER

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
TMR00N	T08BIT	T0CS	T0SE	PSA	T0PS2	T0PS1	T0PS0
bit 7		•		•			bit 0

- bit 7 TMR0ON: Timer0 On/Off Control bit
 - 1 = Enables Timer0
 - 0 = Stops Timer0
- bit 6 T08BIT: Timer0 8-bit/16-bit Control bit
 - 1 = Timer0 is configured as an 8-bit timer/counter
 - 0 = Timer0 is configured as a 16-bit timer/counter
- bit 5 T0CS: Timer0 Clock Source Select bit
 - 1 = Transition on T0CKI pin
 - 0 = Internal instruction cycle clock (CLKO)
- bit 4 T0SE: Timer0 Source Edge Select bit
 - 1 = Increment on high-to-low transition on TOCKI pin
 - 0 = Increment on low-to-high transition on TOCKI pin
- bit 3 PSA: Timer0 Prescaler Assignment bit
 - 1 = Tlmer0 prescaler is NOT assigned. Timer0 clock input bypasses prescaler.
 - 0 = Timer0 prescaler is assigned. Timer0 clock input comes from prescaler output.
- bit 2-0 T0PS2:T0PS0: Timer0 Prescaler Select bits
 - 111 = 1:256 prescale value
 - 110 = 1:128 prescale value
 - 101 = 1:64 prescale value
 - 100 = 1:32 prescale value
 - 011 = 1:16 prescale value
 - 010 = 1:8 prescale value
 - 001 = 1:4 prescale value
 - 000 = 1:2 prescale value

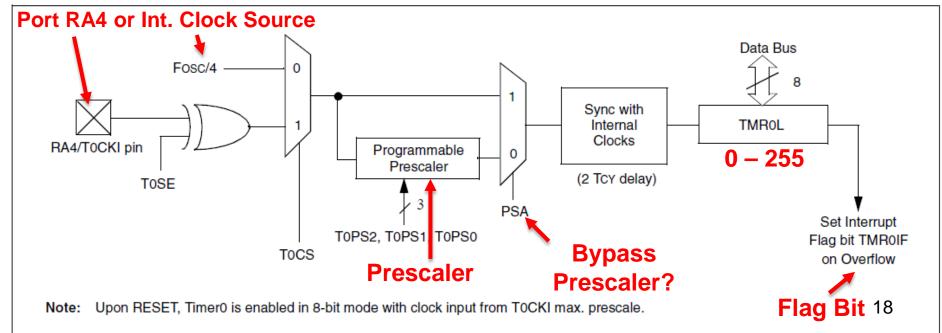
- Note that timer interrupt enable/flag bits are in registers related to interrupts (e.g., INTCON)
- When the timer overflows, TMR0IF is set.
- 16- vs. 8-bit timer
- Prescalers are useful for large time delays



Timer0 8-bit Programming

- 1. Select **8-bit** mode and **prescaler**
- 2. Load **TMR0L** with preload value (ignore **TMR0H**)
- 3. Start timer (TMR00N = 1)
- 4. Monitor **TMR0IF** (or set interrupt on it)
- 5. When **TMR0IF** is set, stop the timer, reset the flag (and if needed go to step 2)

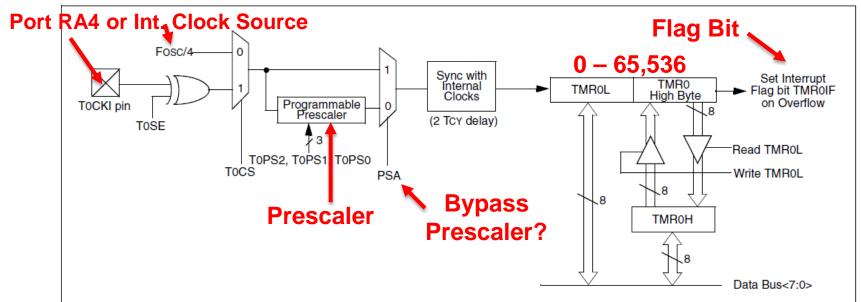
FIGURE 10-1: TIMERO BLOCK DIAGRAM IN 8-BIT MODE





Timer0 16-bit Programming

- 1. Select **16-bit** mode and **prescaler**
- 2. Load **TMR0H** and then **TMR0L** with preload values (load HIGH first!!)
 - Ex: $18,661 \text{ dec} = 0x48E5 \rightarrow TMR0H = 0x48 \text{ and } TMR0L = 0xE5$
- 3. Start timer (TMR00N = 1)
- 4. Monitor **TMR0IF** (or set interrupt on it)
- 5. When **TMR0IF** is set, stop the timer, reset the flag (and if needed go to step 2) FIGURE 10-2: TIMER0 BLOCK DIAGRAM IN 16-BIT MODE

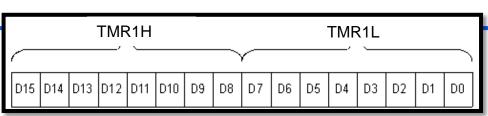


19



Timer1

- Timer1 is 16-bit only
- T1CON is the control register



- TMR1IF is the interrupt flag in the PIR1 register
- Prescaler does not support divisions above 1:8
- Timer1 has 2 external clock sources and 1 regular internal
 - Clock fed into T1CK1 pin (RC0)

 Crystal (typically 32-kHz) connected between the T1CKI and T1OSI PINS (RC0&RC1) – for saving power during sleep mode. Timer1 is not shut down allowing use a clock that can be used for waking up

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
INTCON	GIE/GIEH	PEIE/GIEL	TMR0IE	INT0IE	RBIE	TMR0IF	INTOIF	RBIF
PIR1	PSPIF ⁽¹⁾	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF
PIE1	PSPIE ⁽¹⁾	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE
IPR1	PSPIP ⁽¹⁾	ADIP	RCIP	TXIP	SSPIP	CCP1IP	TMR2IP	TMR1IP
TMR1L	Holding Reg	gister for the	Least Signi	ficant Byte o	of the 16-bit	ΓMR1 Regi	ster	
TMR1H	Holding Register for the Most Significant Byte of the 16-bit TMR1 Register							
T1CON	RD16	_	T1CKPS1	T1CKPS0	T1OSCEN	T1SYNC	TMR1CS	TMR10N



Timer1 Control Register T1CON

₹ 11-1:	T1CON:	TIMER1	CONTROL	. REGISTER
---------	--------	--------	---------	------------

R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
RD16	_	T1CKPS1	T1CKPS0	T10SCEN	T1SYNC	TMR1CS	TMR10N

bit 7

bit 7 RD16: 16-bit Read/Write Mode Enable bit

- 1 = Enables register Read/Write of Timer1 in one 16-bit operation
- 0 = Enables register Read/Write of Timer1 in two 8-bit operations
- bit 6 Unimplemented: Read as '0'
- bit 5-4 T1CKPS1:T1CKPS0: Timer1 Input Clock Prescale Select bits
 - 11 = 1:8 Prescale value
 - 10 = 1:4 Prescale value
 - 01 = 1:2 Prescale value
 - 00 = 1:1 Prescale value
- bit 3 T10SCEN: Timer1 Oscillator Enable bit
 - 1 = Timer1 Oscillator is enabled
 - 0 = Timer1 Oscillator is shut-off

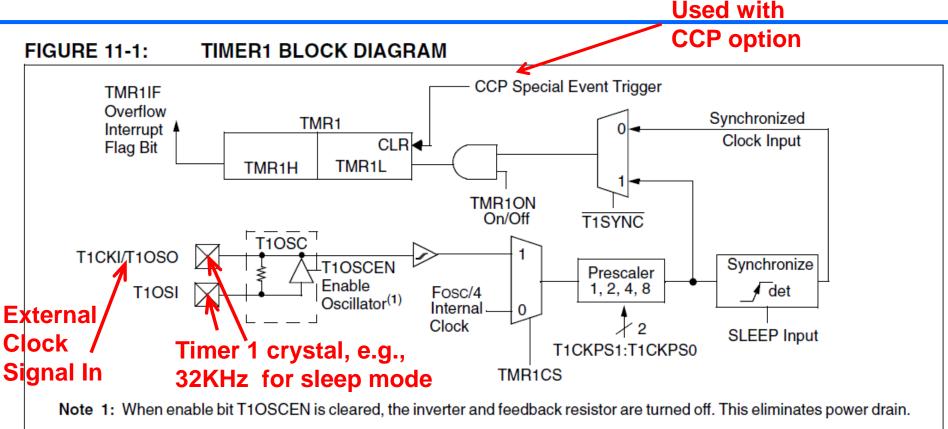
The oscillator inverter and feedback resistor are turned off to eliminate power drain.

