

**interaction** Search for a library member by ID



**ICon: LibrarianController**

**da: DataAccessFacade**

**memberID: TextField**

**hm: HashMap**

**member: LibraryMember**

**Lifeline1: Actor1**

1: handleSearchButtonAction

2 : new DataAccessFacade

3 : readMemberMap

4 : getText

5 : get

6 : getCheckoutRecord

7 : displayTableView(checkoutRecord)

