3D Portal

Steps to setup project

Step 1.

Set up the Development Environment

You need to set up your development environment before you can do anything. Install Node.js® and npm if they are not already on your machine.

Then install the Angular CLI globally.

npm install -g @angular/cli

Step 2.

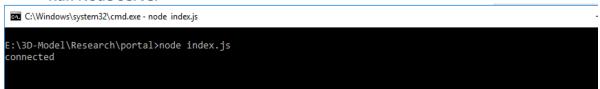
Install mysql on machine (xamp / wamp)

Import database (portal.sql file on mysql)

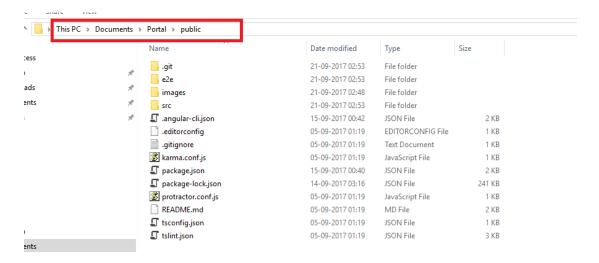
Step 3.

Open project Locally

- ✓ Open command prompt with project location path [portal]
- √ Type command npm install (this will install all packages for Nodejs)
 - ✓ Run Node Server



- ✓ Open another command prompt [folder location should be public]
- √ Type command npm install (this will install all packages for angularjs)



√ and type ng serve –open command to run project

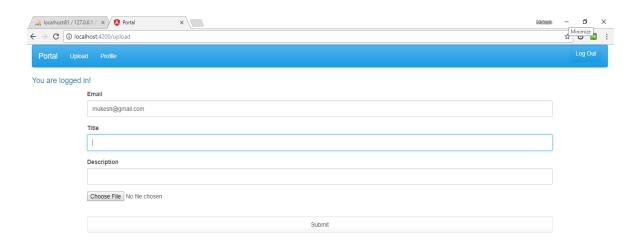
```
E:\3D-Model\Research\portal\client>ng serve --open
Your global Angular CLI version (1.4.2) is greater than your local
version (1.3.2). The local Angular CLI version is used.

To disable this warning use "ng set --global warnings.versionMismatch=false".
** NG Live Development Server is listening on localhost:4200, open your browser on http://localhost:4200 **
11% building modules 11/12 modules 1 active ...ode_modules\style-loader\addStyles.jswebpack: wait until bundle finished

' Date: 2017-09-20T00:11:31.787Z

Hash: 0c61332aa46525cf3c4d
Time: 9086ms
chunk {Inline} inline.bundle.js, inline.bundle.js.map (inline) 5.83 kB [entry] [rendered]
chunk {main} main.bundle.js, main.bundle.js.map (main) 93.9 kB {vendor} [initial] [rendered]
chunk {polyfills} polyfills.bundle.js, polyfills.bundle.js.map (polyfills) 209 kB {inline} [initial] [rendered]
chunk {styles} styles.bundle.js, styles.bundle.js.map (styles) 11.3 kB {inline} [initial] [rendered]
chunk {vendor} vendor.bundle.js, vendor.bundle.js.map (vendor) 4.18 MB [initial] [rendered]
webpack: Compiled successfully.
```

Output:



*Note: Admin login- localhost:4200/admin

User Id - admin
Password- admin123