- bit 2 T1SYNC: Timer1 External Clock Input Synchronization Select bit
 - When TMR1CS = 1:
 - 1 = Do not synchronize external clock input
 - 0 = Synchronize external clock input
 - When TMR1CS = 0:
 - This bit is ignored. Timer1 uses the internal clock when TMR1CS = 0.
- bit 1 TMR1CS: Timer1 Clock Source Select bit
 - 1 = External clock from pin RC0/T10S0/T13CKI (on the rising edge)
 - 0 = Internal clock (Fosc/4)
- bit 0 TMR10N: Timer1 On bit
 - 1 = Enables Timer1
 - 0 = Stops Timer1

- 16-bit mode only
- Smaller prescaler range
- Timer1 can be used as
 - 1. timer
 - synchronous counter (T1SYNC)
 - 3. asynchronous counter



Timer1 Block Diagram

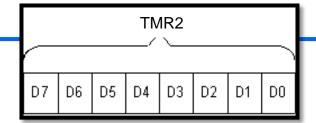






Timer2

- Timer2 is an 8-bit only
- T2CON is the control register



- TMR2IF is the interrupt flag in the PIR1 register
- Timer2 has a period register PR2; Timer2 can be set to count only to PR2 and set TMR2IF then
- Clock source is only Fosc/4 (Timer2 cannot be a counter)
- Has both a prescaler and a postscaler

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
INTCON	GIE/GIEH	PEIE/GIEL	TMR0IE	INTOIE	RBIE	TMR0IF	INTOIF	RBIF
PIR1	PSPIF ⁽¹⁾	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF
PIE1	PSPIE ⁽¹⁾	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE
IPR1	PSPIP ⁽¹⁾	ADIP	RCIP	TXIP	SSPIP	PIP CCP1IP	TMR2IP	TMR1IP
TMR2	Timer2 Mod	dule Registe	r					
T2CON	_	TOUTPS3	TOUTPS2	TOUTPS1	TOUTPS0	TMR2ON	T2CKPS1	T2CKPS0
PR2	Timer2 Per	iod Register						



Timer2 Control Register T2CON

REGISTER 12-1: T2CON: TIMER2 CONTROL REGISTER

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
_	TOUTPS3	TOUTPS2	TOUTPS1	TOUTPS0	TMR2ON	T2CKPS1	T2CKPS0
bit 7							bit 0

```
bit 7 Unimplemented: Read as '0'
```

bit 6-3 **TOUTPS3:TOUTPS0**: Timer2 Output Postscale Select bits

0000 = 1:1 Postscale 0001 = 1:2 Postscale

•

•

•

1111 = 1:16 Postscale

bit 2 TMR2ON: Timer2 On bit

1 = Timer2 is on

0 = Timer2 is off

bit 1-0 T2CKPS1:T2CKPS0: Timer2 Clock Prescale Select bits

00 = Prescaler is 1

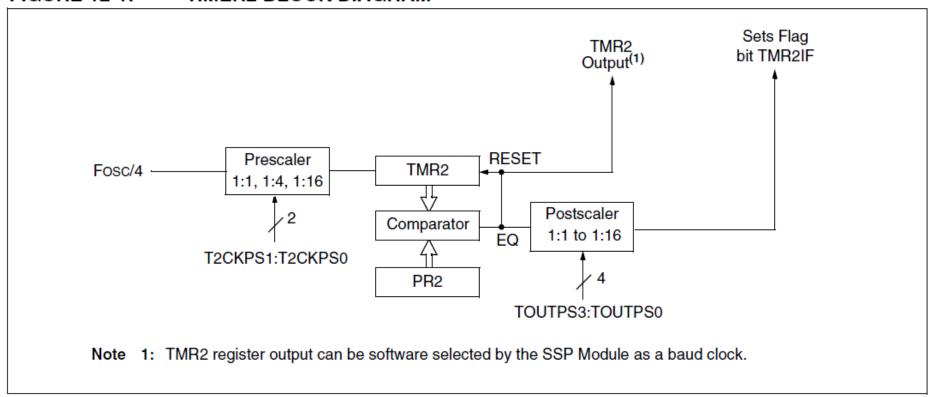
01 = Prescaler is 4

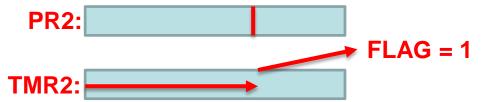
1x = Prescaler is 16



Timer2 Block Diagram

FIGURE 12-1: TIMER2 BLOCK DIAGRAM

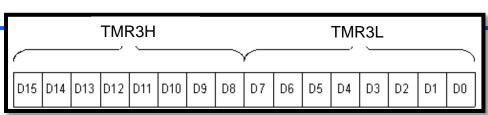






Timer3

- Timer3 is 16-bit only
- T3CON is the control register



- TMR3IF is the interrupt flag in the PIR2 register
- Can work with CCP peripheral (later)
- Timer3 has 2 <u>external</u> clock sources and 1 regular internal
 - Same external source(s) as timer1

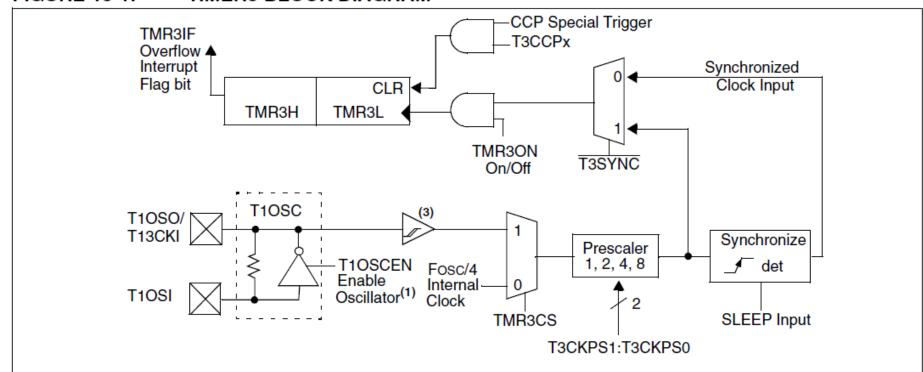
Can be used as timer, ascynchronous, or synchronous counter

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
INTCON	GIE/ GIEH	PEIE/ GIEL	TMR0IE	INTOIE	RBIE	TMR0IF	INTOIF	RBIF
PIR2	_	_	_	EEIF	BCLIF	LVDIF	TMR3IF	CCP2IF
PIE2	_	_	_	EEIE	BCLIE	LVDIE	TMR3IE	CCP2IE
IPR2	_	_	_	EEIP	BCLIP LVDIP		TMR3IP	CCP2IP
TMR3L	Holding F	Register for t	he Least Siç	gnificant Byt	e of the 16-b	it TMR3 Re	gister	
TMR3H	Holding F	Register for t	he Most Sig	nificant Byte	e of the 16-bi	t TMR3 Reo	gister	
T1CON	RD16	_	T1CKPS1	T1CKPS0	T1OSCEN	T1SYNC	TMR1CS	TMR10N
T3CON	RD16	T3CCP2	T3CKPS1	T3CKPS0	T3CCP1	T3SYNC	TMR3CS	TMR3ON



Timer3 Block Diagram

FIGURE 13-1: TIMER3 BLOCK DIAGRAM



Note 1: When enable bit T1OSCEN is cleared, the inverter and feedback resistor are turned off. This eliminates power drain.

