

Graph Traversals, Part 1

The Basics of DFS and BFS

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Outline

Introduction

Depth First Search

Breadth First Search

Applications



Objectives

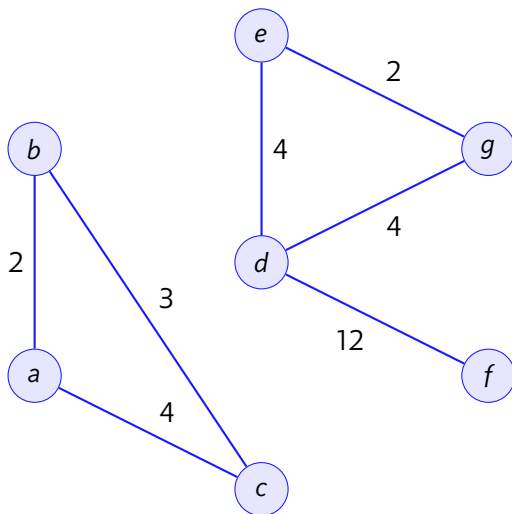
- ▶ Implement DFS and BFS
- ▶ Show how to use these to solve some classic graph problems:
 - ▶ connected components
 - ▶ flood fill

DFS Basics

- ▶ Step 1: Mark self as visited
- ▶ Step 2: Visit all unvisited children
- ▶ Step 3: ???
- ▶ Step 4: Profit!

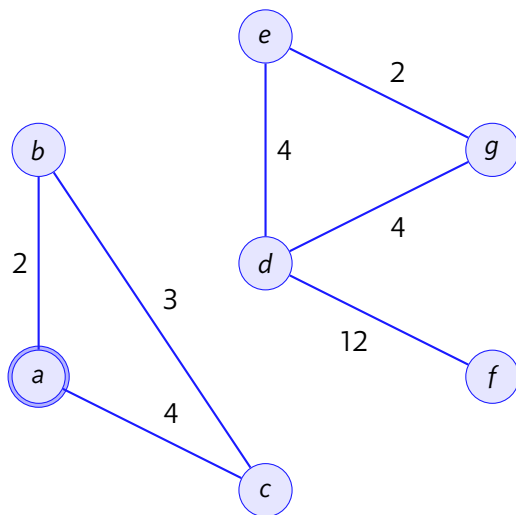
Example

- Here's our happy tree from last time.



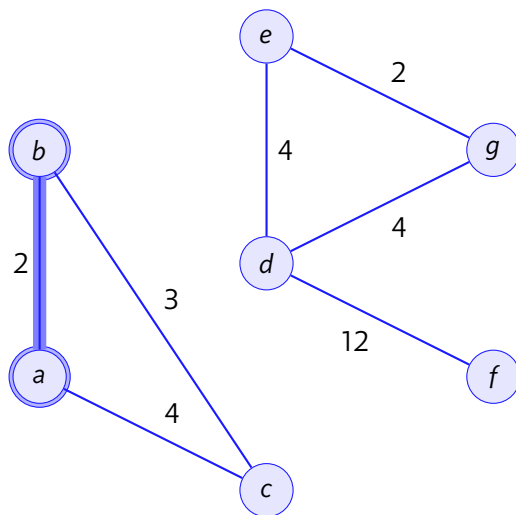
Example

- Here's our happy tree from last time.



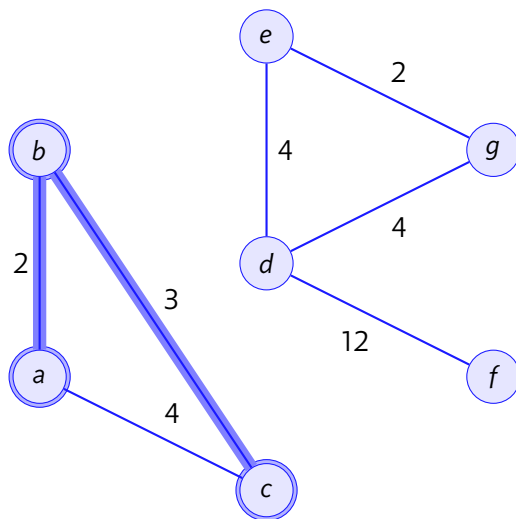
Example

- Here's our happy tree from last time.



