

SHAHID AP

UIUX Designer

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SUMMARY

UI/UX Designer with 6 months of hands-on internship experience and 3 years of professional graphic design background. Strong in visual design, wireframing, prototyping, and user-centred design principles. Experienced in collaborating with cross-functional teams to design intuitive, accessible, and engaging digital products.

EXPERIENCE

UI UX Designer Intern, Acodez IT Solutions 2025
Calicut

- Designed user-centered web and app interfaces following UX best practices
- Conducted basic user research and usability testing to validate design decisions
- Created wireframes, user flows, and high-fidelity prototypes using Figma
- Followed accessibility guidelines and brand consistency across projects

Graphic Designer, Stuid Learning App 2022 – 2023
Calicut

- Designed visual assets for a digital learning platform, including UI visuals, marketing creatives, and in-app graphics
- Improved learner engagement through intuitive visual layouts
- Collaborated with product and content teams to maintain design consistency
- Applied problem-solving skills to translate requirements into effective designs

Graphic Designer, Uplittle Design 2021 – 2022
Calicut

- Created branding, marketing creatives, and digital design assets
- Delivered visually consistent designs aligned with brand identity
- Worked with internal teams to meet design objectives

EDUCATION

Diploma in UI UX, Aviv Digital 2024 – 2025
Calicut

At Aviv Digital, actively participated in design workshops and collaborative projects focused on UI/UX design, fostering innovative solutions, effective teamwork, and user-centered design principles.

BMMC, MBL Media School 2014 – 2017
Calicut

Pursued a degree in Multimedia Communication from MBL Media School, acquiring a solid foundation in multimedia principles, visual storytelling. Developed skills in communication strategies and multimedia design.

SKILLS

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|------------------------|----------------------------|
| • Wireframing | • Prototyping |
| • Visual Design | • Information Architecture |
| • User-Centered Design | • Microinteractions |
| • Problem-Solving | • User Research |

LANGUAGES

- English
- Malayalam

TOOLS

- Adobe Photoshop
- Adobe Illustrator
- Figma