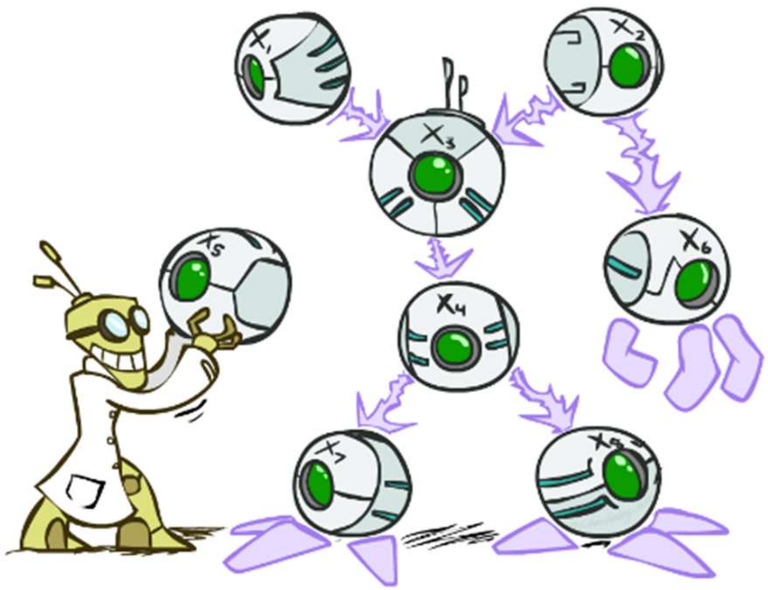
Artificial Intelligence

Bayes' Nets



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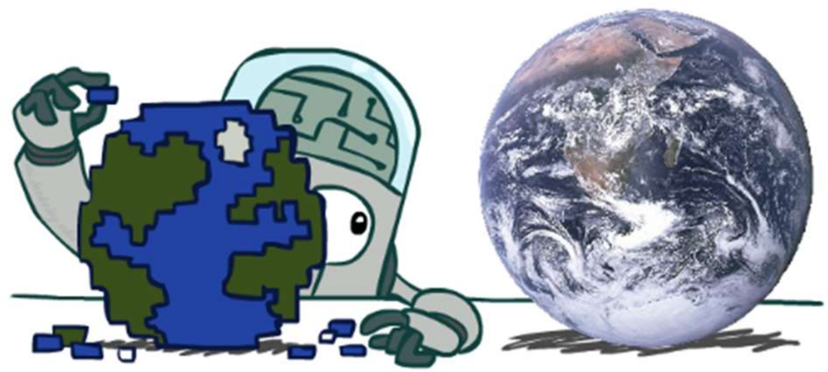
[These slides were created by Dan Klein and Pieter Abbeel for CS188 Intro to AI at UC Berkeley]

Probabilistic Models

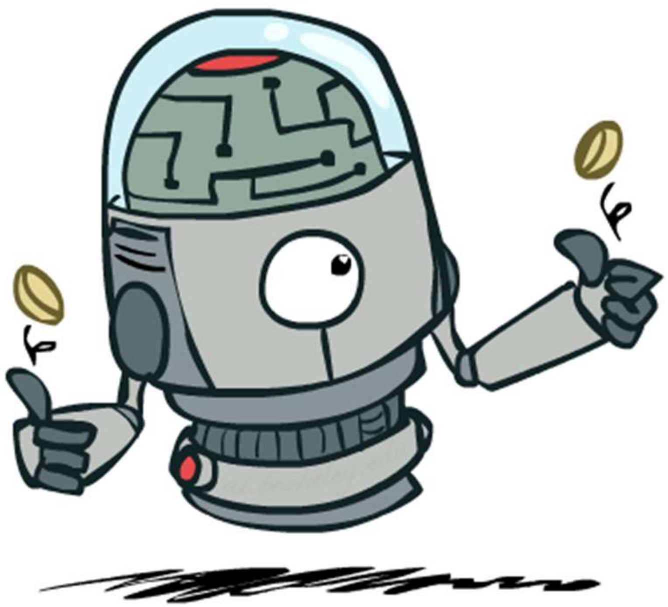
- Models describe how (a portion of) the world works

- Models are always simplifications
  - May not account for every variable
  - May not account for all interactions between variables
  - "All models are wrong; but some are useful."
    – George E. P. Box



- What do we do with probabilistic models?
  - We (or our agents) need to reason about unknown variables, given evidence
  - Example: explanation (diagnostic reasoning)
  - Example: prediction (causal reasoning)
  - Example: value of information

Independence



Independence

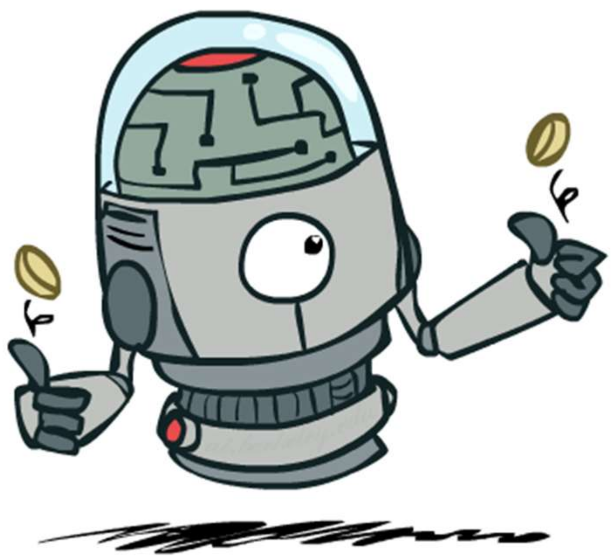
- Two variables are *independent* if:

$$\forall x, y : P(x, y) = P(x)P(y)$$

  - This says that their joint distribution *factors* into a product two simpler distributions
  - Another form:

$$\forall x, y : P(x|y) = P(x)$$

  - We write: $X \perp\!\!\!\perp Y$



- Independence is a simplifying *modeling assumption*
  - *Empirical* joint distributions: at best "close" to independent
  - What could we assume for {Weather, Traffic, Cavity, Toothache}?

