## **Trees**

University of Santiago de Compostela

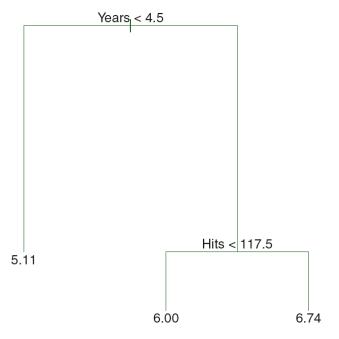
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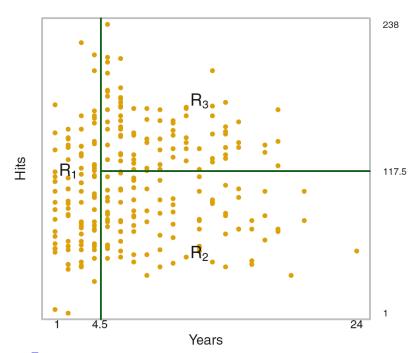
#### **Background**

- Segment input space into regions
- Predictions of new observations: mean or mode
- Simple and useful for interpretation
- Accuracy not competitive with best supervised learning approaches
- Dramatic improvements when used in combination with bagging or boosting
- We focus the discussion on CART: classification and regression tree

### **Example**

- Predicting the baseball player's salaries using regression trees
  - Inputs: years, hits, etc.
  - Output: salary (log-transformed)
    - R<sub>1</sub> mean log salary (\$1,000) of \$165,174 (5.107); R<sub>2</sub> \$402,834; R<sub>3</sub> \$845,346





#### **Regression Trees**

#### Two steps:

- Divide the predictor space (set of possible values of  $X_1$ , ... $X_p$ ) into J distinct and non-overlapping regions,  $R_1$ , ...,  $R_J$
- For each observation in  $R_j$ , the prediction will be the mean of the output values of the training observations in  $R_j$
- How do we construct the regions,  $R_1$ , ...,  $R_1$ ?
  - Regions are boxes (high dimensional rectangles)
  - Find boxes that minimize RSS:  $\sum_{i=1}^{J} \sum_{i \in P} (y_i \hat{y}_{R_j})^2$ 
    - Computationally infeasible to consider every partition into J boxes

#### **Regression Trees**

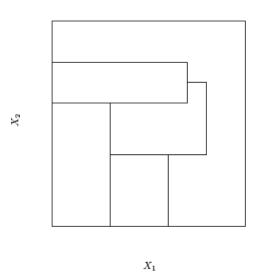
- Top-down greedy approach: recursive binary splitting
  - For each box, select the predictor X<sub>j</sub> and the cutpoint s to minimize RSS within each region:

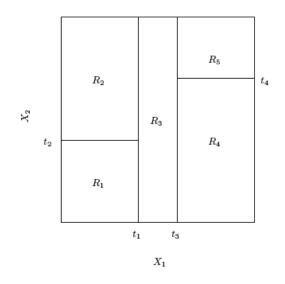
$$R_1(j,s) = \{X | X_j < s\} \text{ and } R_2(j,s) = \{X | X_j \ge s\}$$

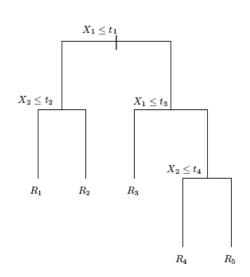
$$\sum_{i: x_i \in R_1(j,s)} (y_i - \hat{y}_{R_1})^2 + \sum_{i: x_i \in R_2(j,s)} (y_i - \hat{y}_{R_2})^2$$

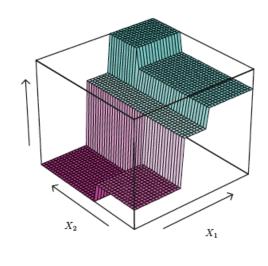
- Stopping criterion: (overfitting/underfitting)
  - Minimum node size
  - Maximum depth
  - Decrease in error under some threshold
- Predict the response of a new test observation using the mean of the training observations in the region
  - Predict the confidence: standard deviation

