# Applied Production Analysis

SOK-3011—Part 1

#### Course content

- Focus on production theory & empirical applications
  - Theoretical readings: Varian (1992)
  - Empirical readings: Henningsen (2024, R-based)

## Objectives

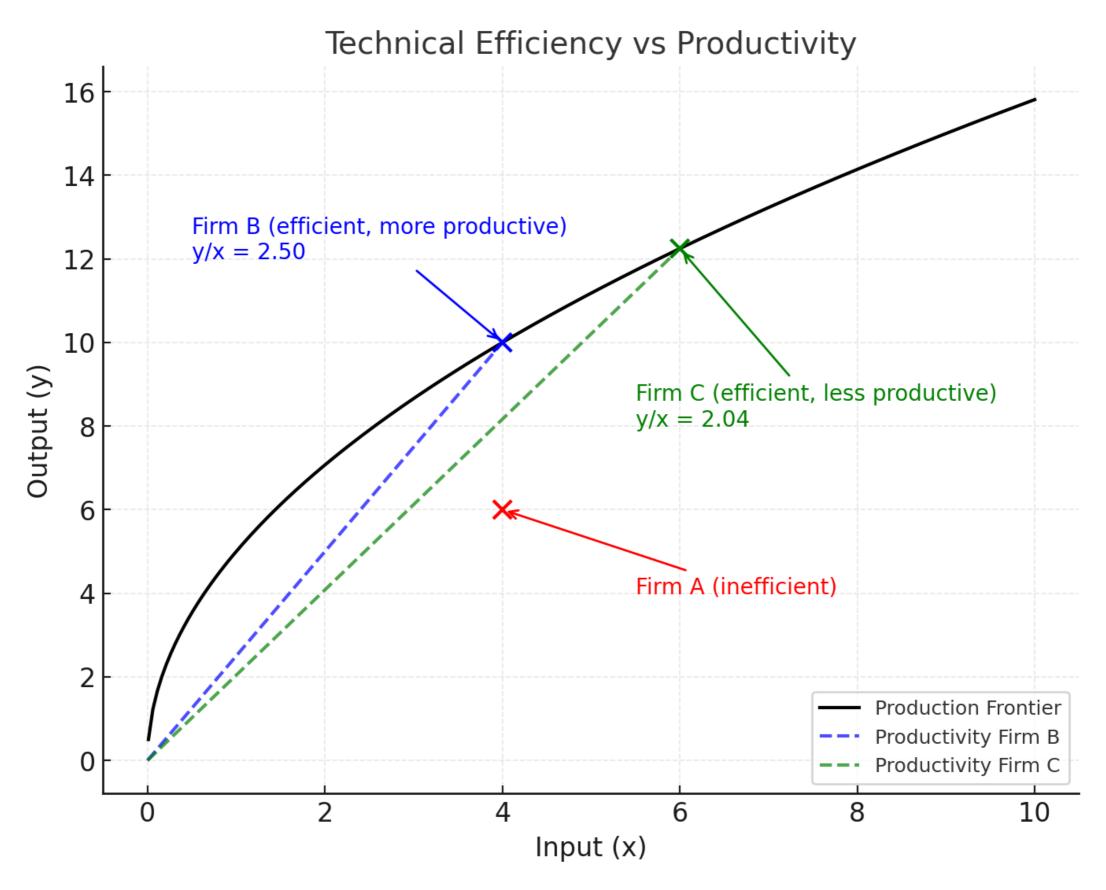
- Estimating production technology from firm-level data
- Analyzing profit-maximizing, cost-minimizing behavior
- Applications:
  - profit firms, non-profits, industries (agriculture, manufacturing, services)

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### Method of Analysis

- Least-square method (LS)
- Total factor producticity (TFP)
- Data envelopment analysis (DEA)
- Stochastic frontier analysis (SFA)
  - We will focus on LS and TFP (which assume firms are technically efficient)
  - DEA and SFA can provide measures of relative efficiency

