```
using System;
using System.Collections.Generic;
using System.Linq;
namespace MyConsoleCSElisa
   class Program
       private static List<KeyWord> Keywords = new List<KeyWord> {
    new KeyWord { Category = 1, Word = "Bruder" }, new KeyWord { Category = 1, Word = "Vater" }, new KeyWord { Category
                   = 1, Word = "Sohn" }, new KeyWord { Category = 1, Word = "Opa" }, new KeyWord { Category = 1, Word =
                  "Freund" },
           new KeyWord { Category = 3, Word = "Gewalt" }, new KeyWord { Category = 3, Word = "Druck" }, new KeyWord { Category
                  = 3, Word = "Schweigen" } };
       private static List<Answer> Answers = new List<Answer> {
          0 */ new Answer { Counter = 0, AnswerSentence = "Dein {0} ist Dir sehr wichtig, nicht war?" },
           1 */ new Answer { Counter = 0, AnswerSentence = "Haettest Du darueber nicht mit Deinem {0} sprechen sollen?" },
           2 */ new Answer { Counter = 0, AnswerSentence = "Erzaehle mir mehr über die Beziehung zu Deinem {0}!" },
           3 */ new Answer { Counter = 0, AnswerSentence = "Deine {0} ist Dir sehr wichtig, nicht wahr?" },
           4 */ new Answer { Counter = 0, AnswerSentence = "Haettest Du darueber nicht mit Deiner {0} sprechen sollen?" },
           5 */ new Answer { Counter = 0, AnswerSentence = "Erzaehle mir mehr ueber die Beziehung zu Deiner {0}!" },
           6 */ new Answer { Counter = 0, AnswerSentence = "{0} ist keine echte Loesung." },
           7 */ new Answer { Counter = 0, AnswerSentence = "Es ist nicht gut, mit {0} zu leben." },
           8 */ new Answer { Counter = 0, AnswerSentence = "Sollte die Welt nicht auf {0} verzichten?" },
           9 */ new Answer { Counter = 0, AnswerSentence = "Was bedeutet das eigentlich fuer Dich: {0}?" } };
       private static List<Binding> Bindings = new List<Binding> {
           new Binding { KeyWordCategory = 1, AnswersId = 0 }, new Binding { KeyWordCategory = 1, AnswersId = 1 }, new Binding
            { KeyWordCategory = 1, AnswersId = 2 },
           new Binding { KeyWordCategory = 2, AnswersId = 3 }, new Binding { KeyWordCategory = 2, AnswersId = 4 }, new Binding
            { KeyWordCategory = 2, AnswersId = 5 },
           new Binding { KeyWordCategory = 3, AnswersId = 6 }, new Binding { KeyWordCategory = 3, AnswersId = 7 }, new Binding
            { KeyWordCategory = 3, AnswersId = 8 },
           new Binding { KeyWordCategory = 1, AnswersId = 9 }, new Binding { KeyWordCategory = 2, AnswersId = 9 }, new Binding
            { KeyWordCategory = 3, AnswersId = 9 } };
       private static List<Phrase> Phrases = new List<Phrase> {
           new Phrase{Counter = 0, PhraseSentence = "Ich verstehe Deine Zurueckhaltung."},
           new Phrase{Counter = 0, PhraseSentence = "Soltest Du nicht offener von Dir reden?"},
           new Phrase{Counter = 0, PhraseSentence = "Was meinst Du, ist denn die Ursache von all dem?"},
           new Phrase{Counter = 0, PhraseSentence = "Kannst Du etwas paeziser werden?"},
           new Phrase{Counter = 0, PhraseSentence = "Du soltest nicht alles in Dich hineinfressen."},
           new Phrase{Counter = 0, PhraseSentence = "Fuehlst Du Dich in dieser Hinsicht unsicher?"} );
       private static Random random = new Random();
       private static int _lastPhrase = -1;
       /// <summary>
       /// RandomDouble
        /// </summary>
        /// <param name="min"></param>
        /// <param name="max"></param>
        /// <param name="deci"></param>
       /// <returns></returns>
       private static double RandomDouble(double min, double max, int deci)
           d = random.NextDouble() * (max - min) + min;
           return Math.Round(d, deci);
       }
        /// <summary>
       /// SegmentWordsLinq
        /// </summary>
       /// <param name="statement"></param>
       /// <returns></returns>
       private static List<string> SegmentWordsLing(string statement)
           List<string> words = new List<string>();
           words = statement.Split(' ').ToList();
           return words;
       }
        /// <summary>
       /// SegmentWordsSplit
        /// </summary>
       /// <param name="statement"></param>
       /// <returns></returns>
       private static List<string> SegmentWordsSplit(string statement)