# **Example**







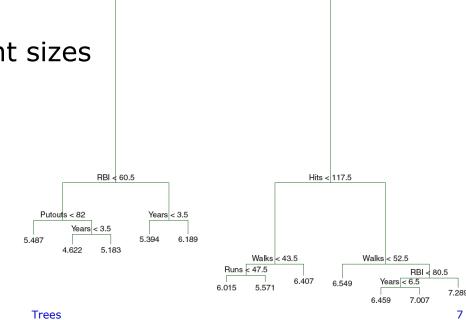


#### **Tree Pruning**

- Grow a large tree (relax stopping criteria), and prune it back
  - Best way to prune?
    - Try all combinations: extremely large number of subtrees
    - Cost complexity pruning (weakest link pruning)
      - Collapse the internal node that produces the smallest per-node increase in:

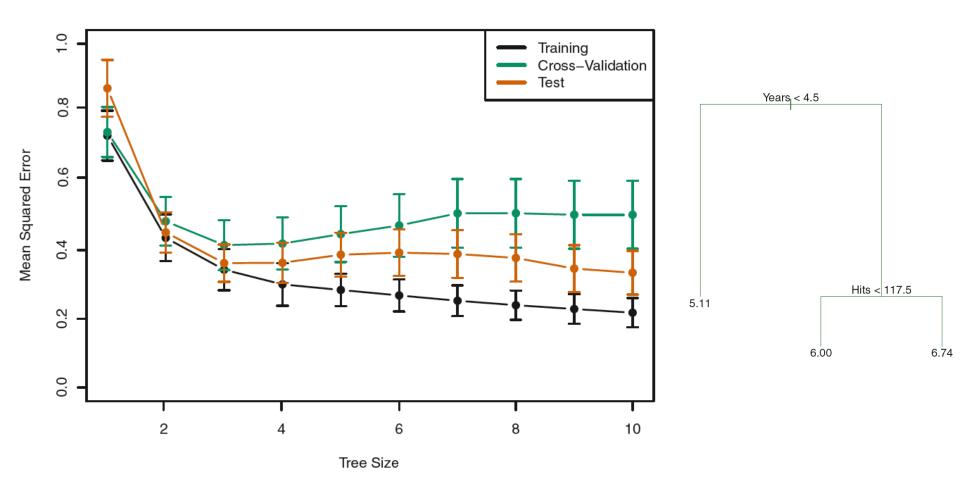
$$\sum_{m=1}^{|T|} \sum_{i: x_i \in R_m} (y_i - \hat{y}_{R_m})^2$$

- Sequence of trees with different sizes
- Example: hitters data
  - Tree learned with 9 features
  - Training: 132 examples
  - Test: 131 examples
  - Unpruned tree



## **Example (hitters data)**

- Six-fold cross-validation (number of examples multiple of 6)
- Minimum error: three node tree



#### **Classification Trees**

- Similar to a regression tree, but with qualitative response
- Predicted class: most commonly occurring class of training observations in the region to which it belongs
  - We are also interested in the class proportions among the training observations in that region
- Tree growing: recursive binary splitting (as in regression)
  - RSS cannot be used
  - A natural alternative: classification error rate
    - For the m-th region:  $E = 1 \max_{k}(\hat{p}_{mk})$
    - Not sufficiently sensitive for tree-growing

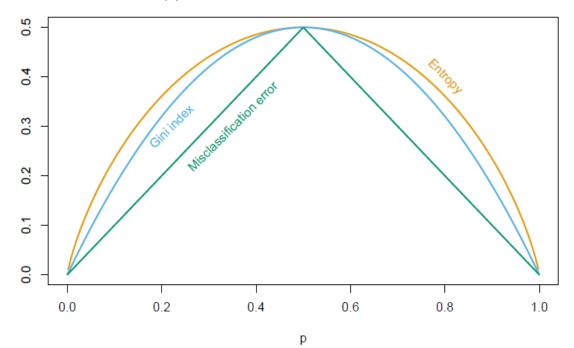
### **Classification Trees (ii)**

Gini index:

$$G = \sum_{k=1}^{K} \hat{p}_{mk} (1 - \hat{p}_{mk})$$

- Total variance across the K classes
- Cross-entropy:
  - $D = -\sum_{k=1}^{K} \hat{p}_{mk} \log \hat{p}_{mk}$