USCZ/CEKU/RA6	< □ 14
RC0/T10S0/T13CKI	← → □ 15
RC1/T10SI/CCP2 ⁽¹⁾	
RC2/CCP1/P1∆	



Timer3 Control Register T3CON

13-1: T3CON: TIMER3 CONTROL REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
RD16	T3CCP2	T3CKPS1	T3CKPS0	T3CCP1	T3SYNC	TMR3CS	TMR3ON
bit 7		,	,		,		bit 0

- bit 7 RD16: 16-bit Read/Write Mode Enable bit
 - 1 = Enables register Read/Write of Timer3 in one 16-bit operation
 - 0 = Enables register Read/Write of Timer3 in two 8-bit operations
- bit 6-3 T3CCP2:T3CCP1: Timer3 and Timer1 to CCPx Enable bits
 - 1x = Timer3 is the clock source for compare/capture CCP modules
 - 01 = Timer3 is the clock source for compare/capture of CCP2, Timer1 is the clock source for compare/capture of CCP1
 - 00 = Timer1 is the clock source for compare/capture CCP modules
- bit 5-4 T3CKPS1:T3CKPS0: Timer3 Input Clock Prescale Select bits
 - 11 = 1:8 Prescale value
 - 10 = 1:4 Prescale value
 - 01 = 1:2 Prescale value
 - 00 = 1:1 Prescale value
- bit 2 T3SYNC: Timer3 External Clock Input Synchronization Control bit

(Not usable if the system clock comes from Timer1/Timer3)

When TMR3CS = 1:

- 1 = Do not synchronize external clock input
- 0 = Synchronize external clock input

When TMR3CS = 0:

This bit is ignored. Timer3 uses the internal clock when TMR3CS = 0.

- bit 1 TMR3CS: Timer3 Clock Source Select bit
 - 1 = External clock input from Timer1 oscillator or T1CKI (on the rising edge after the first falling edge)
 - 0 = Internal clock (Fosc/4)
- bit 0 TMR3ON: Timer3 On bit
 - 1 = Enables Timer3
 - 0 = Stops Timer3



Timer0 Interrupt Example

- 1. In **T0CON**...
 - Select 16-bit mode
 - Select internal or external clock source
 - 3. Allow prescaler option if desired
 - Select desired prescaler
- 2. Load TMR0H and TMR0L with preloads (load HIGH first!!)
 - Ex: $18,661 \text{ dec} = 0x48E5 \rightarrow TMR0H = 0x48 \text{ and } TMR0L = 0xE5$
- 3. In **INTCON...**
 - 1. Enable the **TMR0IE** interrupt bit
 - 2. Enable the **PEIE** peripheral interrupt bit
 - 3. Enable the **GIE** global interrupt bit
- 4. Start timer (T0CONbits.TMR0ON = 1)
- Monitor TMR0IF (if only polling)
- 6. When overflow occurs (1.2s has passed) TMR0IF is set to 1
- 7. In the ISR...
 - 1. **Identify** the interrupt source
 - **2. Stop** the timer (disable Timer0)
 - **3. Reset the flag** (if needed go to step 2 of writing preload values)



Using PIC18 Timers for CCP (Capture, Compare, and PWM)

- Next lecture: CCP and motor/servo driving
- Timer0 is usually just for generic timing
- Timers 1 and 3 can be used for capture and compare features
 - T3CON is used to chose the timer for CCP
- Timer2 is used for PWM
 - Note: These rules do not always apply, have to check the specific PIC18 datasheet



Using PIC18 Timers for CCP (Capture, Compare, and PWM)



CCP

• Compare (input)

- Count outside events (incoming to the PIC's pins)
- When X have occurred → do something

• Capture (input)

 Measure an unknown signal's frequency (period) or PWM Duty Cycle

PWM (output)

Send a precise signal out of the PIC

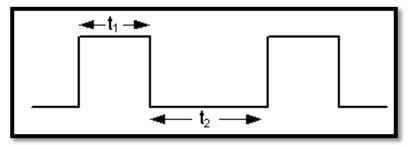


PWM Basics (Pulse Width Modulation)

- Digital signals have two distinct levels: high and low
- These levels are usually represented by a voltage
 - e.g., in PIC low is 0V and high is VCC (5V)
- A temporal digital signal changes with time from low to high and back
- Thus we can describe temporal digital signals with a series of values representing the time for which they stay in one state
- Periodic temporal digital signals have a distinct frequency
 - the inverse of the time between two consecutive rising edges

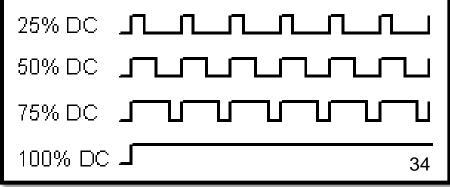
PWM Basics (cont'd)

If t₁ + t₂ remain constant → frequency remains constant



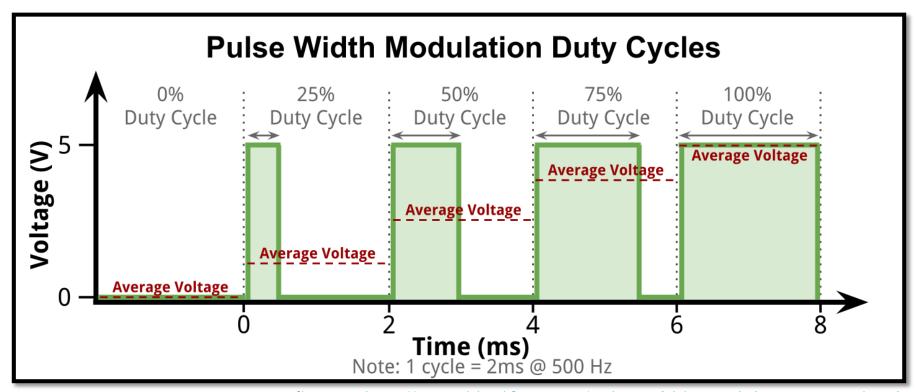
- Such periodic signals can still have varying times they spend in high vs. low state
- PWM Duty Cycle is the portion of the pulse that stays HIGH relative to the entire period

$$DC[\%] = 100 * \frac{t_1}{t_1 + t_2}$$





PWM Basics (cont'd)

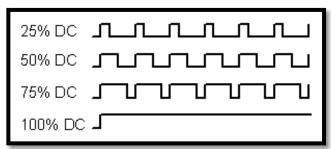


Source: http://www.hho4free.com/pulse_width_modulator_pwm.html

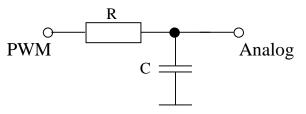


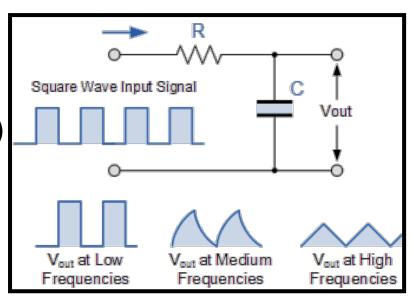
PWM Basics (cont'd)

- There are various sensors that provide their output as PWM signals, where the DC corresponds to the reading
- There are various actuators that work well with a PWM input



An appropriate RC filter (Integrator)
 can make an analog signal out
 of a PWM digital signal





Source: http://www.electronics-tutorials.ws/



PIC18's CCP Modules

• PIC18s have **0 – 5 CCP** modules on-board (CCPx) with 3 modes

Capture

- can use an external input to copy timer values into a 16-bit register
- provides the capability of measuring the period of a pulse

Compare

- enables the counter value of timers to be compared to a 16-bit register
- if equal, then perform an action

PWM

- can be used as a quasi-analog output (timed digital output with duty cycle setting)
- These are great for driving motors, reading encoders, IR comm.
- For DC motor control some of the CCPs have been enhanced and are called ECCP
- The PIC18F452 has 2 CCP Modules: CCP1 & CCP2
 - can be used at the same time but only 1 mode per CCP at a time



Timers and CCP Association

TABLE 14-1: CCP MODE - TIMER RESOURCE

CCP Mode	Timer Resource
Capture	Timer1 or Timer3
Compare	Timer1 or Timer3
PWM	Timer2

T3CON: TIMER3 CONTROL REGISTER											
R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0				
RD16	T3CCP2	T3CKPS1	T3CKPS0	T3CCP1	T3SYNC	TMR3CS	TMR3ON				
bit 7											



