Knuth Morris Pratt Algorithm

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Näive Matching

```
i 012345678901234567890123456789
T This is a test
P is a
```

```
i 0123456789012345678901234567890123456789
T This is a test
P is a
```

```
i 0123456789012345678901234567890123456789
T This is a test
P is a
```

```
i 0123456789012345678901234567890123456789
T This is a test
P is a
```

```
i 012345678901234567890123456789
T This is a test
P  is a
  *
```

```
i 012345678901234567890123456789
T This is a test
P     is a
```

```
i 0123456789012345678901234567890
T This is a test
P is a
```

```
i 0123456789012345678901234567890123456789
T This is a test
P is a
```

- $\mathtt{i} \ 0123456789012345678901234567890123456789$
- T aaaaaaaaaaaaaaaaaaaaaaaaaaaaaab
- P aaaaaaaaab

The KMP Algorithm

- $\mathtt{i} \ \ 0123456789012345678901234567890123456789$
- P aaaaaaaaab

*

```
i 0123456789012345678901234567890
```

P aaaaaaaaab

^

The idea

```
P is_a
b -1 0 0 0

P a a a a b b b a a a a
b -1 0 0 0 0 0 0 0 1 2 3

P a a b b a a b b c c c
b -1 0 0 0 0 1 2 3 0 0 0
```

The Code

```
ovoid kmpPreprocess() {
   int i = 0, j = -1; b[0] = -1;
   while (i < m) {
      while (j >= 0 && P[i] != P[j]) j = b[j];
   i++; j++;
   b[i] = j;
   }
}
```

Code, part 2

```
ovoid kmpSearch() {
   int i = 0, j = 0;
   while (i < n) {
      while (j >= 0 && T[i] != P[j]) j = b[j]; // different, reset j using
      i++; j++;
      if (j == m) { // a match found when j == m
            printf("P is found at index %d in T\n", i - j);
            j = b[j];
      } }
}
```