

Modeling in state-space

Modern control theory:

- applicable to MIMO systems
- Linear or (non-linear) time invariant or time varying

Classical control theory:

- applicable to LTI
- SISO systems

Definition * State: (of a dynamic system)

smallest set of variables such that knowledge of these variables at $t = t_0$ together with knowledge of the input for $t \geq t_0$ completely determines the behavior of the system for any time $t \geq t_0$.

* State variables:

variables making up the smallest set of variables that determine the state of the dynamic system.

Remarks:

- state variables need not be physically measurable or observable quantities
- variables that do not represent physical quantities and those that are neither measurable nor observable can be chosen as state variables.

* State vector: if n state variables are needed to completely describe the behavior of a given system, then these n state variables can be considered the n components of state vector

A state vector is thus a vector that determines uniquely the system state $x(t)$ for any time $t \geq t_0$, once the state at $t=t_0$ is given and the ip $u(t)$ for $t \geq t_0$ is specified.

STATE Space:

The n -dimensional space whose coordinate axes consist of the x_1 axis, x_2 axis, ..., x_n axis where x_1, x_2, \dots, x_n are state variables is called state space.

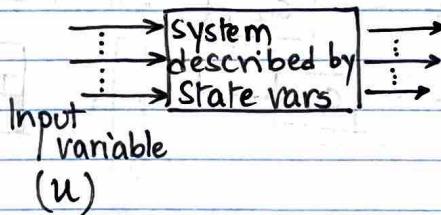
STATE-Space EQUATIONS (MIMO)

3 types of variables involved in modeling dynamic systems

input variables
output variables
state variables

Output variable (y)

How



State Equations : Standard form

* The mathematical description of the system is expressed as a set of n coupled 1st order ODE known as state equations.

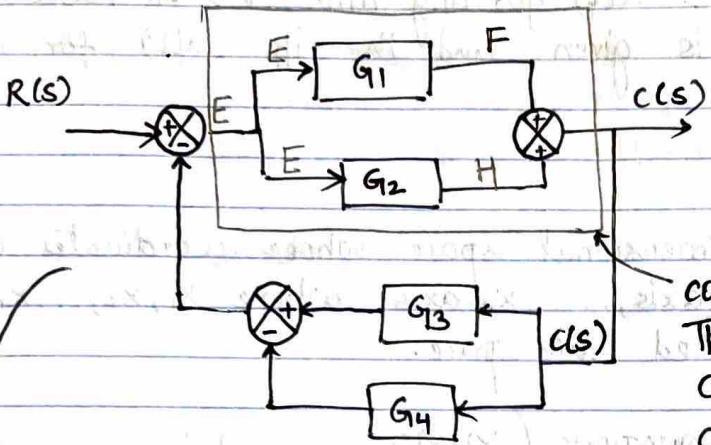
* The time derivative of each state variable is expressed in terms of the state variables $x_1(t), \dots, x_n(t)$ and the system inputs $u_1(t), \dots, u_r(t)$.

$$\dot{x}_1 = f_1(x_1, x_2, \dots, x_n, u_1, u_2, \dots, u_r)$$

$$(x_1 + x_2)^2 \cdot x_3 = ((1, 0, 0) \cdot (x_1, x_2, x_3)) \cdot (1, 0, 0) = (1, 0, 0)$$

