COL334 Assignment 1

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Entry No. :- 2020CS10401

In this assignment we will be testing some basic networking tools, capturing and reviewing network packets using wireshark. Before moving to the main tasks we will answer initial writeup questions using commands like ifconfig, ping, traceroute and nslookup.It should be noted that I'm using ubuntu linux on which I'm using these commands.

1. For finding IP address of the machine, I used the **ifconfig** command and here as we can see in the screenshot the inet value associated with the wlp2s0 interface (IITD Wifi here) is giving the ip address value as **10.184.7.249**. Also this ip address value for my machine was changing upon using different internet hosts (like it was different when I was using mobile hotspot)

```
zero2706@zero2706-Insptron-14-5408:-$ ifconfig
lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
    inet 127.0.0.1 netmask 255.0.0.0
    inet6::1 prefixlen 128 scopeid 0x10<host>
    loop txqueuelen 1000 (Local Loopback)
    RX packets 796 bytes 124530 (124.5 KB)
    RX errors 0 dropped 0 overruns 0 frame 0
    TX packets 796 bytes 124530 (124.5 KB)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

wlp2s0: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
    inet 10.184.7.249 netmask 255.255.224.0 broadcast 10.184.31.255
    inet6 fe80::1c84:e718:73b3:93a6 prefixlen 64 scopeid 0x20link>
    ether 5c:3a:45:12:9b:bb txqueuelen 1000 (Ethernet)
    RX packets 34417 bytes 20665664 (20.6 MB)
    RX errors 0 dropped 0 overruns 0 frame 0
    TX packets 8117 bytes 979398 (979.3 KB)
    TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
```

2. For finding the ip addresses for www.google.com and www.facebook.com we will use the nslookup command. As shown in the below image we can see that the ip address associated for www.google.com is **142.250.206.100** and for www.facebook.com is **157.240.16.35**. The resuls are shown in the below image.

```
zero2706@zero2706-Inspiron-14-5408:~$ nslookup www.google.com
Server: 127.0.0.53
Address: 127.0.0.53#53

Non-authoritative answer:
Name: www.google.com
Address: 142.250.206.100
Name: www.google.com
Address: 2404:6800:4002:806::2004

zero2706@zero2706-Inspiron-14-5408:~$ nslookup www.facebook.com
Server: 127.0.0.53
Address: 127.0.0.53#53

Non-authoritative answer:
www.facebook.com canonical name = star-mini.c10r.facebook.com.
Name: star-mini.c10r.facebook.com
Address: 157.240.16.35
Name: star-mini.c10r.facebook.com
Address: 2a03:2880:f12f:183:face:b00c:0:25de
```

Here we can also get the ip addresses by trying over different dns servers which is as shown in the below image. (we can see that we get different result from the previous ones because when the dns server to which we request for the ip address changes then it results in ip address which that dns server finds)

```
Server: 8.8.8.8
Address: 8.8.8.8
Address: 8.8.8.8
Address: 8.8.8.8
Address: 8.8.8.8

Non-authoritative answer:
Name: www.google.com
Address: 2404:6800:4002:82b::2004

Zero2706@zero2706-Inspiron-14-5408:~$ nslookup www.google.com 1.1.1.1
Address: 1.2.250.183.164
Name: www.google.com
Address: 2404:6800:4009:824::2004

Zero2706@zero2706-Inspiron-14-5408:~$ nslookup www.facebook.com 8.8.8.8
Server: 8.8.8.8
Address: 8.8.8.8
Address: 8.8.8.8
Address: 8.8.8.8
Address: 157.240.16.35
Name: star-mini.c10r.facebook.com
Address: 2303:2880:f12f:83:face:b00c:0:25de

Zero2706@zero2706-Inspiron-14-5408:~$ nslookup www.facebook.com 1.1.1.1
Server: 1.1.1.1
Address: 1.1.1.1
Address: 1.1.1.153
Non-authoritative answer:
www.facebook.com canonical name = star-mini.c10r.facebook.com.
Name: star-mini.c10r.facebook.com
Address: 157.240.16.35
Non-authoritative answer:
www.facebook.com canonical name = star-mini.c10r.facebook.com.
Name: star-mini.c10r.facebook.com
Address: 157.240.16.35
Name: star-mini.c10r.facebook.com
Address: 2303:2880:f12f:83:face:b00c:0:25de
```