Example: Independence?

$P(T)$

T	P
hot	0.5
cold	0.5

$P_1(T,W)$

T	W	P
hot	sun	0.4
hot	rain	0.1
cold	sun	0.2
cold	rain	0.3

$P_2(T,W)$

T	W	P
hot	sun	0.3
hot	rain	0.2
cold	sun	0.3
cold	rain	0.2

$P(W)$

W	P
sun	0.6
rain	0.4

Example: Independence

- N fair, independent coin flips:

$P(X_1)$

H	0.5
T	0.5

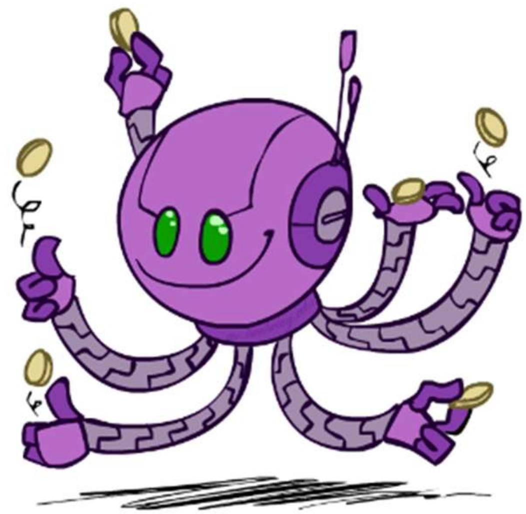
$P(X_2)$

H	0.5
T	0.5

$\ldots$

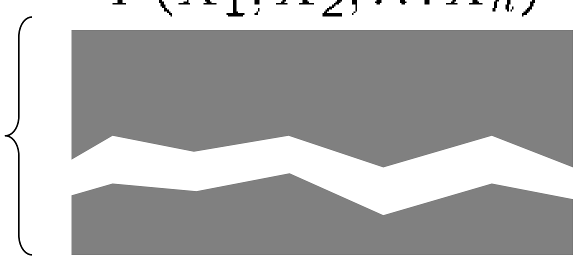
$P(X_n)$

H	0.5
T	0.5



$P(X_1, X_2, \ldots X_n)$

2^n

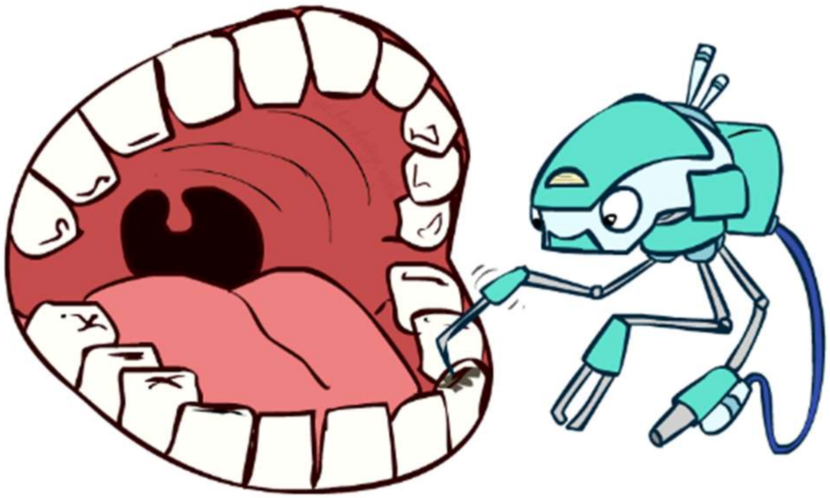


Conditional Independence

- Have two coin, one fair coin and one unfair (the probability of having H is 0.9)
- First choose one of the coins and then tossing the coin twice
- If A denotes the first toss and B denotes the second toss
- are A and B independence?

Conditional Independence (1)

- P(Toothache, Cavity, Catch)
- If I have a cavity, the probability that the probe catches in it doesn't depend on whether I have a toothache:
  - P(+catch | +toothache, +cavity) = P(+catch | +cavity)
- The same independence holds if I don't have a cavity:
  - P(+catch | +toothache, -cavity) = P(+catch| -cavity)
- Catch is *conditionally independent* of Toothache given Cavity:
  - P(Catch | Toothache, Cavity) = P(Catch | Cavity)
- Equivalent statements:
  - P(Toothache | Catch , Cavity) = P(Toothache | Cavity)
  - P(Toothache, Catch | Cavity) = P(Toothache | Cavity) P(Catch | Cavity)
  - One can be derived from the other easily



Conditional Independence (2)

- Unconditional (absolute) independence very rare (why?)
- *Conditional independence* is our most basic and robust form of knowledge about uncertain environments.
- X is conditionally independent of Y given Z $X \perp\!\!\!\perp Y | Z$

  if and only if:

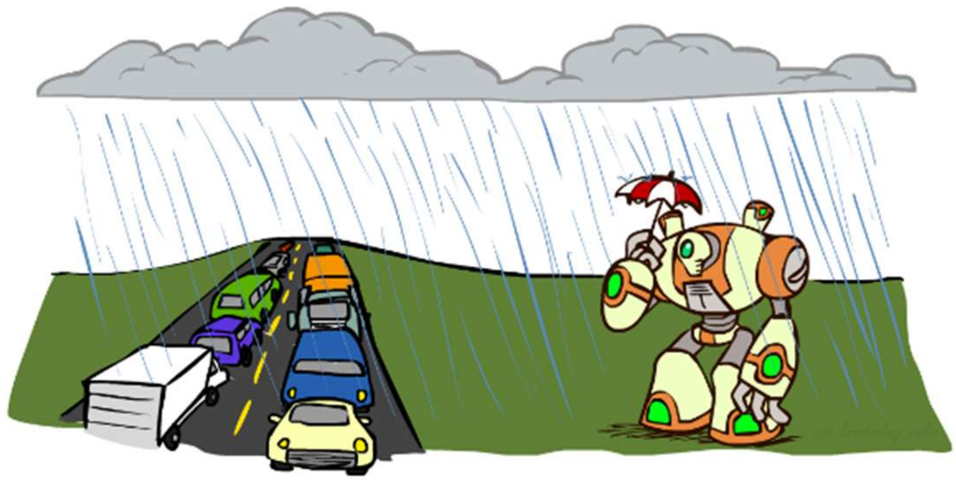
  $$\forall x, y, z : P(x, y|z) = P(x|z)P(y|z)$$

  or, equivalently, if and only if

  $$\forall x, y, z : P(x|z, y) = P(x|z)$$

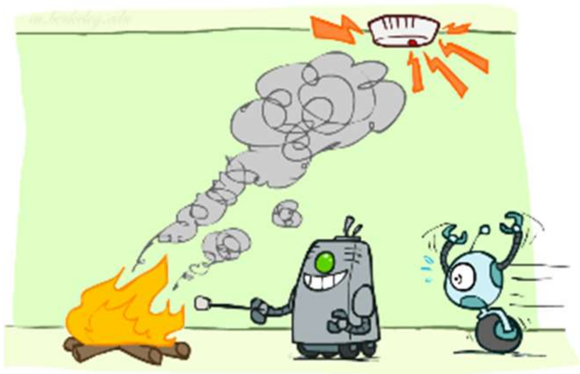
Conditional Independence (3)

- What about this domain:
  - Traffic
  - Umbrella
  - Raining



Conditional Independencev(6)

- What about this domain:
  - Fire
  - Smoke
  - Alarm



Conditional Independence and the Chain Rule

- Chain rule: $P(X_1, X_2, \ldots X_n) = P(X_1)P(X_2|X_1)P(X_3|X_1, X_2)\ldots$

- Trivial decomposition:

$$P(\text{Traffic}, \text{Rain}, \text{Umbrella}) = \\ P(\text{Rain})P(\text{Traffic}|\text{Rain})P(\text{Umbrella}|\text{Rain}, \text{Traffic})$$

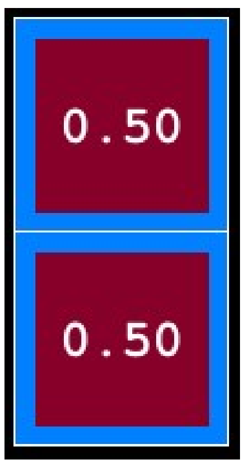
- With assumption of conditional independence:

$$P(\text{Traffic}, \text{Rain}, \text{Umbrella}) = \\ P(\text{Rain})P(\text{Traffic}|\text{Rain})P(\text{Umbrella}|\text{Rain})$$

- Bayes'nets / graphical models help us express conditional independence assumptions

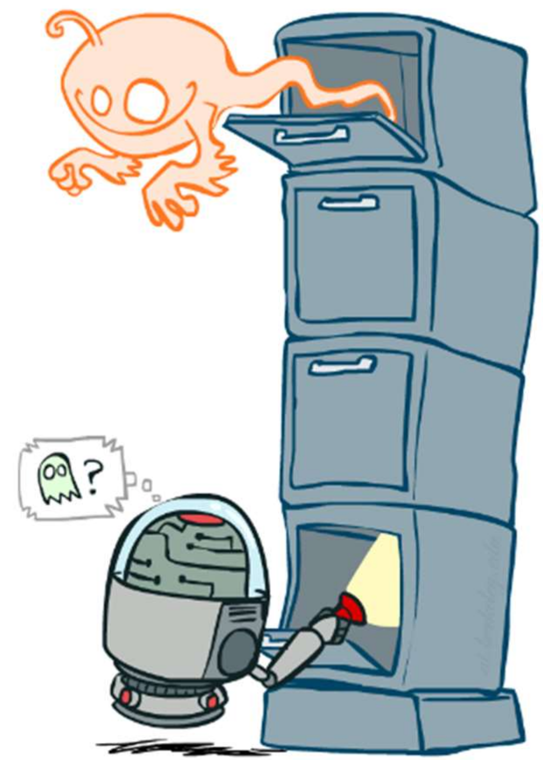
Ghostbusters Chain Rule

- Each sensor depends only on where the ghost is
- That means, the two sensors are conditionally independent, given the ghost position
- T: Top square is red
  B: Bottom square is red
  G: Ghost is in the top
- Givens:
  P(+g) = 0.5
  P(-g) = 0.5
  P(+t | +g) = 0.8
  P(+t | -g) = 0.4
  P(+b | +g) = 0.4
  P(+b | -g) = 0.8