### Technical efficiency vs productivity



#### Data

- I will primarily follow appleProdFr86 data set, which can be found in Henningsen's micEcon R package
  - Additional datasets can be found in other R packages, for example, sfaR, micEcon, rDEA, deaR, Benchmarking, or others.
  - Another resourceful website: <a href="https://">https://</a>
     vincentarelbundock.github.io/Rdatasets/datasets.html

#### Dataset: appleProdFr86

#### R code:

```
library(micEcon); library(psych); library(lmtest); library(car); library(miscTools)
options(scipen = 999)
data( "appleProdFr86", package = "micEcon" )
dat <- appleProdFr86
describe(dat)</pre>
```

	vars	n	mean	sd	median	trimmed	mad
vCap	1	140	102576.24	79992.28	84114.50	89202.88	55160.87
vLab	2	140	237199.39	194867.78	175871.00	199077.29	71095.12
vMat	3	140	201250.06	208054.52	136291.50	160457.37	92486.81
qApples	4	140	3.07	5.46	1.37	1.87	1.68
q0ther0ut	5	140	1.50	1.32	1.07	1.29	0.95
q0ut	6	140	2649825.38	3300778.29	1773989.17	2005998.00	1440430.19
pCap	7	140	1.30	0.79	1.11	1.20	0.56
pLab	8	140	1.01	0.20	0.96	1.00	0.20
${ t pMat}$	9	140	6.77	2.64	6.25	6.55	2.75
p0ut	10	140	1.01	0.53	0.83	0.91	0.31
adv	11	140	0.52	0.50	1.00	0.53	0.00

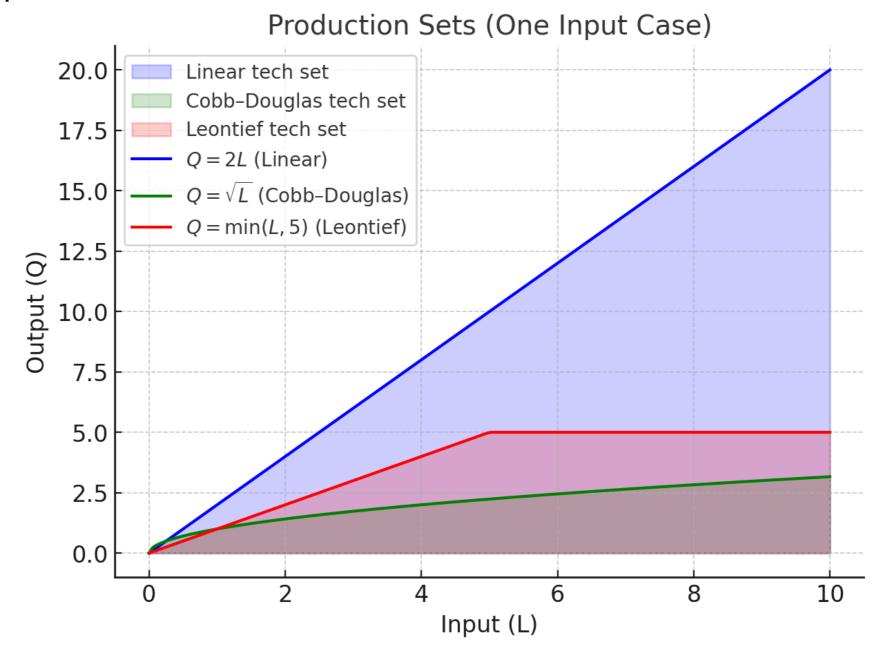
#### Dual approach to production analysis

- Duality is a fundamental concept in optimization, particularly in linear programming and game theory.
  - —Every optimization problem (referred to as the primal problem) can be associated with a corresponding dual problem, where the solution to one provides bounds to the solution of the other.
- In the context of producer behavior, the primal approach involves studying how firms can optimally decide on the input mix for a given production technology to achieve an objective, such as minimizing expenses to produce a certain volume of output. The resulting optimal expense is referred to as the cost function.
- Duality tells us that the cost function is sufficiently informative, allowing us to confidently trace back the production technology under mild conditions.