3. We can ping to www.google.com using the ping command and we can change

the packets sizes to be sent as well as their time to live using various command paramters (like for changing size we can use -s flag and for changing ttl we can use -t). The result are as shown in image below.

```
Reroz/06@zeroz/08_inspiron-14-5408:~$ ping www.google.com
PING www.google.com (142.251.42.36) 56(84) bytes of data.
64 bytes from bom12s20-in-f4.le100.net (142.251.42.36): icmp_seq=1 ttl=117 time=29.7 ms
54 bytes from bom12s20-in-f4.le100.net (142.251.42.36): icmp_seq=2 ttl=117 time=34.2 ms
54 bytes from bom12s20-in-f4.le100.net (142.251.42.36): icmp_seq=3 ttl=117 time=38.1 ms
54 bytes from bom12s20-in-f4.le100.net (142.251.42.36): icmp_seq=3 ttl=117 time=33.0 ms
54 bytes from bom12s20-in-f4.le100.net (142.251.42.36): icmp_seq=5 ttl=117 time=33.4 ms
54 bytes from bom12s20-in-f4.le100.net (142.251.42.36): icmp_seq=5 ttl=117 time=31.0 ms
54 bytes from bom12s20-in-f4.le100.net (142.251.42.36): icmp_seq=5 ttl=117 time=31.0 ms
54 bytes from bom12s20-in-f4.le100.net (142.251.42.36): icmp_seq=5 ttl=117 time=31.9 ms
54 bytes from bom12s20-in-f4.le100.net (142.251.42.36): icmp_seq=5 ttl=117 time=31.9 ms
54 bytes from bom12s20-in-f4.le100.net (142.251.42.36): icmp_seq=15 ttl=117 time=31.1 ms
54 bytes from bom12s20-in-f4.le100.net (142.251.42.36): icmp_seq=15 ttl=117 time=35.1 ms
54 bytes from bom12s20-in-f4.le100.net (142.251.42.36): icmp_seq=11 ttl=117 time=32.2 ms
54 bytes from bom12s20-in-f4.le100.net (142.251.42.36): icmp_seq=11 ttl=117 time=33.6 ms
54 bytes from bom12s20-in-f4.le100.net (142.251.42.36): icmp_seq=12 ttl=117 time=33.6 ms
54 bytes from bom12s20-in-f4.le100.net (142.251.42.36): icmp_seq=12 ttl=117 time=33.6 ms
54 bytes from bom12s20-in-f4.le100.net (142.251.42.36): icmp_seq=12 ttl=117 time=33.6 ms
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54 bytes from bom12s20-in-f4.le100.net (142.251.42.36): icmp_seq=12 ttl=117 time=33.6 ms
54 bytes from bom12s20-in-f4.le100.net (142.251.42.36): icmp_seq=12 ttl=117 time=33.6 ms
54 bytes from bom12s20-in-f4.le100.net (142.251.42.36): icmp_seq=14 ttl=117 time=33.6 ms
54 bytes from bom12s20-in-f4.le100.net (142.251.42.36): icmp_seq=14 ttl=117 time=33.6 ms
54 bytes from bom12s20-in-f4.le100.net (142.251.42.36): icmp_seq=
```