T3CON

REGISTER 13-1: T3CON: TIMER3 CONTROL REGISTER

TMR3ON: Timer3 On bit

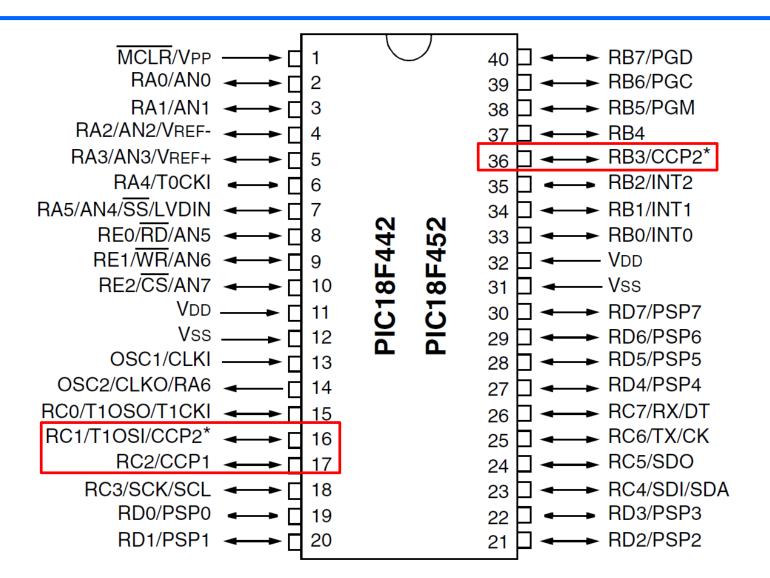
1 = Enables Timer30 = Stops Timer3

bit 0

	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RD16	T3CCP2	T3CKPS1	T3CKPS0	T3CCP1	T3SYNC	TMR3CS	TMR3ON
	bit 7	•		•		•	•	bit 0
bit 7	RD16 : 16-	-bit Read/W	rite Mode Er	nable bit				
		•		of Timer3 in o				
				of Timer3 in to			1	
bit 6-3	T3CCP2:	T3CCP1: Ti	mer3 and Tir	mer1 to CCP	x Enable bit	S		
				r compare/ca	•			
				r compare/ca	•			
		r1 is the clo r1 is the clo						
b : 4 T 4				•	•			
bit 5-4				ıt Clock Pres	cale Select	DITS		
		Prescale val Prescale val						
		rescale val						
		rescale val						
bit 2	T3SYNC:	Timer3 Ext	ernal Clock I	nput Synchro	nization Co	ntrol bit		
	(Not usab	le if the sys	tem clock co	mes from Tin	ner1/Timer3)		
		R3CS = 1:						
			ze external c					
	•		rnal clock inp	out				
		R3CS = 0:						
		•		e internal clo	ck when TM	1R3CS = 0.		
bit 1			ck Source S					
				er1 oscillator				
	•	ie rising edç al clock (Fo		rst falling ed	ge)			
	o = intern	ai clock (I C	130/4)					



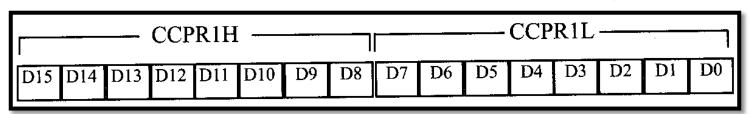
CCPx Pins



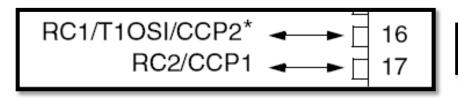


CCP Module Basics

- Each CCP module has 3 associated registers
 - CCPxCON controlling the modes
 - CCPxL and CCPxH as a 16-bit compare/capture/PWM duty cycle register



 Each CCP module has a pin associated with it (input or output)







CCP 1 & 2 Module Control CCPxCON

REGISTER 14-1: CCP1CON REGISTER/CCP2CON REGISTER

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
_	_	DCxB1	DCxB0	CCPxM3	CCPxM2	CCPxM1	CCPxM0
bit 7		•					bit 0

bit 7-6 Unimplemented: Read as '0'

bit 5-4 DCxB1:DCxB0: PWM Duty Cycle bit1 and bit0

Capture mode:

Unused

Compare mode:

Unused

PWM mode:

These bits are the two LSbs (bit1 and bit0) of the 10-bit PWM duty cycle. The upper eight bits (DCx9:DCx2) of the duty cycle are found in CCPRxL.

bit 3-0 CCPxM3:CCPxM0: CCPx Mode Select bits

0000 = Capture/Compare/PWM disabled (resets CCPx module)

0001 = Reserved

0010 = Compare mode, toggle output on match (CCPxIF bit is set)

0011 = Reserved

0100 = Capture mode, every falling edge

0101 = Capture mode, every rising edge

0110 = Capture mode, every 4th rising edge

0111 = Capture mode, every 16th rising edge

1000 = Compare mode,

Initialize CCP pin Low, on compare match force CCP pin High (CCPIF bit is set)

1001 = Compare mode,

Initialize CCP pin High, on compare match force CCP pin Low (CCPIF bit is set)

1010 = Compare mode,

Generate software interrupt on compare match (CCPIF bit is set, CCP pin is unaffected)

1011 = Compare mode,

Trigger special event (CCPIF bit is set)

 $11xx = PWM \mod e$

prescalers.



Relevant Registers

TABLE 14-3: REGISTERS ASSOCIATED WITH CAPTURE, COMPARE, TIMER1 AND TIMER3

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0		e on BOR	All C	e on Other SETS
INTCON	GIE/GIEH	PEIE/GIEL	TMR0IE	INT0IE	RBIE	TMR0IF	INTOIF	RBIF	0000	000x	0000	000u
PIR1	PSPIF ⁽¹⁾	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000	0000	0000	0000
PIE1	PSPIE ⁽¹⁾	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000	0000	0000	0000
IPR1	PSPIP ⁽¹⁾	ADIP	RCIP	TXIP	SSPIP	CCP1IP	TMR2IP	TMR1IP	0000	0000	0000	0000
TRISC	PORTC Da	ata Direction	Register						1111	1111	1111	1111
TMR1L	Holding Re	egister for th	e Least Sigr	nificant Byte	of the 16-bit	t TMR1 Req	gister		xxxx	xxxx	uuuu	uuuu
TMR1H	Holding Re	egister for th	e Most Sign	ificant Byte	of the 16-bit	TMR1 Reg	ister		xxxx	xxxx	uuuu	uuuu
T1CON	RD16	_	T1CKPS1	T1CKPS0	T1OSCEN	T1SYNC	TMR1CS	TMR10N	0-00	0000	u-uu	uuuu
CCPR1L	Capture/C	ompare/PWI	M Register1	(LSB)					xxxx	xxxx	uuuu	uuuu
CCPR1H	Capture/C	ompare/PWI	M Register1	(MSB)					xxxx	xxxx	uuuu	uuuu
CCP1CON	_	_	DC1B1	DC1B0	CCP1M3	CCP1M2	CCP1M1	CCP1M0	00	0000	00	0000
CCPR2L	Capture/C	ompare/PWI	M Register2	(LSB)					xxxx	xxxx	uuuu	uuuu
CCPR2H	Capture/C	ompare/PWI	M Register2	(MSB)					xxxx	xxxx	uuuu	uuuu
CCP2CON	_	_	DC2B1	DC2B0	CCP2M3	CCP2M2	CCP2M1	CCP2M0	00	0000	00	0000
PIR2	_	_	_	EEIE	BCLIF	LVDIF	TMR3IF	CCP2IF	0	0000	0	0000
PIE2	_	_	_	EEIF	BCLIE	LVDIE	TMR3IE	CCP2IE	0	0000	0	0000
IPR2	_	_	_	EEIP	BCLIP	LVDIP	TMR3IP	CCP2IP	1	1111	1	1111
TMR3L	Holding Re	egister for th	e Least Sigr	nificant Byte	of the 16-bit	t TMR3 Req	gister		xxxx	xxxx	uuuu	uuuu
TMR3H	Holding Re	egister for th	e Most Sign	ificant Byte	of the 16-bit	TMR3 Reg	ister		xxxx	xxxx	uuuu	uuu43
T3CON	RD16	T3CCP2	T3CKPS1	T3CKPS0	T3CCP1	T3SYNC	TMR3CS	TMR3ON	0000	0000	uuuu	uuuu