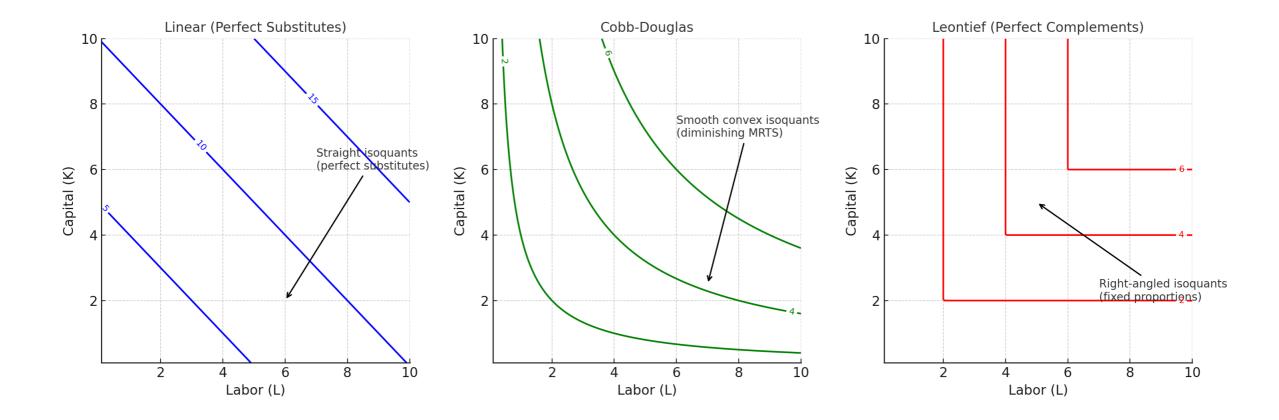
#### Dual approach to production analysis

- Prior to 1970, economists mostly followed Samuelson's classic treatment of profit-maximizing firms, where firms face technological constraints, typically modeled with a smooth production function, and standard optimization techniques are used to infer producer responses to price perturbations.
- This approach is often referred to as the primal approach.
- Later, the dual approach gained prominence, where exploring cost, profit, or revenue functions allows us to trace back the technological constraints.

- The set of all combinations of inputs and outputs that comprise a technologically feasible way to produce is called a production (possibility) set.
- One-input case:



- Two inputs—Presentation via isoquants
- The isoquants move in the top-right direction as y goes up, since we need more inputs to produce more output.
- The top-right section of the isoquants, and including the points on the isoquants, are often referred to as the input requirement set.



- Convex technology—A technology is called convex if the input requirement set is convex.
  - For a convex technology, a convex combination of input choices increases the output volume.
- Monotone technology—A technology is called monotone if its input requirement set satisfies the monotonicity property, which suggests that for any input vector x belonging to the input requirement set, all input vectors weakly greater than x must belong to the input requirement set.
- A general representation of multi-output and multi-input production possibility is given by a transformation function T such that T(x, q) = 0 represents a relationship where an input vector x is used to produce an output vector y.

Some examples:

Linear: 
$$y = \beta_0 + \sum_{i=1}^N \beta_i x_i$$
  
Cobb-Douglas:  $y = \beta_0 \prod_{i=1}^N x_i^{\beta_i}$ , or equivalently,  $\ln y = \beta_0 + \sum_{i=1}^N \beta_i \ln x_i$ 

Leontief: 
$$y = \min_{i=1}^{N} \{\beta_i x_i\}$$

CES: 
$$y = \left[\sum_{i=1}^{N} \beta_i x_i^{\rho}\right]^{\frac{1}{\rho}}$$

Quadratic: 
$$y = \beta_0 + \sum_i \beta_i x_i + \frac{1}{2} \sum_i \sum_j \beta_{ij} x_i x_j$$