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```
Zero2706@Zero2706-Inspiron-14-5408:~$ ping -t 20 www.google.com
PING www.google.com (216.58.221.36) 56(84) bytes of data.
64 bytes from kul01s10-in-f36.1e100.net (216.58.221.36): icmp_seq=1 ttl=118 time=9.58 ms
64 bytes from kul01s10-in-f36.1e100.net (216.58.221.36): icmp_seq=2 ttl=118 time=8.06 ms
64 bytes from kul01s10-in-f36.1e100.net (216.58.221.36): icmp_seq=3 ttl=118 time=30.3 ms
64 bytes from kul01s10-in-f36.1e100.net (216.58.221.36): icmp_seq=4 ttl=118 time=9.05 ms
64 bytes from kul01s10-in-f36.1e100.net (216.58.221.36): icmp_seq=5 ttl=118 time=9.95 ms
64 bytes from kul01s10-in-f36.1e100.net (216.58.221.36): icmp_seq=6 ttl=118 time=9.29 ms
64 bytes from kul01s10-in-f36.1e100.net (216.58.221.36): icmp_seq=6 ttl=118 time=9.29 ms
65 www.google.com ping statistics ---
65 packets transmitted, 6 received, 0% packet loss, time 5007ms
66 rtt min/avg/max/mdev = 8.063/12.545/30.348/7.975 ms
```

Here we can see that the actual size of the packet that is sent is greater then the size given as parameters because the size of the headers in the packets gets increased.

4. We can get the path followed by the network packets while exchanging queries from a particular server by using **traceroute** command. We can force the traceroute to use IPv4 if we add the -4 flag in the traceroute command. Also the path we get depends on the internet network that we are using. (The first image below is using IITD wifi and the second is using my phone's hotspot).

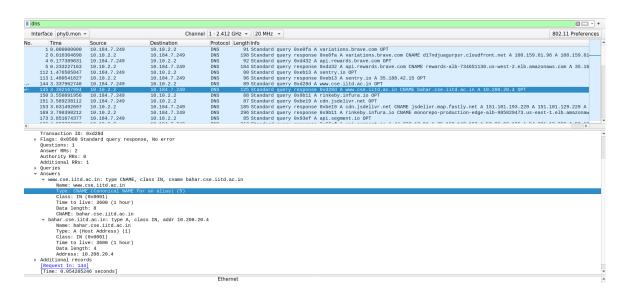
```
zero2706@zero2706-Inspiron-14-5408:-$ traceroute www.litd.ac.in
traceroute to www.iitd.ac.in (10.10.211.212), 30 hops max, 60 byte packets
1 10.184.0.14 (10.184.0.14) 5.271 ms 5.265 ms 5.251 ms
2 10.254.236.18 (10.254.236.18) 5.198 ms 10.254.236.10 (10.254.236.10) 5.217 ms 6.072 ms
3 www.iitd.ac.in (10.10.211.212) 5.160 ms 5.148 ms 5.135 ms
zero2706@zero2706-Inspiron-14-5408:-$ traceroute www.google.com
traceroute to www.google.com (216.58.221.36), 30 hops max, 60 byte packets
1 10.184.0.14 (10.184.0.14) 11.117 ms 11.082 ms 11.068 ms
2 ***
3 ***
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```

Now will do the packet analysis on wireshark and tasks given in the assignment.

1. DNS Task

In this task we will analyse the packet transfer from wireshark over DNS protocol when we try to access www.cse. iitd.ac.in after flushing the local DNS cache.

1. We can see from the below wireshark screenshot in the packet details that the protocol for the transfer of DNS packets is **UDP** (user datagram protocol).



- 2. Upon capturing the network packets we can see that the query DNS packet is 1 (for getting the ip address of www.cse.iitd.ac.in) and for that we have 1 response DNS packet sent to and from our local DNS server when connected to IIT Delhi wifi (Though there are other DNS packet transfer too relating to browser which we can see in the wireshark screenshot)
- 3. Here as we can see in the records of the DNS response that first the record contains the information about the alias hostname (that is bahar.cse.iitd.ac.in) and then their

is information about the ip address of the server of www.cse.iitd.ac.in which is **10.208.20.4** hence the number of DNS server involved is 1 which is the local DNS server.

- 4. The DNS server which replies with the actual ip address is our local DNS server since it is the only DNS server.
- 5. As we can see that all of our DNS servers are responding to fetch ip address of www.cse.iitd.ac.in
- 6. The resource records involved in getting the ip address are given in the below image. Here the TTL is 3600, the type is CNAME(for resolving the alias hostname) and A (for host address), name is www.cse.iitd.ac.in and the value of ip address obtained is 10.208.20.4 which is the same answer that we get from nslookup command(image below of terminal).

```
Answers
   www.cse.iitd.ac.in: type CNAME, class IN, cname bahar.cse.iitd.ac.in
        Name: www.cse.iitd.ac.in
        Type: CNAME (Canonical NAME
        Class: IN (0x0001)
        Time to live: 3600 (1 hour)
        Data length: 8
        CNAME: bahar.cse.iitd.ac.in
   ▼ bahar.cse.iitd.ac.in: type A, class IN, addr 10.208.20.4
        Name: bahar.cse.iitd.ac.in
        Type: A (Host Address) (1)
        Class: IN (0x0001)
        Time to live: 3600 (1 hour)
        Data length: 4
        Address: 10.208.20.4
     ww.cse.iitd.ac.in cano
ame: bahar.cse.iitd.ac.in
```

