# Tooling for Java EE applications PA165

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### Contents

Maven

Git Basics

Git Branching

Pull requests



### Contents

Maven



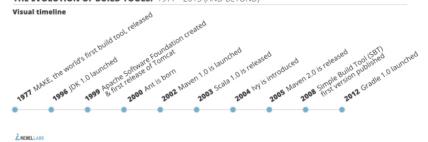
# Building java applications

- ▶ Motivation aka Why should we care, let's have bash script with bunch of javac commands
- Brief look into history
  - Make
  - Ant (with Ivy)
  - Maven
  - Gradle



### Build tools - history overview

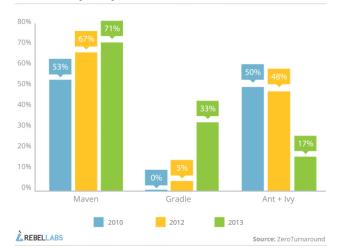
#### THE EVOLUTION OF BUILD TOOLS: 1977 - 2013 (AND BEYOND)





# Build tools - popularity

#### **Build Tools Popularity - Late 2010 to Mid 2013**





# Desired properties of quality build tool

- ► How steep is learning curve
- Time required for build
- Complexity of build script (creation, maintenance)
- Extensibility and flexibility (plugins)
- Build environment consistency
- Extra features (docs, deployment, etc...)
- Integration with developer tools (IDEs, CI servers,...)





# Maven - Best practices

something



### Maven - Demo



### Contents

Git Basics



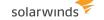
### Version control

- Motivation
- History
  - ▶ One file at a time
  - Centralized (CVS, Subversion)
  - Distributed (Git, Mercurial)



# Git history

- Created in 2005 by Linus Torvalds
  - described by himself as "stupid content tracker"
  - Originally created for linux kernel development
- Inspired by BitKeeper, aiming to be performant and free
- CVS taken as example of what not to do
- git no exact meaning
  - random three-letter combination that is pronounceable, and not actually used by any common UNIX command. The fact that it is a mispronunciation of "get"may or may not be relevant.
  - "global information tracker": you're in a good mood, and it actually works for you. Angels sing, and a light suddenly fills the room.
  - "g\*dd\*mn idiotic truckload of sh\*t": when it breaks
  - https://github.com/git/git/blob/master/README.md



### Git characteristics

- Strong support for non-linear development
  - Rapid branching and merging
  - ► Tools for visualisation and navigation in development history
  - Lightweight branches
- Distributed development
  - Each developer has full history
    - Prevents data loss
    - Subteams can share reposities without access to central repository
  - No need to have access to central repository all the time
  - Changes are committed locally and then pushed to central repository



### Git characteristics

- Variety of protocols supported
  - HTTP/HTTPS
  - FTP
  - SSH
- Efficient handling of large projects
  - Fast (when applying patches)
  - Scalable
  - Fetching version history from locally stored repository is faster then from remote
- Allows various workflows
  - Centralized (enterprise companies)
  - Hierarchical (Linux kernel)
  - Distributed (open source projects, pull requests)





### Git Basics - commands

### git init

Initializes empty local repository

#### git status

 Shows current file differences between HEAD commit and current working copy

### git add <filename>

- Adds a file/directory into commit checklist
- -A (all files not versioned, or not ignored), -u (only updated files already under version control)

### git commit -m <message>

Records working copy changes into repository

### .gitignore

► File for specifying files not to be tracked under version control (binary files, log files, temporary build files, etc.)



### Git Basics - commands

### git log

- Shows latest commits for local repository
- –oneline (condensed view), –graph (includes branches)

#### git diff

Shows code difference between HEAD commit and current working copy

### git checkout / git reset

Removes local uncommitted changes

### git reset -soft HEAD 1 / -hard < commithash >

Reverts working copy to given commit (soft keeps changes as to be committed, hard removes them completely)



### Git Basics - commands

### git tag

Annotates current version of local repository with tag (such as version)

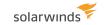
#### git clone

 Clones remote repository into local repository and fetches latest changes

### git push

- Pushes local committed changes into remote repository
- –tags Pushes tags into remote repository





### Contents

Git Branching



## Git Branching - Overview

- A branch represents an independent line of development.
- Lightweight implementation of branching Git stores a branch as a reference to a commit.
- Keeps history as a tree, where each commit is a node in the tree, and has one or more parents.
- History is extrapolated through the commit relationships.
- It's a good practice to spawn a new branch to encapsulate your changes no matter how big the changes are.



### Git Branching - Local Branches

### Non-tracking local branches

- Exist on user's machine.
- Not associated with any other branch.
- User needs to specify which upstream branch when running push or pull commands.

### Tracking local branches

- Exist on user's machine.
- ▶ Tracking branch is a branch that has a direct relationship to another branch.
- Local tracking branches in most cases track a remote tracking branch.
- Allow user to run git pull and git push without specifying which upstream branch to use.



## Git Branching - remote-tracking branches

#### Remote

Remote connection (bookmark) into other repository.

#### Remote branch

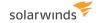
Branch on a remote location.

#### Remote-tracking branch

- Local cache for what the remote repositories contain.
- (remote)/(branch)
  - origin/master
  - origin/test-branch

#### Note:

"origin" and "master" are not special.



## Git Branching - merge

- Way of putting a forked history back together again.
- Non-destructive operation.
- All the operations always merge into the current branch.
- Git has **several distinct algorithms** to accomplish the merge.