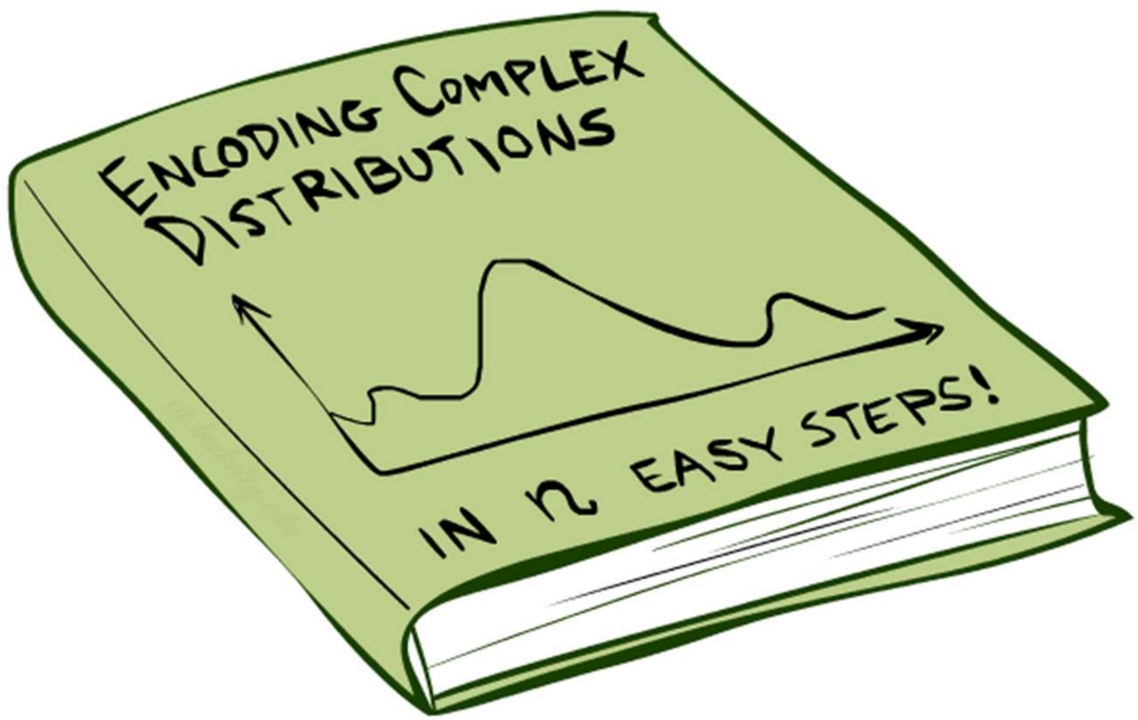


P(T,B,G) = P(G) P(T|G) P(B|G)

T	B	G	P(T,B,G)
+t	+b	+g	0.16
+t	+b	-g	0.16
+t	-b	+g	0.24
+t	-b	-g	0.04
-t	+b	+g	0.04
-t	+b	-g	0.24
-t	-b	+g	0.06
-t	-b	-g	0.06