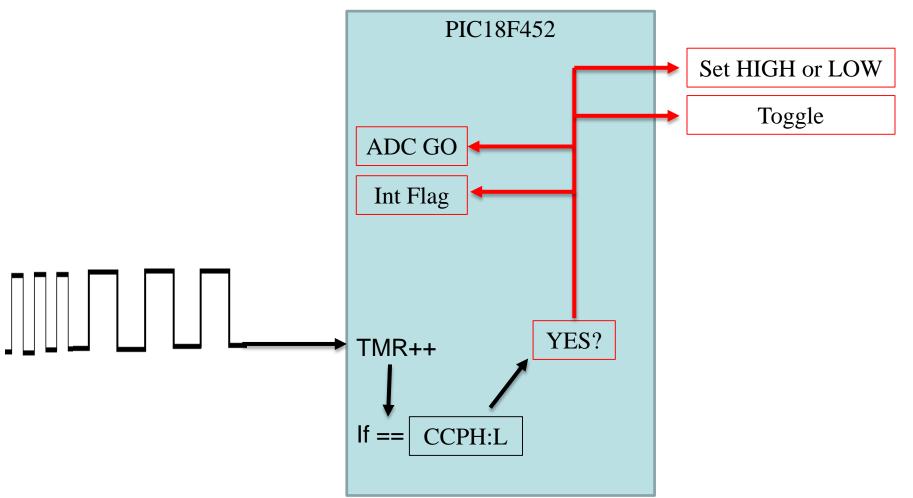


Compare Mode

- \sim IF(CCP == TMR1/3) THEN...
- The CCPRxH:CCPRxL is loaded by the user
- If Timer1 TMR1H:TMR1L (or Timer3 T3CON)
 count becomes equal to the above set value then
 the Compare module can:
 - 1. Drive the CCPx pin high (CCPx config'd as out)
 - 2. Drive the CCPx pin low (CCPx config'd as out)
 - 3. Toggle the CCPx pin (CCPx config'd as out)
 - 4. Trigger a CCPxIF interrupt and clear the timer
 - 5. CCP2 can be used to kick off the A/D converter



Compare Mode





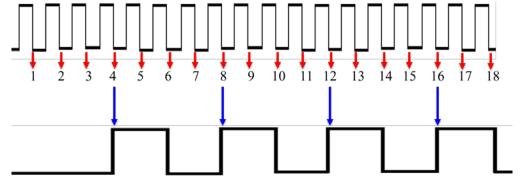
Compare Mode Programming

- Set up CCP interrupt if needed
- 1. Initialize CCPxCON for compare
- 2. Pick timer source (T3CON)
- 3. Initialize the CCPRxH:CCPRxL 16-bit value
- 4. Make sure CCPx pin is output if used
 - setting appropriate TRISbits
- Initialize Timer1 (or Timer3)
- 6. Start Timer1 (or Timer3)
- 7. Poll CCPxIF flag or make sure interrupt is handled



Capture Mode

- The CCPx pin is set as input (set TRISbits)
- When an external event triggers the CCPx pin, then the TMR1H:TMR1L (or Timer3) values will be loaded into CCPRxH:CCPRxL
- Four options for CCPx pin triggering:
 - Every falling edge
 - Every rising edge
 - Every 4th rising edge
 - Every 16th rising edge

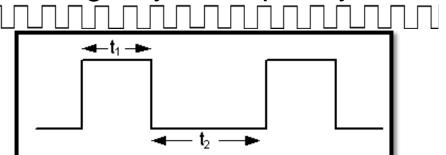


 Typical applications are measuring frequency or pulsewidth



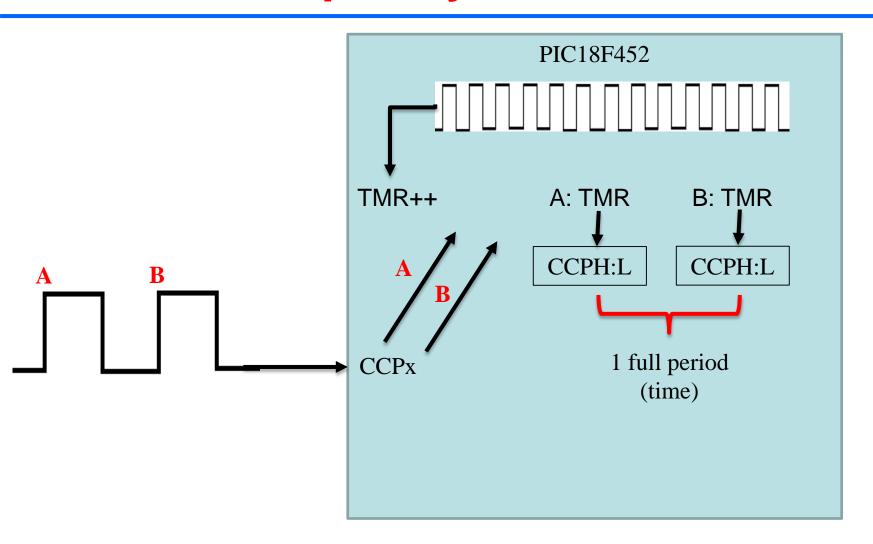
Capture Mode Programming for Frequency Measurement

- 1. Initialize CCPxCON for capture
- 2. Make CCPx pin an input pin (TRISB/TRISC)
- 3. Pick timer source (T3CON)
- 4. On first rising edge, Timer1/3 is loaded into CCPRxH:CCPRxL
 - remember values
- 5. On next rising edge, Timer1/3 is loaded into CCPRxH:CCPRxL
 - subtract previous values from current values
- 6. You have now the **period of the signal** captured by timer ticks. Some basic math will give you frequency





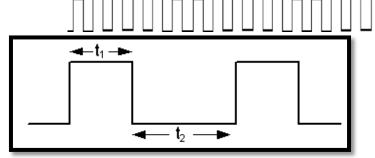
Capture Mode Programming for Frequency Measurement





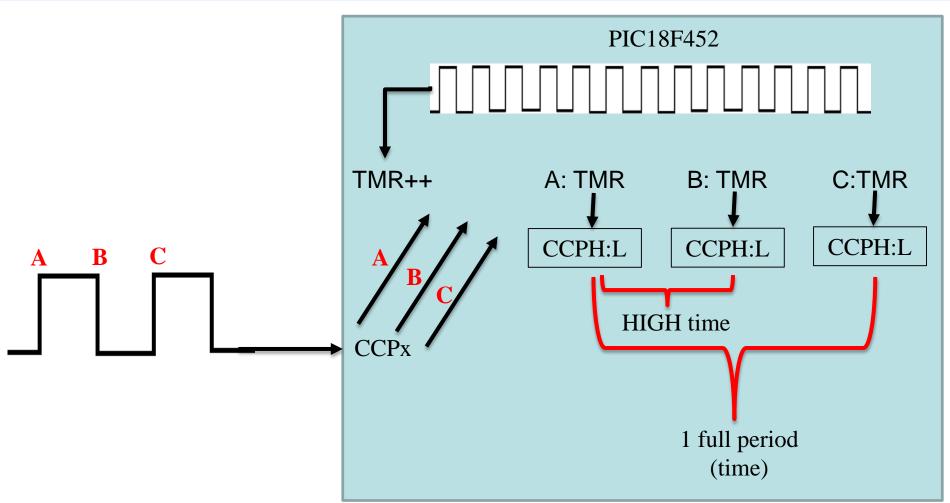
Capture Mode Programming for Measuring PWM Duty Cycle

- 1. Initialize CCPxCON for capture
- 2. Make CCPx pin an input pin (TRISB/TRISC)
- 3. Pick timer source (T3CON)
- 4. On rising edge, Timer is started & mode set to falling edge
- 5. On falling edge the CCPRxH:CCPRxL should be saved, CCP should be set to rising edge
- 6. On rising edge CCPRxH:CCPRxL is saved
 - Now we have measurements for t₁ and t₂
- 7. DC can be calculated while new measurement is prepared