Block diagram examples

①



Reduces to

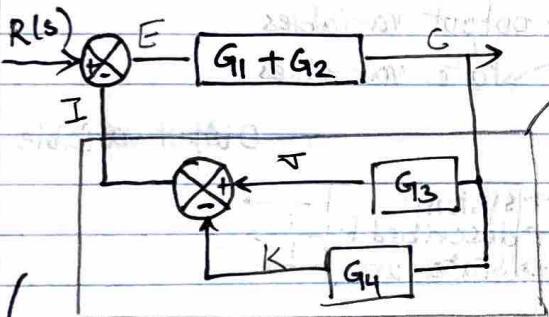
consider this

Then

$$c(s) = F(s) + H(s)$$

$$c(s) = E(s)G_1(s) + E(s)G_2(s)$$

$$\textcircled{1} \quad c(s) = E(s)[G_1(s) + G_2(s)]$$



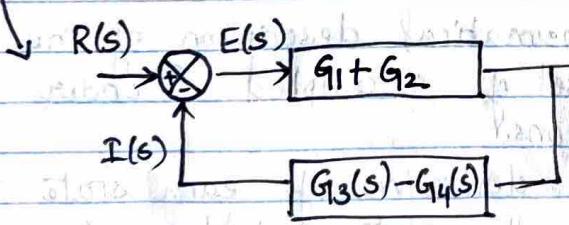
consider this block

$$I(s) = J(s) - K(s)$$

$$I(s) = c(s)G_3(s) - c(s)G_4(s)$$

$$I(s) = c(s)[G_3(s) - G_4(s)]$$

Reduces to



Solve this complete block

$$E(s) = R(s) - I(s)$$

$$E(s) = R(s) - c(s)(G_3(s) - G_4(s))$$

Substitute E(s) from ① in

$$\frac{c(s)}{G_1(s) + G_2(s)} + c(s)(G_3(s) - G_4(s)) = R(s)$$

$$c(s) \left(1 + (G_3(s) - G_4(s))(G_1(s) + G_2(s)) \right) = R(s)(G_1(s) + G_2(s))$$

$$\frac{C(s)}{R(s)} = \frac{G_1(s) + G_2(s)}{1 + (G_1(s) + G_2(s))(G_3(s) - G_4(s))}$$

Final solution

x

Modeling in State-space (continued):

General case:

$$\dot{x}_1 = f_1(x, u, t)$$

$$\dot{x}_2 = f_2(x, u, t)$$

:

$$\dot{x}_n = f_n(x, u, t)$$

General, non-linear
time vary func. of
state variables,
system inputs & time

Writing the state equations in a vector form

$$\text{State vector } \vec{x}(t) = \begin{bmatrix} x_1(t) \\ x_2(t) \\ \vdots \\ x_n(t) \end{bmatrix}$$

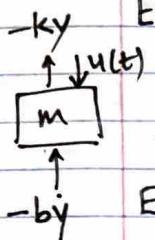
$$\dot{\vec{x}}(t) = \vec{f}(t, \vec{x})$$

$$\dot{\vec{x}} = \vec{f}(t, \vec{x})$$

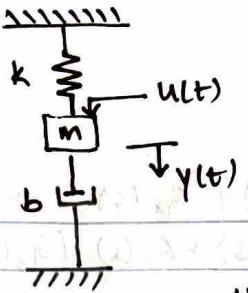
and $\vec{x}(0) = \vec{x}_0$

$$\dot{\vec{x}} = \begin{bmatrix} 0 & & & & \\ N^T & & & & \\ & \ddots & & & \\ & & 2 & & \\ & & & 0 & \end{bmatrix} \vec{x} + \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix} = \vec{f}(t, \vec{x})$$

$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \\ \vdots \\ \dot{x}_n \end{bmatrix} = \begin{bmatrix} 0 & 1 & & & \\ N^T & 0 & & & \\ & \ddots & & & \\ & & 2 & 0 & \\ & & & 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$$



Example:



* Assume system is linear

$u(t)$: external force / input

$y(t)$: displacement / output

Equation of motion

$$m\ddot{y} = -ky - by + u(t)$$

$$m\ddot{y} + ky + by = u(t)$$

$$\boxed{m\ddot{y} + by + ky = u(t)} \quad \rightarrow \textcircled{1}$$

2nd order system:

Output equation:

Let $x_1(t) = y(t)$

$$x_2(t) = \dot{x}_1(t) = \dot{y}(t)$$

Then, equation $\textcircled{1}$ becomes

$$mx_2 + bx_2 + kx_1 = u(t)$$

$$\dot{x}_2(t) = -\frac{k}{m}x_1 - \frac{b}{m}x_2 + \frac{1}{m}u$$

$$\dot{x}_1(t) = x_2$$

In vector-matrix form

STATE EQUATION

$$\begin{bmatrix} \dot{x}_1(t) \\ \dot{x}_2(t) \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ -\frac{k}{m} & -\frac{b}{m} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} 0 \\ \frac{1}{m} \end{bmatrix} u$$