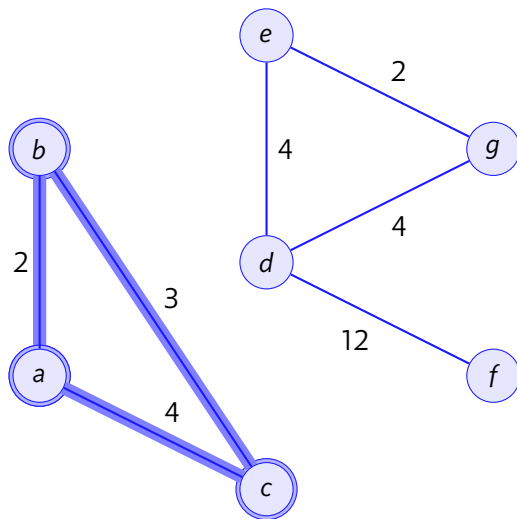
Example

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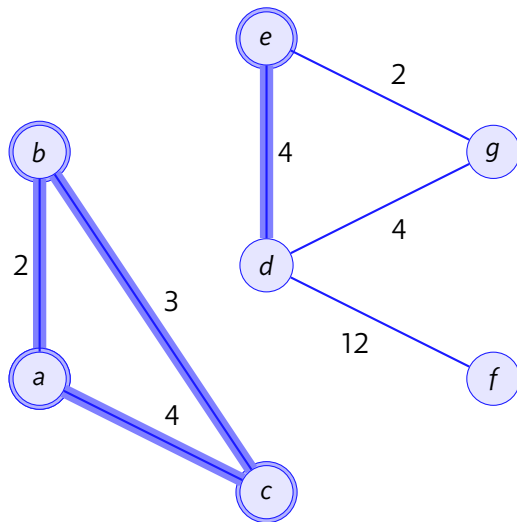
Example

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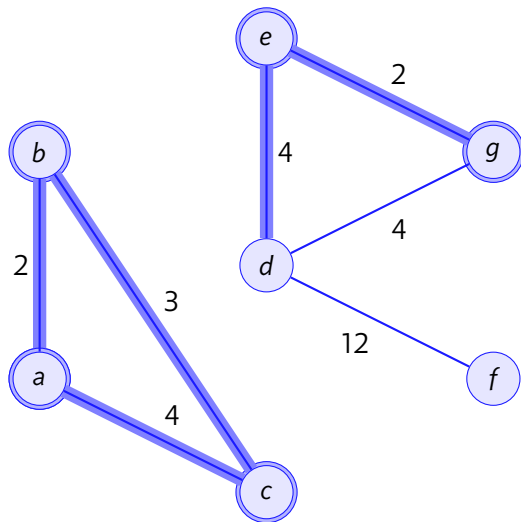
Example

- Here's our happy tree from last time.



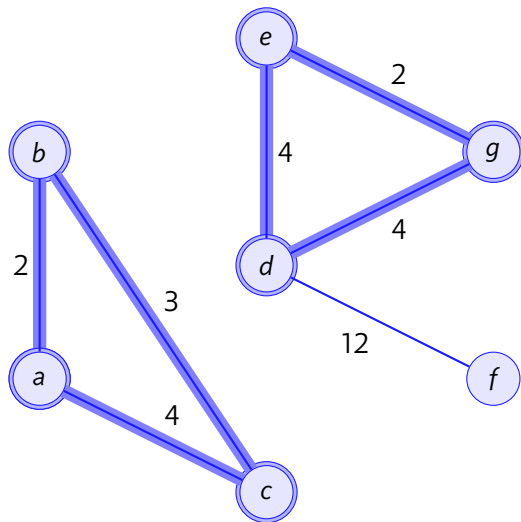
Example

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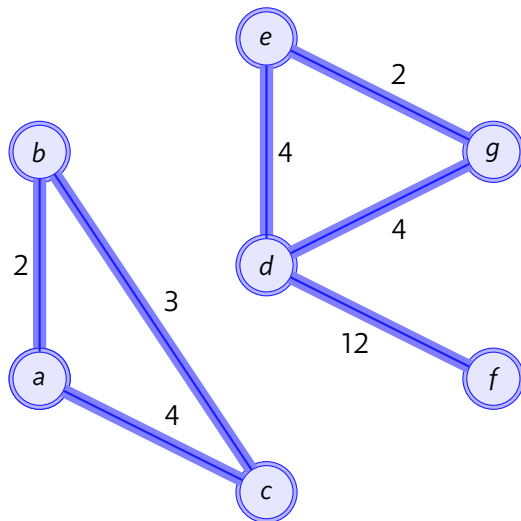
Example

