# Dictionaries and Sets The Last of the Library Code

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## Outline

Introduction

C++

Python

Final Thoughts

## **Objectives**

Hash maps, a.k.a. dictionaries, are the most useful data-structure. At the end of this lecture you will know:

- How to declare and use hashmaps in your chosen language (C++ or PYTHON)
- Understand some time-complexity considerations regarding these libraries

#### Motivation

- Arrays are fun, but what's with all the integers?
  - ► Hashmaps, also called *dictionaries*, allow you to look up a value by supplying a key.
  - E.g., name / phone number, word / definition
- Hash maps can find any object we want quickly.
- Sets are like hash maps but we don't care about the value part.
- ► These, with arrays, are easily the most important data-structure you can know.

# **Operations**

We will show these operations for C++ and PYTHON

- Declaring or Creating the map.
- Insert a key-value pair into the map
- Lookup a value given a key
- Check if a key is in the map
- Query the size
- Iterate over the keys or the values
- remove a key from the map

## Creating and Inserting

- ► To create these in C++, you will use the map STL class.
  - You will need to provide the key and the value as templates.
- Insertion has two forms:
  - "array like" insertion
  - ► "pair" insertion using insert

```
#include <bits/stdc++.h>
using namespace std;

int main() {
   map<string,int> phonebook;
   phonebook["Jenni"] = 8675309;
   phonebook["emergency"] = 911;
   phonebook.insert({"Empire",5882300});
}
```

## In-line initialization

► You can also initialize it at compile-time, but this is a bit rare in CP.

## Lookup

To lookup a specific value, you also have options:

- Use array syntax if you know the value is there.
  - It will create the key if it doesn't already exist!

```
cout << phonebook["Jenni"] << " and " << phonebook["H"] << Returns 8675309 and 0.
```

# Finding Keys

► To check if the key is in the container first, use contains

```
if (phonebook.contains("H"))
  cout << "H is " << phonebook["H"] << endl;</pre>
```

Finding a specific value is not supported. Program it yourself!

### Size

- ► To get the number of pairs, use size().
- ► To check if it's empty, use empty()

```
if (phonebook.empty())
  cout << "We don't know anyone." << endl;
else
  cout << "There are " << phonebook.size() << " entries." </pre>
```

#### Iteration

- ► To loop over all the keys, we have iterators.
- ▶ Note that the order of the keys is arbitrary!
- ► Also note that the iterator return pairs!

```
for(auto it = phonebook.begin();
   it != phonebook.end();
   ++it)
   cout << it->first << " has phone number " << it->second
```

#### Sets

- Use unordered\_set for fast set operations.
- ▶ Use set if you want to retrieve the elements in a sorted order.

```
#include <bits/stdc++.h>
using namespace std;

int main() {
  unordered<string> people;
  phonebook.insert("Jenni");
  phonebook.insert("emergency");
  phonebook.insert("Empire");
}
```

# Creating and Inserting

To create in PYTHON, you can initialize an empty version or prepopulate.

# Lookup and finding keys

To lookup a specific value, you also have options:

- Use array syntax if you know the value is there.
  - It will raise an exception if the key doesn't already exist!

```
if "H" in phonebook:
    print(f"{phonebook['Jenni']} and {phonebook['H']})
else:
    print(f"{phonebook['Jenni']})
```

# Finding Values

► Unlike C++, you can get the values in a dictionary easily:

```
for i in phonebook.values():
    print(phonebook[i])
```

## Size

► To get the number of pairs, use len().

```
print(f"There are {len(phonebook)} entries.")
```

## **Iteration**

- ► To loop over all the keys, we have iterators.
- Note that the order of the keys is arbitrary! for k in phonebook: print(k)

## Sets

- ► For sets you have to call the set() function to start.
- ▶ Use member function add() to insert.
- ➤ We also have nice utilities like intersection(), difference(), etc.

## **Details**

- ► In C++, sets are not hashmaps, they typically use red-black trees.
  - ▶ So,  $\mathcal{O}(\log_2 n)$  access time.
- ► In PYTHON it uses open addressed hashing with random probing for collision resolving.