OUTPUT EQUATION.

$$y = [1 \ 0] \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

A : state matrix

B : input matrix

C : o/p matrix

Standard form:

$$\dot{x} = Ax + Bu \quad D: \text{direct transmission matrix}$$
$$y = Cx + Du$$

Correlation b/w T.F and state-space Equations:

Transfer func: $G(s) = \frac{Y(s)}{U(s)}$

In state-space form:

$$\dot{x} = Ax + Bu \quad (1)$$

$$y = Cx + Du \quad (2)$$

Then,

$$G(s) = C(SI - A)^{-1}B + D$$

Continuing the previous example:

$$G(s) = [1 \ 0] \left\{ \begin{bmatrix} s & 0 \\ 0 & s \end{bmatrix} - \begin{bmatrix} 0 & 1 \\ -\frac{k}{m} & -\frac{b}{m} \end{bmatrix} \right\}^{-1} \begin{bmatrix} 0 \\ 1/m \end{bmatrix} + 0$$

$$= [1 \ 0] \begin{bmatrix} s & -1 \\ \frac{k}{m} & s+b/m \end{bmatrix}^{-1} \begin{bmatrix} 0 \\ 1/m \end{bmatrix}$$

$$G(s) = \frac{1}{ms^2 + bs + k}$$

Inverse of 2×2 matrix

$$A = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \quad ad - bc \neq 0$$

$$A^{-1} = \frac{1}{ad - bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

MATLAB:

→ quite useful to transform from T.F to S.S & vice-versa

① T.F. to SS

$$\frac{Y(s)}{U(s)} = \frac{\text{num}}{\text{den}}$$

$[A, B, C, D] = \text{tf2ss}[\text{num}, \text{den}]$

$$A = \begin{bmatrix} -14 & -56 & -160 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}$$

Example:

$$\frac{Y(s)}{U(s)} = \frac{s}{(s+10)(s^2+4s+16)}$$

$$B = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \quad C = \begin{bmatrix} 0 & 1 & 0 \end{bmatrix} \quad D = 0$$

expand the denominator

$$\frac{Y(s)}{U(s)} = \frac{s}{s^3 + 14s^2 + 56s + 160}$$

Use Matlab

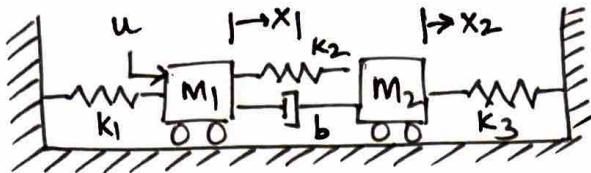
② SS to T.F.: $[\text{num}, \text{den}] = \text{ss2tf}(A, B, C, D)$

Example:

$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \\ \dot{x}_3 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ -5 & -25 & -5 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} + \begin{bmatrix} 0 \\ 25 \\ -120 \end{bmatrix} u$$

$$y = [1 \ 0 \ 0] \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

$$\frac{Y(s)}{U(s)} = \frac{25s + 5}{s^3 + 5s^2 + 25s + 5}$$



Example: Mass-spring damper

(1) Equations of motion for the system:

$$\begin{aligned} m_1 \ddot{x}_1 &= -k_1 x_1 - k_2 (x_1 - x_2) - b (\dot{x}_1 - \dot{x}_2) \\ &\quad + u \end{aligned}$$

$$\begin{aligned} m_2 \ddot{x}_2 &= -k_2 (x_2 - x_1) - b (\dot{x}_2 - \dot{x}_1) \\ &\quad - k_3 x_2 \end{aligned}$$