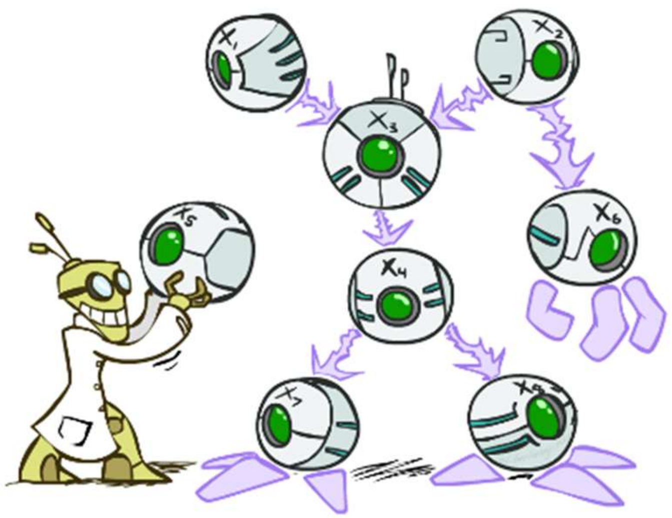
Bayes' Nets: Big Picture



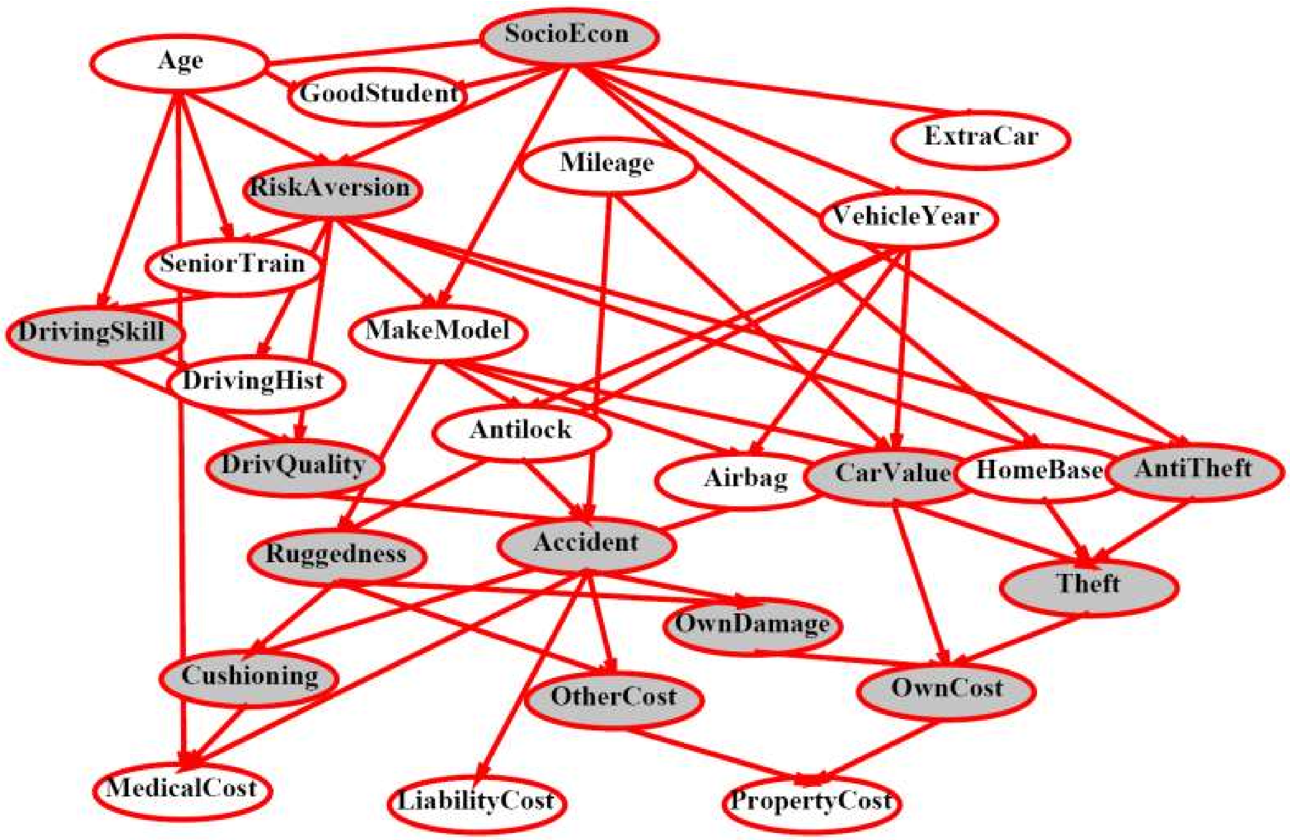
Bayes' Nets: Big Picture

- Two problems with using full joint distribution tables as our probabilistic models:
  - Unless there are only a few variables, the joint is WAY too big to represent explicitly
  - Hard to learn (estimate) anything empirically about more than a few variables at a time

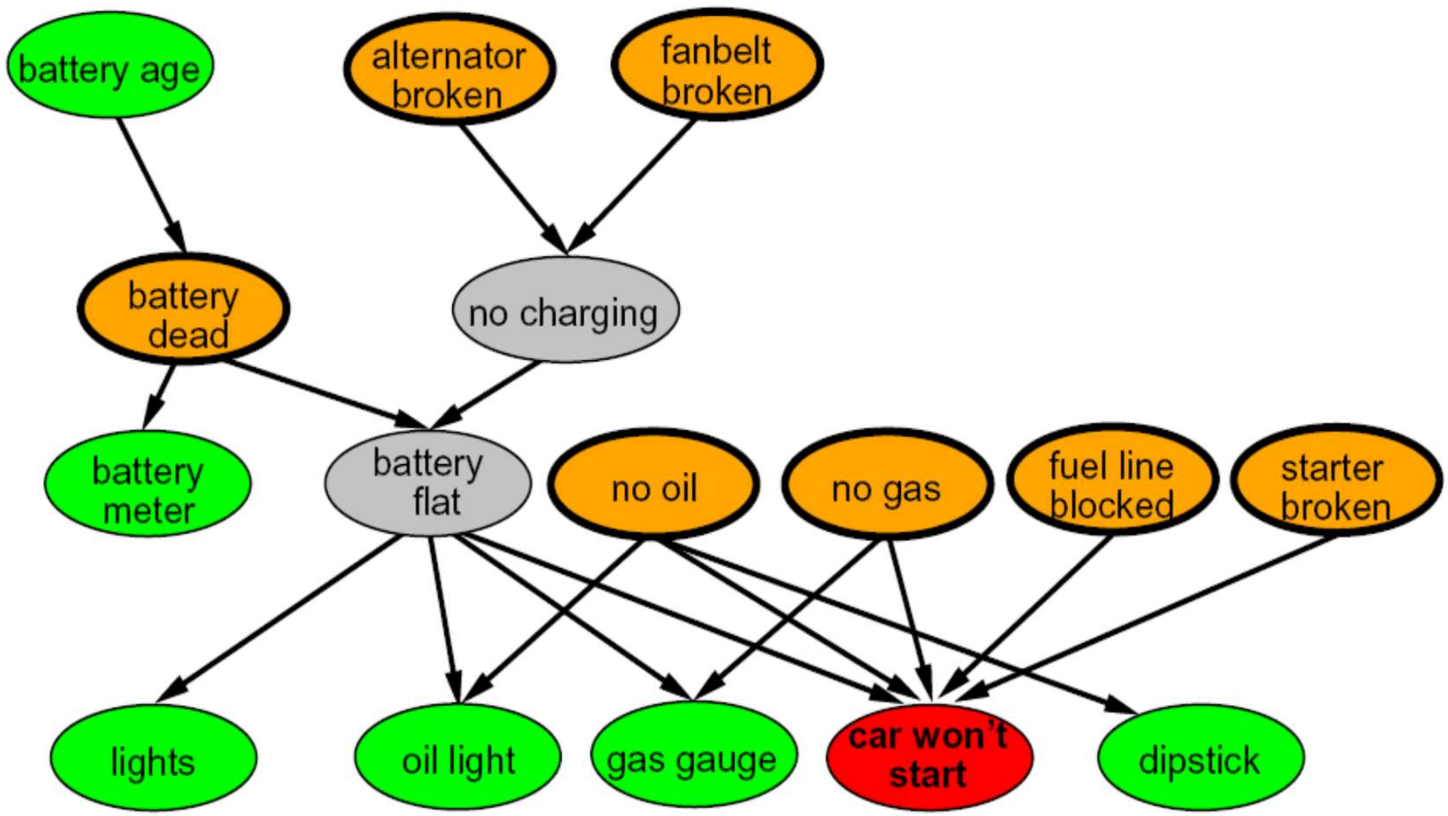
- Bayes' nets: a technique for describing complex joint distributions (models) using simple, local distributions (conditional probabilities)
  - More properly called graphical models
  - We describe how variables locally interact
  - Local interactions chain together to give global, indirect interactions
  - For about 10 min, we'll be vague about how these interactions are specified