Node impurity measures for two-class classification
Cross-entropy has been scaled



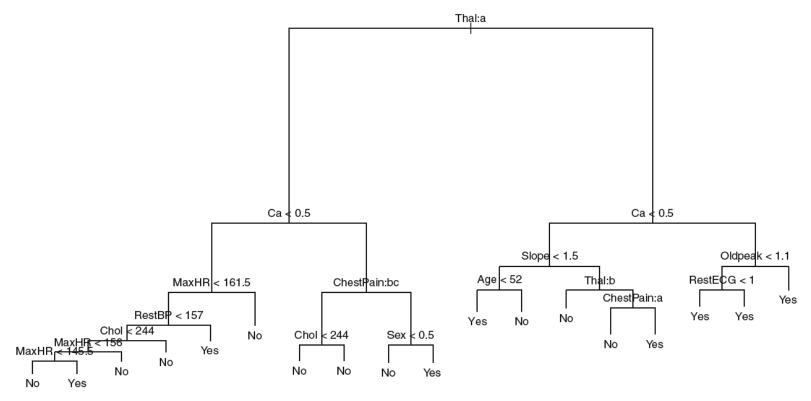
### **Classification Trees (iii)**

Weight the node impurity measures by the number of observations in the two created child nodes

- For building the tree:
  - Gini index and <u>cross-entropy</u> are preferable: more sensitive to node purity
- For pruning the tree:
  - Any of the three approaches might be used
  - Classification error rate is preferable if prediction accuracy of the final pruned tree is the goal

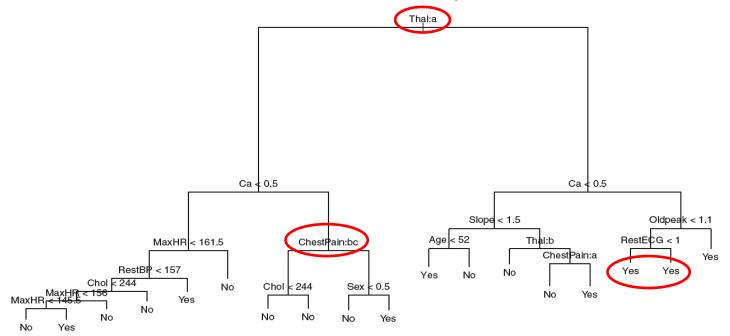
### **Example: Heart dataset**

- Binary outcome (HD) for 303 patients
  - HD: Yes (heart disease) or No
- 13 predictors: Age, Sex, Chol (cholesterol measurement), Thal (Thalium stress test), ChestPain, ...
  - Categorical (qualitative) predictors: Sex, Thal, ChestPain



## **Example: Heart dataset (ii)**

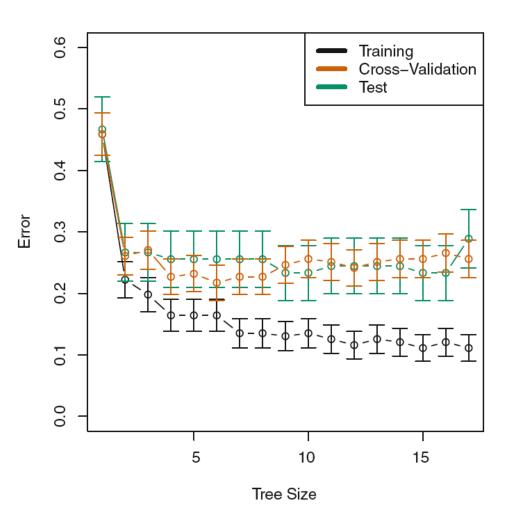
- ChestPain: (a) typical angina, (b) atypical angina, (c) non-anginal pain, (d) asymptomatic
- RestECG: increased node purity
  - Improves Gini index and cross-entropy
  - Classification error not improved
  - Right-hand leaf: 9/9 observations with response value Yes
  - Left-hand leaf: 7/11 observations with response value Yes