#### Note:

git pull command effectively runs git fetch and git merge.



## Git Branching - merge

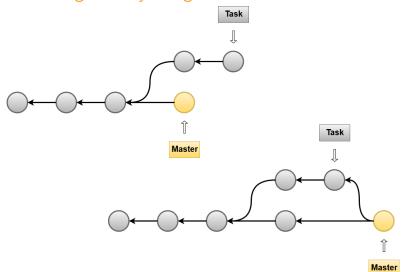
### 3-Way Merge

- Creates merge commit that ties together the histories of both branches.
- Merge commit as a symbolic joining of the two branches.
- Original **context** is maintained.

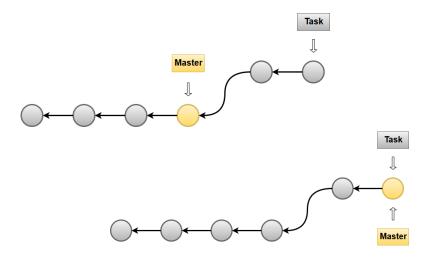
### Fast-Forward Merge

- Requires **linear path** from the current branch tip to the target branch
- Usually facilitated through rebasing suitable for small tasks and fixes.
- Context of the affected commits as part of an earlier feature branch is lost.





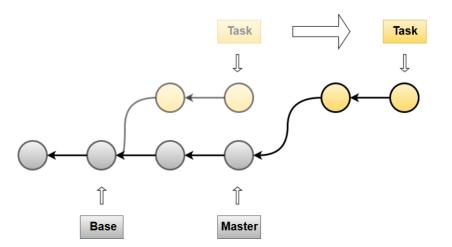
# Git Branching - fast-forward merge





- Process of moving or combining a sequence of commits to a new base commit – alternative to merge.
- Makes the branch appear as if you'd created it from a different commit.
- ▶ Git takes changes from your branch and **replays them** on top of the destination branch.
- Result branch looks the same but it's composed of entirely new commits.
- Do not rebase commits that exist outside your repository (unless you have a good reason to do so).







Rebase helps to maintain a linear project history – that allows an easier investigation of regression issues.

### Workflow example:

- 1. User creates the new task branch from master and starts working in it.
- 2. There is an active development on a master branch.
- 3. User wants to get the latest updates from master to task hranch
- 4. User performs regular rebase operation to move his commits on top of latest master commits.
- 5. User is done with his task and performs the final rebase and merge to master.
- 6. Git is able to apply fast-forward algorithm for the merge.



#### Interactive rebase

- Allows user to alter individual commits in the process of rebasing.
- Support for powerful history rewriting features.
- Useful for history cleanup: reword, edit, squash, fixup
- Always amend commits that have not been pushed yet to avoid confusion.



## Git Branching - conflicts

- Conflicts may occur during merge and rebase operations.
- Use the suitable **merge strategy** to avoid conflicts.
- When the conflict occurs:
  - Abort the merge with.
  - Work through the conflict and continue.
- Visualize and resolve conflict in merge tool.

#### Note:

Rebase has an option to skip/bypass conflicting commit.



# Git Branching - commands

#### git branch

List all of the branches in your repository.

#### git branch < new-branch-name >

Create a new branch called < new-branch-name >.

### git branch -d <existing-branch-name>

▶ Delete the existing branch, safely. Use –D to force it.

### git checkout <existing-branch-name>

Navigate between the existing branches.

```
git checkout -b < new-branch-name >
<remote>/<branch-name>
```

- Create and checkout a new local tracking branch.
- Or simply use the previous command if there is only one remote tracking branch called <branch-name>. This applies to Git 1.6.6+.

# Git Branching - commands

#### git remote

List the connections to remote repositories. Use -v to get URIs

#### git remote add <remote-name> <url>

Add a new connection to a remote repository.

#### git remote rm < remote-name >

Remove the connection to a remote repository.

#### git fetch < remote-name >

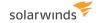
Fetch all of the branches from the remote repository.

### git pull <remote-name>

Fetch the remote's copy of the current branch and merge it into the local copy.

#### git push <remote-name> <branch-name>

Push the specified branch to remote repository



# Git Branching - commands

### git merge <existing-branch-name>

Merge the specified branch into current one and let Git to choose an algorithm.

### git merge -no-ff <existing-branch-name>

Merge the specified branch into current one and generate merge commit.

### git merge -ff-only <existing-branch-name>

Merge the specified branch into current one and refuse to merge when fast-forward is not possible.

### git checkout task git rebase master

Move the entire task branch to begin on the tip of the master branch, effectively incorporating all of the new commits in master.



### Contents

Pull requests



## Pull Requests - overview

- Mechanism for a developer to notify coworkers.
- **Not a Git feature**, functionality provided by e.g. Bitbucket or GitHub.
- ▶ Interface for **discussing proposed changes** before integrating them into the official project code base.
- **4 pieces** of information:
  - source repository
  - source branch
  - destination repository
  - destination branch



## Pull Requests - workflow

- **Developer creates task/feature branch** to deliver the code.
- 2. Once done the developer pushes his dedicated local **branch** to public repository.
- 3. Pull requests is created (it's good idea to rebase first).
- 4. Coworkers **review the code** and provide feedback.
- 5. Once approved the project maintainer merges the changes.