Example Bayes' Net: Insurance

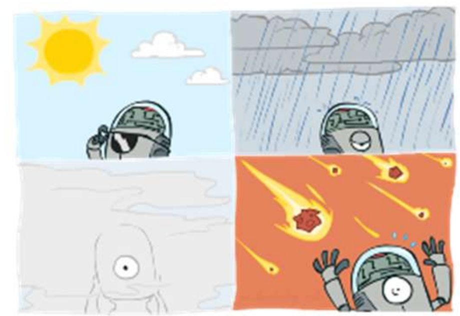


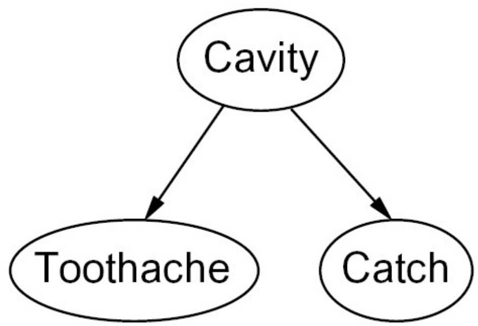
Example Bayes' Net: Car

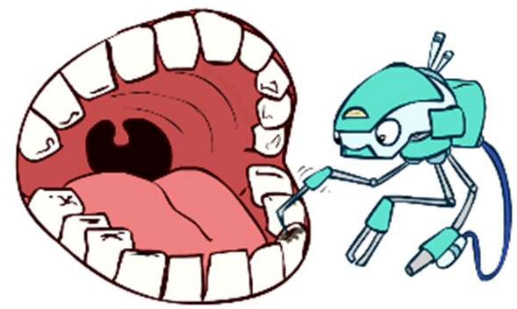


Graphical Model Notation

- Nodes: variables (with domains)
  - Can be assigned (observed) or unassigned (unobserved)
- Arcs: interactions
  - Similar to CSP constraints
  - Indicate "direct influence" between variables
  - Formally: encode conditional independence (more later)
- For now: imagine that arrows mean direct causation (in general, they don't!)

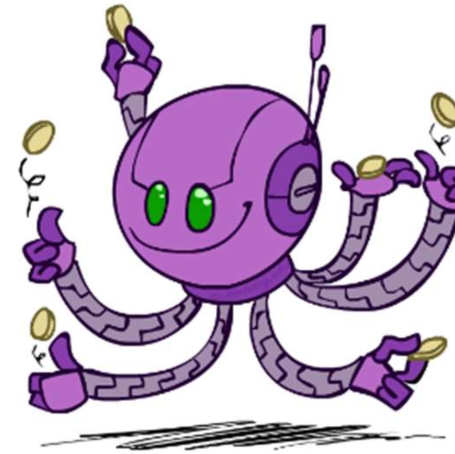






Example: Coin Flips

- N independent coin flips



X_1 X_2 $\cdots$ X_n

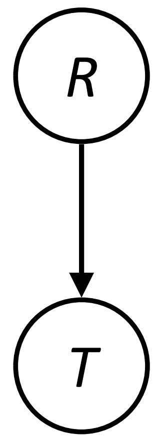
- No interactions between variables: absolute independence

Example: Traffic

- Variables:
  - R: It rains
  - T: There is traffic

- Model 1: independence

- Model 2: rain causes traffic



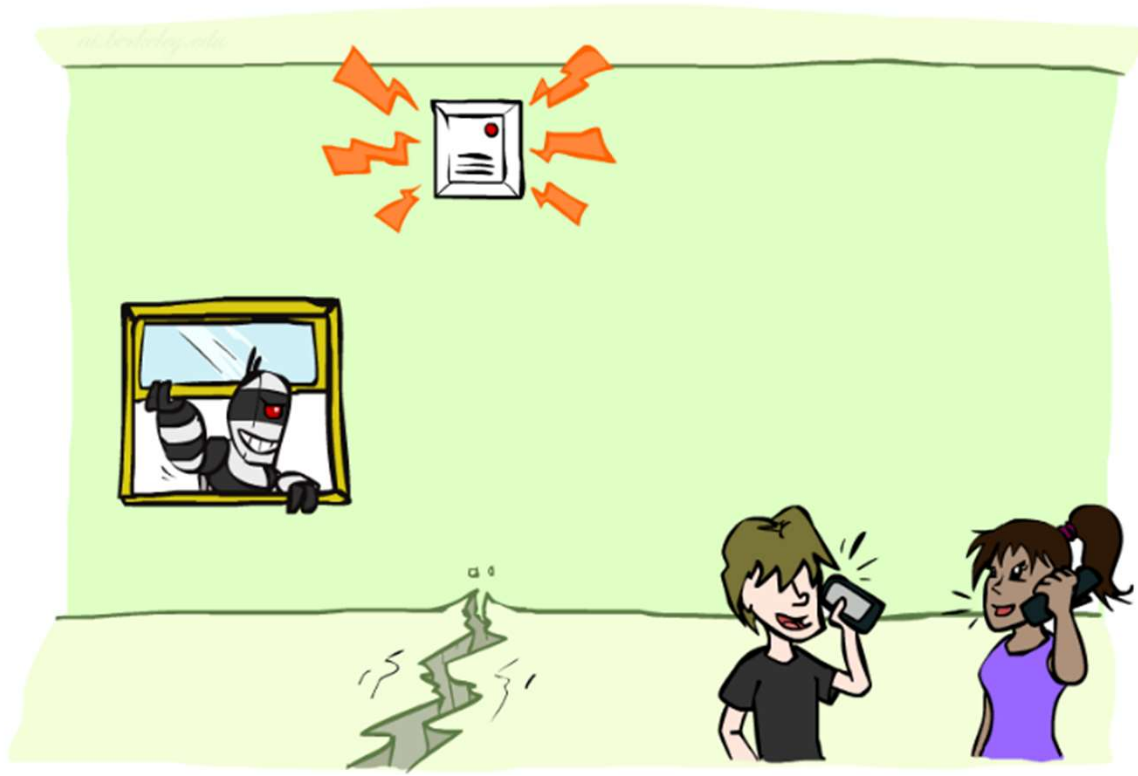
- Why is an agent using model 2 better?

