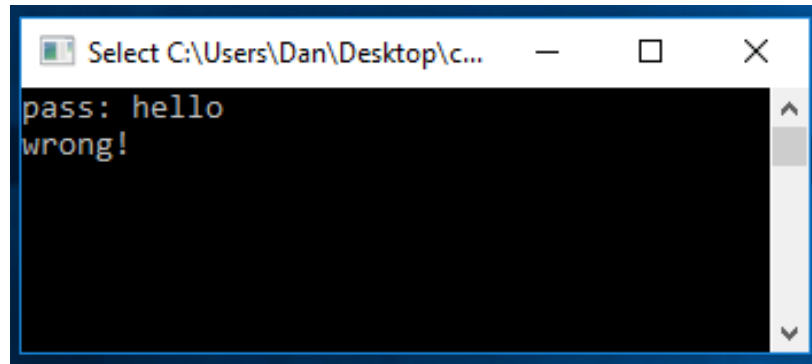


1. No rules were given with this Crack-Me, so I will first open it up and see what the objectives are:



2. I enter the password “hello” and am greeted with the bad message. I pop the binary into OllyDBG and look at the intermodular calls:

| Address | Disassembly | Destination |
|----------|--|--------------------------------------|
| 00401037 | CALL <JMP.&msvort.signal> | msvort.signal |
| 0040109B | CALL <JMP.&msvort.signal> | msvort.signal |
| 004010CB | CALL <JMP.&msvort.signal> | msvort.signal |
| 004010EF | CALL <JMP.&msvort.signal> | msvort.signal |
| 0040111F | CALL <JMP.&msvort.signal> | msvort.signal |
| 00401139 | CALL <JMP.&msvort.signal> | msvort.signal |
| 00401161 | CALL <JMP.&KERNEL32.SetUnhandledExceptionFilter> | KERNEL32.SetUnhandledExceptionFilter |
| 0040119A | CALL <JMP.&msvort.__getmainargs> | msvort.__getmainargs |
| 004011D5 | CALL <JMP.&msvort.__setnode> | msvort.__setnode |
| 004011FB | CALL <JMP.&msvort.__setnode> | msvort.__setnode |
| 00401200 | CALL <JMP.&msvort.__p__fmode> | msvort.__p__fmode |
| 00401215 | CALL <JMP.&msvort.__p__environ> | msvort.__p__environ |
| 00401239 | CALL <JMP.&msvort.__cexit> | msvort.__cexit |
| 00401241 | CALL <JMP.&KERNEL32.ExitProcess> | KERNEL32.ExitProcess |
| 00401256 | CALL <JMP.&msvort.__setnode> | msvort.__setnode |
| 00401270 | PUSH EBP | (Initial CPU selection) |
| 0040127D | CALL DWORD PTR [<&msvort.__set_app_type>] | msvort.__set_app_type |
| 0040129D | CALL DWORD PTR [<&msvort.__set_app_type>] | msvort.__set_app_type |
| 0040134C | CALL <JMP.&msvort.fputs> | msvort.fputs |
| 00401369 | CALL <JMP.&msvort.fgets> | msvort.fgets |
| 0040139A | CALL <JMP.&msvort.fputs> | msvort.fputs |
| 004013BE | CALL <JMP.&msvort.fputs> | msvort.fputs |
| 004014AE | CALL <JMP.&msvort.strncpy> | msvort.strncpy |
| 004014C8 | CALL <JMP.&msvort.strcmp> | msvort.strcmp |
| 004014EF | CALL <JMP.&msvort.time> | msvort.time |
| 004014FA | CALL <JMP.&msvort.localtime> | msvort.localtime |
| 0040151F | CALL <JMP.&msvort.strftime> | msvort.strftime |
| 0040152A | CALL <JMP.&msvort.free> | msvort.free |
| 004016AF | CALL DWORD PTR [<&KERNEL32.GetAtomNameA>] | KERNEL32.GetAtomNameA |
| 004017D7 | CALL DWORD PTR [<&KERNEL32.FindAtomA>] | KERNEL32.FindAtomA |
| 004017F8 | CALL <JMP.&msvort.malloc> | msvort.malloc |
| 004018FF | CALL DWORD PTR [<&KERNEL32.AddAtomA>] | KERNEL32.AddAtomA |
| 00401918 | CALL <JMP.&msvort.free> | msvort.free |
| 00401920 | CALL DWORD PTR [<&KERNEL32.FindAtomA>] | KERNEL32.FindAtomA |
| 00401960 | CALL <JMP.&msvort.abort> | msvort.abort |
| 004019CD | CALL <JMP.&msvort.fprintf> | msvort.fprintf |
| 004019DD | CALL <JMP.&msvort fflush> | msvort fflush |
| 004019E2 | CALL <JMP.&msvort.abort> | msvort.abort |

3. I notice right away that the “strcmp” or string copy function is used within this binary. My suspicions are that my entered password is compared against the true password. I sent a breakpoint and enter in a dummy password to see if the breakpoint was triggered.
4. The breakpoint is triggered and I noticed that before the strcmp function is called, the arguments on the stack are as follows:

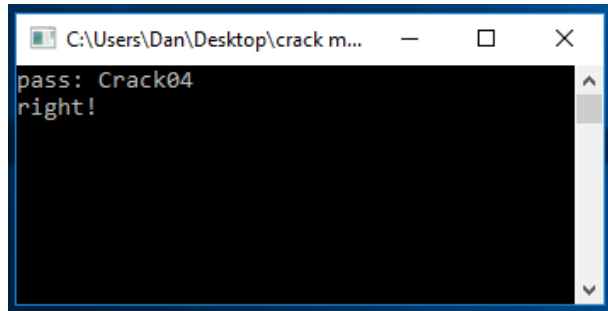
Final Turn In (extended):
Friday, May 4th, 2018

Crack Me
“dailycracking”

Daniel Hoynoski
Net ID: hoynosk2

| | | |
|----------|----------|----------------|
| 0060FEA0 | 0060FF00 | s1 = "hello" |
| 0060FEA4 | 0060FEB0 | s2 = "Crack04" |
| 0060FEA8 | 00000008 | |
| 0060FEAC | 99861AC8 | |
| 0060FEB0 | 63617243 | |

5. My suspicions are that the true password is “Crack04.” Let’s try entering in that password:



Finished.

Final Remarks:

This Crack-Me was pretty easy. A good first step into the Crack-Me game and I did enjoy doing this one a lot.