Translog: 
$$\ln y = \beta_0 + \sum_i \beta_i \ln x_i + \frac{1}{2} \sum_i \sum_j \beta_{ij} \ln x_i \ln x_j$$

- Returns to scale—How would the output change if we scale up or down the inputs?
- If the output goes up by the same factor k, we call it a constant returns to scale (CRS) technology. Mathematically, a CRS technology exhibits f(kx) = kf(x).
- If the output increases less than k times, we call it a decreasing returns to scale (DRS) technology. Mathematically, a DRS technology exhibits f(kx) < kf(x).
- If the output increases more than k times, we call it an increasing returns to scale (IRS) technology. Mathematically, an IRS technology exhibits f(kx) > kf(x).
- Exercise: Consider a two-input Cobb-Douglas production function. Find conditions under which the technology exhibits different kinds of returns to scale.

### Productivity

- Average and marginal product
- Single-input case: Consider a production relationship given by y = f(x).

The average productivity of the input x is defined by

$$AP = f(x)/x$$

The marginal productivity of the input x is defined by

$$MP = \partial f(x)/\partial x$$

Multi-input case:

$$\begin{aligned} AP_i &= \frac{y}{x_i} = \frac{f(\mathbf{x})}{x_i} \\ MP_i &= \frac{\partial y}{\partial x_i} = \frac{\partial f(\mathbf{x})}{\partial x_i} = f_i \end{aligned}$$

### Output elasticity of an input

 The output elasticity of an input measures the percentage changes in output because of a percentage change in input.

$$\varepsilon_i = \frac{\partial f(\mathbf{x})/f(\mathbf{x})}{\partial x_i/x_i} = \frac{MP_i}{AP_i}$$

- The output elasticities are free of the unit of measurement.
- The elasticity of scale is the sum of output elasticities of all input:

$$\varepsilon = \sum_{i} \varepsilon_{i}$$

A technology exhibiting IRS, CRS, and DRS has the elasticity of scale

$$\varepsilon > 1$$
,  $\varepsilon = 1$ , and  $\varepsilon < 1$ ,

respectively.

## Total factor productivity (TFP)

 In multi-input production process, it is often desirable to calculate the total factor productivity (TFP) by aggregating inputs into an input index

$$TFP = \frac{y}{X},$$

where X is a quantity aggregating index of all inputs.

# Indexing

- Indexing is used for measuring changes in a set of related variables.
- It can be used for comparison over time or space or both.
- Examples include price indices for measuring changes to consumer price, export or import prices, quantity indices measuring changes in output volume by a firm or industry over time or across firms.
- Consider a formula for measuring the change of the value of a basket consisting of n goods between the two period t and s can be measured by

$$X = \frac{\sum_{i=1}^{n} x_{it} p_{it}}{\sum_{i=1}^{n} x_{is} p_{is}}$$

If we fix the prices (either to current or old prices), we get a measure due to changes in quantity, and it then reflects a quantity index. Similarly, if we fix the quantity (either to current or old quantity levels), we will get a price index.

#### Various indices

Laspeyres quantity index:

$$X_{j}^{L} = \frac{\sum_{i} x_{ij} p_{i0}}{\sum_{i} x_{i0} p_{i0}}$$

Paasche quantity index:

$$X_j^P = \frac{\sum_i x_{ij} p_{ij}}{\sum_i x_{i0} p_{ij}}$$

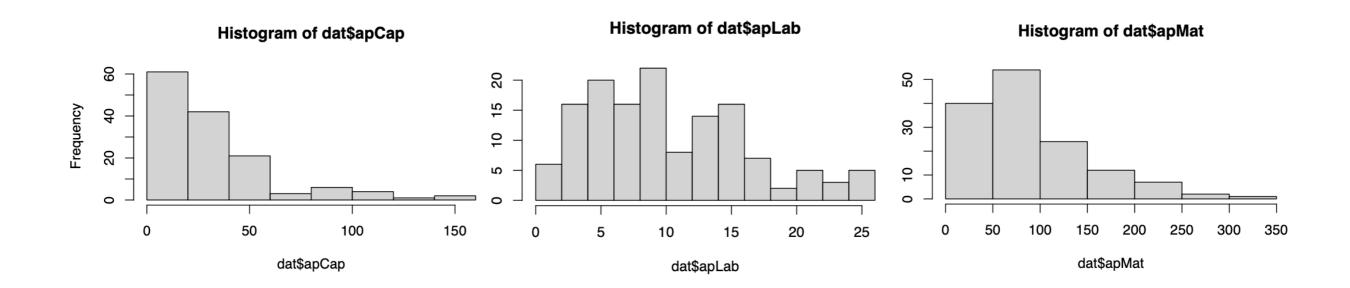
Fisher's quantity index:

$$X_j^F = \sqrt{X_j^L \times X_j^P}$$

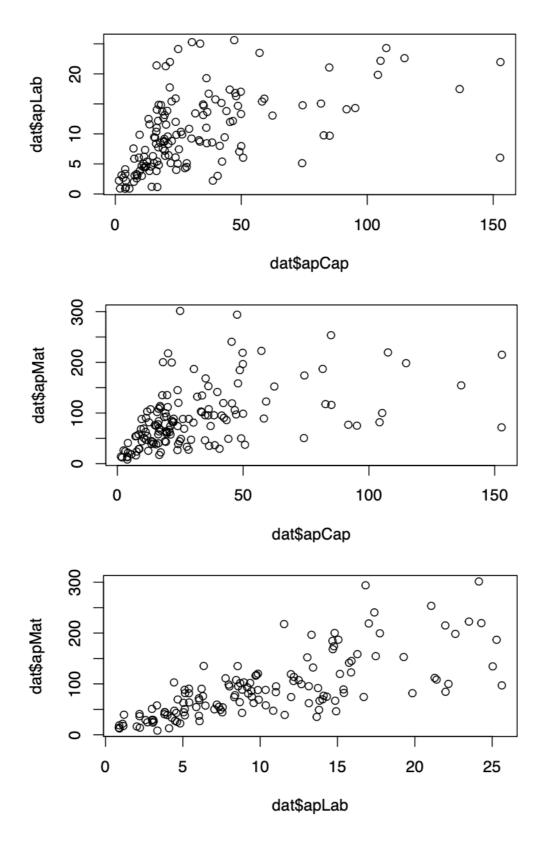
#### Productivity measures in our data set

#### R code

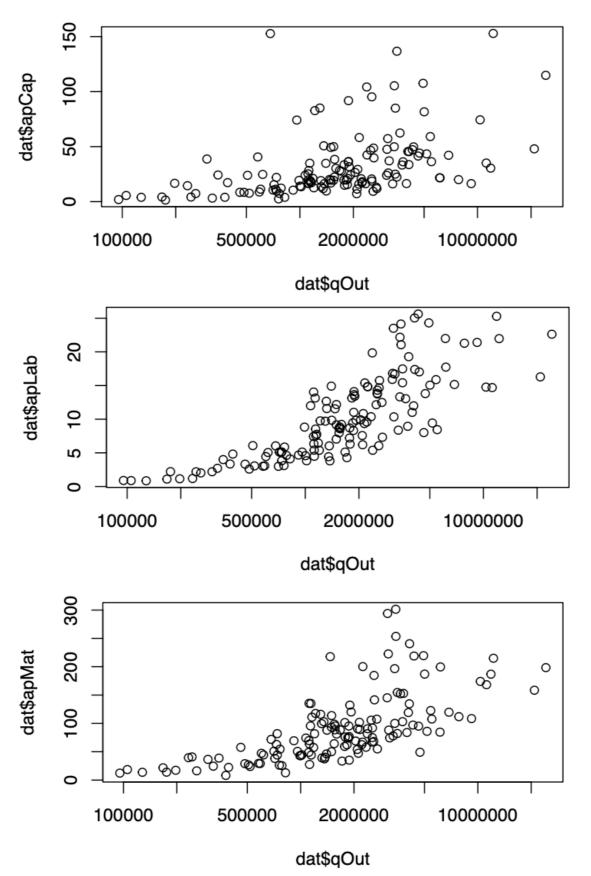
```
# Generate input quantities
dat$qCap <- dat$vCap / dat$pCap
dat$qLab <- dat$vLab / dat$pLab
dat$qMat <- dat$vMat / dat$pMat
# Creating quantity indices
dat$X <- sqrt( dat$XP * dat$XL ) # Fisher Index
# Measuring (partial) average product
dat$apCap <- dat$qOut / dat$qCap
dat$apLab <- dat$qOut / dat$qLab
dat$apMat <- dat$qOut / dat$qMat
```