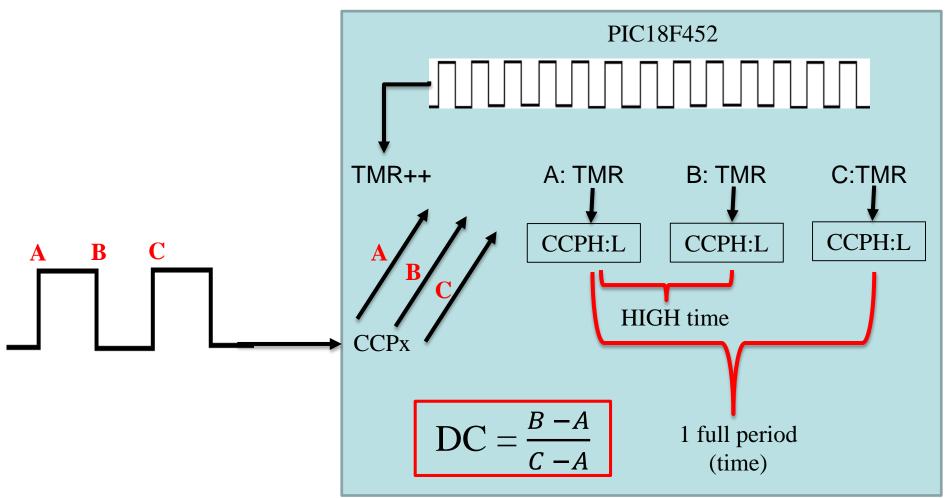


Capture Mode Programming for Measuring PWM Duty Cycle



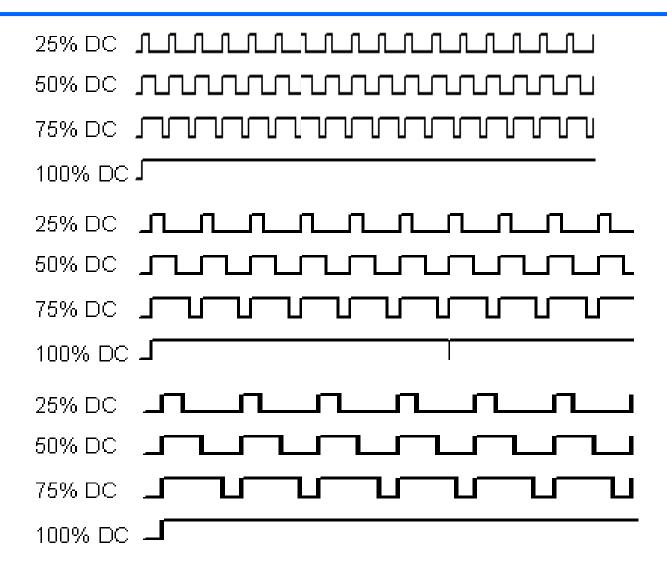


Capture Mode Programming for Measuring PWM Duty Cycle





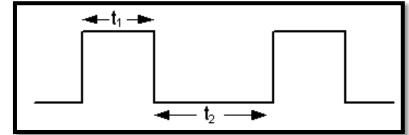
PWM Mode (Generate Precise Output)





PWM Mode

- PWM output can be created without tedious programming of the compare mode or timers
- ECCP's PWM mode enables generating temporal digital signals of varying frequencies and varying DC
 - recall: width of the pulse indicates some measured quantity
- Recall, that the PWM Duty Cycle is the portion of the pulse at HIGH relative to the entire period
 - $DC[\%] = 100*t_1/(t_1+t_2)$

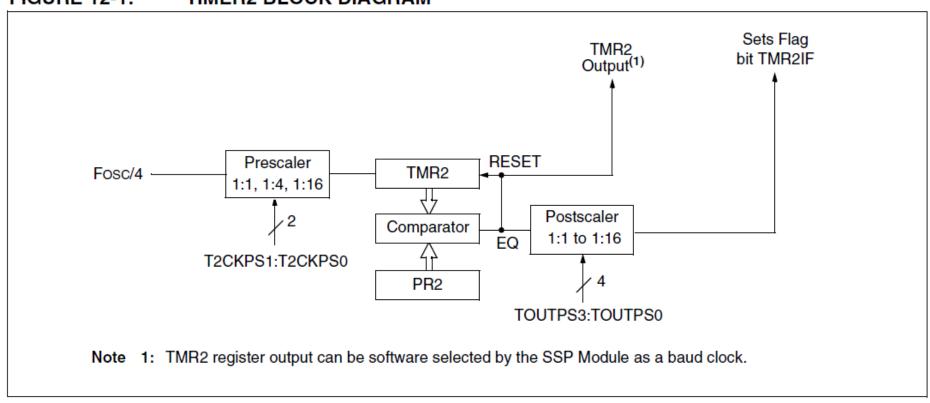


- For PWM, Timer2 is used
- Recall, that Timer 2 has a period register PR2



Timer2 Block Diagram

FIGURE 12-1: TIMER2 BLOCK DIAGRAM







PWM Specify Two Things

14.5.1 PWM PERIOD

The PWM period is specified by writing to the PR2 register. The PWM period can be calculated using the following formula:

Unit of time (ms, us, etc.)

14.5.2 PWM DUTY CYCLE

The PWM duty cycle is specified by writing to the CCPR1L register and to the CCP1CON<5:4> bits. Up to 10-bit resolution is available. The CCPR1L contains the eight MSbs and the CCP1CON<5:4> contains the two LSbs. This 10-bit value is represented by CCPR1L:CCP1CON<5:4>. The following equation is used to calculate the PWM duty cycle in time:

Unit of time (ms, us, etc.)

PWM duty cycle = (CCPR1L:CCP1CON<5:4>) • Tosc • (TMR2 prescale value)



PWM Mode Desired Period and Frequency

- **T**_{pwm} = desired PWM period (time, secs/cycle)
- **F**_{pwm} = desired PWM freq. (rate, cycles/sec)
 - $T_{pwm} = 1 / F_{pwm}$
- PR2: 0 255 (from TMR2)
- $T_{osc} = 1 / F_{osc}$

- $T_{pwm} = 4*N*(PR2+1) / F_{osc}$ or....
- $T_{pwm} = 4*N*(PR2+1) * T_{osc}$
 - where N is the prescaler of TMR2 (1, 4, 16)



PWM Mode Desired Period and Frequency

Fastest Rate

- $Min T_{pwm} = 4*1*(0+1) * T_{osc} = 4 T_{osc}$
- $\text{Max } F_{\text{pwm}} = 1 / T_{\text{pwm}} = F_{\text{osc}} / 4$

Slowest Rate

- $\text{Max T}_{\text{pwm}} = 4*16*(255+1) * T_{\text{osc}} = 16,384 T_{\text{osc}}$
- $Min F_{pwm} = 1 / T_{pwm} = F_{osc} / 16,384$



PWM Mode Ex. Desired Period and Frequency

Find the PR2 value and the prescaler needed to get the following PWM frequencies. Assume XTAL = 20 MHz.

(a) 1.22 kHz, (b) 4.88 kHz, (c) 78.125 kHz

Solution:

- (a) PR2 value = $[(20 \text{ MHz} / (4 \times 1.22 \text{ kHz})] 1 = 4,097$, which is larger than 255, the maximum value allowed for the PR2. Now choosing the prescaler of 16 we get PR2 value = $[(20 \text{ MHz} / (4 \times 1.22 \text{ kHz} \times 16)] 1 = 255$
- (b) PR2 value = $[(20 \text{ MHz} / (4 \times 4.88 \text{ kHz})] 1 = 1,023$, which is larger than 255, the maximum value allowed for the PR2. Now choosing the prescaler of 4 we get PR2 value = $[(20 \text{ MHz} / (4 \times 4.88 \text{ kHz} \times 4)] 1 = 255$
- (c) PR2 value = $[(20 \text{ MHz} / (4 \times 78.125 \text{ kHz})] 1 = 63$



PWM Mode Ex. Desired Period and Frequency

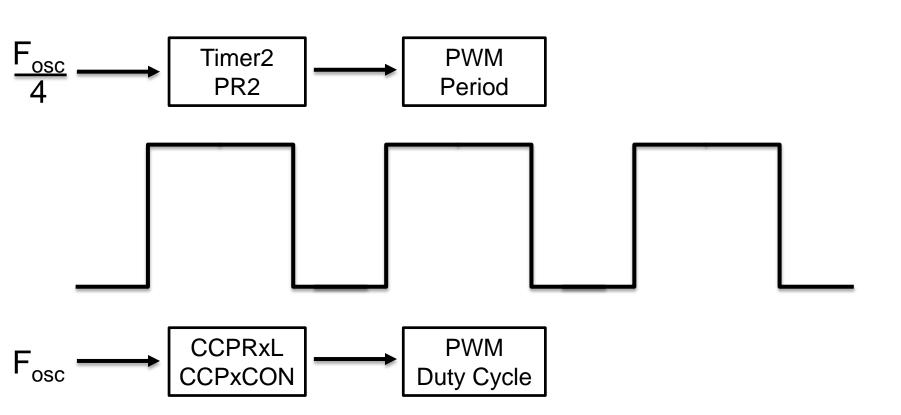
Find the minimum and maximum Fpwm frequency allowed for XTAL = 10 MHz. State the PR2 and prescaler values for the minimum and maximum Fpwm.

