

# Ujjval Sai

## Unity Game Developer

Huge passion for games and a quick learner can easily adapt to working atmosphere Looking to work as a unity game developer

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📍 Kanpur, India

## WORK EXPERIENCE

### BooBoo Games Pvt Lmt Hyderabad,Gachibowli

07/2022 - Present

*This Company primarily focuses on making Hyper-casual Games for Android and iOS devices*

#### Achievements/Tasks

- Working as a unity game developer making new Hyper-casual games .
- Debugging errors.
- Discovering Creative and innovative ideas in making a Game successful .
- Integrating SDKs.

## EDUCATION

### B tech in Aerospace Engineering IIST(Indian Institute of space science and Technology)

08/2016 - 09/2020

Valiyamala -  
695547,Thiruvanthapuram,kerala

### 3d Modelling Image Creative Education

05/2021 - 10/2021

### Unity Game Development Image Creative Education

10/2022 - 04/2022

## SKILLS

Unity3D

Git

Unity 2D

Team player

Adaptability

Fast learner

C#

## PERSONAL PROJECTS

### Sailormoon platformer 2D

- Currently developing a 2d platformer game in unity under work
- link : <https://ujjvalsai.itch.io/sailormoon-platformer>

### Lost in Space 2D

- Developed a Top down spaceship shooter game not published

## REFERENCES

### Some of the games made by me

<https://drive.google.com/drive/folders/1yOLqqqGVsxggfJZoYmrG6obZ-9AHsDoV?usp=sharing>

### Portfolio

[My Portfolio \(ujjvalsai.github.io\)](https://ujjvalsai.github.io)

## LANGUAGES

English

*Professional Working Proficiency*

Hindi

*Limited Working Proficiency*

Telugu

*Limited Working Proficiency*

Tamil

*Limited Working Proficiency*

## INTERESTS

Huge passion in learning more about 2d and 3d working ideas

Interested to learn other game engines unreal engine .

A very Good experience in playing lot of 2d and 3d games

Good problem solving skills and a huge coding and debugging skills in C# and C++

Interested in learning game designing features Animation ,Rendering, Video Editing

Currently learning soft-wares to improve video editing skills