

Assignment 2: Exhaustive Search

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Given a network with $n > 3$ nodes and a weight matrix $W[0..n-1, 0..n-1]$ of positive integers, of a weighted, connected undirected graph modeling a network, decide whether the network is one of the topologies, if any: ring, star, fully connected mesh.

Note: represent infinity by the value 100.

INPUT: a positive integer n and a list of n^2 positive values

OUTPUT: message "ring" or "star" or "complete" or "neither"

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Pseudocode

Ring

```
for (i=0 to n-1) do:
    for (j=0 to n-1) do:
        if (W[i][j] != 0 AND W[i][j] != 100) do:
            count++
        endfor
    endfor

    //if the vertex does not have 2 edges, then it's
not
    //a ring
    if (count != 2) do:
        cond = false
        break

    count = 0
endfor
```

```
- ((n-1-0)/1 + 1) = n
- ((n-1-0)/1 + 1) = n
- 3 + max(1,0) = 4
```

```
- 1 + max(2,0) = 3
```

```
- 1
```

Proof

$$\text{S.C.} = n * [(n * 4) + 3 + 1] = 4n^2 + 4n$$

Proof for $O(n^2)$

$$\lim_{n \rightarrow \infty} \frac{4n^2 + 4n}{n^2} = \lim_{n \rightarrow \infty} \frac{4n + 4}{n} = \lim_{n \rightarrow \infty} \frac{4n}{n} + \lim_{n \rightarrow \infty} \frac{4}{n} = \lim_{n \rightarrow \infty} \frac{4n}{n} + 0 = \lim_{n \rightarrow \infty} \frac{4n}{n}$$

$$\text{l'Hospital Rule} = \lim_{n \rightarrow \infty} 4 = 4 \geq 0 \text{ and finite;}$$

Star

<pre>for (i=0 to n-1) do: for (j=0 to n-1) do: if (W[i][j] != 0 AND W[i][j] != 100) do: count++ endfor //if there exist a center and there exists a vertex //with more than 1 edge if (center == 1 && count > 1) do: cond = false break //if there's a vertex with n-1 edges, then the //topology could be a star if (count == n-1) do: center = 1 count = 0 endfor //if we reached the end of the matrix and there's no //center, then the topology is not a star if (center == 0) cond = false</pre>	<pre>- ((n-1-0)/1 + 1) = n - n - 3 + max(1,0) = 4 - 3 + max(2,0) = 5 - 2 + max(1,0) = 3 - 1 - 1 + max(1,0)</pre>
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Proof

$$\text{S.C.} = [n * (4n + 5 + 3 + 1))] + [1 + \max(1, 0)] = 4n^2 + 9n + 2$$

Proof of $O(n^2)$:

$$\lim_{n \rightarrow \infty} \frac{4n^2 + 9n + 2}{n^2} = \lim_{n \rightarrow \infty} 4 + \lim_{n \rightarrow \infty} \frac{9}{n} + \lim_{n \rightarrow \infty} \frac{2}{n^2} = 4 + 0 + 0 = 4 \geq 0 \text{ and finite;}$$

Mesh

```
//iterates through lower half triangle of the matrix
for (i=1 to n-1) do:
    for (j=0 to i-1) do:
        //if there's a vertex that's not connected to
        //another vertex, it's not a mesh
        if (W[i][j] != 100) do:
            cond = false
            break
        endifor
    //break out of loop if 'it's not a mesh
    if (!cond) do: break
endfor
```

$$\begin{aligned}
 & - \sum_{i=1}^{n-1} \\
 & - ((i-1-0)/1 + 1) * 3 = 3i \\
 & - 1 + \max(2,0) \\
 & - 2
 \end{aligned}$$

Proof

$$\text{S.C.} = \left(\sum_{i=1}^{n-1} 3i \right) + 2 = [(n-1)/2] * [3 + 3(n-1)] + 2 = [(n-1)/2] * [3n] + 2 = \frac{3n^2 - 3n}{2} + 2 = (3/2)n^2 + (3/2)n + 2$$

Proof of $O(n^2)$

$$\begin{aligned}
 \lim_{n \rightarrow \infty} \frac{(3/2)n^2 + (3/2)n + 2}{n^2} &= \lim_{n \rightarrow \infty} \frac{(3/2)n^2}{n^2} + \lim_{n \rightarrow \infty} \frac{(3/2)n}{n^2} + \lim_{n \rightarrow \infty} \frac{2}{n^2} = \lim_{n \rightarrow \infty} (3/2) + \lim_{n \rightarrow \infty} \frac{(3/2)}{n} + \lim_{n \rightarrow \infty} \frac{2}{n^2} \\
 &= (3/2) + 0 + 0 = (3/2) \geq 0 \text{ and finite;}
 \end{aligned}$$

