

# Uri Gorelik

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## EDUCATION

### Carleton University, Ottawa Ontario

Bachelor of Computer Science, Game Development and Mobile Applications, with Co-op

- Previously known GPA: 10.8/12 (3.6)
- Mintrust 2012
- A.D. Dunton Scholarship
- Planned graduation year: 2014

## Availability

Available for a 4-8 month term starting Winter 2013.

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## HIGHLIGHTS OF QUALIFICATIONS/SKILLS PROFILE

- Run JOYBLIND, a gaming website. Went to E3 2010 as press/media.
- Leadership skills via managing JOYBLIND and Mindtrust 2012.
- Multilingual. Fluent in French and English. Can speak Russian.

## Languages

I'm a strong believer that a programmer is not defined by the languages he knows but rather what he has done with them.

| <u>Advanced</u> | <u>Intermediate</u> | <u>Novice</u> | <u>Learning/Interested</u> |
|-----------------|---------------------|---------------|----------------------------|
| Ruby            | Rails               | Objective-C   | Web(AJAX, JQuery, WebGL)   |
| Java            | Sinatra             | PHP           | Scala                      |
| C/C++           | JavaScript          |               |                            |
| HTML/CSS        | C#                  |               |                            |

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## APPLIED PROJECTS

Please see <http://urigorelik.info/portfolio> for my applied projects.

# WORK EXPERIENCE

## **Editor in Chief, Head Coder, Webmaster (Various)**

JOYBLIND Media

November 2009 - Present

- Developed layout of website from the ground up.
  - Integrated several JavaScript functionalities (aesthetical and practical).
  - Manage four writers/bloggers resulting in leadership skill acquisition.
  - Created a Java based applications that facilitated the "posting" of new articles for non-html familiar users.
  - Recognized by other members of the press and industry.
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## **Tablet Delivery Developer (C/C++)**

Research in Motion

September 2011 - December 2011

- Part of the delivery team: oriented to aid other teams and deploy product.
  - Created DOM and SAX wrapper for APN management based off of libxml2 in C.
  - Created suits to automate several of my tasks.
  - Updated information resources, enabling team to have quick references.
  - Many miscellaneous tasks.
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## **Surveillance (Radar) Programmer (C++)**

Nav Canada

May 2011 - September 2011

- Managed a suite of 11 tools ranging from different functionality.
    - Radar sim., displays data recordings.
    - Players used to stream data to radar sim.
  - Create tools on the fly for others and myself.
  - Bug hunter/slayer.
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## **Customer Support Programmer (Java)**

DragonWave Inc.

May 2010 - August 2010

- Lead Programmer for "Configuration Generator."
- A client specifically engineered for the company's largest client Clearwire.
- Helped maintain its stability and added functionality.
- Learned about Micro packet transfers, wavelengths, SNMP, SNTP.
- Worked on a separate client based on GWT (Google Web Toolkit).
- Helped layout the framework for a future project.
- Helped test main company program "Merlin". One of DragonWave's main clients (Perl based)