$$m_1 \ddot{x}_1 = -k_1 x_1 - k_2 (x_1 - x_2) - b (\dot{x}_1 - \dot{x}_2) + u$$

$$m_2 \ddot{x}_2 = -k_3 x_2 - k_2 (x_2 - x_1) - b (\dot{x}_2 - \dot{x}_1)$$

Simplifying:

$$m_1 \ddot{x}_1 + b (\dot{x}_1 - \dot{x}_2) + k_1 x_1 + k_2 (x_1 - x_2) = u$$

$$m_1 \ddot{x}_1 + b \dot{x}_1 + (k_1 + k_2) x_1 = b \dot{x}_2 + k_2 x_2 + u$$

Take Laplace transform

$$[m_1 s^2 + bs + (k_1 + k_2)] x_1(s) = (bs + k_2) x_2(s) + u(s) \quad \text{--- (1)}$$

Simplifying:

$$m_2 \ddot{x}_2 + k_3 x_2 + k_2 (x_2 - x_1) + b (\dot{x}_2 - \dot{x}_1) = 0$$

$$m_2 \ddot{x}_2 + b \dot{x}_2 + (k_2 + k_3) x_2 = b \dot{x}_1 + k_2 x_1$$

Applying L.T

$$(m_2 s^2 + bs + (k_2 + k_3)) x_2(s) = (bs + k_2) x_1(s) \quad \text{--- (2)}$$

Solve (1) & (2)

$$x_2(s) = \frac{(bs + k_2) x_1(s)}{m_2 s^2 + bs + (k_2 + k_3)}$$

$$(m_1 s^2 + bs + (k_1 + k_2)) x_1(s) = \frac{(bs + k_2)^2 x_1(s)}{m_2 s^2 + bs + (k_2 + k_3)} + u(s)$$

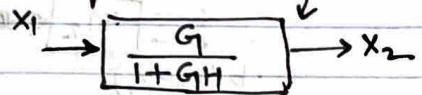
$$\frac{x_1(s)}{u(s)} = \frac{m_2 s^2 + bs + (k_2 + k_3)}{(m_1 s^2 + bs + (k_1 + k_2))(m_2 s^2 + bs + (k_2 + k_3)) - (bs + k_2)^2}$$

$$\frac{x_2(s)}{u(s)} = \frac{bs + k_2}{m_2 s^2 + bs + (k_2 + k_3)}$$

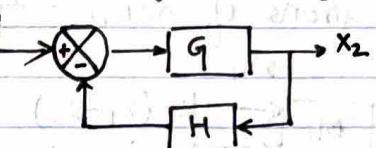
Block diagram Transformations

- ① Eliminating a feedback loop:

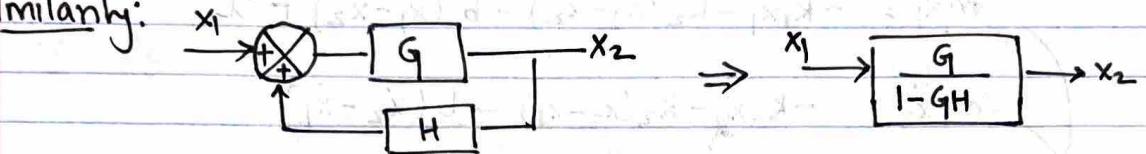
Equivalent



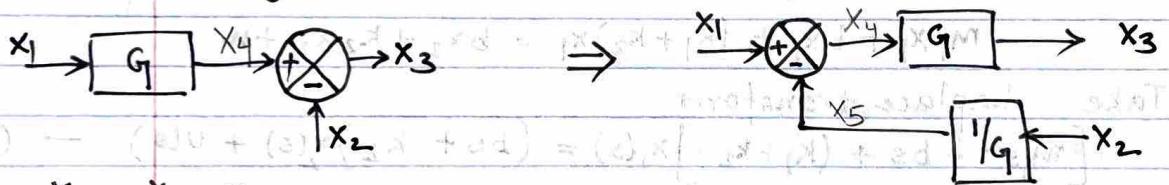
Original diagram



Similarly:



- ② Moving a summing point ahead of a block:



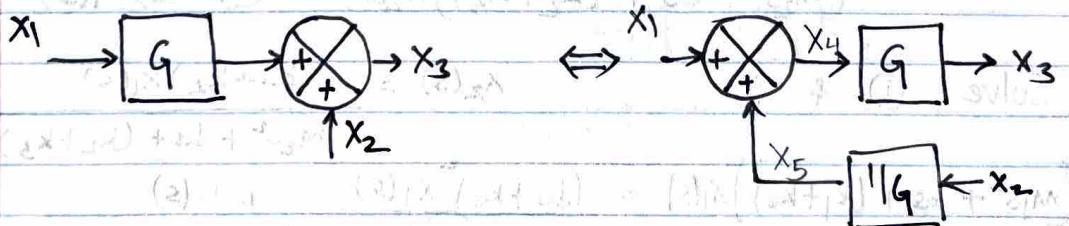
$$x_3 = x_4 - x_2$$

$$x_3 = x_1 G - x_2$$

$$x_4 = x_1 - x_5 = x_1 - \frac{x_2}{G}$$

$$x_3 = x_4 G = \left(x_1 - \frac{x_2}{G}\right) G = x_1 G - \underline{x_2}$$

Similarly:



$$(s^2 + s + 2) = (s^2 + s + 1) + s^2 + 1$$

$$(s^2 + s + 1) = ((s^2 + s) + 1) + (s^2 + 1)$$

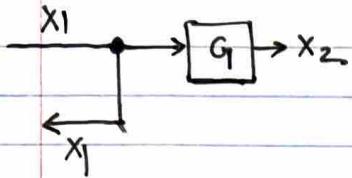
$$s^2 + s + 1$$

$$(s^2 + 1)$$

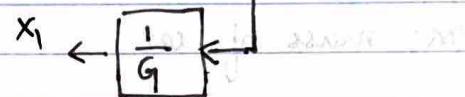
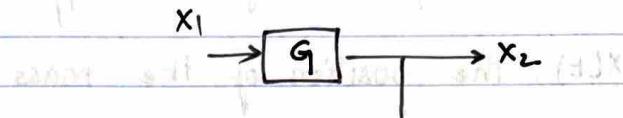
$$(s^2 + 1)$$

$$(s^2 + 1)$$

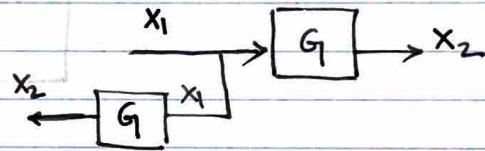
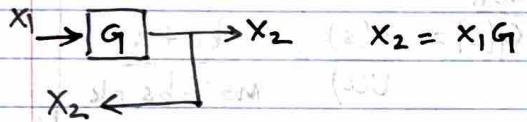
③ moving a branching point behind the block:



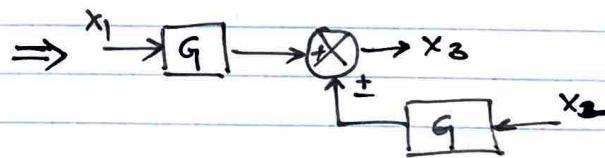
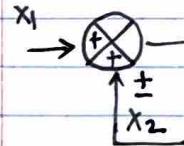
$$x_2 = x_1 G$$

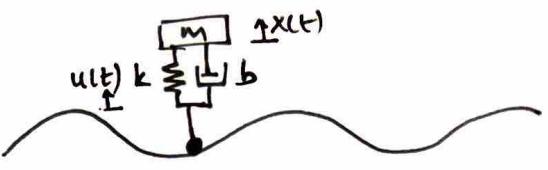


④ moving a branching point ahead of a block:



⑤ moving a summing point behind a block:





Example: Simplified quarter car model

$u(t)$: end position of the system

$x(t)$: the position of the mass

m : mass of car

b : damping coefficient

k : spring constant

Find $X(s)$

$$G(s) = \frac{X(s)}{U(s)} = \frac{bs + k}{ms^2 + bs + k}$$