Example: Traffic II

- Let's build a causal graphical model!
- Variables
  - T: Traffic
  - R: It rains
  - L: Low pressure
  - D: Roof drips
  - B: Ballgame
  - C: Cavity

Example: Alarm Network

- Variables
  - B: Burglary
  - A: Alarm goes off
  - M: Mary calls
  - J: John calls
  - E: Earthquake!



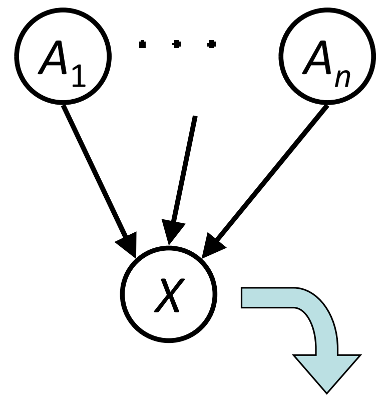
Bayes' Net Semantics

Bayes' Net Semantics

- A set of nodes, one per variable X
- A directed, acyclic graph
- A conditional distribution for each node
  - A collection of distributions over X, one for each combination of parents' values

$$P(X|a_1 \dots a_n)$$

  - CPT: conditional probability table
  - Description of a noisy "causal" process



$$P(X|A_1 \dots A_n)$$

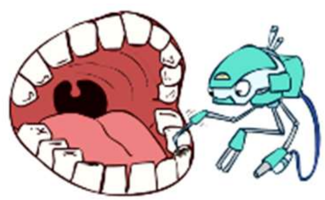
A Bayes net = Topology (graph) + Local Conditional Probabilities

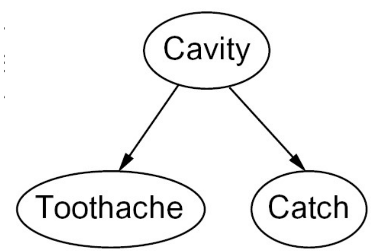
Probabilities in BNs

- Bayes' nets implicitly encode joint distributions
  - As a product of local conditional distributions
  - To see what probability a BN gives to a full assignment, multiply all the relevant conditionals together:

$$P(x_1, x_2, \ldots x_n) = \prod_{i=1}^{n} P(x_i|parents(X_i))$$

  - Example:





$P(+cavity,\ +catch,\ -toothache)$

Probabilities in BNs

- Why are we guaranteed that setting

$$P(x_1, x_2, \ldots x_n) = \prod_{i=1}^{n} P(x_i | parents(X_i))$$

results in a proper joint distribution?

- Chain rule (valid for all distributions): $P(x_1, x_2, \ldots x_n) = \prod_{i=1}^{n} P(x_i | x_1 \ldots x_{i-1})$

- <u>Assume</u> conditional independences: $P(x_i | x_1, \ldots x_{i-1}) = P(x_i | parents(X_i))$

→ Consequence: $P(x_1, x_2, \ldots x_n) = \prod_{i=1}^{n} P(x_i | parents(X_i))$

- Not every BN can represent every joint distribution
  - The topology enforces certain conditional independencies

Example: Coin Flips

X_1 X_2 $\cdots$ X_n

$P(X_1)$

h	0.5
t	0.5

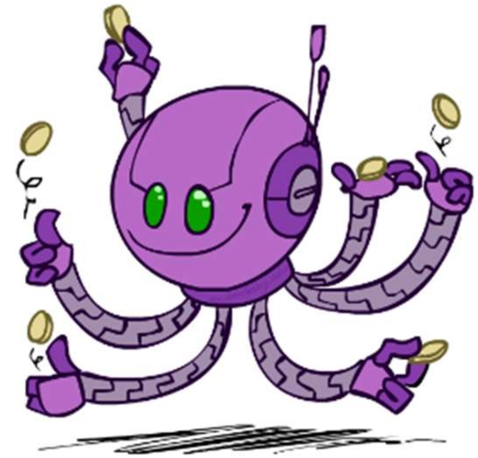
$P(X_2)$

h	0.5
t	0.5

$\cdots$

$P(X_n)$

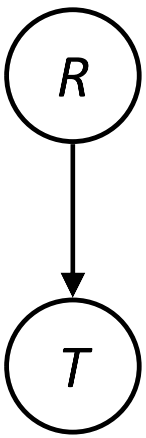
h	0.5
t	0.5



$$P(h, h, t, h) =$$

Only distributions whose variables are absolutely independent can be represented by a Bayes' net with no arcs.