# Average products of the three inputs seem to be positively correlated



Firms producing more also exhibit higher output per unit of input used

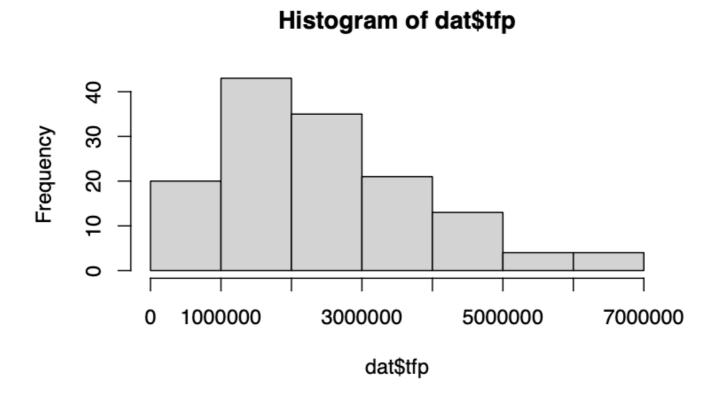


#### Total factor productivity

R code

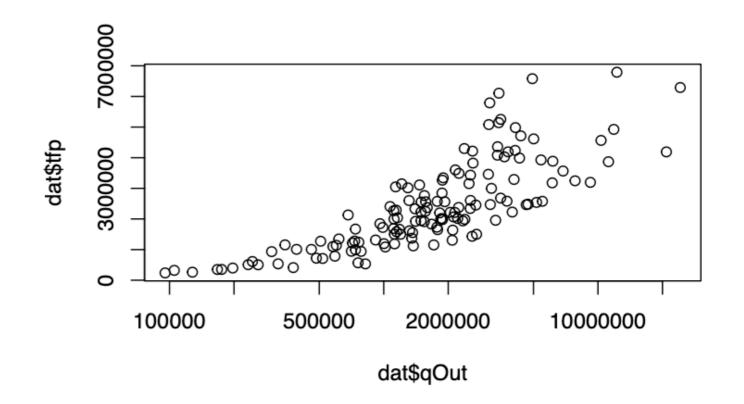
```
# Measuring total factor productivity
dat$tfp <- dat$qOut / dat$X # using Fisher index
dat$tfpP <- dat$qOut / dat$XP # using Paasche Index
dat$tfpL <- dat$qOut / dat$XL # using Laspeyres Index</pre>
```

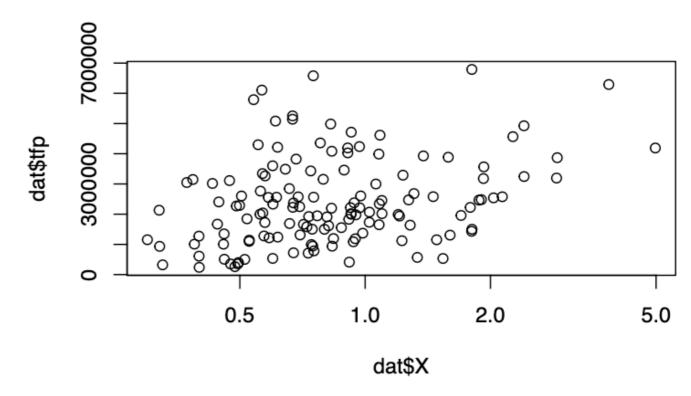
 TFP varies considerably across firms, with the majority falling into the relatively low-TFP range.