Solution:

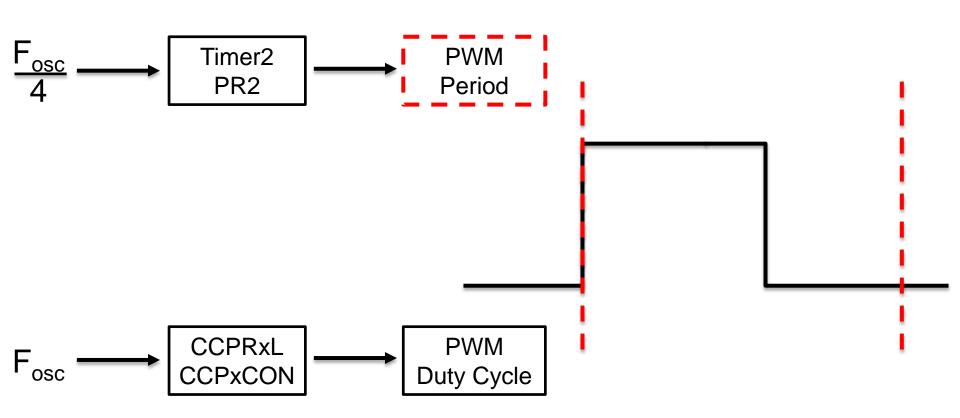
We get the minimum Fpwm by making PR2 = 255 and prescaler = 16, which gives us $10 \text{ MHz} / (4 \times 16 \times 256) = 610 \text{ Hz}$.

We get the maximum Fpwm by making PR2 = 1 and prescaler = 1, which gives us 10 MHz / $(4 \times 1 \times 1) = 2.5$ MHz.