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Output

Ring

```
CPSC 335-x - Programming Assignment #2
Topology recognition algorithm
Enter the number of nodes in the topology
5
Enter the positive weights, 100 for infinity
0 2 100 100 5
2 0 3 100 100
100 3 0 1 100
100 100 1 0 4
5 100 100 4 0
The topology is
ring
elapsed time: 0 seconds
Do you want to save these results to a textfile? (y/n):
```

Star

```
CPSC 335-x - Programming Assignment #2
Topology recognition algorithm
Enter the number of nodes in the topology
5
Enter the positive weights, 100 for infinity
0 2 3 4 5
2 0 100 100 100
3 100 0 100 100
4 100 100 0 100
5 100 100 100 0
The topology is
Not a ring
A ring should have 2 edges connected to each vertex
Stopped at: [0, 5]
This is not a ring because there are 4 edges connected to a vertex

star
elapsed time: 0 seconds
Do you want to save these results to a textfile? (y/n):
```

Mesh

```
CPSC 335-x - Programming Assignment #2
Topology recognition algorithm
Enter the number of nodes in the topology
5
Enter the positive weights, 100 for infinity
0 1 2 3 4
1 0 5 2 3
2 5 0 4 1
3 2 4 0 2
4 3 1 2 0
The topology is
Not a ring
A ring should have 2 edges connected to each vertex
Stopped at: [0, 5]
This is not a ring because there are 4 edges connected to a vertex

Not a star
A star should include one vertex with 4 edges and other vertices have 1 edge connected to the center
Stopped at: [1, 5]

fully connected mesh
elapsed time: 0 seconds
Do you want to save these results to a textfile? (y/n):
```


Neither

```
CPSC 335-x - Programming Assignment #2
Topology recognition algorithm
Enter the number of nodes in the topology
5
Enter the positive weights, 100 for infinity
0 2 3 4 5
100 100 100 100 100
100 100 100 100 100
100 100 100 100 100
0 2 3 4 5
The topology is
Not a ring
A ring should have 2 edges connected to each vertex
Stopped at: [0, 5]
This is not a ring because there are 4 edges connected to a vertex

Not a star
A star should include one vertex with 4 edges and other vertices have 1 edge connected to the center
Stopped at: [4, 5]

Not a mesh
A mesh should include all vertices that have 4 edges connected to one another
Stopped at: [1, 0]
This is not a mesh because there are 4 edges connected to a vertex

neither
elapsed time: 0 seconds
Do you want to save these results to a textfile? (y/n):
```

Code

```
// Assignment 2: Topology recognition problem
// Sangyong Jin, Danny Navarro, Shelley Pham

#include <iostream>
#include <iomanip>
#include <cstdlib>
#include <chrono>
#include <fstream>
#include <string>

using namespace std;

void print_to_file(int n, int W[][100], string topology, double seconds);

int main() {
    char repeat = 'y';
    double seconds = 0;
    string topology;

    int n, i, j, count, center;
    int W[100][100];
    bool cond;

    // display the header
    cout << endl << "CPSC 335-x - Programming Assignment #2" << endl;
    cout << "Topology recognition algorithm" << endl;
    cout << "Enter the number of nodes in the topology" << endl;
    // read the number of nodes
```

```

cin >> n;
// read the weight matrix
cout << "Enter the positive weights, 100 for infinity" << endl;
for (i = 0; i < n; i++)
    for (j = 0; j < n; j++)
        cin >> W[i][j];

cout << "The topology is" << endl;

// Start the chronograph to time the execution of the algorithm
auto start = chrono::high_resolution_clock::now();
count = 0;
cond = true;
// loop to check whether the topology is a ring
for (i = 0; i < n; i++) {
    // YOU NEED TO IMPLEMENT THIS LOOP
    for (j = 0; j < n; j++) {
        //count number of edges connected to the vertex
        if (W[i][j] != 0 && W[i][j] != 100)
            count++;
    }
    //if there's not exactly 2 edges connected to the vertex, it's not a ring
    if (count != 2) { cond = false; break; }

    count = 0; //reset counter
}

// End the chronograph to time the loop
auto end = chrono::high_resolution_clock::now();

if (cond) {