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Example

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DFS Code

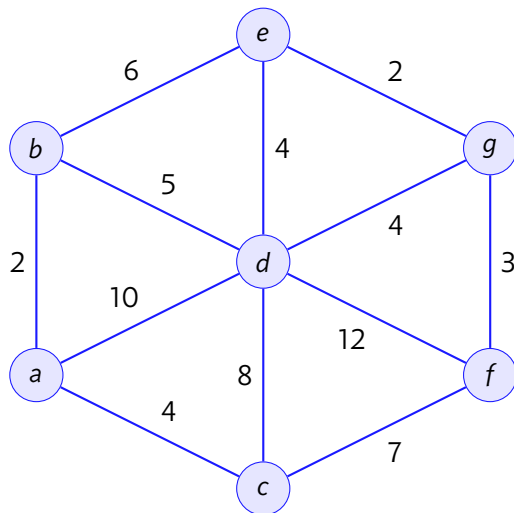
- Converted to more modern C++ from the book.

```
1  typedef pair<int, int> ii;
2  typedef vector<ii> vii; // edge is (neighbor, weight) pair
3  typedef vector<int> vi;
4
5  vi dfs_num;
6
7  void dfs(int u) {
8      // we mark the vertex as visited
9      dfs_num[u] = VISITED; // == 1, UNVISITED == -1
10     for (auto v = AdjList[u].begin();
11          v != AdjList[u].end(); ++v) {
12         if (dfs_num[v->first] == UNVISITED)
13             dfs(v->first);
14     }
```

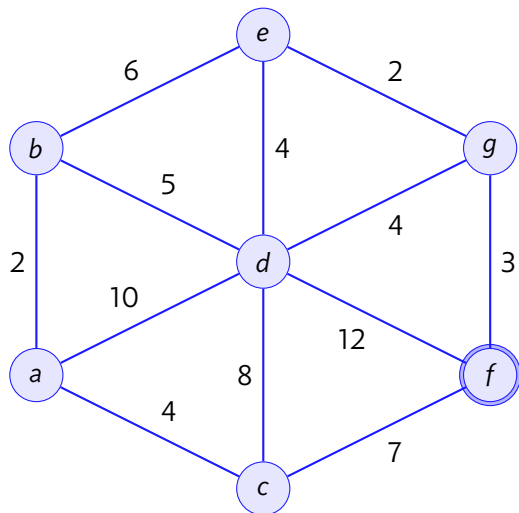
BFS Basics

- ▶ Step 1: Mark self as visited
- ▶ Step 2: Enqueue all unvisited children
- ▶ Step 3: Dequeue next child and visit
- ▶ Step 4: ???
- ▶ Step 5: Profit!