           List<string> words = new List<string>();
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string[] tokens = statement.Split(' ');
    for (int i = 0; i < tokens.Length; i++)</pre>
        words.Add(tokens[i]);
    return words;
/// <summary>
/// DunpWordList
/// </summary>
/// <param name="words"></param>
private static void DumpWordList(List<string> words)
    Console.WriteLine(String.Format("STATEMENT:"));
    foreach (var w in words)
        Console.Write(String.Format("{0} ", w));
    Console.WriteLine(String.Format("\nWORD LIST:"));
    foreach (var w in words)
        Console.WriteLine(String.Format("{0}", w));
}
/// <summary>
/// SearchForAnswer
/// </summary>
/// <param name="words"></param>
/// <returns></returns>
private static string SearchForAnswer(List<string> words)
    string answer;
    int answerId;
    foreach(var w in words)
        foreach(var k in Keywords)
            if(w == k.Word)
            {
                int id = Keywords.IndexOf(k);
                answerId = GetAnswerId(k.Category);
                if(answerId >= 0)
                {
                     answer = Answers[answerId].AnswerSentence;
                     answer = String.Format(answer,w);
                    Answers[answerId].Counter += 10;
                     return answer;
                }
            }
    // We have no keyword
    answerId = GetPhraseId();
    answer = Phrases[answerId].PhraseSentence;
    Phrases[answerId].Counter += 10;
    return answer;
/// <summary>
/// GetPhraseId
/// </summary>
/// <returns></returns>
private static int GetPhraseId()
    int id = lastPhrase;
    // repeat as long as it's not the same phrase as before
while (id == _lastPhrase)
        id = (int)RandomDouble(0, Phrases.Count - 1, 0);
    lastPhrase = id;
    Phrases[id].Counter++;
    return id;
}
/// <summary>
/// GetAnswerId
/// </summary>
/// <param name="id"></param>
/// <returns></returns>
private static int GetAnswerId(int id)
    int min = Int32.MaxValue;
    int minID = -1;
    int answerId = -1;
    foreach (var b in Bindings)
        if (id == b.KeyWordCategory)
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answerId = b.AnswersId;
                if (min > Answers[answerId].Counter)
                     minID = answerId;
                    min = Answers[answerId].Counter;
                     --Answers[answerId].Counter;
            }
        return minID;
    }
    /// <summary>
    /// Main
    /// </summary>
    /// <param name="args"></param>
    static void Main(string[] args)
        Console.WriteLine("Program MyConsoleCSElisa type [Ctrl] [C] to Exit and /? on command line for help");
        Console.WriteLine(String.Format("uhwgmxorg Version {0}\n"
           System.Reflection.Assembly.GetExecutingAssembly().GetName().Version));
        string statement;
        string answer;
        List<string> words;
        ProcessCommandLineOptions(args);
        Console.WriteLine("Sag was :-) \n");
        while (true)
            statement = Console.ReadLine();
            words = SegmentWordsSplit(statement);
            answer = SearchForAnswer(words);
            Console.WriteLine(answer);
    }
    /// <summary>
    /// ProcessCommandLineOptions
    /// </summary>
    /// <param name="cmdLine"></param>
    private static void ProcessCommandLineOptions(string[] cmdLine)
        foreach (var c in cmdLine)
            if (c.Contains("/?"))
            {
                Console.WriteLine("Use:");
                Console.WriteLine(" MyConsoleCSElisa /? for help");
Console.WriteLine(" MyConsoleCSElisa /k for show keywords");
                Environment.Exit(1);
            if (c.Contains("/k"))
                Console.WriteLine("You can use:");
                foreach (var k in Keywords)
                    Console.Write(String.Format("{0} | ", k.Word));
                Console.WriteLine("\nas keywords in a question/answer to Elisa\n");
public class KeyWord
    public int Category { get; set; }
    public string Word { get; set; }
public class Answer
    public int Counter { get; set; }
    public string AnswerSentence { get; set; }
public class Binding
    public int KeyWordCategory { get; set; }
    public int AnswersId { get; set; }
public class Phrase
    public int Counter { get; set; }
   public string PhraseSentence { get; set; }
```