

Anno 1800

Title

Maintain and hold your own colony

Tagline

Construcion, real-time strategy

Genre

iOS

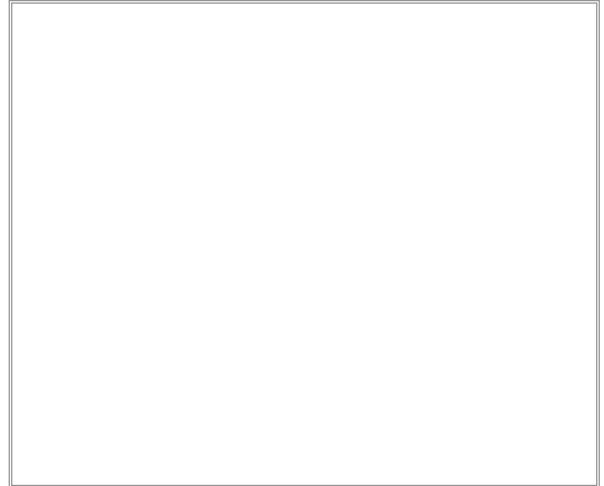
Platform

6-99

Target Audience

Schäfer, Laura & Thelm, Yannis

Your Name



Picture

	Anno 1404		Anno 2205
Plays like	_____	meets	_____
	<i>Popular Game A</i>		<i>Popular Game B or Twist</i>
Goal:	Build your own empire		
Major Mechanics:			
	1. Place buildings		3. Trade with other civilizations and traders
	_____		_____
	2. Explore your empire		4. Managing resources
	_____		_____
Setting:	1800: colonialization		

References

1.	Settlers of Catan	4.	The Patrician
	_____		_____
2.	Cities: Skylines	5.	SimCity 2000
	_____		_____
3.	Unknown Horizons	6.	Anno1404
	_____		_____

Key Experiences	1.	Economy simulation			
	2.	Planning and building the empire			
	3.	Trading			
Selling Points	1.	Simulation			
	2.	Great Graphics			
	3.	Exploring the world			
Discussion	Related Games:				
	1.	all Anno Games	Ubisoft	city-building	1998-2015
		<i>Title</i>	<i>Publisher/Developer</i>	<i>Platform or Genre</i>	<i>Year</i>
Discussion	The goal of all anno games is to build a complex empire and manage multiple resources while exploring the world.				
	2.	SimCity 4	Maxis	PC	2013
		<i>Title</i>	<i>Publisher/Developer</i>	<i>Platform or Genre</i>	<i>Year</i>
Discussion	The goal is to create, develop and bring life into your ideal urban environment. In this game the player can fight realistic and extraordinary disasters and rule his own virtual metropolis in SimCity.				
	3.	Age of Empires	Ensemble Studios	PC, Real-time Strategy	1997
		<i>Title</i>	<i>Publisher/Developer</i>	<i>Platform or Genre</i>	<i>Year</i>
Discussion					