

Part 1

Parimatch-1			
Summary	Verify that the user can replenish his account using a card.		
Priority	1	Author	Roman Dobera
Module	Deposit		
Description	Verify that the money is credited to the account by replenishing it with a card.		
Pre-conditions		Test data	
1. User opened page " https://parimatch.com/en/ " 2. User logged in 3. User has an activated card with a balance on the account		Card number: 4149 1234 5678 1234 Expiration date: 11/22 CVV: 123	
Steps		Expected Result:	Test Result
1. Click button "Deposit"		1. Transition to the Deposit screen; replenishment method: card is set by default.	Passed
2. Enter the valid deposit amount in the appropriate field		2. Typed amount is displayed, button "Continue" become active	
3. Click button "Continue"		3. Transition to the next Deposit screen, where the user has to type card info	
4. Enter the card number from Test data in the appropriate field		4. Typed card number is displayed	
5. Enter the expiration date from Test data in the appropriate field		5. Typed expiration date is displayed	
6. Enter the CVV from Test data in the appropriate field		6. Typed CVV is hidden, button "Deposit" become active	
7. Click button "Deposit"		7. Transition to the screen with info that the deposit is being processed	
8. Click button "Let's play the game"		8. Transition to the Main screen, the account was replenished by the specified amount	

Part 2

Summary: Verify that the user will receive money from winning a bet on a football match.

1. Verify that the user transited to login page when he clicked on “Log In” button.
2. Verify that the user logged in the system and transited back to the main page when he entered the valid data in the input fields and clicked “Log In” button.
3. Verify that the user transited to the page with only football matches when he clicked on the button “Football” on the side menu.
4. Verify that the user transited to the event page when he clicked on that event card.
5. Verify that bet slip window appear when the user clicked on one of the outcome buttons.
6. Verify that the “Place Bet” button becomes active and shows possible payout when the user enters the valid amount of money into the “Bet total” field.
7. Verify that the bet was accepted and the user’s money balance was reduced according to the “Bet total” parameter when the user clicked the button “Place bet”.
8. Verify that the user’s money balance will be increased according to the “Possible payout” parameter if his team won.