```

```

        topology = "ring";
        cout << topology << endl;
        int microseconds = chrono::duration_cast<chrono::microseconds>(end - start).count();
        seconds = microseconds / 1E6;
        cout << "elapsed time: " << seconds << " seconds" << endl;
        print_to_file(n, W, topology, seconds);
        system("pause");
        return EXIT_SUCCESS;
    }
    //for personal checking
    else {
        cout << "Not a ring" << endl;
        cout << "A ring should have 2 edges connected to each vertex" << endl;
        cout << "Stopped at: [" << i << ", " << j << "]" << endl;
        if (count > 2)
            cout << "This is not a ring because there are " << count << " edges connected
to a vertex" << endl << endl;
    }

    // Start the chronograph to time the execution of the algorithm
    start = chrono::high_resolution_clock::now();

    count = 0;
    cond = true;
    center = 0;
    // loop to check whether the topology is a star
    for (i = 0; i < n; i++) {
        // YOU NEED TO IMPLEMENT THIS LOOP
        for (j = 0; j < n; j++) {
            //count the number of edges

```

```

        if (W[i][j] != 0 && W[i][j] != 100)
            count++;
    }

    //if there's already a center and there's more than 1 edge, it's not a star
    if (center == 1 && count > 1) { cond = false; break; }
    //if there's a vertex with n-1 edges, it could be a star
    if (count == n - 1) { center = 1; }

    count = 0; //reset counter
}
//if we reached the end of the matrix and has no center, then it's not a star
if (center == 0) { cond = false; }

// End the chronograph to time the loop
end = chrono::high_resolution_clock::now();

if (cond && (center == 1)) {
    int microseconds = chrono::duration_cast<chrono::microseconds>(end - start).count();
    seconds = microseconds / 1E6;
    topology = "star";
    cout << topology << endl;
    cout << "elapsed time: " << seconds << " seconds" << endl;
    print_to_file(n, W, topology, seconds);
    system("pause");
    return EXIT_SUCCESS;
}
//for personal checking
else {
    cout << "Not a star" << endl;
}

```

```

        cout << "A star should include one vertex with " << n - 1 << " edges and other
vertices have 1 edge connected to the center" << endl;
        cout << "Stopped at: [" << i << ", " << j << "]" << endl;
        if (count > n - 1)
            cout << "This is not a star because there are " << count << " edges connected
to a vertex" << endl;
        if (center == 0)
            cout << "This is not a star because there's no center" << endl;
        cout << endl;
    }

    // Start the chronograph to time the execution of the algorithm
    start = chrono::high_resolution_clock::now();

    cond = true;
    // loop to check whether the topology is a fully connected mesh
    for (i = 1; i < n; i++) {
        // YOU NEED TO IMPLEMENT THIS LOOP
        for (j = 0; j < i; j++) {
            //check whether there exist a vertex that's not connected to another one
            if (W[i][j] == 100) { cond = false; break; }
        }
        //if there exist a vertex that's not connected to another existing vertex, it's not a
mesh
        if (!cond) { break; }
    }

    // End the chronograph to time the loop
    end = chrono::high_resolution_clock::now();

    if (cond) {

```

```

    topology = "fully connected mesh";
    cout << topology << endl;

    int microseconds = chrono::duration_cast<chrono::microseconds>(end - start).count();
    seconds = microseconds / 1E6;
    cout << "elapsed time: " << seconds << " seconds" << endl;
    print_to_file(n, W, topology, seconds);
}
else {
    //for personal checking
    cout << "Not a mesh" << endl;
    cout << "A mesh should include all vertices that have " << n - 1 << " edges connected
to one another" << endl;
    cout << "Stopped at: [" << i << ", " << j << "]" << endl;
    cout << "This is not a mesh because there are " << count << " edges connected to a
vertex" << endl << endl;

    topology = "neither";
    cout << topology << endl;
    int microseconds = chrono::duration_cast<chrono::microseconds>(end - start).count();
    seconds = microseconds / 1E6;
    cout << "elapsed time: " << seconds << " seconds" << endl;
    print_to_file(n, W, topology, seconds);
}

system("pause");

return EXIT_SUCCESS;
}

void print_to_file(int n, int W[][100], string topology, double seconds) {

```

```

//asks if user wants to output result to textfile
char ans;
cout << "Do you want to save these results to a textfile? (y/n): ";
cin >> ans;
if (ans == 'y' || ans == 'Y') {
    ofstream resultfile("topology.txt");
    if (resultfile.is_open()) {
        for (int i = 0; i < n; i++) {
            for (int j = 0; j < n; j++) {
                resultfile << W[i][j] << " ";
            }
            resultfile << endl;
        }
        resultfile << "\nThe topology is a " << topology << endl;
        resultfile << "Elapsed time: " << seconds << " seconds" << endl;
    }
}
}

```