Kruscal's Algorithm

Dr. Mattox Beckman

University of Illinois at Urbana-Champaign Department of Computer Science

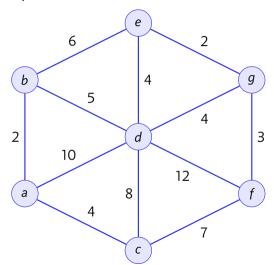
Objectives

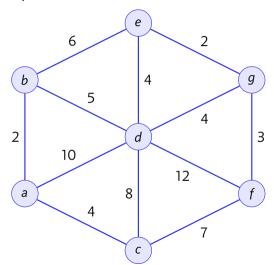
Your Objectives:

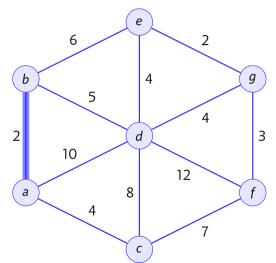
► Implement Kruscal's Algorithm

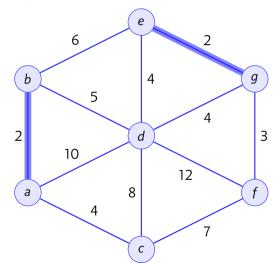
The Algorithm

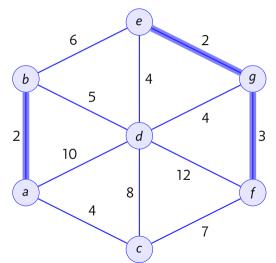
- Insert all edges into a priority queue
- Initialize a disjoint set with all the edges
- ▶ While there are fewer than |V| 1 edges in your MST:
 - Dequeue an edge.
 - ► If the incident vertices are not both part of the MST already, add the edge. (Use the disjoint set to keep track)

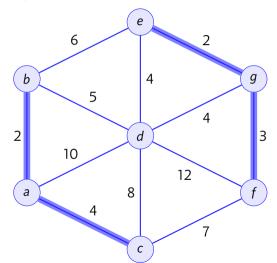


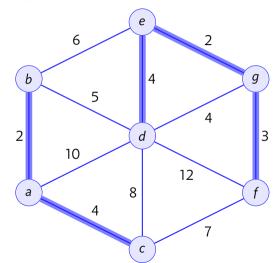


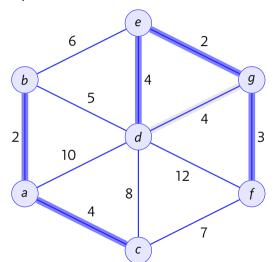


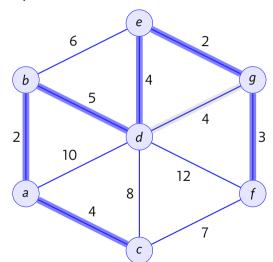












Implementation (from the textbook)

```
o vector< pair<int, ii> > EdgeList;
_{1} for (int i = 0; i < E; i++) {
    scanf("%d %d %d", &u, &v, &w);
    EdgeList.push back(make pair(w, ii(u, v)));
4 }
5 sort(EdgeList.begin(), EdgeList.end());
6 int mst cost = 0;
7 UnionFind UF(V):
s for (int i = 0; i < E; i++) {
    pair<int, ii> front = EdgeList[i];
    if (!UF.isSameSet(front.second.first, front.second.second)) {
10
       mst cost += front.first:
11
       UF.unionSet(front.second.first, front.second.second);
12
13 } }
```