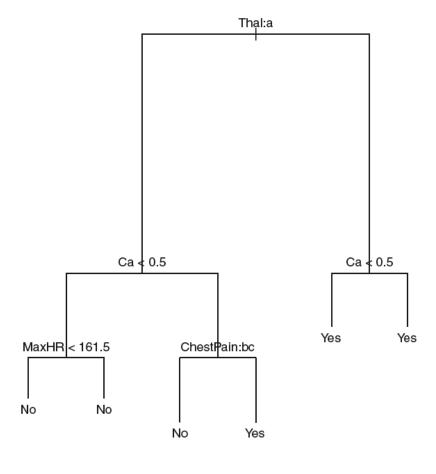


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### **Example: Heart dataset (iii)**

Best tree: six nodes





#### Categorical predictors

- q values: 2<sup>q-1</sup>-1 possible partitions into two groups
- In a two-class problem: order the predictor classes according to the proportion falling in outcome class 1
  - Then split as an ordered predictor
  - Optimal split in terms of Gini index and cross-entropy
- This also holds for regression (RSS)
  - Order the categories by increasing mean of the outcome
- For multi-category outcomes no such simplifications are possible
- Try to avoid variables with large q: overfitting

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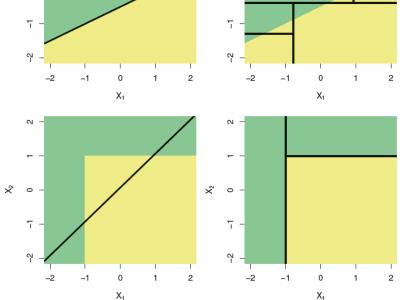
#### Trees vs. Linear Models

■ Linear regression:  $f(X) = \beta_0 + \sum_{j=1}^{r} X_j \beta_j$ 

Regression trees: 
$$f(X) = \sum_{m=1}^{M} c_m \cdot 1_{(X \in R_m)}$$

A two-dimensional classification example:

Linear model is better



Tree is better

#### Advantages and Disadvantages of trees

#### Pros:

- Easy to explain
- More closely mirror human decision-making
- Can be displayed graphically, and are easily interpreted
- Can handle qualitative predictors without the need to create dummy variables

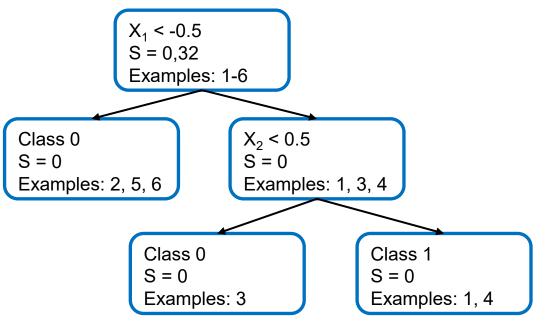
#### Cons:

Predictive accuracy is lower than other approaches

#### **Exercise**

■ Given the following classification dataset with 6 examples, 2 input variables and 1 output variable, build the classification tree by CART and using entropy as a criterion. The stop condition must be that the leaf nodes are pure (all examples are of the same class). In each node of the tree, you must indicate: (i) the variable and its threshold value; (ii) the corresponding entropy; (iii) the examples that belong to it; (iv) in the leaf nodes, the class of the node

Example	$X_1$	$X_2$	Y
1	4	3	1
2	-3	-1	0
3	3	-2	0
4	1	4	1
5	-2	3	0
6	-3	5	0



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#### **Bibliography**

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  - Chapter 8, Sec. 8.1.
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  - Chapter 9, Sec. 9.2.