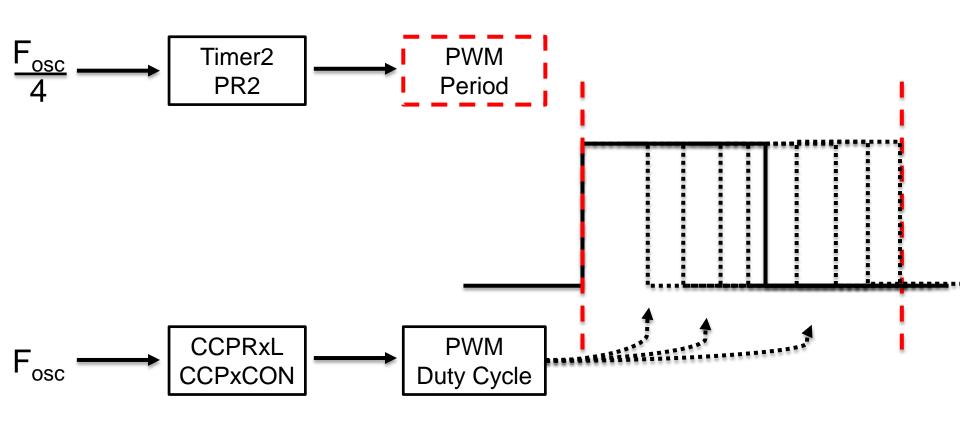




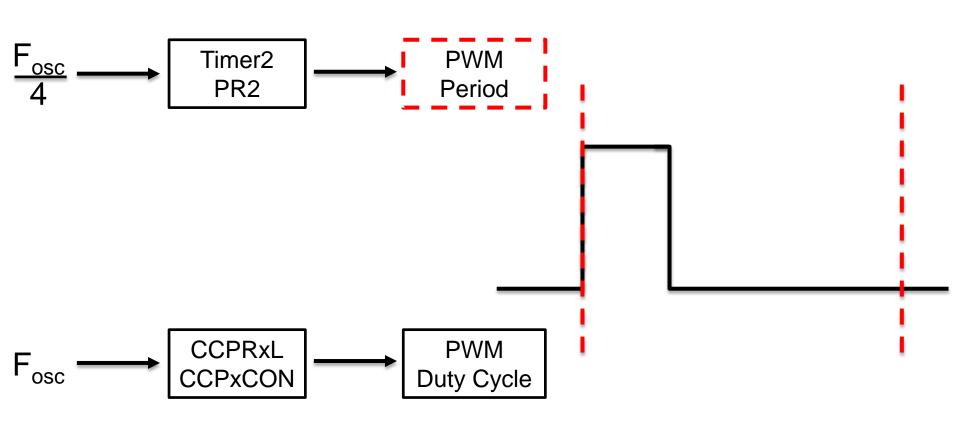




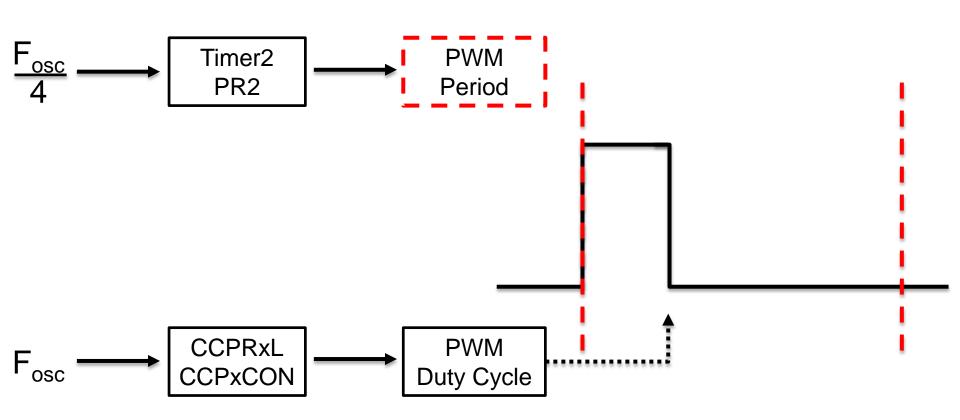




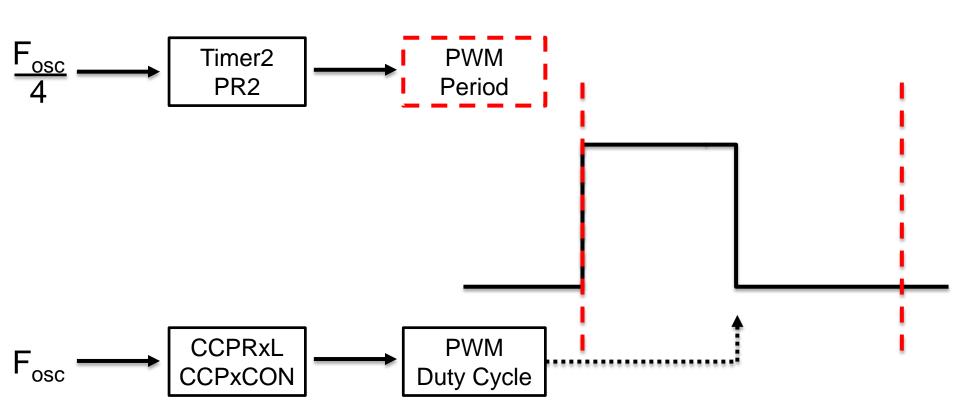




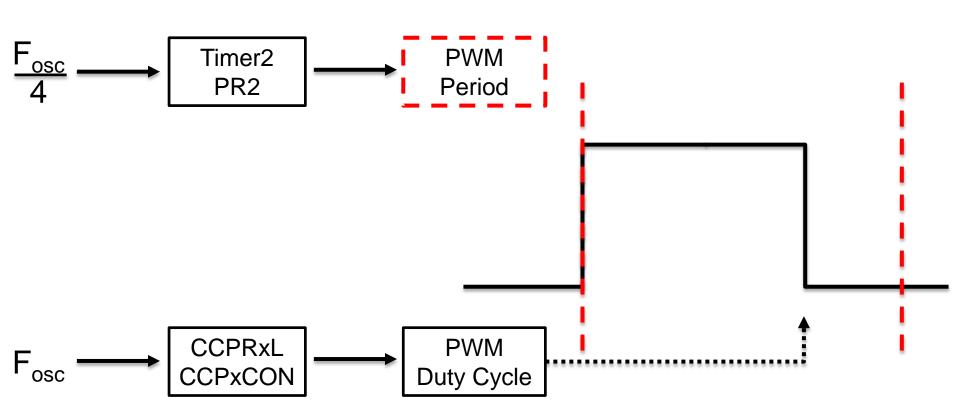




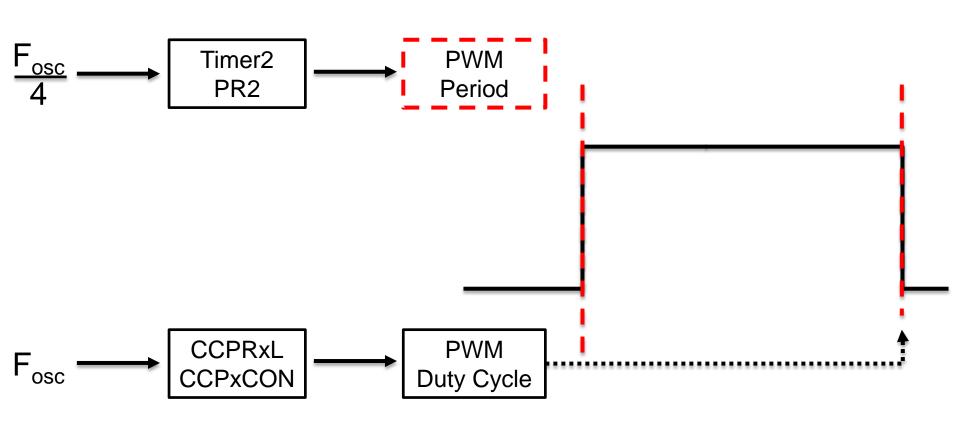














PWM Mode Desired Duty Cycle

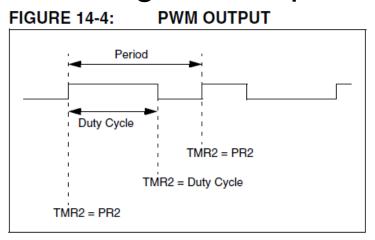
- PIC18F452 has "10-bit" duty cycle resolution
 - Remember, DC is just a percentage of the period

Ex:

$$-DC[\%] = 75\% = .75$$

 $-T_{PWM} = .4ms$

 $-T_{DC} = (.75)(.4ms) = .3ms$



Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
			CC	PRxL				CCPxCON DCxB1	CCPxCON DCxB0

CCPR1L Capture/Compare/PWM Register1 (LSB)									
								60	
CCP1CON	_	_	DC1B1	DC1B0	CCP1M3	CCP1M2	CCP1M1	CCP1M0	



PWM Example

Knowns

- $-F_{OSC}$
- $-F_{PWM}$
- DC(%)

So we also know

- $-T_{OSC}$
- $-\mathsf{T}_{\mathsf{PWM}}$
- $-T_{DC}$

Unknowns to Calculate

- PR2 register value
 - To set T_{PWM} (PWM period)
- CCPR1L:CCP1CON<5:4> register value
 - To set T_{DC} (Duty Cycle period)



PWM Example

- $F_{OSC} = 10 MHz$
- $F_{PWM} = 2.5 \text{ kHz}$
- DC(%) = 75%

Note

PR2 (8-bit): 0-255

CCPR... (10-bit): 0-1023

```
PWM period = (PR2) + 1] • 4 • Tosc • (TMR2 prescale value)

Calculate these values

PWM duty cycle = (CCPR1L:CCP1CON<5:4>) • Tosc • (TMR2 prescale value)
```

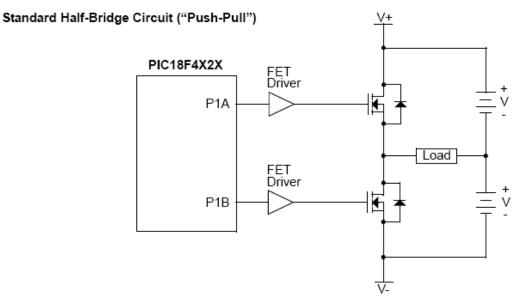


PWM Mode - Programming

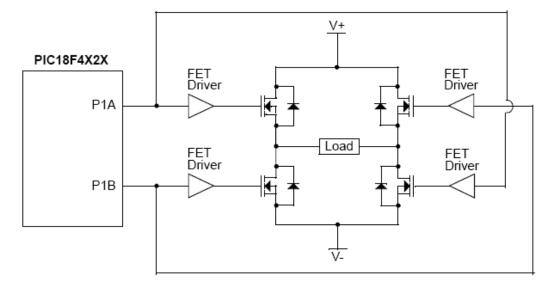
- 1. Set PWM **period** by setting PR2 and T2CON (prescaler)
- 2. Set PWM **duty cycle** by calculating and writing **top 8 bits** to CCPxxL and the **remainder** 2 to CCPxCON<5:4> bits
- 3. Set the CCPx as output (TRIS)
- 4. Clear TMR2
- 5. Set CCPx to **PWM mode**
- 6. Start Timer 2
- 7. CCPx output pin will constantly keep outputting your signal at the set period and DC until you turn it off/disable it



DC Motor Drive Half bridge

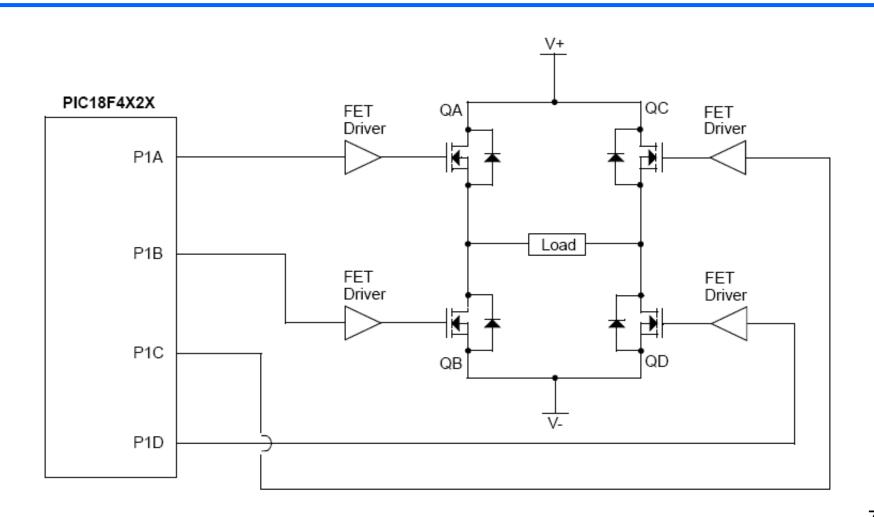


Half-Bridge Output Driving a Full-Bridge Circuit





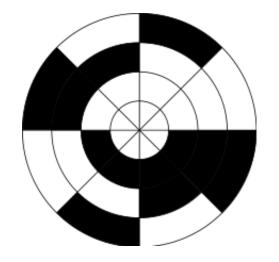
DC Motor Drive Full H Bridge

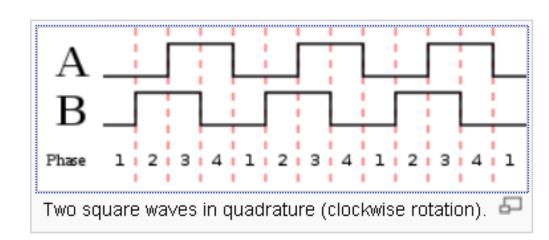




Rotary Encoders

- Rotary encoders are rotational sensors (one component of servos), they
 can provide precise readings (PWM) of shafts turning (flow valves, etc.)
- Internally they can be mechanical, magnetic (induction) based or optical
- Optical encoders are usually of high precision, contain encoder wheels
- Encoders can be absolute or incremental
- They can be read using timers but will tie up microcontroller; there are special purpose circuitry to read them, which have parallel or serial interfaces to microcontrollers







CCP Questions?

- Lab 7 will be detailed and given out soon
 - Take-home lab/project
 - Explained in lab and class
- Remaining Lectures...
 - Hardware Connections (ICSP, .hex details, etc.)
 - Communication (MSSP, SPI, USART, I2C, etc.)