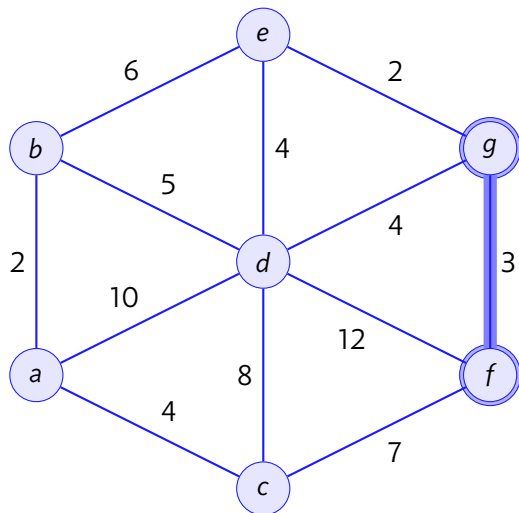
Example



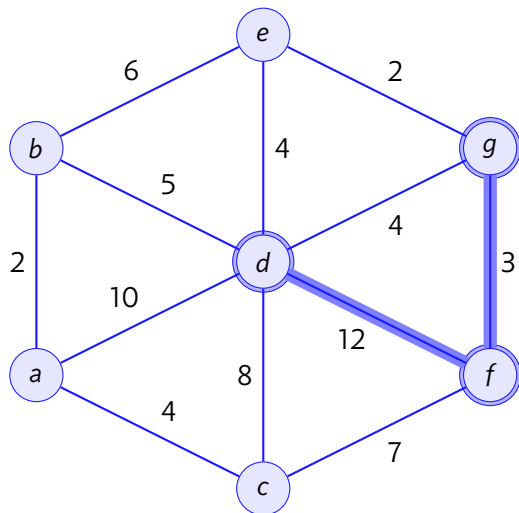
Example



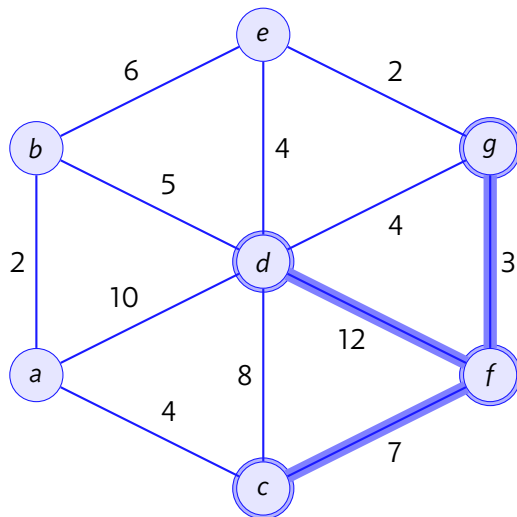
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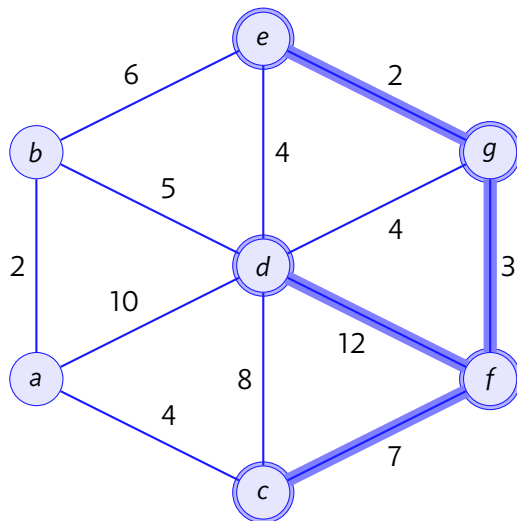
Example



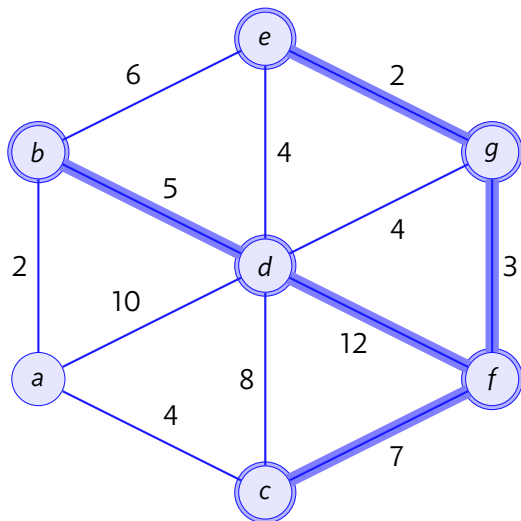
Example



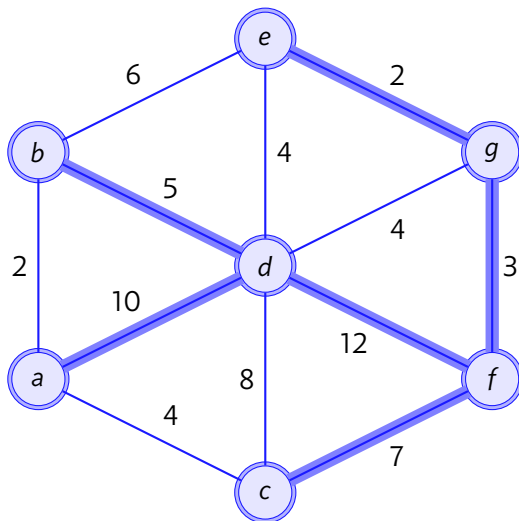
Example



Example



Example



BFS Code

```
1  vi d(V, INF); d[s] = 0; // initialize source distance
2  queue<int> q; q.push(s); // start from source
3  while (!q.empty()) {
4      int u = q.front(); q.pop();
5      for (auto v = AdjList[u].begin();
6          v != AdjList[u].end();
7          ++v) {
8          if (d[v->first] == INF) {
9              d[v->first] = d[u] + 1;
10             q.push(v->first);
11         } } }
```


Connected Components

- ▶ You can use DFS to determine the number of connected components.
- ▶ Loop through the vertices; if you encounter an unvisited one, increment the CC count.

```
1 numCC = 0;
2 dfs_num.assign(V, UNVISITED);
3 for (int i = 0; i < V; i++)
4     if (dfs_num[i] == UNVISITED) {
5         printf("CC %d:", ++numCC);
6         dfs(i);
7         printf("\n");
8     }
```

Flood Fill

- This is a special case of DFS.

```
1  int dr[] = {1,1,0,-1,-1,-1, 0, 1};
2  int dc[] = {0,1,1, 1, 0,-1,-1,-1};
3
4  int floodfill(int r, int c, char c1, char c2) {
5      if (r < 0 || r >= R || c < 0 || c >= C) return 0;
6      if (grid[r][c] != c1) return 0;
7      int ans = 1;
8      grid[r][c] = c2;
9      for (int d = 0; d < 8; d++)
10         ans += floodfill(r + dr[d], c + dc[d], c1, c2);
11     return ans;
12 }
```