Example: Traffic



$P(R)$

+r	1/4
-r	3/4

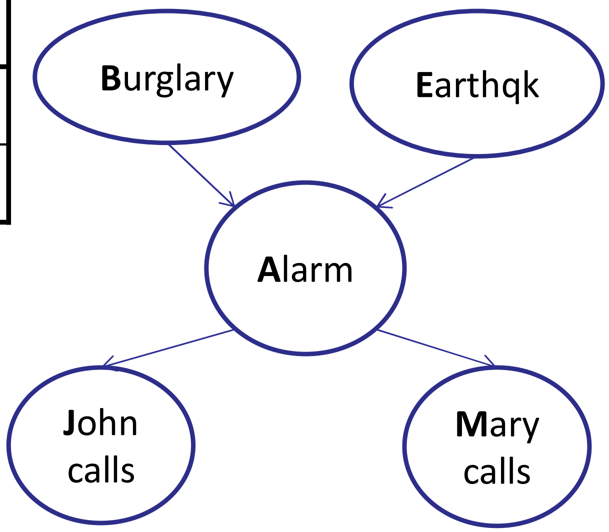
$P(T|R)$

+r	+t	3/4
	-t	1/4
-r	+t	1/2
	-t	1/2

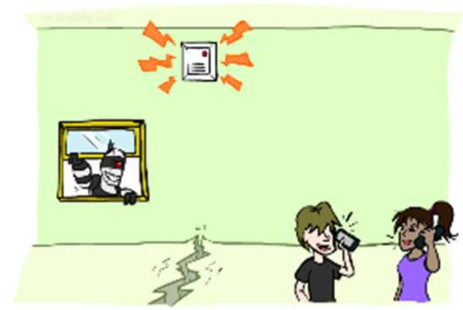
$$P(+r, -t) =$$

Example: Alarm Network

B	P(B)
+b	0.001
-b	0.999



E	P(E)
+e	0.002
-e	0.998



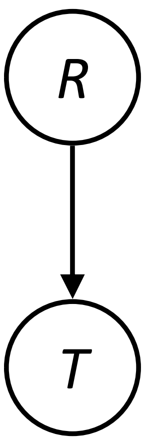
A	J	P(J|A)
+a	+j	0.9
+a	-j	0.1
-a	+j	0.05
-a	-j	0.95

A	M	P(M|A)
+a	+m	0.7
+a	-m	0.3
-a	+m	0.01
-a	-m	0.99

B	E	A	P(A|B,E)
+b	+e	+a	0.95
+b	+e	-a	0.05
+b	-e	+a	0.94
+b	-e	-a	0.06
-b	+e	+a	0.29
-b	+e	-a	0.71
-b	-e	+a	0.001
-b	-e	-a	0.999

Example: Traffic

- Causal direction



$P(R)$

+r	1/4
-r	3/4

$P(T|R)$

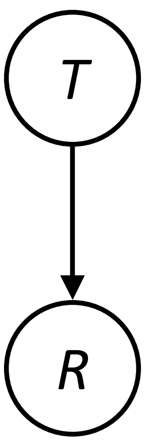
+r	+t	3/4
	-t	1/4
-r	+t	1/2
	-t	1/2

$P(T, R)$

+r	+t	3/16
+r	-t	1/16
-r	+t	6/16
-r	-t	6/16

Example: Reverse Traffic

- Reverse causality?



$P(T)$

+t	9/16
-t	7/16

$P(R|T)$

+t	+r	1/3
	-r	2/3
-t	+r	1/7
	-r	6/7

$P(T, R)$

+r	+t	3/16
+r	-t	1/16
-r	+t	6/16
-r	-t	6/16

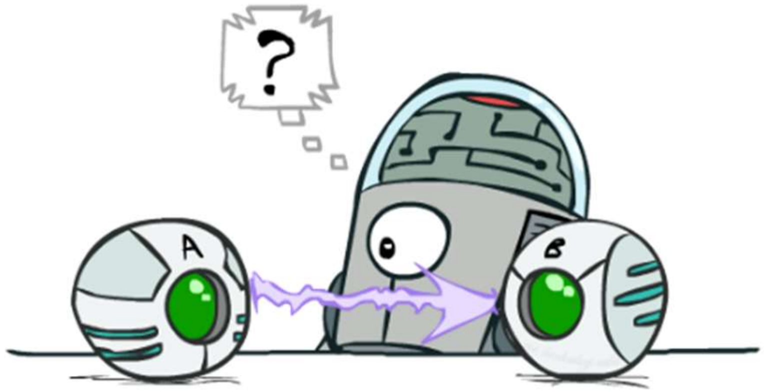
Causality?

- When Bayes' nets reflect the true causal patterns:
  - Often simpler (nodes have fewer parents)
  - Often easier to think about
  - Often easier to elicit from experts

- BNs need not actually be causal
  - Sometimes no causal net exists over the domain (especially if variables are missing)
  - E.g. consider the variables *Traffic* and *Drips*
  - End up with arrows that reflect correlation, not causation

- What do the arrows really mean?
  - Topology may happen to encode causal structure
  - Topology really encodes conditional independence

$$P(x_i|x_1, \ldots x_{i-1}) = P(x_i|\mathit{parents}(X_i))$$



Bayes' Nets

- Bayesian Network is:
  - A directed acyclic graph (DAG) G whose nodes represent the random variables $X_1,\ldots,X_n$
- For each node X_i a CPD $P(X_i|\text{parent}(X_i))$
- Bayes' net encodes a joint distribution via the chain rule for Bayesian networks
  - $P(X_1,\ldots,X_n) = \prod_i P(X_i|\text{parent}(X_i))$
- Next: how to answer queries about that distribution
  - Today:
    - First assembled BNs using an intuitive notion of conditional independence as causality
    - Then saw that key property is conditional independence
  - Main goal: answer queries about conditional independence and influence
- After that: how to answer numerical queries (inference)