2. Iperf Task

In this task we will capture the communication between iperf3 client and remote server using iperf3 command.

- 1. Here in the communication between iperf3 client and remote server, the number of UDP packets exchanged is equal to **2529** which can be displayed using the capture file properties in wireshark.
- 2. The bulk data is sent from the remote server to the client and the average size of packet is **566 bytes**.
- 3. Here we can calculate the throughtput using the total bytes transferred in wireshark for the communication and divide it by the total time taken for exchange which is the time stamp difference of last and first packet. Now after looking at the wireshark file we can see that
- $=> Throughput = (bytestransferred) \div (timelast time first)$
 - $=> Throughput = (566 \times 2527 + 46 \times 2) \div (10.248)$
- => Throughput = 139.575 kbytes per second As we can see in the below image that this throughput value matches with the one given by statistics of wireshark though it is slightly more then the one displayed in terminal (128 Kbytes per second) because header data also gets included in the transfer.

Γime						
First packet: Last packet: Elapsed:	2022-08-28 13:23:29 2022-08-28 13:23:40 00:00:10					
Capture						
Hardware: OS: Application:	Intel(R) Core(TM) i5-1035G1 CPU @ 1.00GHz (with SSE4.2) Linux 5.13.0-27-generic Dumpcap (Wireshark) 3.6.5 (Git v3.6.5 packaged as 3.6.5-1~ubuntu20.04.0+wiresharkdevstable)					
nterfaces						
nterface wlp2s0	<u>Dropped packets</u> 0 (0.0%)	Capture filter none		i <u>nk type</u> thernet	Packet size limit (snaplen) 262144 bytes	
Statistics						
Measurement Packets Time span, s Average pps Average packet size, B Bytes Average bytes/s Average bits/s	<u>Captured</u> 2529 10.248 246.8 566 1430374 139 k 1,116 k		<u>Displayed</u> 2529 (100.0%) 10.248 246.8 566 1430374 (100.0°) 139 k 1,116 k	%)	<u>Marked</u> — — — 0 —	

```
Reverse mode, remote host ping.online.net is sending
[ 5] local 10.184.7.249 port 34948 connected to 62.210.18.40 port 5208
[ ID] Interval Transfer Bitrate Jitter Lost/Total Datag rams
[ 5] 0.00-1.00 sec 128 KBytes 1.05 Mbits/sec 0.0218 0%)
[ 5] 1.00-2.00 sec 128 KBytes 1.05 Mbits/sec 0.020 ms 0/250 (0%)
[ 5] 2.00-3.00 sec 128 KBytes 1.05 Mbits/sec 0.0110 ms 0/250 (0%)
[ 5] 3.00-4.00 sec 128 KBytes 1.05 Mbits/sec 0.055 ms 0/250 (0%)
[ 5] 4.00-5.00 sec 128 KBytes 1.05 Mbits/sec 0.092 ms 0/250 (0%)
[ 5] 5.00-6.00 sec 128 KBytes 1.05 Mbits/sec 0.092 ms 0/250 (0%)
[ 5] 6.00-7.00 sec 128 KBytes 1.05 Mbits/sec 0.092 ms 0/250 (0%)
[ 5] 7.00-8.00 sec 128 KBytes 1.05 Mbits/sec 0.092 ms 0/250 (0%)
[ 5] 8.00-9.00 sec 128 KBytes 1.05 Mbits/sec 0.040 ms 0/250 (0%)
[ 5] 9.00-10.00 sec 128 KBytes 1.05 Mbits/sec 0.023 ms 0/250 (0%)
[ 5] 9.00-10.00 sec 128 KBytes 1.05 Mbits/sec 0.023 ms 0/250 (0%)
[ 5] 9.00-10.00 sec 128 KBytes 1.05 Mbits/sec 0.023 ms 0/250 (0%)
[ 5] 9.00-10.00 sec 128 KBytes 1.05 Mbits/sec 0.023 ms 0/250 (0%)
[ 5] 9.00-10.00 sec 128 KBytes 1.05 Mbits/sec 0.023 ms 0/250 (0%)
[ 5] 9.00-10.00 sec 128 KBytes 1.05 Mbits/sec 0.023 ms 0/250 (0%)
[ 5] 9.00-10.00 sec 128 KBytes 1.05 Mbits/sec 0.020 ms 0/250 (0%)
[ 5] 9.00-10.00 sec 1.28 MBytes 1.05 Mbits/sec 0.000 ms 0/2502 (0%) sen der
[ 5] 0.00-10.00 sec 1.25 MBytes 1.05 Mbits/sec 0.107 ms 0/2502 (0%) receiver
```