### Total factor productivity

- Larger firms,
   characterized by
   higher output
   volumes, are
   typically associated
   with greater TFP.
- However, the plot of TFP against the aggregate input index shows only a mild positive association between the two.





#### Efficiency in resource allocation

- What might cause variation in the input mix chosen by different firms? Are all firms operating with allocative efficiency?
- Marginal rate of technical substitution (MRTS)—How much of input 2 might we need if we like to substitute one unit of input 1 but keep producing the same amount of output.

$$MRTS = \frac{dx_2}{dx_1} = -\frac{f_1}{f_2} = -\frac{MP_1}{MP_2}$$

 Relative marginal rate of technical substitution (RMRTS)—The ratio of MRTS and input ratio. It measures the relative percentage change in one input (say, capital) needed to compensate for a relative percentage change in another input (say, labour).

$$RMRTS = \frac{MRTS}{x_2/x_1} = -\frac{MP_1}{MP_2}\frac{x_1}{x_2}$$

$$RMRTS = -\frac{MP_1}{y/x_1}\frac{y/x_2}{MP_2} = -\frac{MP_1}{AP_1}\frac{AP_2}{MP_2} = -\frac{\varepsilon_1}{\varepsilon_2}$$

#### Elasticity of substitution

- The importance of input substitution led to various definition of elasticities of substitutions.
- Hicks (1963) offers the following definition of elasticity between two inputs:

$$\sigma = \frac{d(x_2/x_1)}{d(f_1/f_2)} \frac{(f_1/f_2)}{(x_2/x_1)} = \frac{\% \text{ change in input ratio}}{\% \text{ change in MRTS}}$$

$$\sigma = \frac{MRTS}{(x_2/x_1)}(1/\frac{dMRTS}{d(x_2/x_1)}) = 1/\frac{d \, \ln\!MRTS}{d \, \ln(x_2/x_1)}$$

• An equivalent measure representation:

$$\sigma = \frac{-f_1 f_2 (x_1 f_1 + x_2 f_2)}{x_1 x_2 (f_{11} f_2^2 - 2f_{12} f_1 f_2 + f_{22} f_1^2)}$$

where f\_i, f\_{ii}, and f\_{ij} are first-order, second-order, and cross derivatives.

#### Elasticity of substitution

A generalization of the above measure of elasticity of substitution is **Allen partial elasticity**of substitution, which is defined as

$$\sigma_{ij} = \frac{\sum_{i} x_i f_i}{x_i x_j} \frac{F_{ij}}{F},$$

where F is the determinant of the bordered Hessian matrix:

$$F = \left| \begin{array}{ccccc} 0 & f_1 & f_2 & \cdots & f_n \\ f_1 & f_{11} & f_{12} & \cdots & f_{1n} \\ f_2 & f_{12} & f_{22} & \cdots & f_{2n} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ f_n & f_{1n} & f_{2n} & \cdots & f_{nn} \end{array} \right|,$$

and  $F_{ij}$  is the co-factor of  $f_{ij}$ .

The final elasticity measure is the *Morishima elasticity of substitution*, which is given by

$$\sigma_{ij}^{M} = \frac{f_i}{x_i} \frac{F_{ij}}{F} - \frac{f_j}{x_j} \frac{F_{jj}}{F} = \frac{x_j f_j}{\sum_i x_i f_i} (\sigma_{ij} - \sigma_{jj}),$$

where  $\sigma_{ij}$  (without the superscript) denote the Allen elasticity measure.

## Reading materials

- Varian, Chapter 1
- Henningsen, Chapter 1, 2

to be continued...