3. HTTP Task

In this task we will be analysing the given HTTP packets given in http2-h2c.pcap file.

- 1. Here the total packets are 10 and upon using Statistics analysis on wireshark we can see that the total number of HTTP/1.1 packets are 2 which are the 1 GET request packet and 1 switching protocol response packet. Similarly the number of HTTP/2 packets are 9.
- 2. The total number of **HTTP/2 packets** that exchanged before the first object is fetched are **4**.
- 3. The main difference observed between the headers of HTTP/1.1 and HTTP/2 headers is that HTTP/2 pack-

ets contain some additional information like TYPE HEADER and different type of information about the header some of which are absent in HTTP/1.1 packet(like x-backend-header , x-frame-options, etc).

4. PING Task

In this task we are going to exchange IP packets between host and remote server using ping command and examine the packets. **Note** for ping command with packet size of 3500, I was facing a 100% packet loss hence I used 1000 as my packet size to ping.

- 1. While executing this command the number of IP packets transferred were 10 of which 5 were requests and 5 were responses from the remote server ping-ams1.online.net
- 2. The size of each ping request sent from host to remote server is **1042 bytes**.
- 3. The table diagram for each ping request is shown below:-

Ping Request Fragmented	Time of Sending	Length of Packet	Time of Receiving	Response Fragmented	Length of Data
1 No	0.000 seconds	1042 bytes	0.2392 seconds	No	992 bytes
2 No	1.00183 seconds	1042 bytes	1.2616 seconds	No	992 bytes
3 No	2.00366 seconds	1042 bytes	2.18317 seconds	No	992 bytes
4 No	3.00444 seconds	1042 bytes	3.311102 seconds	No	992 bytes
5 No	4.00610 seconds	1042 bytes	4.2320 seconds	No	992 bytes

5. TRACEROUTE Task

In this task we are going to analyze the ip packets when trying to connect to ping-ams1.online.net remote server while analyzing the hops via traceroute command.

- 1. The number of hops that are involved in finding the route from local host to ping-ams1.online.net are 21.
- 2. The total number of IP packets exchanged are 167 and out of them the number of packets sent from client

are 112 and the number of packets sent from different hop servers to client are 55. The table for the different ip packets from various hops and remote server(mentioned as server in the diagram) is shown below(though not all the hop servers are included cause there number was big).

IP Address	Server/Hop/Client	Packets Sent
192.168.202.67	Client	112
192.168.202.151	Нор	5
56.8.122.129	Нор	2
56.8.122.113	Нор	1
56.8.122.117	Нор	1
10.72.230.45	Нор	1
192.168.44.85	Нор	1
192.168.44.83	Нор	3
103.198.140.176	Нор	2
103.198.140.174	Нор	1
163.172.208.7	Server	5

3. Here in all the IP datagrams sent by my client/host, the source port and destination port always changes from packet to packet while the field of Data remains same for each packet. The Data field remains the same because the same packet data is used to trace path by traceroute

while since there are multiple processes going on that's why we have to use multiple ports for packet transfer.